```
FCFS
```

```
#include<stdio.h>
int i,n,p[10],at[10],bt[10],ct[10],tat[10],wt[10],tot tat=0,tot wt=0;
float avg_tat,avg_wt;
int swap(int *a, int *b)
        int t;
        t = *a;
        *a = *b;
        *b = t;
        return 0;
}
int sort()
        int i,j;
        for(i=0;i<n;i++)
                for(j=i+1;j<n;j++)
                        if(at[i]>at[j])
                        {
                                swap(&at[j],&at[i]);
                                swap(&bt[j],&bt[i]);
                                swap(&p[j],&p[i]);
                        }
                }
        return 0;
}
void calculate()
        sort();
        //calculating completion time
        ct[0]=at[0]+bt[0]; //initial values of ct[0]
        for(i=1;i<n;i++)
                if(at[i]<=ct[i-1])</pre>
                        ct[i] = ct[i-1] + bt[i];
                }
                else
                {
                        ct[i] = at[i] + bt[i];
                }
        }
        //calculating the turn around time and waiting time
        for(i=0;i<n;i++)
        {
                tat[i] = ct[i]-at[i];
                wt[i] = tat[i]-bt[i];
                tot tat += tat[i];
                tot_wt += wt[i];
        avg tat = (float)tot tat/(float)n;
        avg wt= (float)tot wt/(float)n;
}
```

```
void main()
                              //scanning the number of process
                              printf("\nEnter the no of process : ");
                              scanf("%d",&n);
                              //Scanning the arrival time and burst time of each process
                              printf("\nextrm{Enter} the AT and BT of each process respectively \n");
                              for(i=0;i<n;i++)
                                                            scanf("%d%d", &at[i], &bt[i]);
                                                            p[i] = i+1;
                               }
                              calculate();
                              // Printing the result
                              printf("\nPID\tAT\tBT\tCT\tTAT\tWT\n");
                              for(i=0;i<n;i++)
                              printf("\n^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t^{d}\t
i]);
                              printf("\nAverage TAT = %.2f \nAverage WT =%.2f
 \n",avg tat,avg wt);
OUTPUT
Enter the no of process : 3
Enter the AT and BT of each process respectively
                              2
1
                              4
2
                              3
PID
                            ΑT
                                                       BT
                                                                                         CT
                                                                                                                        TAT
                                                                                                                                                      WТ
                              0
                                                            2
                                                                                          2
                                                                                                                        2
                                                                                                                                                      0
                              1
                                                            4
                                                                                          6
                                                                                                                                                      1
                                                                                                                        5
                              2
                                                            3
                                                                                          9
                                                                                                                        7
Average TAT = 4.67
Average WT =1.67
```

```
#include<stdio.h>
#define size 10
int
n,p[size],at[size],bt[size],ct[size],tat[size],wt[size],tot tat=0,tot wt=0;
float avg_tat,avg_wt;
void sort()
        int i,j,t;
        for(i=0;i<n;i++)
                for(j=i+1;j<n;j++)
                        if(bt[i]>bt[j])
                        {
                                //swap(&at[j],&at[i]);
                                t = at[j];
                                at[j] = at[i];
                                at[i] = t;
                                //swap(&bt[j],&bt[i]);
                                t = bt[j];
                               bt[j] = bt[i];
                               bt[i] = t;
                                //swap(&p[j],&p[i]);
                                t = p[j];
                               p[j] = p[i];
                               p[i] = t;
                        }
                        else if(bt[i]>bt[j])
                                if(at[i]>at[j])
                                {
                                        //swap(&at[j],&at[i]);
                                       t = at[j];
                                       at[j] = at[i];
                                       at[i] = t;
                                        //swap(&bt[j],&bt[i]);
                                       t = bt[j];
                                       bt[j] = bt[i];
                                       bt[i] = t;
                                        //swap(&p[j],&p[i]);
                                       t = p[j];
                                       p[j] = p[i];
                                       p[i] = t;
                                }
                        }
               }
        }
void calculate()
{
        int i;
        //calculating completion time
        ct[0]=at[0]+bt[0]; //initial values of ct[0]
        for(i=1;i<n;i++)
                if(at[i]<=ct[i-1])
                {
                        ct[i] = ct[i-1] + bt[i];
```

```
ct[i] = at[i] + bt[i];
        //calculating the turn around time and waiting time
        for(i=0;i<n;i++)
                tat[i] = ct[i]-at[i];
                wt[i] = tat[i]-bt[i];
                tot_tat += tat[i];
                tot wt += wt[i];
        avg_tat = (float)tot_tat/(float)n;
        avg_wt= (float)tot_wt/(float)n;
        // Printing the result
        printf("\nPID\tAT\tBT\tCT\tTAT\tWT\n");
        for(i=0;i<n;i++)
        printf("\n^{d}t^{d}t^{d}t^{d}t^{d}, p[i]+1, at[i], bt[i], ct[i], tat[i], w
t[i]);
        }
}
void main()
{
        int i;
        printf("\nEnter the no.of processes :");
        scanf("%d",&n);
        printf("Enter arrival time and burst time for each process\n");
        for(i=0;i<n;i++)
        {
                scanf("%d%d", &at[i], &bt[i]);
                p[i] = i;
        }
        sort();
        calculate();
        printf("\nAverage Turn around Time : %.2f ", avg tat);
        printf("\nAverage Waiting Time : %.2f\n",avg wt);
}
OUTPUT
Enter the no.of processes :4
Enter arrival time and burst time for each process
0
        6
0
        8
        7
0
Ω
        3
               вт
                       СТ
                                        WT
PID
       ΑT
                                TAT
4
        0
                3
                        3
                                3
                                        0
        0
                6
                        9
                                9
                                        3
1
3
        0
                7
                        16
                                16
                                        9
2
        0
                        24
                                24
                                        16
                8
Average Turn around Time : 13.00
Average Waiting Time: 7.00
```

