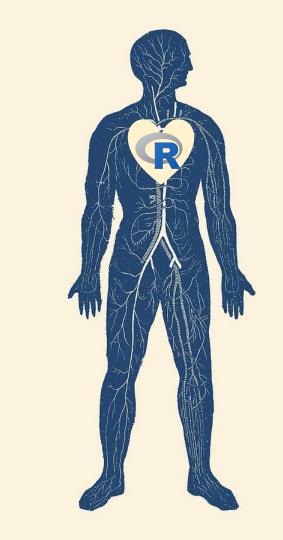
Dissecting a Function

Profiling and Benchmarking Your Way to Faster Code

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Why are we here?

- We write R code.
 Sometimes it's slow.
- In R, we are free to achieve our objectives in many different ways
- That freedom comes at a cost



Computational awareness

"To understand computations in R, two slogans are helpful:

Everything that exists is an object.

Everything that happens is a function call."

stuff uses memory

-- John Chambers



stuff takes processing power

Don't worry, Hadley will save us

"Before you can make your code faster, you first need to figure out what's making it slow. This sounds easy, but it's not. Even experienced programmers have a hard time identifying bottlenecks in their code."

-- Hadley Wickham (Advanced R)



How do we see the computational cost of our code?

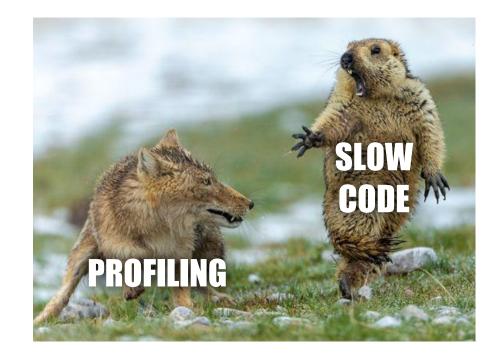


Profiling: the empiricist's guide to faster code

DEFINITION

A **profile** is is R's estimate of the resources consumed during the execution of code.

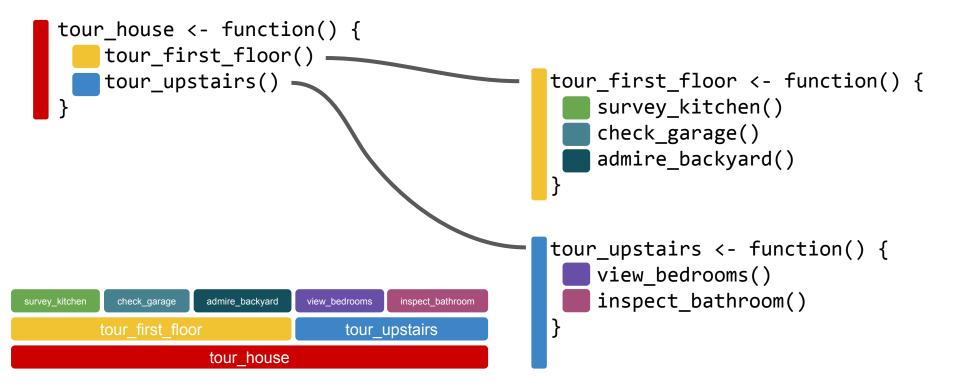
To build a profile, R inspects the call stack many times per second and logs the current function and the memory allocation.



The call stack: a record of function calls

```
tour house <- function() {</pre>
    tour_first_floor()
    tour_upstairs()
                                               tour first floor <- function() {</pre>
                                                   survey kitchen()
                                                   check garage()
                                                   admire backyard()
                                               tour upstairs <- function() {</pre>
                                                   view bedrooms()
                                                   inspect bathroom()
```

