# Gennaro Monaco

917.406.8924 • gennaromonaco@gmail.com • m/gennaromonaco/

# Software Engineering & Product Development Leader

Proven leader with 23 years of experience directing, architecting, coding, deploying, and maintaining highly-optimized SaaS solutions and web applications. Collaborative partner with executives, management, and product owners to define and roll out maturity adoption initiatives across a matrixed organization. Servant leader, active listener, and concise communicator, effective at conducting intellectually honest dialogue, helping to surface diverse ideas, and creating cross-departmental connectivity and integration. Assertive yet empathetic mentor, committed to career laddering definition and inspiring high-performing, multi-disciplined teams. Certified Scrum Master, well-versed in agile methodologies and leading lean, test-driven development. Proficient across the full application stack, from front-end open source technologies and UX frameworks to back-end distributed systems, databases, services, and caching platforms. Practiced in creating product vision, identifying opportunities through data-driven analysis, and making bold yet calculated risks - aggressively leading through change. Active voice in vendor selection and new technology evaluation, building solid partnerships with 3rd-party providers and technology leaders to stay on the leading edge of industry solutions. Passionate self-starter, bringing energy and enthusiasm to every role, consistently exceeding individual, team, and corporate goals.

# Senior Manager, Engineering

iCIMS • Bell Works - Holmdel, NJ • September 2019 — Present

### Leadership

- Grew and managed multiple teams of product-focused software engineers, engineering leaders, architects, product managers, and designers in building the *iCIMS Talent Cloud*—a SaaS-based, best-in-class hiring platform used by ~6,000 companies to recruit and retain top talent.
- Reported under both the CTO and CPO, bridging the gap between the Engineering and Product.
- Balanced onboarding and merging of new acquisitions and their toolsets with the ongoing development roadmaps of in-house solutions.
- Recently completed a multi-session Vista Equity Engineering Management Accelerate training program to further develop my skills as a business leader.
- Filed software capitalization reports to recognize internally-developed software as fixed assets.
- Member of the 2021 and 2022 ISO and SOC2 compliance audits with iCIMS InfoSec.

### Software Engineering

- Spearheaded the *Engineering Accelerator Program (EAP)* to efficiently onboard engineers and furnish the teams with toolkits and turnkey solutions to have them up and running quickly.
- Developed and embarked on a 2022-'23 Engineering Accelerator Listening Tour, joining my lead
  architects and engineers in sessions with 50+ agile teams to gather direct feedback on our internal
  toolkits, design system, CI/CD processes, and engineering standards.
- My programs and teams included: EAP, CI/CD + Deployment Automation Pipelines, Product Design, Design Systems Engineering, UI/UX Componentry, Frameworks + Generators, and Identity + Access Management.
- Embraced and incubated emerging technology and open-source products across all platforms, ever-working to modernize our tech stacks.
- Operationalized the Material Design system at iCIMS and pushed for a sizable investment in moving from bootstrap styling to v5 of the MaterialUI React framework.
- Structured our CI/CD + deployment automation pipelines to follow best-of-breed infrastructure and compliance automation methodologies.
- Conducted architectural, UX design, and code reviews to ensure compliance with our Definition of Ready (DoR) and Definition of Done (DoD) standards.
- Adhered to established processes, SLAs, relevant controls, and feedback systems or processes to monitor the teams' performance.
- Ensured the department actively met SLAs and maintained support and sustainment levels via Slack, Jira Service Desk, and PagerDuty to manage off-hours coverage during SEV 1 escalations.
- Partnered across functional areas to optimize agile team performance and delivery against milestones for release.

### **Project Management**

Slack

Microsoft Office

Google Workspace

Jira

Confluence

Basecamp

Trello

Notion

Aha!

# CI/CD

**Jenkins** 

Circle CI

GitHub

BitBucket

Azure DevOps

#### Software Engineering

VS Code, IntelliJ, etc.