else

ROUND ROBIN

```
#include<stdio.h>
#define size 10
int TRUE = 0;
int FALSE = -1;
n=0,qt=0,bt[size],tbt[size],tat[size],wt[size],tqt=0,time=0,lmore,tot tat=0
, tot wt=0;
float avg_tat,avg_wt;
void calculate()
       int i;
       lmore = TRUE;
       while(lmore == TRUE)
               lmore = FALSE;
               for(i=0;i<n;i++)
                       if(bt[i] != 0)
                               wt[i] = wt[i] + (time - tat[i]);
                       tqt = 1;
                       while (tqt \leq qt && bt[i] !=0)
                        {
                               lmore = TRUE;
                               bt[i] = bt[i] -1;
                               tqt++;
                               time++;
                               tat[i] = time;
                       }
                }
        }
        printf("\nProcessor ID\tBurstTime\tTurnAroundTime\tWaitingTime\n");
        for(i=0;i<n;i++)
        {
               printf("%d\t\t%d\t\t%d\t\t%d\n",i+1,tbt[i],tat[i]);
               tot tat = tot tat + tat[i];
               tot wt = tot wt + wt[i];
       avg tat = (float)tot tat/(float)n;
       avg wt= (float)tot wt/(float)n;
        //printf("\nTotal Turn Around Time:%d",tot tat);
        //printf("\nTotal Waiting Time:%d",tot wt);
void main()
        int i,j;
        printf("\nEnter no. of processors : ");
        scanf("%d",&n);
       printf("\nEnter Quantum Time : ");
        scanf("%d", &qt);
        printf("Enter burst time for each process\n");
        for(i=0;i<n;i++)
               //printf("\nProcessor[%d]:",i+1);
               scanf("%d", &bt[i]);
               tbt[i] = bt[i];
               wt[i] = tat[i] = 0;
        }
```

```
calculate();
       printf("\nAverage Turn around Time : %.2f ", avg_tat);
       printf("\nAverage Waiting Time : %.2f\n",avg_wt);
}
OUTPUT
Enter no. of processors : 4
Enter Quantum Time : 2
Enter burst time for each process
2
1
Processor ID BurstTime TurnAroundTime WaitingTime
1
              4
2
              3
                             10
                                            7
3
              2
                             6
                                            4
4
              1
                                            6
```

