

# Exercise 1

- Use **size** shell command to determine the size of text, data and bss segments of any of your programs. Save the output to file ex1.txt

## Exercise 2

- Write a C program that dynamically allocates memory for an array of  $N$  integers, fills the array with incremental values starting from 0, prints the array and deallocates the memory. Program should prompt the user to enter  $N$  before allocating the memory.

## Exercise 3

- Complete the following [code template](#) according to the comments. The purpose of the program is to create an initial array of a user-specified size, then dynamically resize the array to a new user-specified size.

## Exercise 4

- Write your own `realloc()` function using `malloc()` and `free()`
  - `realloc()` changes the size of the memory block pointed to by `ptr` to `size` bytes. The contents will be unchanged in the range from the start of the region up to the minimum of the old and new sizes.
  - Newly allocated memory will be uninitialized
  - If `ptr` is `NULL`, the call is equivalent to `malloc(size)`
  - If `size` is equal to zero, the call is equivalent to `free(ptr)`
  - Unless `ptr` is `NULL`, it must have been returned by an earlier call to `malloc()`, `calloc()` or `realloc()`

## Exercise 5

- Find and fix all the code that generates segmentation faults

```
#include <stdio.h>
int main() {
    char **s;
    char foo[] = "Hello World";
    *s = foo;
    printf("s is %s\n", s);
    s[0] = foo;
    printf("s[0] is %s\n", s[0]);
    return(0);
}
```