

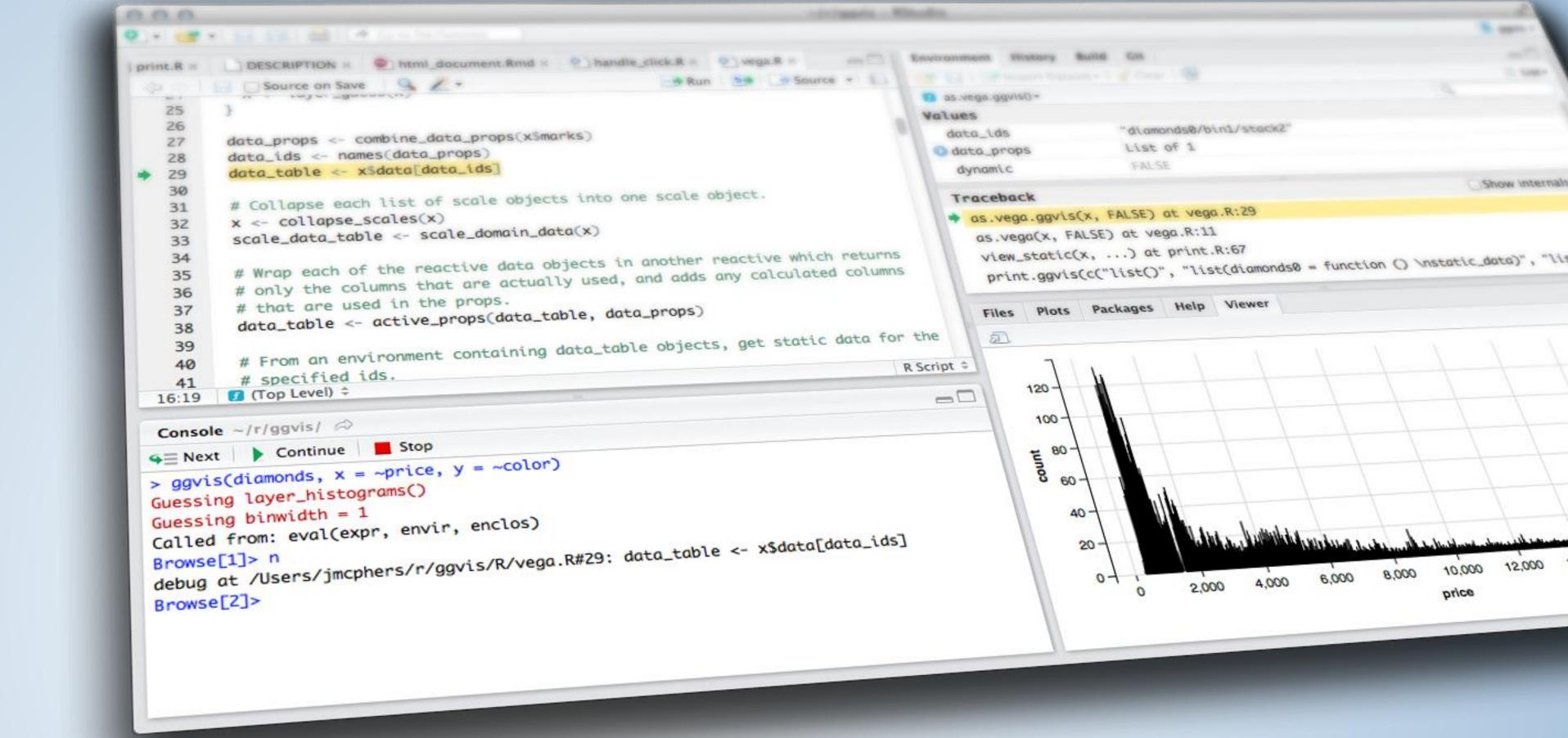
## LEAFLET & LEAFLETPROXY



#### OUTLINE

- Motivation
- Shapefiles in R
- Leaflet
  - Basemaps
  - Lines
  - Points
  - Shapes
  - Legends & Colors
- leaflet.extras
  - Heatmaps

- Leaflet in Shiny
  - renderLeaflet
  - leafletOutput
- What we know about reactivity
- LeafletProxy
  - Observe
  - events



