

Exercise 1

- Create a program that declares integer, float and double variables
- Find out how to assign maximum values for each variable (hint: use `INT_MAX` for integer, etc.)
- Print sizes and values of each variable
- Discuss the results
- **Note: use tutorial as your primary reference**

Exercise 2

- Write a program that prompts the user for a string, and prints its reverse
- Hints:
 - a string in C is an array of chars (more about arrays next week)
 - use `strlen()` function to get the length of a string
 - you can use `printf()`, `puts()` or even `putchar()` functions to print

Exercise 3

- Write a function that outputs a right-side-up triangle of height n and width $2n-1$. Your program must accept n as a command line parameter; the output for $n = 6$ would be:

```
      *
     ***
    *****
   ********
  **********
 **********
```

- Hint:** use `sscanf()` to convert string to int

Exercise 4

- Write a program that asks user to input two integers and swaps them using a separate function
- **Hint: you will need to pass parameters by reference**

Exercise 5 (optional)

- Add several functions to your ex3.c file, so user could print different figures on his choice;
examples are:

*	*	*****
**	**	*****
***	***	*****
****	****	*****
*****	****	*****
*****	**	*****
*****	*	*****