${\bf PassUSB}$

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PassUSB

Introduction

With the prevalence of information technologies, there exists an ever-increasing need for individuals to secure one's own access to online accounts. The typical method of doing so requires the user to create a secret passphrase that they would then be responsible for memorizing in order to access a given system. However, several factors make such a task difficult and unsafe; first, the exponential rise in computational power has led to the feasibility of "brute force attacks", in turn forcing IT administrators to enforce increased password length and complexity. Another effect that the increase in password length has is making the memorization of multiple different passwords difficult, thereby incentivizing individuals to unsafely reuse their own passwords. With these shortcomings in mind, we propose a system that would solve all of these issues in a single package.

Purpose of system

Solve the security issues facing PC end users in the realm of password authentication

Scope of the system

In scope: Multi-platform mobile application, password management, multi-platform USB keyboard emulation, mitigation against man-in-the-middle, replay and spoofing attacks Out of scope: Application data security, side-channel attacks

Objectives and success criteria of the project

- Provide a mobile app for users to create and store passwords
- Provide a USB hardware dongle that can be paired with the mobile app which can type in passwords in lieu of keyboard input

Definitions, acronyms, and abbreviations

- PassUSB: the project's USB dongle solution that emulates a USB keyboard
- Password manager: a computer program that generates, stores and retrieves passswords for its users
- HID (Human Interface Device): a computer device that facilitates communications between a computer user and a computer
 - App: a computer application
- Pairing: the process of recognition and acknowledgement between the mobile device and USB dongle

Overview of document

The project will consist of two types of coding assignments, one for frontend development i.e. mobile app development, and the other for backend development i.e. microcontroller programming. The mobile app will prompt the user to create a new password database, in which he/she will then enter a master password that is to be used to secure the database. The user will be given an option to pair the PassUSB with the app. Should the user choose to or not choose to pair the PassUSB, the user is then able to utilize the app's password generation, management and storage features.

Current System

Without password managers, users are succeptable to password leaks which can lead to the exploitation of other accounts that the user owns if the same password is used. Also, the memorization of increasingly entropic passwords for many accounts is becoming an increasingly difficult challenge. Password managers presently exist to solve these issues; however, the login process can be tedious if the application or website that is to be logged into is on a device that has not been set up with a user's password manager and account database.

Project Plan

The project will span a 7 week timeline and will be made possible via the use of various hardware and software components. Due to the PassUSB system's design specification requiring the usage of various forms of hardware communicating via the interference-prone protocol Bluetooth, regular testing must be performed to ensure the minimization of software faults.

Project Organization

- 1. Sonali Benni: Architecture liason, Tester
- 2. Rey Jairus Marasigan: API Engineer, Implementor
- 3. Chidiebere Otuonye: Configuration Manager, Implementor
- 4. Kaiya Roberts: Configuration manager, Implementor
- 5. Gentman Tan: Project Manager, Implementor

Hardware and software requirements

1. Hardware:

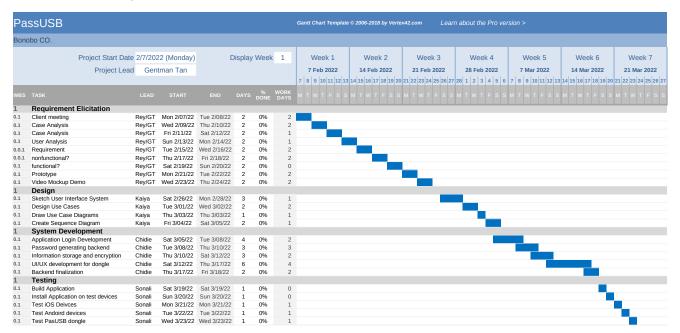
- (a) Multi-core workstations for code building and continuous testing
- (b) Programmable microcontroller with HID-capable USB controller and Bluetooth transceiver (STM32 based)
- (c) Mobile devices of varying make and model

2. Software:

- (a) Flutter cross-platform mobile software development kit
- (b) FlutterBlue third-party library for Bluetooth interface
- (c) Arduino IDE

- (d) Arduino USBHID and ArdunioBLE libraries
- (e) Usage of OS-level virtualization containers for reproducable build environments

Table with Project schedule



Requirements Elicitation

Use Cases

Use Case ID:	UC-1-AA
Use Case Name:	Add account
Created By: Rey Jairus Marasigan	Last Updated By: Rey Jairus Marasigan
Date Created: February 21, 2022	Last Revision Date: February 21, 2022
Actors:	• User
Description:	This use case is used for specifying the different elements of our system that the
	DeviceUser goes through to add an entry to a list of account entries within our app.
	The ideal outcome of this use case is that the account is added to the database without
	any adverse effects.
Trigger:	The user presses the plus icon on the top right of the UI.
Preconditions:	The User has created a database
	• The User has opened the app and unlocked their database
	• The User is in the correct directory to be able to see and touch the plus icon.