Average Turn around Time : 8.00 Average Waiting Time : 5.50

PRIORITY

```
#define size 10
n,p[size],pr[size],at[size],bt[size],ct[size],tat[size],wt[size],tot tat=0,
float avg tat, avg wt;
void sort()
       int i,j,t;
        for(i=0;i<n;i++)
               for(j=i+1;j<n;j++)
                        if(pr[i]>pr[j])
                                //swap(&pr[j],&pr[i]);
                                t = pr[j];
                                pr[j] = pr[i];
                               pr[i] = t;
                                //swap(&bt[j],&bt[i]);
                                t = bt[j];
                               bt[j] = bt[i];
                               bt[i] = t;
                                //swap(&p[j],&p[i]);
                                t = p[j];
                               p[j] = p[i];
                                p[i] = t;
                        }
               }
        }
}
void calculate()
{
       sort();
       int i;
        //calculating completion time
       ct[0]=at[0]+bt[0]; //initial values of ct[0]
        for(i=1;i<n;i++)
                if(at[i]<=ct[i-1])
                {
                       ct[i] = ct[i-1] + bt[i];
                }
               else
                {
                       ct[i] = at[i] + bt[i];
                }
        }
        //calculating the turn around time and waiting time
        for(i=0;i<n;i++)
        {
               tat[i] = ct[i]-at[i];
               wt[i] = tat[i]-bt[i];
               tot tat += tat[i];
                tot wt += wt[i];
```

```
avg tat = (float)tot tat/(float)n;
       avg_wt= (float)tot_wt/(float)n;
       // Printing the result
       printf("\nPID\tAT\tBT\tCT\tTAT\tWT\n");
       for(i=0;i<n;i++)
       i]);
       }
}
void main()
       int i;
       printf("\nEnter the no.of processes :");
       scanf("%d",&n);
       printf("Enter priority and burst time for each process\n");
       for(i=0;i<n;i++)
              scanf("%d%d",&pr[i],&bt[i]);
              p[i] = i+1;
              at[i]=0;
       }
       //sort();
       calculate();
       printf("\nAverage Turn around Time : %.2f ", avg tat);
       printf("\nAverage Waiting Time : %.2f\n",avg wt);
OUTPUT
Enter the no.of processes :3
Enter priority and burst time for each process
3
       15
1
       3
2
       3
PID
       ΑT
              BT
                     CT
                            TAT
                                    WT
2
       0
              3
                     3
                             3
                                    0
       0
              3
                     6
                                    3
                             6
              15
                     21
                                    6
                             21
Average Turn around Time : 10.00
Average Waiting Time : 3.00
```

BANKERS ALGORITHM

```
#include <stdio.h>
int current[5][5], maximum claim[5][5], need[5][5], available[5];
int allocation[5] = \{0, 0, 0, 0, 0\};
int maxres[5], running[5], safe = 0;
int counter = 0, i, j, exec, resources, processes, k = 1;
int main()
       printf("\nEnter number of processes: ");
       scanf("%d", &processes);
       for (i = 0; i < processes; i++)
               running[i] = 1;
               counter++;
        }
       printf("\nEnter number of resources: ");
       scanf("%d", &resources);
       printf("\nEnter Max Available Vector:");
       for (i = 0; i < resources; i++)
               scanf("%d", &maxres[i]);
       }
       printf("\nEnter Allocated Resource Table:\n");
       for (i = 0; i < processes; i++)
        {
               for(j = 0; j < resources; j++)
                       scanf("%d", &current[i][j]);
               }
        }
       printf("\nEnter Maximum Claim Table:\n");
       for (i = 0; i < processes; i++)
               for(j = 0; j < resources; j++)
                       scanf("%d", &maximum claim[i][j]);
        }
       for (i = 0; i < processes; i++)
               for(j = 0; j < resources; j++)
                       need[i][j] = maximum_claim[i][j] - current[i][j];
        }
       printf("\nThe Max Available Vector is: ");
       for (i = 0; i < resources; i++)
        {
               printf("\t%d", maxres[i]);
```

```
printf("\nThe Allocated Resource Table:\n");
for (i = 0; i < processes; i++)
        for (j = 0; j < resources; j++)
               printf("\t%d", current[i][j]);
       printf("\n");
}
printf("\nThe Maximum Claim Table:\n");
for (i = 0; i < processes; i++)
        for (j = 0; j < resources; j++)
               printf("\t%d", maximum claim[i][j]);
       printf("\n");
}
printf("\nThe Need Table:\n");
for (i = 0; i < processes; i++)
        for (j = 0; j < resources; j++)
               printf("\t%d", need[i][j]);
       printf("\n");
}
for (i = 0; i < processes; i++)
        for (j = 0; j < resources; j++)
               allocation[j] += current[i][j];
        }
}
printf("\nAllocated resources:");
for (i = 0; i < resources; i++)
       printf("\t%d", allocation[i]);
}
for (i = 0; i < resources; i++)
       available[i] = maxres[i] - allocation[i];
}
printf("\nAvailable resources:");
for (i = 0; i < resources; i++)
       printf("\t%d", available[i]);
printf("\n");
while (counter != 0)
        safe = 0;
        for (i = 0; i < processes; i++)
        {
```

```
if (running[i])
                               exec = 1;
                               for (j = 0; j < resources; j++)
                                       if (maximum claim[i][j] -
current[i][j] > available[j])
                                       {
                                              exec = 0;
                                              break;
                               if (exec)
                               {
                                       printf("\nProcess%d is executing\n",
i + 1);
                                       running[i] = 0;
                                       counter--;
                                       safe = 1;
                                       for (j = 0; j < resources; j++)
                                              available[j] +=
current[i][j];
                                       break;
                               }
                       }
               if (!safe)
                       printf("\nThe processes are in unsafe state.\n");
                       break;
               }
               else
                       printf("\nThe process is in safe state");
                       printf("\nAvailable vector:");
                       for (i = 0; i < resources; i++)
                               printf("\t%d", available[i]);
                       printf("\n");
               }
        }
       return 0;
}
OUTPUT
Enter number of processes: 5
Enter number of resources: 3
Enter Max Available Vector:10 5 7
Enter Allocated Resource Table:
      1
             0
```

