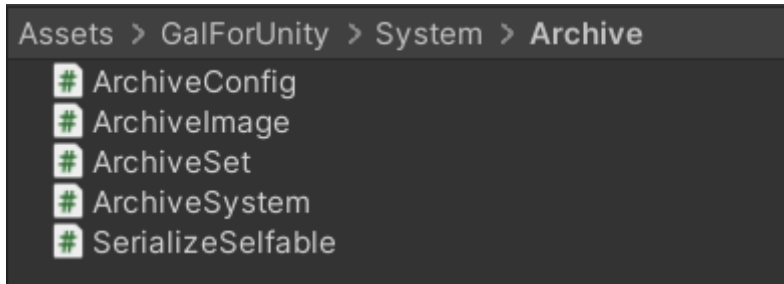


Archiving system development

There is no built-in archiving system in GalForUnity at the moment, you can develop your own, but you can find archiving code in the project files. Yes, the archiving system is under development, and it may be released in 1.1



You can also choose to join us (<http://muxigame.uicp.net/>), a call for development and maintenance of the project.