Postconditions: • At minimum: the system retains consistency and integrity in case of an error or deviation from the flow of events i.e. the user can "add account" again without repercussions from previous try. • Everything in harmony and works without error: Account is added to the database. • The account added can be accessed after being saved to the database.

Normal Flow:

(assumes the user wants to generate password when adding the account)

- 1. The DeviceUser presses the plus icon on the top right
- 2. The view switches to a display that shows 3 text fields: a website field, a username and a password field. The first two will be required to be filled using the pop-up keyboard. The password field can either be manually filled or automatically generated using the associated button located to its left. <generate password use case>
- 3. The user presses a button that opens to another view that shows multiple fields, boxes, and sliders to be filled, checked, and adjusted, respectively, to meet a certain criteria associated with the password.
- 4. The user enters the field with a pop-up keyboard on their phone.
- 5. Below the fields, the users checks various boxes or switches that configures the password generated by the apps such as:
 - contains special characters- an option that includes special characters in the password
 - contains numbers- an option that includes number
 - etc.
- 6. Below the switches, there exists a slider that controls how long the password will be. When it is adjusted towards the right, it increases the length. When it is adjusted towards the left, it decreases the length. The maximum length of the slider occupies the entire width of the screen with some deadzone. The minimum length is 8 characters and the maximum is 32 characters. Initially the slider is set to 12.
- 7. As the user changes the length of the desired password, a text box that shows the password itself changes. The password is shown in its pure form i.e. the actual password to be used. Here, the password is changeable by pressing on the box and using the pop-up keyboard. Initially, the password generated here is from the combination of the slider and checkboxes.
- 8. The user then presses the "save password" button below to generate the password. <generate password use case>
- 9. The user finally then presses the "add account" button below to add the account to the list.
- 10. A notification pops up that lets the user know that the account has been added.
- 11. The state of the app then returns to its default view.

Alternative Flows:	2b. In step 2 of the normal flow, if the user chooses to manually enter the password
	rather than generate a new password,
	Tacher viidin generate a new passivora,
	1. The entire normal flow can skip to step 9
	7b. In step 7 of the normal flow, if the user changes the generated password and
	then slides the password slider,
	1. An entirely different password is generated.
	2. The new password is instantly displayed within the text box.
	3. The normal use case continues thereafter on step 7 where the user can edit
	the newly generated password.
	9b. In step 9 of the normal flow, if the website field and username field is not filled
	1. A notification pops up to let the user know about the required fields
	2. The app is scrolled the field needed to be filled
	3. The fields are highlighted red to indicate requirement.
	4. The keyboard pops up automatically
	5. Once the fields are filled, the use case enters step 8 of the normal flow.
Exceptions:	Exceptions to adding account to list
	9b. In step 9 of the normal flow, if the user does not enter a website or username.
Includes:	editAccount- steps 3 to 7 would be required to edit an entry within the list and can
	be separated in its own use case
Frequency of Use:	On-demand
Special Requirements:	• Users should not wait >20 seconds for an action to be performed
	• Animations should last <250ms
	Colors should be made to be accessible to colorblind
	Application should be made available on all major mobile platforms
Assumptions:	The Customer has installed and is using the application
	• The application is readable to the Customer
	• The client has the ability to use the keyboard and interact with the screen.

Notes and Issues:	• Is the minimum and maximum possible length of the password generator feasible
	for the users?
	• Should there be a limit to the amount of accounts added to the list?
	• What are the different switches that we can include in the forum?
	• should the app request for the master password (the password required to enter
	the app)or other biometrics for the ability to add an entry to the list?
	• Should we use other characters outside of the printable ascii characters?

