



Tutorial: Geocomputation with R



Geographic vector data in R

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Find the slides and the code

https://github.com/geocompr/egu_19

Please install following packages:

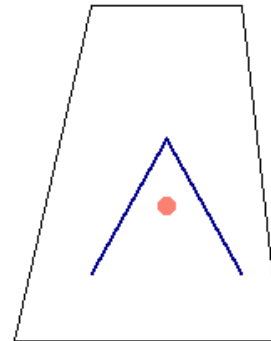
```
install.packages(c("sf", "raster", "spData", "dplyr", "RQGIS"))
```

Or from **docker**.



Vector data model

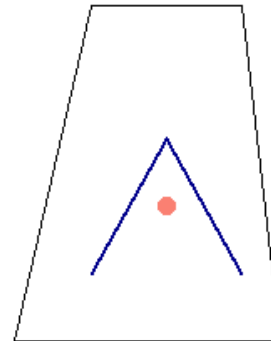
- Discrete objects represented by points





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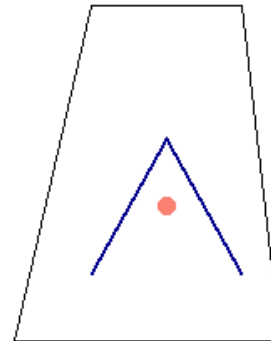
- Discrete objects represented by points
- Three main subtypes: points, lines and polygons





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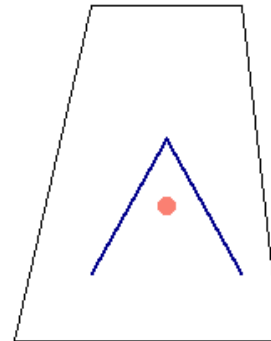
- Discrete objects represented by points
- Three main subtypes: points, lines and polygons
- Especially suitable for objects with well-defined borders (lakes, houses, streets, etc.)





Vector data model

- Discrete objects represented by points
- Three main subtypes: points, lines and polygons
- Especially suitable for objects with well-defined borders (lakes, houses, streets, etc.)
- Attribute table



Further reading:

<https://geocompr.robinlovelace.net/spatial-class.html#vector-data>



Simple features in R



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Simple feature access is a widely used **ISO standard**. Edzer Pebesma implemented simple features in R via the **sf** package.



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```
library(sf)
```

```
## Linking to GEOS 3.7.1, GDAL 2.3.2, PROJ 5.2.0
```

sf automatically links to **GEOS**, **GDAL** and **PROJ**.



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sf automatically links to **GEOS**, **GDAL** and **PROJ**.

```
data(random_points, package = "RQGIS")  
class(random_points)
```

```
## [1] "sf"          "data.frame"
```



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```
data(random_points, package = "RQGIS")  
class(random_points)
```

```
## [1] "sf"          "data.frame"
```

This is a **data.frame**, i.e, an S3 object (as opposed to SpatialObjects).



Simple features in R

```
head(random_points)
```

```
## Simple feature collection with 6 features and 2 fields
## geometry type:  POINT
## dimension:      XY
## bbox:           xmin: 796428.7 ymin: 8932474 xmax: 797178.6 ymax: 8932755
## epsg (SRID):    32717
## proj4string:     +proj=utm +zone=17 +south +datum=WGS84 +units=m +no_defs
##   id spri      geometry
## 1  1     4 POINT (797178.6 8932755)
## 2  2     4 POINT (796749.3 8932621)
## 3  3     3 POINT (796815.7 8932739)
## 4  4     2 POINT (797023.3 8932600)
## 5  5     4 POINT (796647.3 8932692)
## 6  6     5 POINT (796428.7 8932474)
```



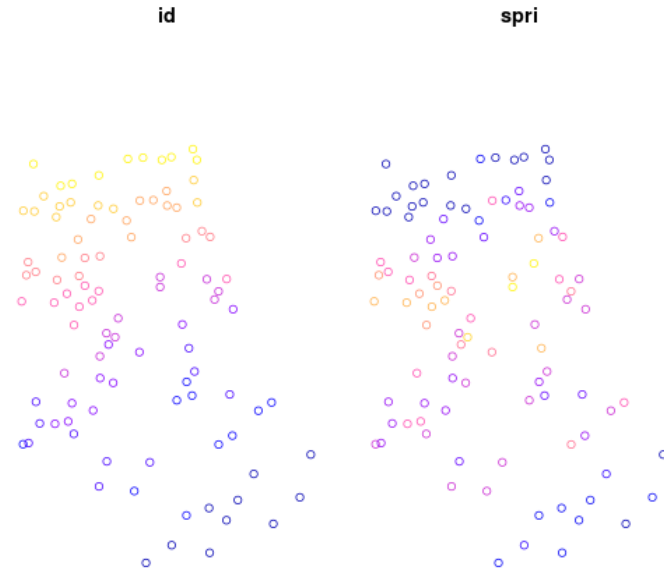
Simple features in R

```
plot(random_points)
```