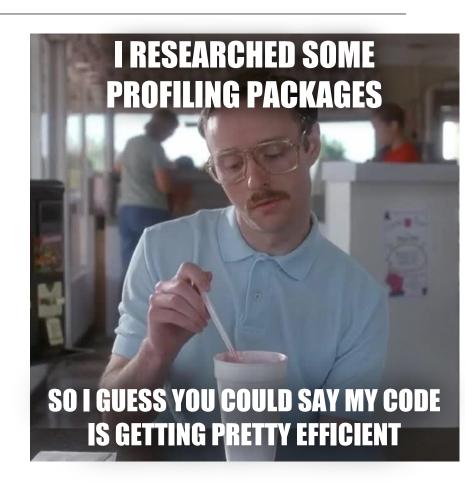
The call stack: a record of function calls





Profiling packages: the lineup (all on CRAN)

- utils (yeah, utils!)
 - Ships with R!
 - Rprof, Rprofmem, summaryRprof
- proftools
 - Maintained by Luke Tierney
 - Helpful visualizations
- profvis
 - Maintained by Winston Chang
 - Built on top of utils functions
 - RStudio integrated support



A closer look at profvis

```
the code to profile
profvis::profvis(
    expr
                                        time interval (in
   ,interval
                                        seconds) at which to
                                        sample the call stack
   ,[...other stuff...]
               output options, memory management, etc.
```

A closer look at profvis

```
profvis::profvis(
    expr = too_long_function()
    ,interval = 0.01 # the default
```

profvis in action



Speed bumps 101: extraneous for loop

Instead of...

```
input <- 1:100
total <- 0

for(i in 1:length(input)) {
  total <- total + input[i]
}</pre>
```

try...

sum(input)

because...

Built-in vectorized functions call C code under the hood and run their loops blazingly fast.

Some amazing magical loops:

sum

cumsum

prod cumprod pmin pmax cummin cummax co1Sums rowSums colMeans rowMeans which.min which.max diff

Speed bumps 201: memory not allocated

Instead of...

```
input <- 1:100
output <- some_func(input[1])

for(i in 2:length(input)) {
  output[i] <- some_func(input[i])
}</pre>
```

try...

vapply(input, some_func, numeric(1))

because...

The *apply family pre-allocates memory so R does not repeatedly make new copies of the vector. (You can also do this yourself before a for loop).

The *apply family is running out of letters:

apply
eapply
lapply
mapply
rapply
sapply
tapply
vapply

With special guests: replicate simplify2array

Speed bumps 301: too much subsetting

Instead of...

```
for(col in names(df)) {
  data[[col]] <- as.integer(df[[col]])
}</pre>
```

To selectively replace values in a vector, use subsetting conditions such as:

try...
df[] <- lapply(df, as.integer)</pre>

is.na
is.nan
is.infinite
==, !=, <, >

because...

Empty subsetting with assignment will preserve that object's class.

For example: x[is.na(x)] <- 0 x[x < 0] <- NA

Speed bumps 401: sneaky functions

Instead of...

x <- sapply(y, package::function)</pre>

try...

library(package)
x <- sapply(y, function)</pre>

because...

Everything that happens in R is a function call... like, *everything*.

Some common sneaky functions:

```
$, $<-
[, [<-
[[, [[<-
::, :::
+, -, *, /, ^
==, !=, <, >
```

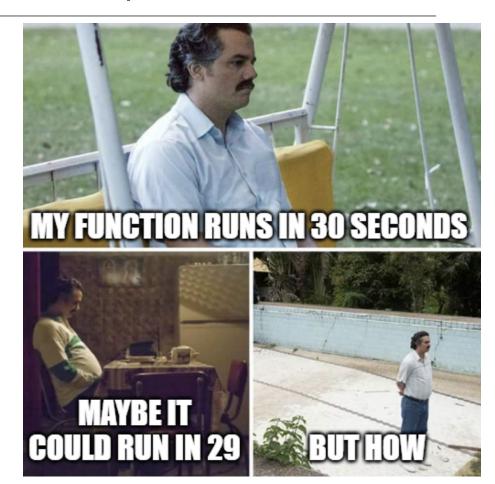
Do you even need to optimize?

Is the speedup in the future worth the time investment now?

Is your code being called repeatedly, or only once?