Use Case ID:	UC-2-AB
Use Case Name:	Login to Database
Created By: Sonali Benni	Last Updated By: Sonali Benni
Date Created: February 22, 2022	Last Revision Date: February 22, 2022
Actors:	• DeviceUser
Description:	This use case is for logging into the app to access passwords. Ideally, the actor would
	have the app on their phone. They would log into the app and have access to their
	home screen/ main menu.
Trigger:	The DeviceUser clicks on the app on their personal device.
Preconditions:	• The DeviceUser is logged in on their personal device such as a cellphone where the
	app is located.
	• The DeviceUser opens the app
Postconditions:	• The DeviceUser is able to get into the app and is brought to a screen that allows
	them to enter login information.
	• The DeviceUser has successfully entered their information and is brought to a
	screen that shows their home screen.
Normal Flow:	
	1. The user turns on their personal device and is logged in.
	2. The user then locates the app on their device.
	3. The user clicks on the app.
	4. The app then opens and displays a login screen.
	5. The user then enters a username and password into the app.
	6. The information is successfully processed and the user can see their home screen.
	7. From this point, the user is free to update, add, or delete any accounts.

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Alternative Flows:	6a. In step 6 of the normal flow, the login information is not successfully processed
	and the user can't see their home screen.
	1. The app will prompt the user with an error, try again message
	2. Once the information is correct and processed, the user is able to log in
	3. Use Case resumes on step 6
	7a. Once the user is successfully in the app, if the personal device were to turn
	off/shut down/force closed:
	1. The user would be automatically signed out of the app.
	2. Use Case resumes on step 4
Exceptions:	4a. In step 4 of the normal flow, the login screen is not displaying
	1. If the app is down for maintenance or needs to be updated, a message will be
	displayed when the app is clicked on.
	5a. The user forgets their password
	1. The user hits forget password
	2. Then a recovery key could be entered or security questions could be answered
	to login
	3. User is prompted to create a new password
Includes:	Included in any Login use case scenarios
Frequency of Use:	On-demand: Depends on how many accounts the user needs to login into on that
	particular day. This use case will most likely be used multiple times a day.
Special Requirements:	The app should be organized and users should be able to quickly find what they are
	looking for. Color themes matter, color affects readability.
Assumptions:	The user understands English and knows their username and password for the app.
Notes and Issues:	Should the app have the ability to use Face ID or any other form of biometric
	authentication?
	1

Use Case ID:	UC-232-AB
Use Case Name:	Pair Dongle
Created By: Gentman Tan	Last Updated By: Gentman Tan
Date Created: February 22, 2022	Last Revision Date: February 22, 2022
Actors:	DeviceUser
	Mobile Device
	• PassUSB
Description:	Initialize a secure connection between the DeviceUser's MobileDevice to the PassUSB
	for future device communication.
Trigger:	The DeviceUser initializes the pairing subroutine
Preconditions:	• The DeviceUser is logged in on their personal device such as a cellphone where the
	app is located
	• The DeviceUser has the app opened
	• The DeviceUser has created a database
	• The DeviceUser has logged into a database
Postconditions:	\bullet The DeviceUser has successfully paired the PassUSB dongle to their database
Normal Flow:	
	1. The DeviceUser selects the "Pair Dongle" option in the drop down menu
	2. AccountHolder is prompted to enable bluetooth discovery mode
	3. The app searches for a PassUSB dongle
	4. Once found, the Bluetooth dongle's name, serial number and PIN number is displayed
	5. AccountHolder is prompted to either allow or decline the pairing process
	6. Once the Accout Holder presses "Allow", they are prompted to enter the PIN number displayed on the <code>PassUSB</code>
	7. Once the PIN number is entered and confirmed, the devices are subsequently paired

Alternative Flows:	1a. In step 1 of the normal flow, a Bluetooth dongle is already paired
	1. The app will prompt the user to either unpair the already paired dongle or cancel the pairing process
	2. If the unpair button is pressed, the currently paired dongle is unpaired and PairDongle resumes on step 2
	3. If the cancel button is pressed, the pairing dialog box is closed and the Pair- Dongle use case exits
Exceptions:	3a. In step 3 of the normal flow, a Bluetooth dongle is not found
	1. The app will prompt the user to either retry or cancel the pairing process
	2. If the retry button is selected, PairDongle resumes on step 3
	3. If the cancel button is pressed, the pairing dialog box is closed and the Pair- Dongle use case exits
Includes:	N/A
Frequency of Use:	On-demand
Special Requirements:	The app should filter out other unrelated Bluetooth devices that are discovered
Assumptions:	The DeviceUser understands English and knows their username and password for
	the app.
	The DeviceUser has a funcitonal and powered PassUSB dongle
Notes and Issues:	Should the user have the ability to pair multiple different PassUSB dongles simul-
	taneously?