FOR INTERACTIVE MAPS



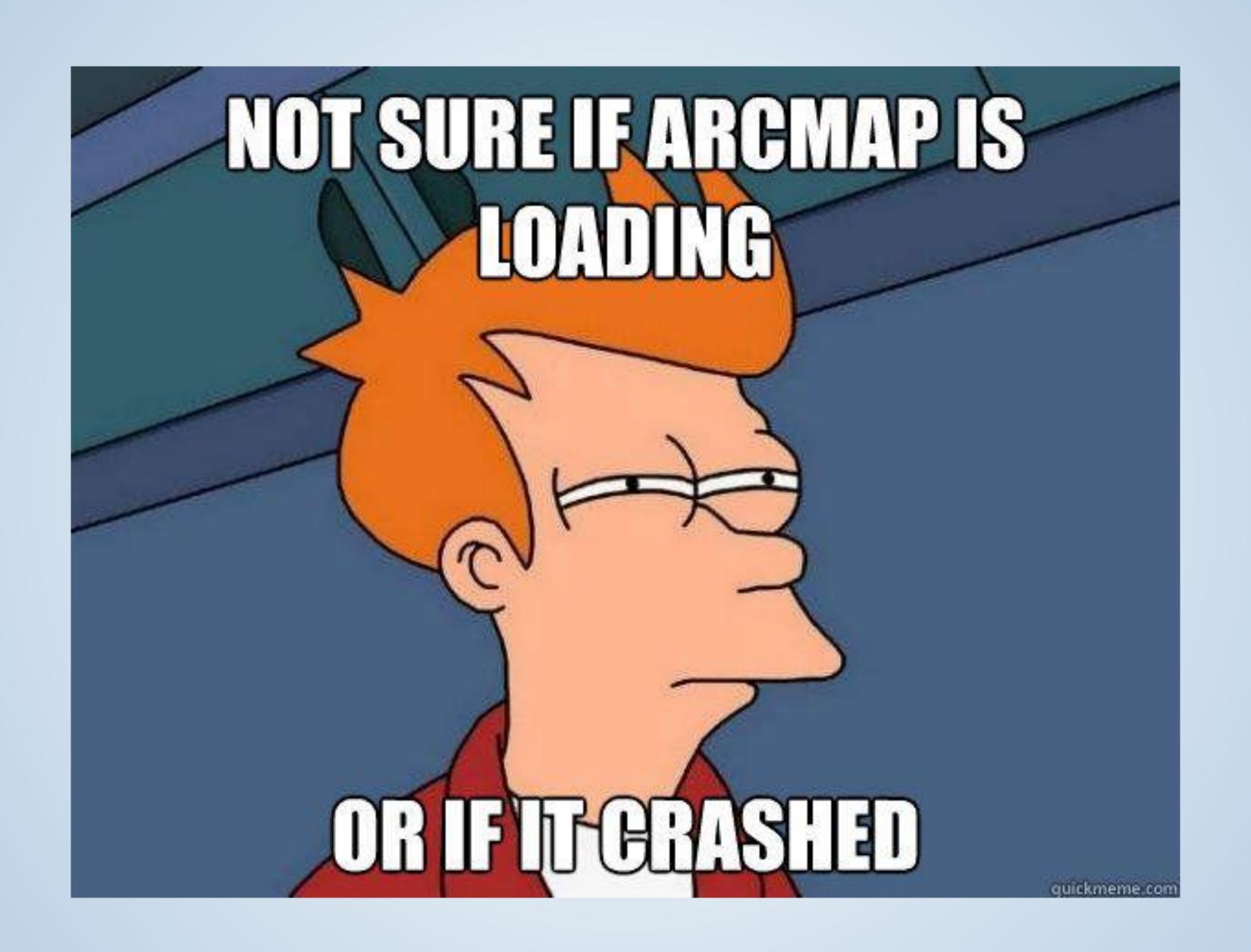
# Motivation



Map of the 1854 Cholera outbreak - John Snow

# "I have the same problem' is a famous last post in many forum-threads on the esri forum."

-sebastian



#### "R and Leaflet are free and opensource, ArcMap is very much not."

-Geoffrey Arnold

# Shapefiles

#### PACKAGES

- Install these packages:
  - rgdal: https://github.com/cran/rgdal/blob/master/inst/README
  - rgeos
  - Sf
  - leaflet
  - leaflet.extras

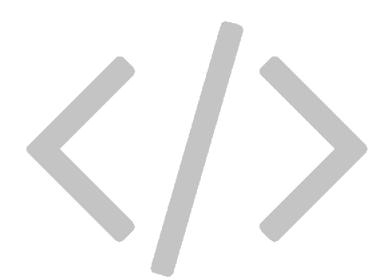
#### WHAT IS LEAFLET?

