vctrs: Creating custom vector classes with the vctrs package

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Why and how to use vctrs Examples with debvctrs

- debyctrs on GitHub:
 - github.com/jessesadler/debvctrs
- Simplified version of debkeepr:
 - jessesadler.github.io/debkeepr
- Step-by-step guide to building S3vector classes with vctrs
 - Use in tandem with vctrs S3 vignette



vctrs

https://vctrs.r-lib.org

Goals of vctrs



- Type stability
 - Predict output type knowing input types
 - Order of arguments in ... does not affect output type
- Size stability
 - Predict output size knowing input sizes or with single numeric input that specifies size
- Make it easier to build new S3-vector classes

What do you get by using vctrs?

- Clear development path for creating an S3 class
- Consistency with base R functionality
- Integration with the tidyverse
 - Work in progress: tibble and dplyr
- Hitch yourself to tidyverse implementations and philosophies

debvctrs: Tutorial for building S3 vectors with vctrs

Based on debkeepr (double-entry bookkeeper) <u>jessesadler.github.io/debkeepr</u>

debvctrs scripts

See package README

- 01.1-decimal-class.R
- 01.2-lsd-class.R
- 01.3-checks.R
- 02-coercion.R
- 03-casting.R
- 04-comparison-lsd.R

- 05-mathematicalfuncs.R
- 06-arithmetic-ops.R
- attr-conversion.R
- Isd-normalize.R
- utils.R
- debvctrs-package.R

Non-decimal currency nomenclature Isd

libra	solidus	denarius
£	S.	d.
Pound	shilling	penny (pence)

Problem space

Compound unit arithmetic

	£	S.	d.
	28	15	8
	32	8	11
	54	18	7
	18	12	9
Answer	£134	15s.	11d.
Unit total	132	53	35
Divide by base	-	53 / 20	35 / 12
Carried forward	2	2	-

11

Remainder

- Three separate units make up one value
- The units have nondecimal bases
- Need to use compoundunit arithmetic to normalize values
- The non-decimal bases differed by currency

Design principles

- A class that maintains the tripartite structure of nondecimal currencies
- Decimalized class as fall back
- Track the bases of shillings and pence units
- Vectors with different bases cannot be combined
- Choose and track unit represented by decimalized class
- Vectors with different units can be combined but need coercion path

deb_lsd

deb_decimal

record-style vector

```
deb_lsd(l = c(17, 32, 18),
s = c(16, 7, 12),
d = c(6, 9, 3))
```

double vector

```
#> <deb_lsd[3]>
#> [1] 17:16s:6d 32:7s:9d
#> [3] 18:12s:3d
#> # Bases: 20s 12d
```

```
#> <deb_decimal[3]>
#> [1] 17.8250 32.3875
#> [3] 18.6125
#> # Unit: pounds
#> # Bases: 20s 12d
```

```
deb_lsd
```

deb_decimal

Printing methods

```
deb_lsd
```

deb_decimal

```
deb_lsd
```

deb_decimal

Multiplication

```
Rule II. "If the multiplier be a composite number, whose component parts do not exceed 12, multiply first by one of these parts, then multiply the product by the other. Proceed in the same manner if there be more than two."

Ex. 1st.] L. 15 3 8 by 32 = 8 × 4

L. 121 9 4 = 8 times.

4

L. 485 17 4 = 32 times.
```

```
# Multiply £15 3s. 8d.
    sterling by 32

#> deb_lsd(15, 3, 8) * 32

#> <deb_lsd[1]>
#> [1] 485:17s:4d
#> # Bases: 20s 12d
```

Division

```
RULE I. "When the dividend only confifts of
" different denominations, divide the higher deno-
" mination, and reduce the remainder to the next
" lower, taking in (p. 296. Rule V.) the given num-
" ber of that denomination, and continue the divi-
" fion,"
                    Examples.
Divide L. 465: 12:8
                        Divide 345 cwt. 1 q. 8 lb.
                          by 22.
    L. s. d. L. s. d.
                          Cwt. q. lb. Cwt. q. lb.
72) 465 12 8 (6 9 4
                        22) 345 1 8 (15 2 21
                             IIO
72) 672
                           22)61
72)296
     8 Rem.
                             144
                             34
  Or we might divide by
                         22)484
the component parts of
72, (as explained under
Thirdly, p. 298).
```

Creating S3 vector classes

- 1. Creation
- 2. Coercion
- 3. Casting
- 4. Comparison
- 5. Mathematical functions
- 6. Arithmetic operations

Creating an S3 vector class based on double vector

- 1. Creation
- 2. Coercion
- 3. Casting
- 4. Comparison
- 5. Mathematical functions
- 6. Arithmetic operations

Nomenclature

- S3: A base type with at least a class attribute
- Generic function: function whose implementation changes depending on the type of vector – print() or summary()
- Method: implementation of a generic function for a specific type – print.factor() or print.numeric()
- Coercion: implicit transformation of class c()
- Casting: explicit transformation of class as_character()
- Mathematical functions: sum(), mean(), round()
- Arithmetic operations: +, -, *, /

1. Creation

01.1-decimal-class.R, 01.2-lsd-class.r, and 01.3-check.R

- Constructor: new_lsd()
- 2. Helper: deb_lsd()
- 3. Formally declare S3 class: setOldClass()
- 4. Attribute access: deb_bases()
- 5. Class check: deb_is_lsd()
- 6. Format method
- 7. Abbreviated name type