Use Case ID:	UC-3-AC
Use Case Name:	Generate Password
Created By: Kaiya Roberts	Last Updated By: Kaiya Roberts
Date Created: February 22, 2022	Last Revision Date: February 22, 2022
Actors:	• DeviceUser
Description:	The reason behind this use case is to prevent the user from having to re use the same
	password or a variation of one combination of password. The ideal outcome of this use
	case will be the creation of a unique password with the requested character amount,
	letter amount, number amount, and special character amount.
Trigger:	The user clicks on the create new password button on their personal device
Preconditions:	• The DeviceUser is logged in on their personal device such as a cellphone where the
	app is located
	• The DeviceUser has the app opened
	• The DeviceUser has created a database
	• The DeviceUser has logged into a database
Postconditions:	• The account holder has decided to not generate a password, but include their own
	password instead. Their own password will be stored in the account, and the account
	holder will be alerted that their password was stored
	• The password is generated with the conditions specifed by the account Holder, and
	the accountHolder will be notified that the password was successfully created and it is
	stored into the system.

Normal Flow:

- 1. The user has added the desired account that they would like to generate a password for (mentioned in the Add Account use case).
- 2. The user has pressed the create a password button for the desired account.
- 3. The user device switches to a view where they have the option to click an eye icon that will show the password as it generates.
- 4. On the same view mentioned above the user has the option to choose between certain parameters that they can adjust based on the parameters of the password they would like to generate.
- 5. The user clicks the parameter they would like to add to the password. The examples are provided below.
 - · length of password
 - upperCase letters
 - lowerCase letters
 - digits
 - Minus
 - underscore
 - space
 - special characters
 - bracket variations
- 6. The user adjusts the desired length of password by moving the slider icon to their desired amount.
 - The slider starts at 12 characters and it can be adjusted to another number.
 - The maximum number of characters in the password is 32.
 - When the slider is moved towards the right it increases the desired number
 - When the slider moves towards the left it decreases the desired number
- 7. As the parameters are updated, the user will see the changes in the password box where the new password will be generated.
- 8. The user updates the password with the desired parameters and has created a final password
- 9. The user presses save password
- 10. The password is saved into the application's database

Alternative Flows:	• At any time, the user can cancel the Generate Password dialog box and exit the
	Generate Password use case
Exceptions:	N/A
Includes:	N/A
Frequency of Use:	On-demand
Special Requirements:	• Options chosen should reflect immediately in the password (the DeviceUser should
	not need to wait >500ms for a password to be generated)
Assumptions:	• The DeviceUser understands English and knows their username and password for
	the app
	The DeviceUser is logged into a database
	• The DeviceUser has elected to either add a new account entry or edit an existing
	account entry
Notes and Issues:	• Which kinds of cryptographic algorithms should be used in the process of password
	generation?
	• Should passwords be shown in plaintext to the DeviceUser by default?

Use Case ID:	UC-5-AC
Use Case Name:	Delete Account
Created By: Chidiebere Otuonye	Last Updated By: Chidiebere Otuonye
Date Created: February 21, 2022	Last Revision Date: February 22, 2022
Actors:	• DeviceUser
Description:	This use case is for outlining the behavior of DeviceUser when they're deleting an
	account from the USB dongle, via the app.
Trigger:	The user presses the "edit" button.
Preconditions:	• The DeviceUser is logged in on their personal device such as a cellphone where the
	app is located
	• The DeviceUser has the app opened
	• The DeviceUser has created a database
	The DeviceUser has logged into a database
Postconditions:	• The system retains all data from accounts that user intends to keep and integrity
	of control flow is preserved
	• The correct account is deleted and the other accounts are preserved, control flow
	is preserved and the user can execute other actions and navigate to other parts of app
Normal Flow:	
	1. The accountHolder presses the 'edit' icon.
	2. Selection bubbles appear next to all accounts.
	3. The accountholder can select multiple accounts or just 1.
	4. The accountholder selects the trash icon in the top right-hand corner.
	5. A dialogue box pops up asking if user is sure they want to delete selected accounts.
	6. App authenticates identity before deleting account.