- R version of the Javavscript API of Leaflet
- One of the ways to get interactive maps
  - Others include: tmap, mapview and plotly
- Documentation: <a href="https://rstudio.github.io/leaflet/">https://rstudio.github.io/leaflet/</a>

# Getting spatial data loaded into R

#### LOADING SPATIAL DATA

- Sometimes your source data will be a data frame which you will need to join to spatial data, other times it will be included
- It may also be a CSV with coordinates, in those instances no further cleaning needs to take place



#### DEMO

#### leaflet\_examples.Rmd Go to loading code chunk

# Shapes

#### TYPICAL ARGUMENTS

- Ing (if a column)
- lat (if a column)
- layerId
- group (for layerControls)
- stroke (boolean, shape outline)
- color (outline color, hex values)

- weight (outline width)
- opacity (alpha of the line)
- fill (boolean)
- fillColor (hex color)
- fillOpacity (alpha of fill)
- And more!



#### EXERCISE

- Using the example cds to create a polygon layer
  - Make sure to include a basemap

5<sub>m</sub> 00<sub>s</sub>



#### SOLUTION

```
See leaflet_exercises_solutions.Rmd
leaflet(data = cds) %>%
  addProviderTiles("Stamen.Toner") %>%
  addPolygons()
```

#### PALETTES

- palette (color brewer palette)
- b domain (values to be colored)
- na.color
- alpha
- reverse (values of palette)

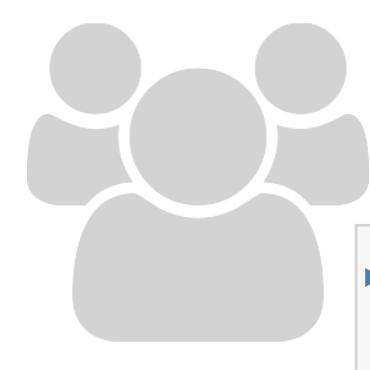
- bins
- pretty
- right (for cutting)
- n (number of quanitites)
- probs
- levels
- ordered



#### LEGENDS

- position ("bottomright" etc...)
- pal (palette from colorBrewer)
- values (domain from data)
- na.labels
- bins (buckets)
- colors
- labFormat (separate function labelFormat)

- title
- LassName (for custom CSS to apply)
- layerId (for input usage)
- group (for layerControls)
- digits
- big.mark
- transform (function to be applied to labels)

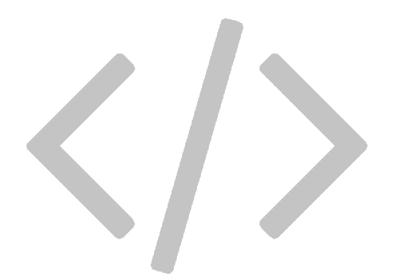


#### EXERCISE

- Choropleth Polygon map with
  - Create a color palette for Life Expectancy at Birth (years) column in the merged Congressional District data.
    - addPolygons to a leaflet map and apply palette to column
      - Stretch goal: Add a legend