2 0 0 3 0 2 2 1 1 0 0 2	
Enter Maximum Claim Table 7 5 3 3 2 2 9 0 2 2 2 4 3 3	le:
2 0 0 3 0 2 2 1 1	
3 2 2 9 0 2 2 2 2	: 3 2 2 2 2
6 0 0 0 1 1	3 2 0 1 1
	7 2 5 3 3 2
Process2 is executing	
The process is in safe and Available vector:	state 5 3 2
Process4 is executing	
The process is in safe savailable vector:	state 7 4 3
Process1 is executing	
The process is in safe s Available vector:	state 7 5 3
Process3 is executing	
The process is in safe s Available vector:	state 10 5 5
Process5 is executing	
The process is in safe and Available vector:	state 10 5 7

FCFS DISK SCHEDULING

```
#include<stdio.h>
void main()
       int t[20], tohm[20],n, h, i, j, tot=0;
       float avhm;
       printf("\nEnter the no. of tracks : ");
       scanf("%d", &n);
       printf("\nEnter the position of head : ");
       scanf("%d", &h);
       t[0] = 0;
       t[1] = h;
       printf("\nEnter the track to be traversed\n");
       for(i=2; i<n+2; i++)
               scanf("%d",&t[i]);
       for(i=1;i<n+1;i++)
               tohm[i]=t[i+1]-t[i];
               if(tohm[i]<0)
                      tohm[i] *= (-1);
       for(i=1;i<n+1;i++)
               tot += tohm[i];
       avhm = (float)tot/n;
       printf("\n Track traversed\tDifference b/w tracks");
       for(i=1;i<n+1;i++)
               printf("\n%d\t\t\t%d",t[i+1],tohm[i]);
       printf("\nAverage header movement = %.2f",avhm);
       printf("\n");
OUTPUT
Enter the no. of tracks: 8
Enter the position of head: 50
Enter the track to be traversed
95 180 34 119 11 123 62 64
Track traversed
                      Difference b/w tracks
95
                       45
180
                       85
34
                       146
119
                       8.5
11
                       108
123
                       112
62
                       61
64
Average header movement = 80.50
```

