IVAN HRADKIVSKYI

UNITY, WEBGL & GAME DEVELOPER | MOBILE, .NET & FULL-STACK WEB

CONTACT

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- Zhydachiv , Lviv, Ukraine
- https://portfolio-gamedev-orcin.vercel.app/

SKILLS

- Unity 3D
- WebGL Development
- Game Development
- C# Programming
- Mobile Game Development
- Mobile App Development
- .NET Framework
- .NET Core
- Web Development
- Full-Stack Development
- Cross-Platform Development
- Responsive Web Design
- Desktop Application Development
- Multiplayer Game Programming
- API Integration
- Software Architecture
- Windows Application Development
- Linux Application Development
- Performance Optimization
- UI/UX Implementation

PROFESSIONAL SUMMARY

Unity, WebGL, and C# specialist from Ukraine with a passion for building games, mobile apps, and cross-platform solutions that run seamlessly on mobile, web, and desktop. I take your idea from concept to deployment, delivering clean, maintainable code and a polished user experience.

WORK EXPERIENCE

Browser Puzzle Game
2025
Unity WebGL Game

- Built a responsive browser-based puzzle game in Unity with WebGL deployment.
- Integrated leaderboards and real-time scoring using Firebase.

Endless Runner
2024
Mobile Game

- Developed a cross-platform mobile game in Unity for Android and iOS.
- Optimized performance for low-end devices.
- Managed publishing on Google Play and App Store.

Business Dashboard
2023
.NET Web Application

- Developed a .NET Core dashboard for real-time data visualization.
- Integrated APIs and implemented secure authentication.

EDUACTION

NATIONAL TECHNICAL UNIVERSITY OF UKRAINE "IGOR SIKORSKY KYIV POLYTECHNIC INSTITUTE"

Bachelor's Degree in Computer Science
2013 - 2017

LANGUAGES

- English (Fluent)
- Ukrainian (Native)