Simple features in R

```
plot(random_points)
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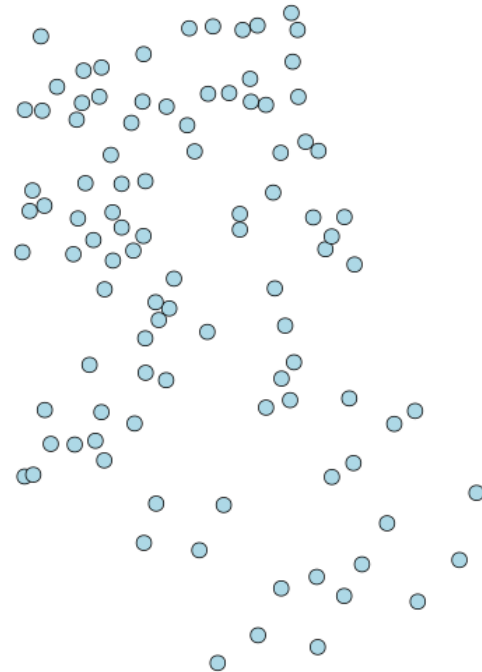
Simple features in R

```
plot(  
  st_geometry(random_points),  
  pch = 16, cex = 2,  
  col = "black"  
  bg = "lightblue"  
)
```



Simple features in R

```
plot(  
  st_geometry(random_points),  
  pch = 16, cex = 2,  
  col = "black"  
  bg = "lightblue"  
)
```





Simple features in R

```
library(dplyr)
select(random_points, 1:2) %>%
  head(2)
```

```
## Simple feature collection with 2 features and 2 fields
## geometry type:  POINT
## dimension:      XY
## bbox:           xmin: 796749.3 ymin: 8932621 xmax: 797178.6 ymax: 8932755
## epsg (SRID):    32717
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A few things to note:

- **sf** works with the **tidyverse**.



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- Geometry is **just** another column.



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A few things to note:

- **sf** works with the **tidyverse**.
- Geometry is **just** another column.
- The geometry column is **sticky**.



Things to note continued:

- Each observation (row) has a geometry (which can consist of multiple features, think of polygons with holes or multi-part polygons).



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- The geometry column is a so-called **list-column**.
- The geometry is build up of **simple** R structures.



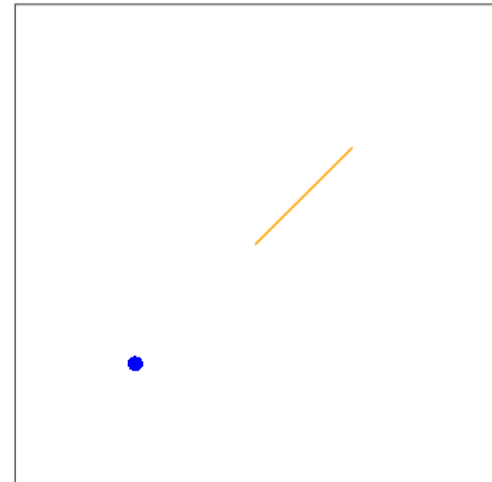
Geometries

```
# one point (a numeric vector)
p = st_point(c(1.25, 1.25))
# one line (a matrix consisting of at
# least two points)
mat = matrix(c(1.5, 1.5, 1.7, 1.7),
             ncol = 2, byrow = TRUE)
l = st_linestring(mat)
# one polygon
mat = matrix(c(1, 1, 1, 2, 2, 2,
              2, 1, 1, 1),
             ncol = 2, byrow = TRUE)
# a list of one or more matrices
# consisting of points
poly = st_polygon(list(mat))
# plot it
plot(poly)
plot(p, pch = 16, col = "blue",
     cex = 2, add = TRUE)
plot(l, cex = 2, col = "orange",
     lwd = 2, add = TRUE)
```