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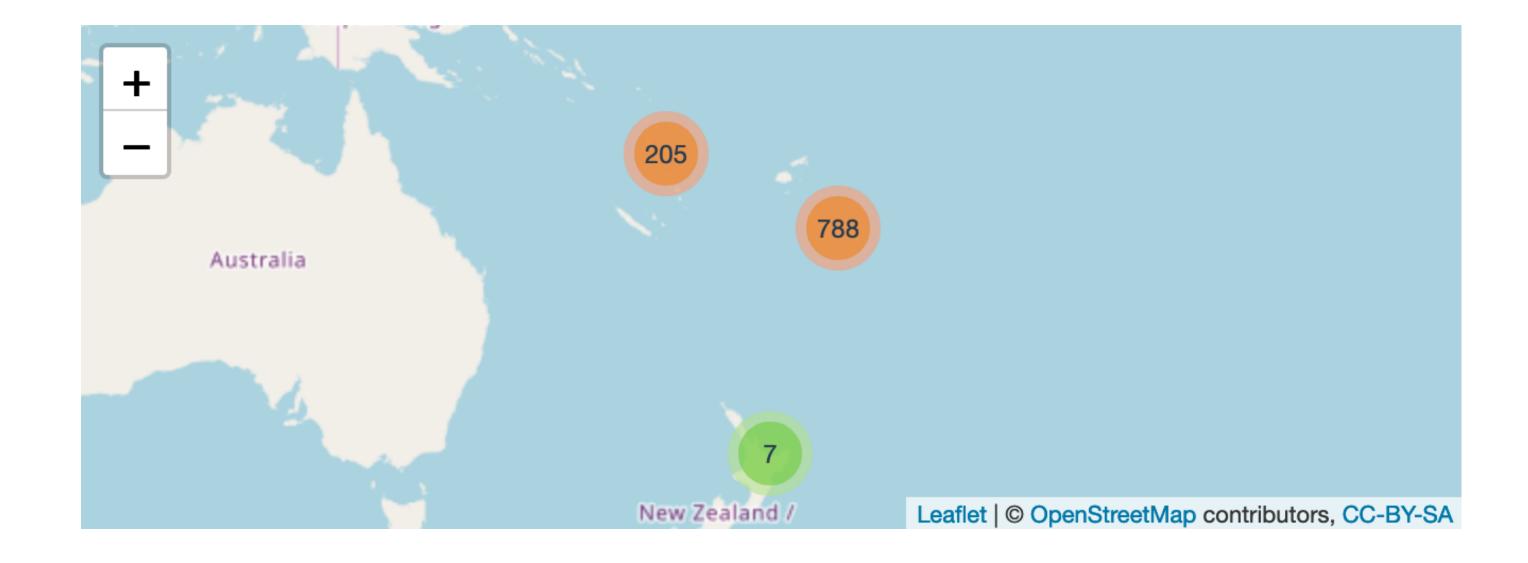


#### DEMO

leaflet\_examples\_solutions.Rmd (uploaded to GitHub after class)
Go to polygon code chunk

#### CLUSTERS

```
leaflet(quakes) %>%
addTiles() %>%
addMarkers(
   clusterOptions =
markerClusterOptions()
)
```

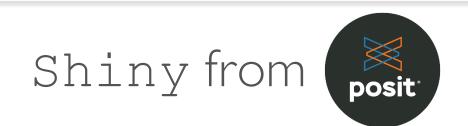


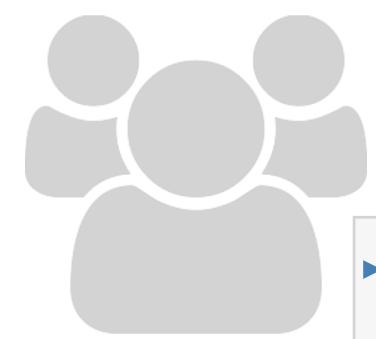
#### WHY CLUSTERS?

Sometimes there's just a ton of data to show and trying to visualize them will bring any browser window it a crawl.

Example:

https://pittsburghpa.shinyapps.io/TreesNAt/





#### EXERCISE

- Go to leaflet\_exercises.Rmd clusters code chunk
  - Use 311 data to create a cluster map
    - Create a factor palette
      - Create a legend
        - Make sure to include a basemap