SCAN DISK SCHEDULING

```
#include<stdio.h>
void main()
        int t[20],d[20],h,i,j,n,temp,k,atr[20],tot,p,sum=0;
        float avhm;
        printf("\nEnter the no. of tracks to be traversed : ");
        scanf("%d",&n);
        printf("\nEnter the position of head : ");
        scanf("%d", &h);
        t[0]=0;
        t[1]=h;
        printf("Enter the tracks : ");
        for(i=2;i<n+2;i++)
                scanf("%d",&t[i]);
        for(i=0;i<n+2;i++)
                for (j=0; j < (n+2) - i-1; j++)
                        if(t[j]>t[j+1])
                        {
                                temp=t[j];
                                t[j]=t[j+1];
                                t[j+1] = temp;
                        }
        for(i=0;i<n+2;i++)
                if(t[i]==h)
                        j=i;
                        k=i;
        p=0;
        while (t[j]!=0)
                atr[p]=t[j];
                j--;
                p++;
        }
        atr[p]=t[j];
        for (p=k+1;p<n+2;p++,k++)
                atr[p]=t[k+1];
        for(j=0;j<n+1;j++)
                if(atr[j]>atr[j+1])
                        d[j]=atr[j]-atr[j+1];
                else
                         d[j]=atr[j+1]-atr[j];
                sum+=d[j];
        }
        avhm = (float)sum/n;
        printf("\n Track traversed\tDifference b/w tracks");
        for(i=0;i<n+1;i++)
```

```
printf("\n%d\t\t\t%d",atr[i+1],d[i]);
       printf("\nTotal header movement = %d", sum);
       printf("\nAverage header movement = %.2f",avhm);
       printf("\n");
}
OUTPUT
Enter the no. of tracks to be traversed: 8
Enter the position of head : 50
Enter the tracks: 176 79 34
                                  60 92 11 41 114
Track traversed Difference b/w tracks
41
34
                     23
11
0
                     11
60
                     60
79
                     19
92
                     13
114
                     22
176
                     62
Total header movement = 226
```

Average header movement = 28.25

CSCAN DISK SCHEDULING

```
#include<stdio.h>
void main()
        int t[20],d[20],h,i,j,n,temp,k,atr[20],tot,p,sum=0;
        float avhm;
        printf("\nEnter the no. of tracks to be traversed : ");
        scanf("%d",&n);
        printf("\nEnter the position of head : ");
        scanf("%d",&h);
        t[0]=0;
        t[1]=h;
        printf("\nEnter the total tracks : ");
        scanf("%d",&tot);
        t[2] = tot-1;
        printf("Enter the tracks : ");
        for(i=3;i<n+3;i++)
               scanf("%d",&t[i]);
        for(i=0;i<n+3;i++)
        {
                for (j=0; j<(n+3)-i-1; j++)
                        if(t[j]>t[j+1])
                        {
                                temp=t[j];
                                t[j]=t[j+1];
                                t[j+1] = temp;
                        }
                }
        for(i=0;i<n+3;i++)
                if(t[i]==h)
                        j=i;
                        //k=i;
                        break;
                }
        p=0;
        while (t[j]!=tot-1)
        {
                atr[p]=t[j];
                j++;
                p++;
        }
        atr[p]=t[j];
        p++;
        i=0;
        while (p!=(n+3) \&\& t[i]!=h)
                atr[p]=t[i];
                i++;
                p++;
        }
```

```
for(j=0;j<n+2;j++)
               if(atr[j]>atr[j+1])
                      d[j]=atr[j]-atr[j+1];
               else
                       d[j]=atr[j+1]-atr[j];
               sum+=d[j];
       }
       avhm = (float)sum/n;
       printf("\n Track traversed\tDifference b/w tracks");
       for(i=0;i<n+2;i++)
              printf("\n%d\t\t\t%d",atr[i+1],d[i]);
       printf("\nTotal header movement = %d", sum);
       printf("\nAverage header movement = %.2f",avhm);
       printf("\n");
}
OUTPUT
Enter the no. of tracks to be traversed: 8
Enter the position of head : 50
Enter the total tracks : 200
Enter the tracks : 176 79
                             34
                                    60 92 11 41 114
                     Difference b/w tracks
Track traversed
60
                      10
79
                      19
92
                      13
114
                      22
176
                      62
199
                      23
                      199
0
11
                      11
34
                      23
Total header movement = 389
Average header movement = 48.62
```

```
#include <stdio.h>
int main()
      int referenceString[10], pageFaults = 0, m, n, s, pages, frames;
      printf("\nEnter the number of Pages:\t");
      scanf("%d", &pages);
      printf("\nEnter reference string values:\t");
      for(m = 0; m < pages; m++)
           // printf("Value No. [%d]:\t", m + 1);
            scanf("%d", &referenceString[m]);
      printf("\n What are the total number of frames:\t");
            scanf("%d", &frames);
      int temp[frames];
      for (m = 0; m < frames; m++)
            temp[m] = -1;
      for (m = 0; m < pages; m++)
            s = 0;
            for (n = 0; n < frames; n++)
                  if(referenceString[m] == temp[n])
                        s++;
                        pageFaults--;
            pageFaults++;
            if((pageFaults <= frames) && (s == 0))</pre>
                  temp[m] = referenceString[m];
            else if(s == 0)
                  temp[(pageFaults - 1) % frames] = referenceString[m];
            printf("\n");
            for (n = 0; n < frames; n++)
                 printf("%d\t", temp[n]);
      printf("\nTotal Page Faults:\t%d\n", pageFaults);
      return 0;
}
OUTPUT
Enter the number of Pages: 5
Enter reference string values: 4 1 2 4 5
 What are the total number of frames: 3
```