Geometries

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# one point (a numeric vector)
p = st_point(c(1.25, 1.25))
# one line (a matrix consisting of at
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l = st_linestring(mat)
# one polygon
mat = matrix(c(1, 1, 1, 2, 2, 2,
              2, 1, 1, 1),
             ncol = 2, byrow = TRUE)
# a list of one or more matrices
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Putting it all together

sf uses three classes to represent simple features in R:

- `sf` is the `data.frame` with the attributes and the geometry list-column



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- `sf` is the `data.frame` with the attributes and the geometry list-column
- The geometry list column is of class `sfc`.

```
lc = random_points %>%  
  st_geometry  
class(lc)
```

```
## [1] "sfc_POINT" "sfc"
```



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sf uses three classes to represent simple features in R:

- `sf` is the `data.frame` with the attributes and the geometry list-column
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```

```
## [1] "sfc_POINT" "sfc"
```

- Each feature of the list column is of class `sfg`.

```
class(lc[[1]])
```

```
## [1] "XY"      "POINT" "sfg"
```



Putting it all together

sf uses three classes to represent simple features in R:

- `sf` is the `data.frame` with the attributes and the geometry list-column
- The geometry list column is of class `sfc`.

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lc = random_points %>%  
  st_geometry  
class(lc)
```

```
## [1] "sfc_POINT" "sfc"
```

- Each feature of the list column is of class `sfg`.

```
class(lc[[1]])
```

```
## [1] "XY"      "POINT" "sfg"
```

For more information, refer to `vignette("sf1", package = "sf")` and <https://geocompr.robinlovelace.net/spatial-class.html#vector-data>



Attribute operations



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- `sf` objects are basically dataframes and thus can be handled like any other R object.



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```
dim(random_points)
```

```
## [1] 100 3
```



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```
dim(random_points)
```

```
## [1] 100  3
```

```
str(random_points)
```

```
## Classes 'sf' and 'data.frame':  100 obs. of  3 variables:
## $ id      : int  1 2 3 4 5 6 7 8 9 10 ...
## $ spri     : int  4 4 3 2 4 5 6 2 3 3 ...
## $ geometry:sfc_POINT of length 100; first list element:  'XY' num  7971
## - attr(*, "sf_column")= chr "geometry"
## - attr(*, "agr")= Factor w/ 3 levels "constant","aggregate",...: NA NA
## ..- attr(*, "names")= chr  "id" "spri"
```




Subsetting

```
# first 2 rows and first 2 columns  
random_points[1:2, 1:2]
```

```
## Simple feature collection with 2 features and 2 fields  
## geometry type:  POINT  
## dimension:      XY  
## bbox:           xmin: 796749.3 ymin: 8932621 xmax: 797178.6 ymax: 8932755  
## epsg (SRID):    32717  
## proj4string:    +proj=utm +zone=17 +south +datum=WGS84 +units=m +no_defs  
##   id spri geometry  
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```

Tidyverse



- When **dplyr** is also attached to the global environment, a number of generic methods of the tidyverse become available for `sf`-objects, most notably the one-table verbs `select`, `slice`, `filter`, `arrange`, `mutate`, `summarize` (and `group_by`).

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- Piped operations are also supported (`%>%`).



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- Piped operations are also supported (`%>%`).

```
select(random_points, 1:2) %>%  
  slice(1:2)
```

```
## Simple feature collection with 2 features and 2 fields  
## geometry type:  POINT  
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```



Vector attribute operations

Further reading: <https://geocompr.robinlovelace.net/attr.html#vector-attribute-manipulation>



Your turn

- Select all observations of `random_points` (`data("random_points", package = "RQGIS")`) which have more than 10 species (column `spri`). Plot the geometry of all points and add your selection to the plot in another color.
- Based on `spri` add a categorical column to `random_points` with 0-5 corresponding to low, 5-10 to medium and >10 to high.
- Optional: create two points of class `sfg` and convert them into an object of class `sf` which has an `id` and a `geometry` column.



Spatial attribute operations



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Spatial operations make use of spatial relationship between objects (features).
In the following we will address:



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In the following we will address:

- Spatial subsetting
- Topological or neighborhood operations
- Spatial joins (spatial overlay)



Spatial subsetting