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#### SOLUTION

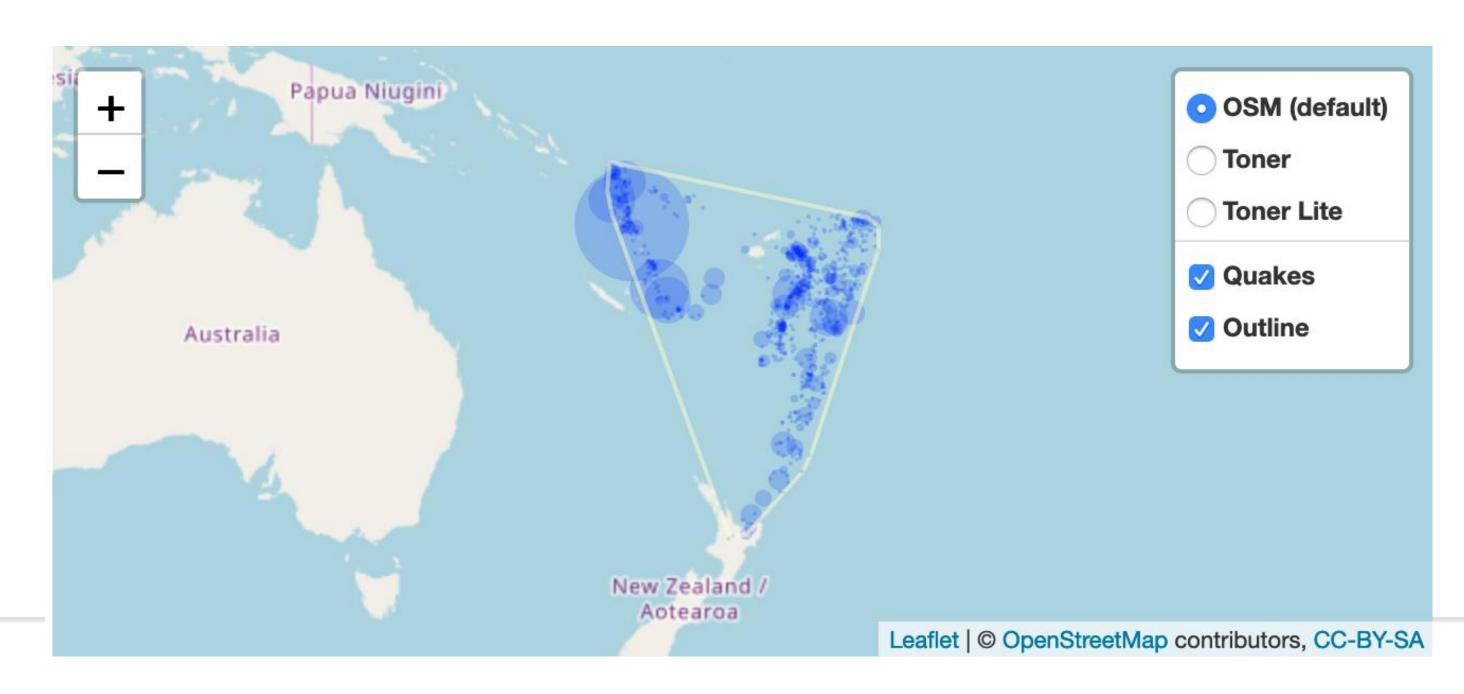
Go to leaflet\_exercises\_solutions.Rmd

#### GROUP CONTROLS

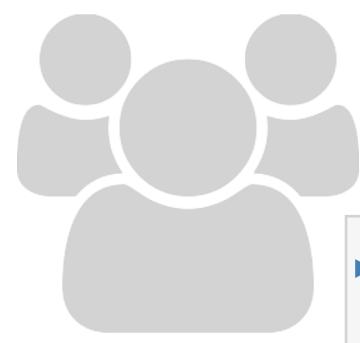
In leaflet you can add groups and give them a name.

Group names are what show up in the layer control

```
addProviderTiles(providers$Stamen.Toner, group = "Toner") %>%
addLayersControl(
   baseGroups = c("OSM (default)", "Toner", "Toner Lite"),
   overlayGroups = c("Quakes", "Outline"),
   options = layersControlOptions(collapsed = FALSE)
)
```







#### EXERCISE

- Create a map with layer controls
  - Get basemap provider names from here: <a href="https://leaflet-extras.github.io/leaflet-providers/preview/">https://leaflet-extras.github.io/leaflet-providers/preview/</a>
    - Create 3 named basemap groups
    - Add a layer control that has the named base groups