Will your function be used regularly, or only rarely?

Are you optimizing globally, or only one small part of a larger process?



Limitations of profiling

A profile is not deterministic.

Anonymous functions can't be distinguished from each other.

Lazy evaluation might make the call stack hard to interpret.

Standard tools won't help you profile compiled (C/C++) code.



You've found the problem. Now what?

- Profiling finds bottlenecks in a sequence of steps in your function
- Benchmarking compares alternative approaches to an individual step

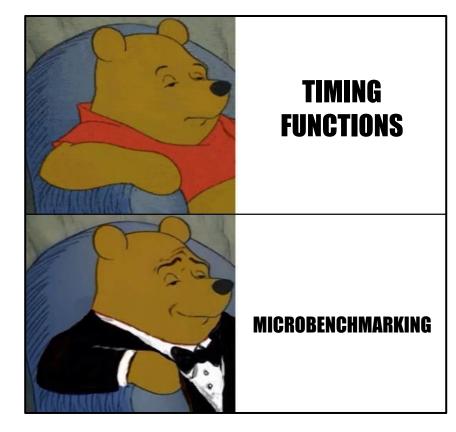


Incremental improvements with (micro)benchmarking

DEFINITION

A (micro)benchmark is a performance comparison of different functions that accomplish the same thing.

Benchmarks provide the timing of small, specific, and relatively short pieces of code.

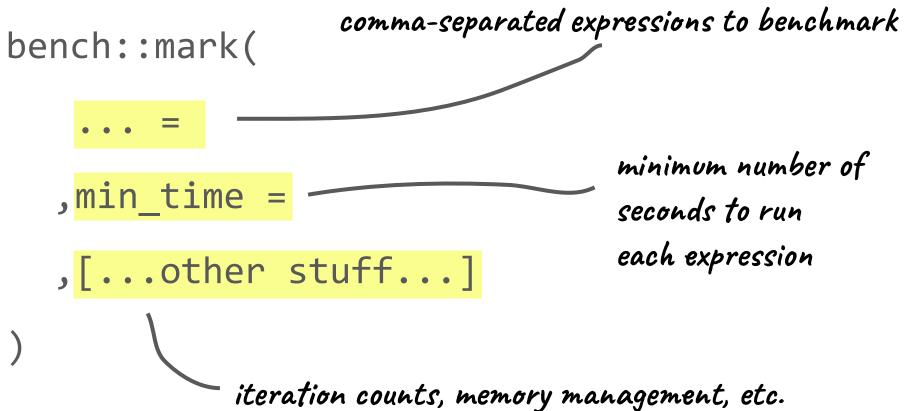


Benchmarking packages: the lineup (all on CRAN)

- base
 - Sort of. You can use system.time
- rbenchmark
- microbenchmark
- tictoc
- bench



A closer look at bench (from Jim Hester)



A closer look at bench

```
bench::mark(
  ,min time =
```

A closer look at bench

```
bench::mark(
                           Add as many
functions as
you require
    function1(x)
   ,function2(x)
   ,min time = 0.5
                                     # the default
```

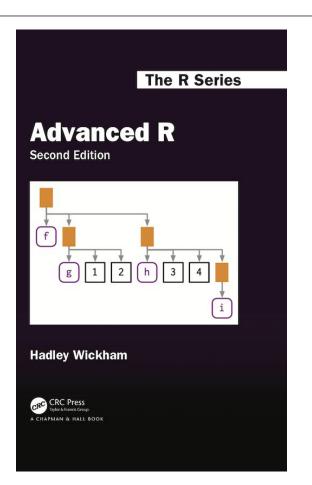
A closer look at bench

```
bench::mark(
   sqrt(1:1000)
  ,(1:1000)^0.5
  ,min time = 0.5
                           # the default
```

bench in action



Further reading



Advanced R, 2nd Edition

https://adv-r.hadley.nz/

Chapter 23: Measuring Performance

Chapter 24: Improving Performance



Thanks for listening!

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