```
# spData makes available  
# nz and nz_height  
library(spData)  
plot(st_geometry(nz))  
plot(st_geometry(nz_height),  
      pch = 16, col = "red",  
      cex = 2, add = TRUE)
```



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# nz and nz_height  
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plot(st_geometry(nz))  
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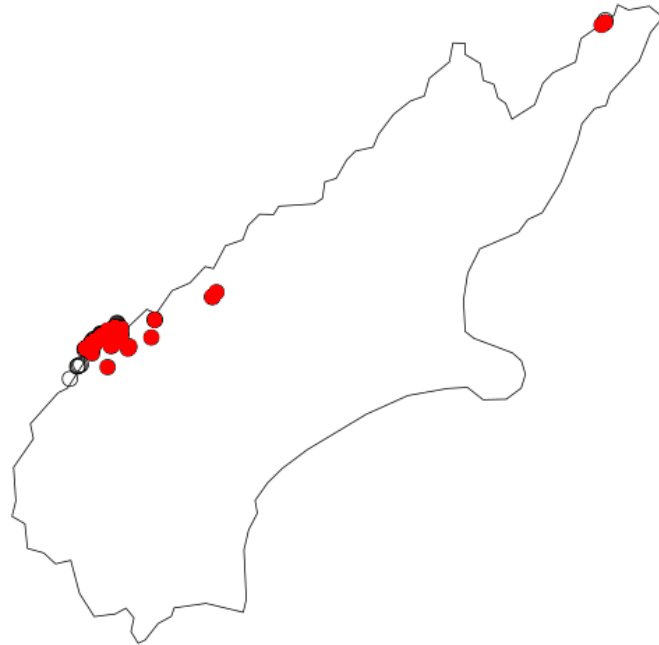
Spatial subsetting

```
canterbury = nz %>%  
  filter(Name == "Canterbury")  
plot(st_geometry(canterbury))  
plot(st_geometry(nz_height),  
      cex = 2, add = TRUE)  
# spatial subsetting  
sel = nz_height[canterbury, ]  
plot(st_geometry(sel), cex = 2,  
      col = "red", pch = 16,  
      add = TRUE)
```



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canterbury = nz %>%  
  filter(Name == "Canterbury")  
plot(st_geometry(canterbury))  
plot(st_geometry(nz_height),  
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# spatial subsetting  
sel = nz_height[canterbury, ]  
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      add = TRUE)
```





Topological relations

Implicitly our subsetting used `st_intersects`, i.e. it returned all featured that touched or overlapped the canterbury polygon.

```
nz_height[canterbury, op = st_intersects]  
# see also  
?st_sf
```




Topological relations

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We can use `st_intersects` individually. This returns a boolean vector if there is an intersection.



Topological relations

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```
nz_height[canterbury, op = st_intersects]
# see also
?st_sf
```

We can use `st_intersects` individually. This returns a boolean vector if there is an intersection.

```
st_intersects(nz_height, canterbury, sparse = FALSE) %>% head
```

```
##      [,1]
## [1,] FALSE
## [2,] FALSE
## [3,] FALSE
## [4,] FALSE
## [5,]  TRUE
## [6,]  TRUE
```



aside from `st_intersects` there are further predicates:

- `st_disjoint`: the opposite of `st_intersects`
- `st_touches`: just touching
- ...
- have a look at `?st_intersects` for a complete list and description



Spatial join

Transfer the attribute of one spatial object to another spatial object based on intersecting geometries. For example, let us add the region name from `nz` to `nz_height` (so far consisting of columns `t50_fid`, `elevation` and `geometry`).



Spatial join

Transfer the attribute of one spatial object to another spatial object based on intersecting geometries. For example, let us add the region name from `nz` to `nz_height` (so far consisting of columns `t50_fid`, `elevation` and `geometry`).

```
join = st_join(nz_height, select(nz, Name))
```



Spatial join

Transfer the attribute of one spatial object to another spatial object based on intersecting geometries. For example, let us add the region name from `nz` to `nz_height` (so far consisting of columns `t50_fid`, `elevation` and `geometry`).