JavaScript

Node.js

React + Redux

HTML + CSS/Sass/LESS/JSS

i18next

Material UI

Angular

Next.js

PHP + Laravel

Java + Spring Boot +

Hibernate

Yarn

Docker

#### **Quality Assurance Testing**

SonarQube

Storybook

Chromatic

React Testing Library

Jest Testing Framework

WebdriverIO

Playwright.dev

PHPUnit Testing

Veracode SCA

aXe (Deque) Accessibility

#### Servers

### **AWS**

ECS / EKS

S3 Buckets

CloudFront CDN

Route 53

Lambdas

NGINX

Apache HTTP

Maven, Tomcat, JBoss

Microsoft IIS

Akamai CDN

Varnish Cache

**Imaix** 

UNIX + Linux

# **Product Lifecycle Management**

- Contributed to Strategic Planning, Product Roadmapping, Budgeting, and Capacity Planning sessions.
- Partnered with iCIMS Centers of Excellence (CoEs)—groups dedicated to Security, Performance,
   Accessibility, and Localization—to ensure our products meet industry standards.
- Collaborated on the creation and revisions of many departmental SOPs.
- Ensured team execution aligned with cross-departmental strategies, annual OKRs, and tactical must-win battles.

### Software is People

- Leader on multiple councils and technical working groups—SDLC, DoR/DoD, DevOps, CI/CD, Design Systems, Accessibility, Localization, Diversity Equity & Inclusion (DEI).
- Committed to supporting a positive workplace, promoting equity, inclusivity, and team morale.
- Led with compassion and empathy—emphasizing consistent communication, reliability, mutual respect, and trust between our managers, stakeholders, and individual contributors.
- Partnered with HR and Talent Development to define career laddering for multiple roles and tiers.
- Managed geographically dispersed teams and programs—from outsourcing to a design shop in Croatia to directing technical "surge" teams in India. Built solid collaboration with our in-house resources in California, Colorado, NYC, NJ, Europe, and Hyderabad.
- Supported the iCIMS Internship Program as a workforce pipeline, providing immersion training and facilitating the transition of many interns to full-time employees.

# Coaching + Training

- Led our teams in developing and administering internal training courses for subjects including Architecture, Design Patterns, React, MaterialUI, WebdriverIO, Jenkins, AWS CodePipeline, etc.
- Responsible for Agile Coaching, Training, and Management (Scrum/Kanban/SAFe).

### **Past Positions**

# Director, Software Engineering

CollegeHumor Media, IAC • New York, NY • March 2018 — July 2019

# Director, Front-End Development

Electus Digital, IAC • New York, NY • May 2014 — February 2018

# Senior Director, Web Solutions

Defy Media (formerly Alloy Digital) • New York, NY • March 2012 — March 2014

#### Senior Manager, Product & Development

Alloy Media + Marketing / Alloy Digital • New York, NY • March 2010 — March 2012

# Manager, Application Development

Alloy, Inc. • New York, NY • October 2005 — March 2010

### Senior Application Developer

Alloy, Inc. • New York, NY • August 2000 — October 2005

# Key highlights from the past positions • 2000-2019

- Collaborated with executives, product managers, and creative teams to conceptualize and develop the new subscription-based product—*Dropout.TV*. Analyzed customer surveys and industry competitor data to address subscription pricing strategy.
- Managed complex product roadmaps, balancing competing priorities of stakeholders.
- Empowered team members to perform peer code reviews, establish best practices, and share learnings on new technologies, coding techniques, and upcoming UI/UX trends.
- Oversaw the development and spin-off of AlloyEntertainment.com in the ~\$100 million acquisition
  of AE by Warner Bros. Acted as the technical point of contact for the 20-person transition team.
- Co-architected and built a Node.js-based gamification engine, allowing millions of Smosh.com users to gain points, level up, and earn rewards in the Game of Smosh.
- Built an e-commerce engine for Alloy, dELiA\*s, and CCS that processed ~\$2 billion in transactions over an 8-year span.

For more details, please see my *LinkedIn* profile at in/gennaromonaco/

#### **Databases**

AWS RDS PostgreSQL MySQL NoSQL (MongoDB) Redis

## **Engineering Analytics**

PluralSight Flow / GitPrime AllStacks Jira Reports + Control Charts Looker Reports

#### **User Analytics**

Google Analytics
Google Tag Manager
FB Pixel
Optimizely A/B
Taplytics
AppsFlyer
BlueShift CRM
Domo
Splunk

### Wireframing + Design

Figma + FigJam
Zeroheight
Miro
Adobe Photoshop
Sketch
Zeplin
Balsamig

#### **Ad Operations**

Google DFP / DoubleClick Amazon A9 Integral Ad Science Adventive Sizmek

# **Content Management**

Drupal WordPress

### Formal Education

University of Massachusetts at Amherst Bachelor of Science, Computer Systems Engineering 1996—2000

### Hobbies + Passions

Curling 

Catamaran Sailing
Hiking
Tenkara / Flyfishing
Raising Chickens