1. Constructor: deb_decimal

```
# 1. Define arguments
new_decimal <- function(x = double(),</pre>
                         unit = c("l", "s", "d"),
                         bases = c(20L, 12L)) {
# 2. Ensure proper types and sizes for arguments
 vctrs::vec_assert(x, ptype = double())
 unit <- rlang::arg_match(unit)</pre>
 vctrs::vec_assert(bases, ptype = integer(),
                     size = 2)
# 3. Create vector class
 vctrs::new_vctr(x,
                   unit = unit,
                   bases = bases,
                   class = "deb decimal")
```

1. Constructor: deb_lsd

```
# 1. Define arguments
new_lsd <- function(l = double(),</pre>
                    s = double(),
                    d = double(),
                    bases = c(20L, 12L)) {
# 2. Ensure proper types and sizes for arguments
  vctrs::vec_assert(l, ptype = double())
  vctrs::vec_assert(s, ptype = double())
  vctrs::vec assert(d, ptype = double())
  vctrs::vec_assert(bases, ptype = integer(), size = 2)
# 3. Create record-style vector class
  vctrs::new_rcrd(list(l = l, s = s, d = d),
                  bases = bases,
                  class = "deb lsd")
```

2. Helper: deb_decimal

```
#1. Define function
deb_decimal <- function(x = double(),</pre>
                         unit = c("l", "s", "d"),
                         bases = c(20, 12)) {
# 2. Checks: see 01.3-check.R
  unit <- rlang::arg_match(unit)</pre>
  bases check(bases)
# 3. Cast to allow compatible types for each argument
  x <- vctrs::vec_cast(x, to = double())</pre>
  bases <- vctrs::vec_cast(bases, to = integer())</pre>
# 4. Use new decimal() to do actual creation of the vector
  new_decimal(x = x, unit = unit, bases = bases)
```

Coercion and casting workflow

- Boilerplate
 - Define method for class
 - Default method for class for incompatible inputs
- Methods within the class
- Methods with compatible classes

2. Coercion: vec_ptype2() 02-coercion.R

- 1. Coercion boilerplate
- 2. Coercion within the class
- 3. Coercion with compatible types

3. Casting: vec_cast() 03-casting.R

- 1. Casting boilerplate
- 2. Casting within the class
- 3. Casting to and from compatible types
- 4. Casting function: Casting generic and methods if necessary

Coercion and casting

- Coercion looks for the common type
- Casting does the actual transformation
- Casting makes comparison between classes possible

Allow coercion between deb_decimal vectors with the same bases but different units

```
# Hierarchy: d -> s -> l
unit_hierarchy <- function(x, y) {</pre>
  if (identical(deb_unit(x), deb_unit(y))) {
    deb_unit(x)
  } else if (any(c(deb_unit(x), deb_unit(y)) == "l")) {
    יי דיי
  } else {
    "5"
# Actual coercion
vec_ptype2.deb_decimal.deb_decimal <- function(x, y, ...) {</pre>
  bases_equal(x, y)
  unit <- unit_hierarchy(x, y)</pre>
  new_decimal(bases = deb_bases(x), unit = unit)
```

Allow coercion between deb_decimal vectors with the same bases but different units

```
# if else logic within vec_cast() deb_decimal to deb_decimal
vec_cast.deb_decimal.deb_decimal <- function(x, to, ...) {</pre>
  # Change value of x from the from_unit to to_unit
  if (from_unit == "l" && to_unit == "s") {
    converted <- x * bases[[1]]</pre>
  } else if (from_unit == "l" && to_unit == "d") {
    converted <- x * prod(bases)</pre>
  } else if (from_unit == "s" && to_unit == "d") {
    converted <- x * bases[[2]]</pre>
  } else if (from_unit == "s" && to_unit == "l") {
    converted <- x / bases[[1]]</pre>
  } else if (from_unit == "d" && to_unit == "l") {
    converted <- x / prod(bases)</pre>
  } else if (from_unit == "d" && to_unit == "s") {
    converted <- x / bases[[2]]</pre>
  }
```

Allow coercion between deb_decimal vectors with the same bases but different units

```
# Now you can combine vectors with different units
#> c(deb_decimal(15.5),
     deb_decimal(3255, unit = "d"))
#> <deb decimal[2]>
#> [1] 15.5000 13.5625
#> # Unit: pounds
#> # Bases: 20s 12d
# Or compare vectors with different units
#> deb_decimal(15.5) < deb_decimal(3255, unit = "d")</pre>
#> [1] FALSE
```

4. Comparison

04-comparison-lsd.R

Only necessary for record-style vectors

- Equality: vec_proxy_equal()
- 2. Comparison: vec_proxy_compare()

5. Mathematical functions

05-mathematical-funcs.R

Only necessary for record-style vectors

- 1. Implemented mathematical methods
- 2. Unimplemented methods

6. Arithmetic ops: vec_arith() 06-arithmetic-ops.R

- 1. Arithmetic operations boilerplate
- 2. Arithmetic operations within the class
- 3. Arithmetic operations with numeric vectors
- 4. Unary operations

Resources on vctrs

- vctrs websitesite: vctrs.r-lib.org
- The S3 vectors vignette: is particularly important for building an S3-vector class.
- Hadley Wickham, Advanced R Chapter 13:
 S3
- Hadley Wickham, vctrs: Tools for making size and type consistent functions at RStudio::conf2019