```
join = st_join(nz_height, select(nz, Name))
```

```
slice(join, 1:2)
```

```
## Simple feature collection with 2 features and 3 fields
## geometry type:  POINT
## dimension:      XY
## bbox:           xmin: 1204143 ymin: 5048309 xmax: 1234725 ymax: 5049971
## epsg (SRID):    2193
## proj4string:    +proj=tmerc +lat_0=0 +lon_0=173 +k=0.9996 +x_0=1600000 +y_0=5048309
##   t50_fid elevation      Name      geometry
## 1 2353944      2723 Southland POINT (1204143 5049971)
## 2 2354404      2820      Otago POINT (1234725 5048309)
```

Spatial attribute operations on vector data



Further reading: <https://geocompr.robinlovelace.net/spatial-operations.html#spatial-vec>



Your turn

- Filter the Canterbury region from `nz`, and find all summits of `nz_height` that do not intersect with the Canterbury region (both datasets come with the `spData` package).
- What happens if we spatially join the elevation column of `nz_height` to `nz`?



Geometric operations



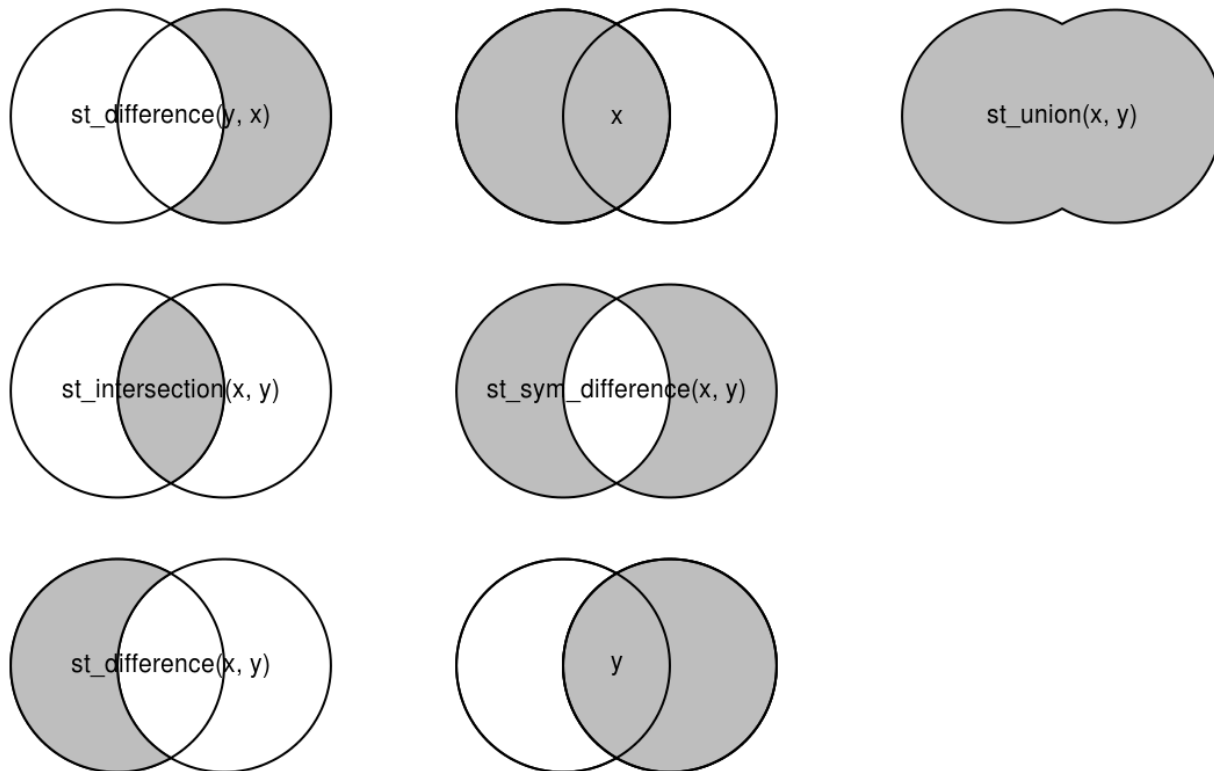
Geometric operations

What if we want the geometric intersection of two overlapping spatial objects instead of a boolean vector?



Geometric operations

What if we want the geometric intersection of two overlapping spatial objects instead of a boolean vector?



Spatial aggregation (dissolving polygons)

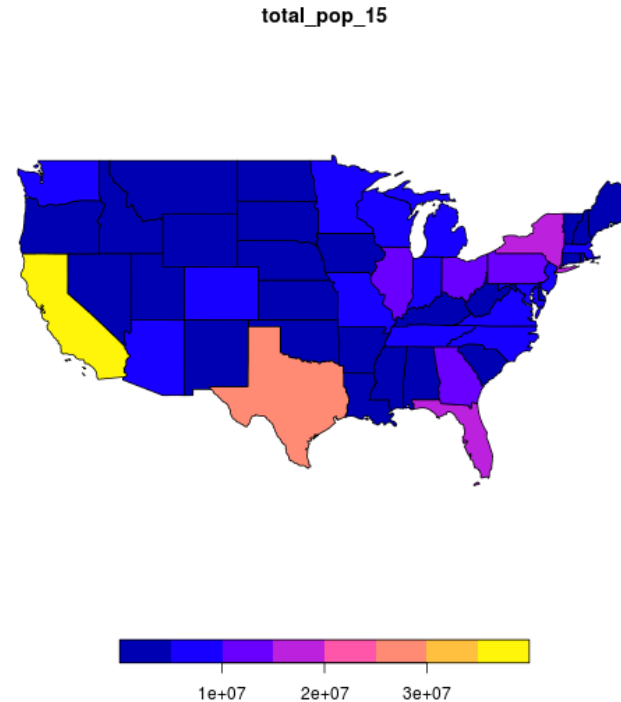