Alternative Flows:

3a. In step 3 the user decides not to delete any accounts after pressing 'edit'.

- 1. User selects 'cancel' in top left-hand corner where the 'edit' button previously was.
- 2. Selection bubbles disappear from next to account fields.
- 3b. In step 3 the user decides not to delete any accounts after pressing 'edit' and selecting account(s).
 - 1. User selects 'cancel' in top left-hand corner where the 'edit' button previously
 - 2. Selection bubbles disappear from next to account fields.
 - 3c. In step 3 the user decides to delete all accounts after pressing 'edit' button.
 - 1. User presses the 'select all' button.
 - 2. User presses the trash icon.
 - 3. User is prompted to confirm if they're sure they want to delete 'ALL accounts'.
 - 4. User is prompted to authenticate using physical password.
 - 5. User is then prompted once more if they'd like to delete 'ALL accounts as the action is irreversible'
 - 6. User selects 'delete' and all accounts are deleted.
 - $5a.\ \,$ In step 5 user decides not to delete accounts after selecting the trash icon.
 - User selects the 'Never mind' option when presented with the options to delete
 or not delete selected accounts.

Exceptions:	6a. In step 6 user isn't able or chooses not to authenticate their identity to complete
	deletion process.
	 User fails authentication and is prompted to authenticate biometrically 2 additional times.
	2. User is then asked to enter physical password.
	 User enters physical password incorrectly 3 times and is locked out of account for 30 minutes.
	4. User enters physical password incorrectly 1 more time and is locked out for 45 minutes.
	5. User enters physical password incorrectly 1 more time and is locked out for 1 hour.
	6. User enters physical password incorrectly 1 more time and is locked out permanently until they recover account. N/A
Includes:	N/A
Frequency of Use:	On-demand
Special Requirements:	• Customer can organize accounts with different methods to make deleting quicker.
Assumptions:	• The user is able to use the application without issue on their device(s).
	• The user understands which button to choose to select and delete accounts
Notes and Issues:	• Should account objects that are to be deleted undergo lazy deletion or completely
	dereferenced?

Use Case ID:	UC-6-AC
Use Case Name:	Backup Database
Created By: Gentman Tan	Last Updated By: Gentman Tan
Date Created: April 9, 2022	Last Revision Date: April 9, 2022
Actors:	• DeviceUser
	• FlashDrive
Description:	This use case specifies the process of which a database is backed up onto an external storage
	device
Trigger:	The DeviceUser presses the 'backup' button.
Preconditions:	• The DeviceUser is logged in on their personal device such as a cellphone where the app
	is located
	• The DeviceUser has the app opened
	The DeviceUser has created a database
	The DeviceUser has logged into a database

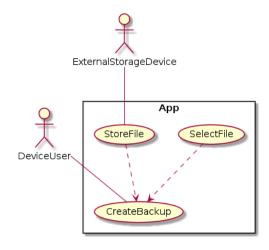
Postconditions:	• An encrypted container containing the database is created on a user selected external
	storage device
Normal Flow:	
	1. The DeviceUser presses the 'backup' menu entry.
	2. The DeviceUser is shown a system directory chooser and is prompted to select a directory to be used to save the database backup
	3. The DeviceUser chooses a directory
	4. The DeviceUser is prompted to enter a password twice to be used to secure the backup file and enters a password
	5. The DeviceUser receives confirmation that the account database is backed up onto the specified directory with the filename passusb- <date>.bak, where <date> would be in the format MMDDYYYY, for example 01012001 for January 1, 2001.</date></date>
Alternative Flows:	3a. In step 3, a file of the same name as the backup file already exists
	1. The DeviceUser is prompted in a dialog box that a file of the same name as the new backup
	2. In the same dialog box DeviceUser is presented with the button options 'overwrite file', 'rename backup file' or 'cancel'
	3. If the DeviceUser chooses the 'overwrite file' button, the file existing on the external storage device is overwritten. If the DeviceUser chooses the 'rename backup file' option, a string "(<num>)" is appended to the new file, where <num> starts from 1 and is incremented if a new filename already exists. If the DeviceUser chooses the 'cancel' option, the Backup Database subroutine exits.</num></num>
	4a. In step 4, the DeviceUser does not enter a password
	1. The DeviceUser is prompted that storing an unencrypted database can be unsafe, and that it is recommended to enter a password. The user can choose the 'Back' button to return to the beginning of step 4, or the 'Continue Anyways' button to continue saving the unencrypted backup of the account database

