



# GENTHUR TEGES ARYOSETO

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Bekasi, West Java

Fourth-year motivated and quick-learning Software Engineering student with experience in Mobile App Development. Proficient in Kotlin and Android Studio, with a particular interest in Flutter. Seeking opportunities to develop innovative mobile applications, contribute to team success, and explore other areas of IT.

## Education

<b>Universitas Pendidikan Indonesia - Bandung, West Java</b>	Aug 2021 - Aug 2025 (Expected)
<i>Bachelor of Software Engineering, 3.80/4.00</i>	
<ul style="list-style-type: none"><li>Course: Basic Programming, Web Programming, Object Oriented Programming, Computer Networking, Database, Software Quality, Software Project Management.</li><li>Developed several web/desktop applications for final project assignments using various programming languages.</li></ul>	

## Experience

<b>Maritim Muda Nusantara - Jakarta, Indonesia</b>	Sep 2024 - Dec 2024
<i>Mobile Apps Developer Intern</i>	
Maritim Muda Nusantara was established with a primary focus on preparing professional, ethical, and dedicated maritime human resources who prioritize national interests, advancing cutting-edge, efficient, and eco-friendly maritime science and technology, and strengthening maritime culture.	
<ul style="list-style-type: none"><li>Developed the Maritim Muda Connect application using Flutter with GetX state management.</li><li>Responsible for developing the profile feature, including UI slicing and API integration.</li><li>Assisted the team in manual testing for various features in the Maritim Muda Connect application.</li><li>Published the Maritim Muda Connect application on the Google Play Store.</li></ul>	
<b>Bangkit Academy 2024 By Google, GoTo, Tokopedia, Traveloka</b>	Feb 2024 - Jun 2024
<i>Mobile Development Cohort</i>	
Bangkit Academy is an intensive training program in Machine Learning, Mobile Development, and Cloud Computing, supported by Google, GoTo, Traveloka, and Dicoding, with the goal of preparing Indonesian digital talent.	
<ul style="list-style-type: none"><li>Earned 10 course completion certificates on the Dicoding platform.</li><li>Developed an Augmented Reality mobile application for a capstone project.</li></ul>	

## Certifications

<b>Belajar Pengembangan Aplikasi Android Intermediate</b>	Jun 2024
<i>Dicoding Indonesia</i> Credential ID KEXL1YRYRXG2	
<b>Belajar Fundamental Aplikasi Android</b>	May 2024
<i>Dicoding Indonesia</i> Credential ID 72ZDV9GMQZYW	
<b>Belajar Prinsip Pemrograman SOLID</b>	Apr 2024
<i>Dicoding Indonesia</i> Credential ID 53XEOL28YZRN	
<b>Belajar Penerapan Machine Learning untuk Android</b>	Apr 2024
<i>Dicoding Indonesia</i> Credential ID MEPJNEQ26X3V	
<b>Belajar Membuat Aplikasi Android untuk Pemula</b>	Mar 2024
<i>Dicoding Indonesia</i> Credential ID EYX40L7GOPDL	
<b>Memulai Pemrograman dengan Kotlin</b>	Feb 2024
<i>Dicoding Indonesia</i> Credential ID GRX5QEV33Z0M	
<b>Belajar Dasar Git dengan GitHub</b>	Feb 2024

## Skills & Projects

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- **Projects** 📌 (2024): Developed the Maritim Muda Connect application using Flutter with GetX state management.
- **Projects** 📌 (2023): Developed "Healthify," a comprehensive health web application, as a final project for a web programming course. Utilized MySQL for database implementation and incorporated a chat feature to facilitate communication between patients and doctors.
- **Projects** 📌 (2024): Developed a mobile "Story App" using Kotlin, featuring user registration/login with DataStore, retrieval and display of stories from the Dicoding Story App API, story creation with image, description, and optional location data, pagination for story browsing, and geolocation to visualize user story locations.
- **Projects** 📌 (2024): Developed and designed The Dressify, an Augmented Reality (AR) mobile app for virtual try-on of clothes using Kotlin. Implemented MVVM architecture for efficient Android development and designed the app's user interface.
- **Soft Skills:** Time Management, Problem Solving, Teamwork, Project Management, Analytical Thinking, Communication.
- **Projects** 📌 (2024): Developed a mobile GitHub application using Kotlin, featuring user search functionality, local database integration for favoriting users, and detailed user profile displays (following/followers count, username, profile picture).
- **Hard Skills:** Intermediate Mobile Development using Kotlin, Intermediate Dart and Flutter, Basic Web Programming, IT Management.