Gennaro Scarati

Location: Barcelona, Spain

Email: <u>gennaro.scarati@outlook.com</u>
LinkedIn: <u>linkedin.com/in/gennaroscarati</u>

Portfolio: gennaroscarati.com

EXPERIENCE

Robotics & AI Engineer, Eurecat – Barcelona, Spain

July 2023 – Present

- Develop and deploy robotics and AI software modules for robots in industrial and agricultural applications.
- Designed and integrated a real-time perception pipeline for detection, segmentation, tracking, 6D pose estimation, and size
 measurement, achieving sub-centimeter accuracy and validated under real-world deployment conditions.
- Implemented modular behavior trees to orchestrate high-level dexterous manipulation tasks, reducing development time by 50% compared to prior solutions, while improving both trajectory optimality and feasibility.
- Train and deploy embodied AI pipelines, including Vision-Language-Action models and Diffusion Policies, to solve dexterous manipulation tasks such as fruit harvesting and industrial assembly.

Key Technologies: C++, Python, ROS2, Docker, OpenCV, PyTorch, Linux, Git

Control Systems Engineer, Dumarey Softronix – Turin, Italy

Mar 2022 – *July* 2023

- Developed and maintained control systems for **General Motors** vehicles, deployed on around **100,000 units** in 2024 alone.
- Enhanced fault diagnostic performance by ~50% by combining RNN-based system prediction with classical model-based methods, while reducing calibration effort by ~30%.
- Collaborated with cross-functional teams in Italy and the U.S. to meet development, calibration, and testing milestones.

Key Technologies: C, Python, Git, MATLAB, Simulink, DOORS

PROJECTS

Master Thesis - Autonomous Drone Landing on Moving UGVs, PIC4SeR - Turin, Italy

Mar 2021 – Dec 2021

- Developed an autonomous drone landing system achieving centimeter-level precision on moving UGVs, using an EKF-based localization pipeline integrating drone, UGV, and Ultra-Wideband (UWB) data.
- Designed perception, pose estimation, control, and state machine pipelines for chase and landing, validated through Gazebo simulations and real-world field tests. Refer to my portfolio for video demonstrations and additional details.

Key Technologies: Python, C++, ROS2, Gazebo, MATLAB, Simulink, Git

AI-based NLP application for education, Politecnico di Torino – Turin, Italy

Sep 2020 – Mar 2021

Co-ideated and developed an AI NLP app for education, which evolved into a startup raising over €1.5 million.

Key Technologies: Python, Flask, AWS, HTML, CSS

EDUCATION

Master's Degree in Mechatronic Engineering, Politecnico di Torino – Turin, Italy

Sep 2019 – Dec 2021

• Final grade: **110 with honours/110** (GPA: 4.0/4.0)

Bachelor's Degree in Mechanical Engineering, Politecnico di Torino – Turin, Italy

Sep 2016 – Sep 2019

• Final grade: 110/110

LANGUAGES

Italian Native

• English Fluent (C1)

Spanish Fluent (C1)

■ **German** Intermediate (A2/B1)

TECHNICAL SKILLS

C++, Python, ROS2, PyTorch, Docker, OpenCV, Linux, Git, MATLAB, Simulink, Functional Requirements, Behavior Trees

CERTIFICATIONS

Machine Learning

Stanford University Online

PUBLICATIONS

• Advances on Affordable Hardware Platforms for Human Demonstration Acquisition in Agricultural Applications ERF 2025, Springer Proceedings in Advanced Robotics - https://arxiv.org/abs/2506.09494