5m 00s



#### SOLUTION

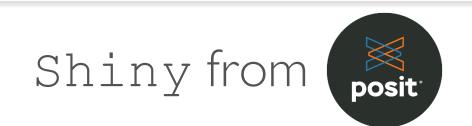
Go to leaflet\_exercises\_solutions.Rmd

## leaflet

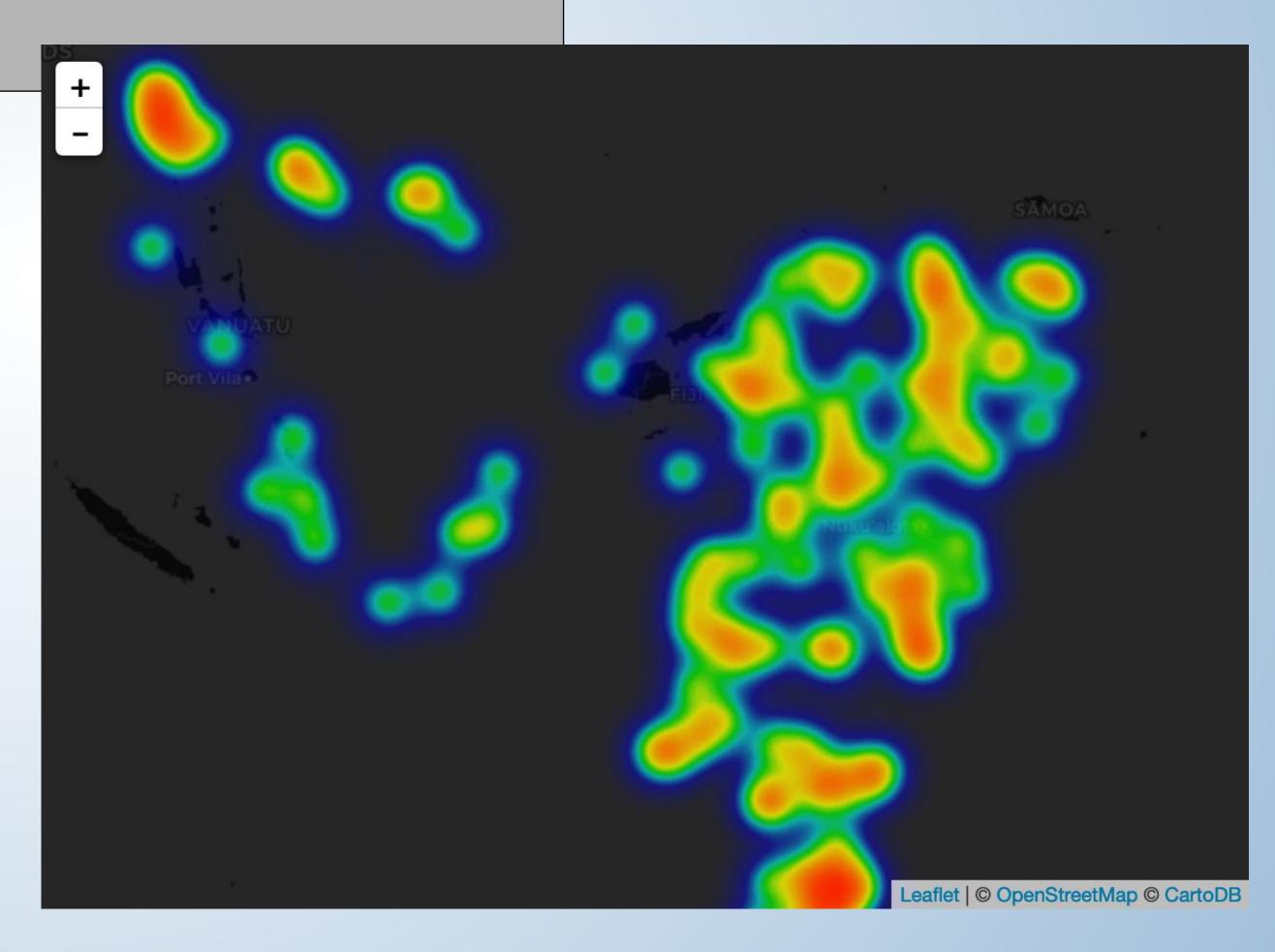
.extras

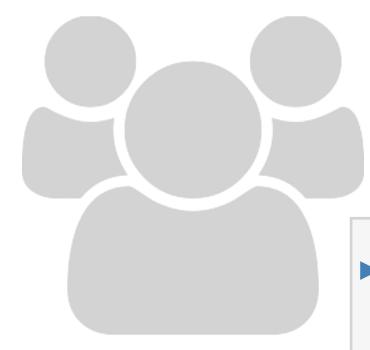
#### LEAFLET.EXTRAS

- Adds some pretty nice functions to complement leaflet
  - Tile caching: <a href="http://rpubs.com/bhaskarvk/TileLayer-Caching">http://rpubs.com/bhaskarvk/TileLayer-Caching</a>
  - weather icons: <a href="http://rpubs.com/bhaskarvk/leaflet-weather">http://rpubs.com/bhaskarvk/leaflet-weather</a>
  - Pulse icons: <a href="http://rpubs.com/bhaskarvk/leaflet-pulseIcon">http://rpubs.com/bhaskarvk/leaflet-pulseIcon</a>
  - and heat maps!



leaflet(quakes) %>%
addProviderTiles(providers\$CartoDB.DarkMatter) %>%
setView( 178, -20, 5 ) %>%
addHeatmap(lng = ~long, lat = ~lat, intensity = ~mag,
blur = 20, max = 0.05, radius = 15)