```
library(spData)
us_states %>%
  select(total_pop_15) %>%
  plot
```

Spatial aggregation (dissolving polygons)



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us_states %>%
  select(total_pop_15) %>%
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```



Spatial aggregation (dissolving polygons)

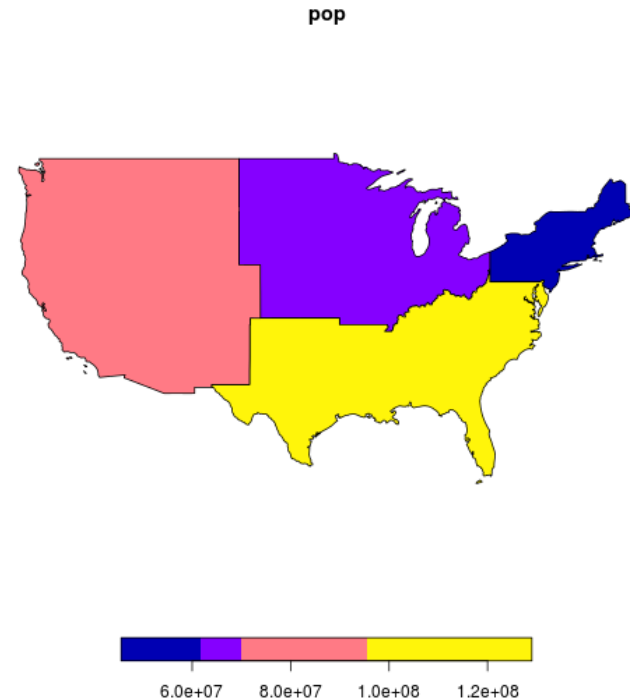


```
regions = us_states %>%  
  group_by(REGION) %>%  
  summarize(pop = sum(total_pop_15,  
                      na.rm = TRUE))  
regions %>%  
  select(pop) %>%  
  plot
```

Spatial aggregation (dissolving polygons)



```
regions = us_states %>%  
  group_by(REGION) %>%  
  summarize(pop = sum(total_pop_15,  
                      na.rm = TRUE))  
  
regions %>%  
  select(pop) %>%  
  plot
```



CRS in sf



sf lets you use CRS and change CRS (reproject) through **PROJ**.



CRS in sf

sf lets you use CRS and change CRS (reproject) through **PROJ**.

```
st_crs(4326)
```

```
## Coordinate Reference System:  
##   EPSG: 4326  
##   proj4string: "+proj=longlat +datum=WGS84 +no_defs"
```



CRS in sf

Find out about a projection of a spatial object:

```
st_crs(us_states)
```

```
## Coordinate Reference System:  
##   EPSG: 4269  
##   proj4string: "+proj=longlat +datum=NAD83 +no_defs"
```



CRS in sf

Find out about a projection of a spatial object:

```
st_crs(us_states)
```

```
## Coordinate Reference System:  
##   EPSG: 4269  
##   proj4string: "+proj=longlat +datum=NAD83 +no_defs"
```

Change the CRS with the help of `st_transform()`:

```
st_transform(us_states, crs = 4326)
```



Further reading

Geometric operations on vector data



Your turn

- Create two overlapping circles (see below) and compute and plot their geometric intersection. Secondly union the circles.

```
pts = st_sfc(st_point(c(0, 1)), st_point(c(1, 1))) # create 2 points
# use the buffer function to create circles from points
circles = st_buffer(pts, dist = 1)
x = circles[1]
y = circles[2]
```

- Compute the average population (total_pop_15) for each REGION of us_states. Plot your result.
- Find out about the CRS of nz, reproject it into a geographic CRS (EPSG: 4326) and plot the original nz object next to your transformed nz object.



Recap

We have learned how to perform with `sf`-objects:

- Attribute operations
- Spatial attribute operations
- Geometric operations