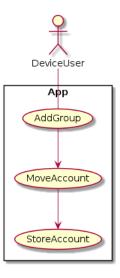
Exceptions:	3b. In step 3, the directory is unwriteable
	1. The DeviceUser is prompted that the directory that has been chosen is invalid and is presented the corresponding error (for example, directory is read only)
	2. The DeviceUser is presented with button options to either choose a new directory or cancel the backup procedure
	3b. In step 3, the directory does not have enough free space to store the database backup
	1. The DeviceUser is prompted with an error dialog notifying that the chosen directory does not have enough free space, and is presented with a 'choose another directory' button to restart step 3 or a 'cancel' button to exit the backup
Includes:	N/A
Frequency of Use:	On-demand
Special Requirements:	The backup file should incorporate checksumming in order to ensure data consistency
Assumptions:	 The DeviceUser is able to use the application without issue on their device(s). The DeviceUser understands which button to choose to backup the database
	• The DeviceUser uses a storage medium with a filesystem that is supported by the mobile operating system.
Notes and Issues:	N/A

Use Case ID:	UC-6-AC
Use Case Name:	Create Account Entry Group
Created By: Gentman Tan	Last Updated By: Gentman Tan
Date Created: April 9, 2022	Last Revision Date: April 9, 2022
Actors:	• DeviceUser
Description:	This use case specifies the process of which an account entry is grouped
Trigger:	The DeviceUser presses the 'add group' button.
Preconditions:	• The DeviceUser is logged in on their personal device such as a cellphone where the app
	is located
	• The DeviceUser has the app opened
	• The DeviceUser has created a database
	• The DeviceUser has logged into a database
Postconditions:	An account entry group is created

Normal Flow:	
	1. The DeviceUser presses the 'add group' button
	2. A new list entry is presented in the account list view section of the app with a folder icon and text entry field for the user to create a new name for the account group
	3. The DeviceUser types in an appropriate name for the account group
	4. The DeviceUser presses return on their keyboard and the account group is created
Alternative Flows:	3a. In step 3, the user does not input any characters for a name for the folder
	1. The DeviceUser presses retur no ntheir keyboard and an account group with the name "New Folder" is created. If a folder exists with this name, a number will be appended to the name i.e. "New Folder (<number>)"</number>
Exceptions:	N/A
Includes:	N/A
Frequency of Use:	On-demand
Special Requirements:	The backup file should be resilient to data corruption
Assumptions:	• The DeviceUser is able to use the application without issue on their device(s).
	• The DeviceUser understands which button to choose to create an account group
Notes and Issues:	N/A

Use Case Diagrams





Regirements Analysis

Scenarios

Backup Database: The DeviceUser decides they would like to create an external backup of their account database. To do so, they open the PassUSB app, open their existing account database, press the drop-down menu button and press the menu entry titled "Backup Database". In doing so, a system directory chooser menu will appear prompting the user to choose a suitable directory to store the database backup. The DeviceUser then navigates to the path of their external storage device, and presses the "Backup To This Directory" button to choose the directory that will store the database backup. Then, the user is asked to enter a password twice to be used to encrypt the backup file. Once the user confirms the password to be used to backup the file, the backup procedure begins and the user is shown a throbber during the process. After the backup process is complete, the User is notified that the backup has been successfully saved, and is given the name of the saved backup file. The User is brought back to the list of accounts menu.

Create Account Entry Group: After opening their existing account database, the DeviceUser decides they would like to create a group to organize their account entries better. To do so, they press the button labeled with the + symbol and then press the "Add group" button. The DeviceUser is then presented a dialog box prompting them to enter a name for the group as well as the option to edit the symbol emoji associated with the group which by default is that of a folder. Once the DeviceUser is satisfied with their editing they can then press the "Add" button. After the folder has been added to the database, the DeviceUser is brought back to the account list view.

Static model

Object Diagrams

$Class\ Diagram$

Dynamic Model