-1	-1
1	-1
1	2
1	2
1	2
	1 1 1

Total Page Faults: 4

```
#include<stdio.h>
int findLRU(int time[], int n){
int i, minimum = time[0], pos = 0;
for (i = 1; i < n; ++i) {
if(time[i] < minimum) {</pre>
minimum = time[i];
pos = i;
}
return pos;
int main()
    int no_of_frames, no_of_pages, frames[10], pages[30], counter = 0,
time[10], flag1, flag2, i, j, pos, faults = 0;
printf("Enter number of frames: ");
scanf("%d", &no_of_frames);
printf("Enter number of pages: ");
scanf("%d", &no of pages);
printf("Enter reference string: ");
    for (i = 0; i < no of pages; ++i) {
     scanf("%d", &pages[i]);
for (i = 0; i < no of frames; ++i) {
    frames[i] = -1;
    }
    for(i = 0; i < no of pages; ++i){
    flag1 = flag2 = 0;
     for(j = 0; j < no of frames; ++j){
     if(frames[j] == pages[i]){
     counter++;
     time[j] = counter;
   flag1 = flag2 = 1;
   break;
     }
     if(flag1 == 0){
for(j = 0; j < no of frames; ++j){
     if(frames[j] == -1){
     counter++;
     faults++;
     frames[j] = pages[i];
     time[j] = counter;
     flag2 = 1;
     break;
     }
     }
     }
     if(flag2 == 0){
     pos = findLRU(time, no of frames);
     counter++;
```

```
faults++;
    frames[pos] = pages[i];
    time[pos] = counter;
    printf("\n");
    for(j = 0; j < no_of_frames; ++j){</pre>
    printf("%d\t", frames[j]);
printf("\n\nTotal Page Faults = %d", faults);
  return 0;
}
OUTPUT
Enter number of frames: 3
Enter number of pages: 6
Enter reference string: 5 7 5 6 7 3
          -1
    -1
5
            -1
5
      7
5
      7
            -1
5
      7
            6
5
      7
            6
3
      7
             6
```

Total Page Faults = 4

```
#include<stdio.h>
int main()
        int f,p;
        int pages[50], frame[10], hit=0, count[50], time[50];
        int i,j,page,flag,least,minTime,temp;
        printf("Enter no of frames : ");
        scanf("%d",&f);
        printf("Enter no of pages : ");
        scanf("%d",&p);
        for(i=0;i<f;i++)
                frame[i]=-1;
        for(i=0;i<50;i++)
                count[i]=0;
        printf("Enter page no : \n");
        for(i=0;i<p;i++)
                scanf("%d",&pages[i]);
        }
        printf("\n");
        for(i=0;i<p;i++)
                count[pages[i]]++;
                time[pages[i]]=i;
                flag=1;
                least=frame[0];
                for (j=0; j<f; j++)
                        if(frame[j]==-1 || frame[j]==pages[i])
                        {
                                if(frame[j]!=-1)
                                {
                                        hit++;
                                flag=0;
                                frame[j]=pages[i];
                                break;
                        if(count[least]>count[frame[j]])
                                least=frame[j];
                        }
                if(flag)
                        minTime=50;
                        for(j=0;j<f;j++)
                                if(count[frame[j]] == count[least] &&
time[frame[j]]<minTime)</pre>
                                {
                                        minTime=time[frame[j]];
                                }
```

```
}
                     count[frame[temp]]=0;
                     frame[temp] = pages[i];
              for(j=0;j<f;j++)
                     printf("%d ",frame[j]);
              printf("\n");
       printf("Page hit = %d",hit);
       return 0;
}
OUTPUT
Enter no of frames : 3
Enter no of pages : 7
Enter page no :
1 2 3 4 2 1 5
1 -1 -1
1 2 -1
1 2 3
4 2 3
4 2 3
4 2 1
5 2 1
```

Page hit = 1