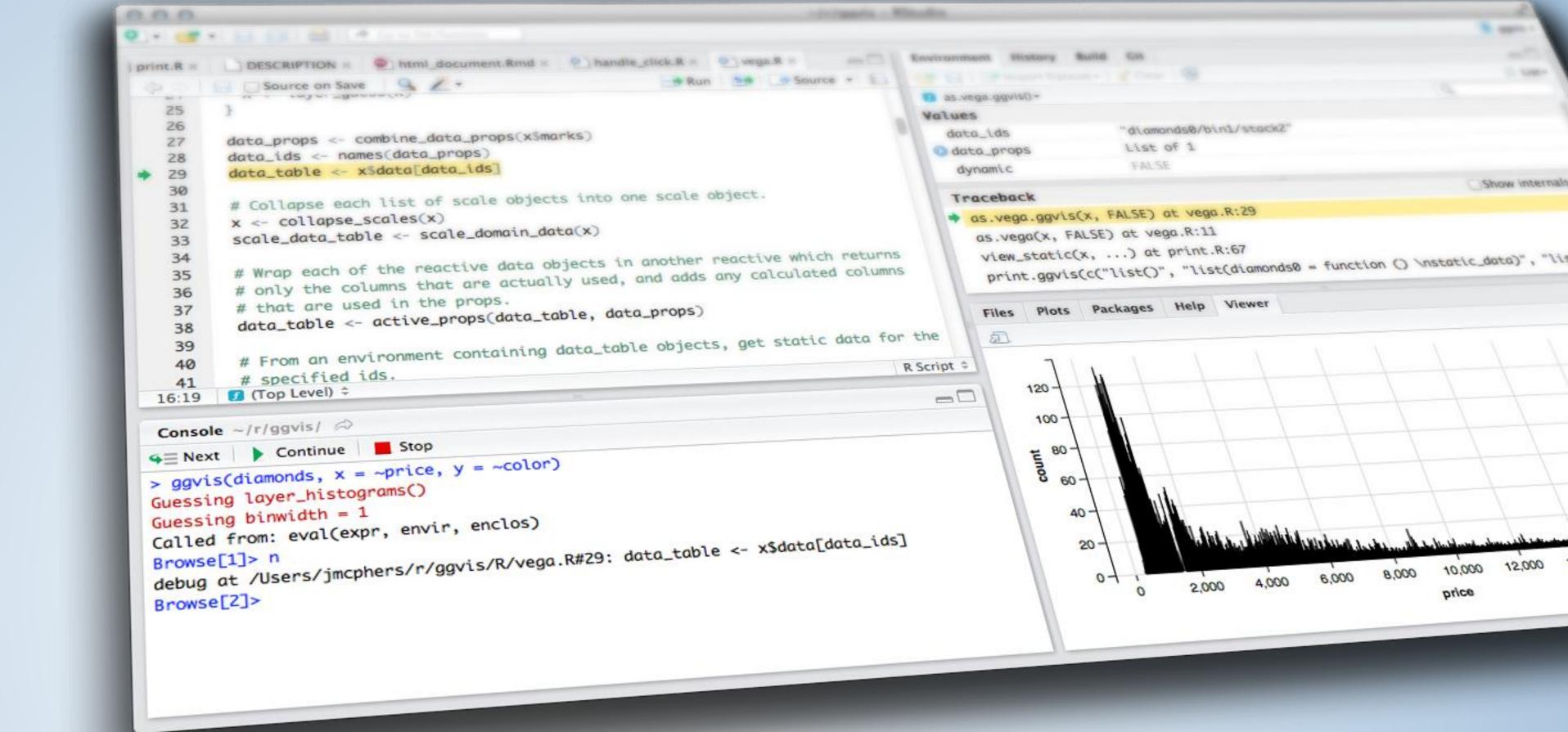




#### EXERCISE

- Using the pothole data create a heat map
  - This won't be very different from your cluster map from before.
    - Play around with the arguments for heat maps and find a radius that looks good.
- Compare your outcome with your neighbor

5<sub>m</sub> 00<sub>s</sub>



### LEAFLETPROXY



# Leaflet In Shiny

#### JUST LIKE ANY OTHER OUTPUT

- You need a render function and a subsequent output in the UI
- Reacts to reactive functions and inputs like any other plot
- However, it will take much longer to render than a typical ggplot2 graph.

# What we know about reactivity

### REVIEW: OBSERVERS

- Use to execute actions based on changing reactive values and other reactive expressions.
- Doesn't return a value. So performing side effects is usually the only reason you'd want to create one of these.
- Eagerly executed by Shiny.

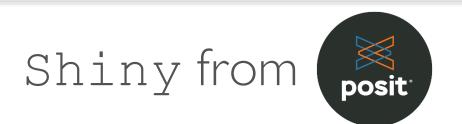
```
observe({
  print(paste("The value of x is", input$x))
})

## [1] The value of x is 10
## [1] The value of x is 16
## [1] The value of x is 9
```

### OBSERVERS IN LEAFLET

Observers in leaflet can do a number of thing

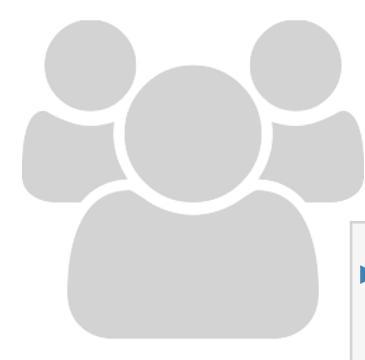
- Move the map (fitBounds, )
- Remove specific markers/shapes/lines (removeShape...)
- Remove entire groups
- Change the basemap
- And more!



### LEAFLET PROXY

- Inside an observer target the map with the leafletProxy() function
- Clear the group before re-adding it
- Note: This doesn't really work well with clusterOptions.

```
leafletProxy("map") %>% # this should be the main map id
  clearGroup("groupName") %>%
  addMarkers(markersReactive(), group = "groupName" ...)
```



### EXERCISE

- Open /apps/green\_inf.R
  - Right now this application re-runs the entire map every time a change is made to an input.
  - Make a new observer expression that only edits the layer of green infrastructure projects, and does not reload the entire map itself.

10<sub>m</sub> 00<sub>s</sub>



### SOLUTION

apps/green\_inf\_proxy\_01.R

### WHAT ABOUT SHAPES?

- You can do this with shapes too!
- It works the same way as points. This is also true for any other layer type, lines, heat maps etc.



### EXERCISE

- Open /apps/green\_inf\_proxy\_01.R
  - Add a new reactive expression that selects the polygon of the selected borough
  - Add a new observer that adds the selected borough to the map as well.

10<sub>m</sub> 00<sub>s</sub>



### SOLUTION

apps/green\_inf\_proxy\_02.R

## Inputs and

Events

### USES FOR INPUTS

- Sometimes you might need to have things happen based off of user inputs or map bounds
  - Charts showing information based off of what is within the map bounds
  - Showing details/plots of a selected item

### Inputs/Events

### Object Events

Object event names generally use this pattern:

### input\$MAPID\_OBJCATEGORY\_EVENTNAME.

Triger an event changes the value of the Shiny input at this variable. Valid values for *OBJCATEGORY* are *marker*, *shape*, *geojson* and *topojson*. Valid values for *EVENTNAME* are *click*, *mouseover* and *mouseout*.

All of these events are set to either *NULL* if the event has never happened, or a *list()* that includes:

- \* lat The latitude of the object, if available; otherwise, the mouse cursor
- \* Ing The longitude of the object, if available; otherwise, the mouse cursor
- \* id The layerId, if any

GeoJSON events also include additional properties:

- \* featureId The feature ID, if any
- \* properties The feature properties

### Map Events

input\$MAPID\_click when the map background or basemap is clicked

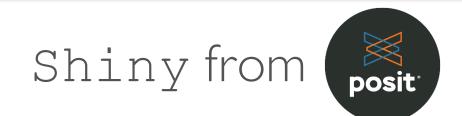
value -- a list with lat and Ing

input\$MAPID\_bounds provide the lat/lng bounds of the visible map area

value -- a list with north, east, south and west

input\$MAPID\_zoom an integer indicates the zoom level

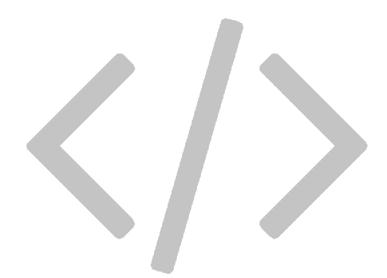
leaflet.pdf cheatsheet



### INPUTS GENERATED

In all of these examples "leaflet" is whatever you called your (ie: output\$leaflet). These are the kinds of things you may want to hide from your bookmarking.

- input\$leaflet\_center
  - \$1at, \$1ng
- input\$leaflet\_zoom
- input\$leaflet\_bounds
  - \$north, \$east, \$south, \$west
- input\$leaflet\_marker\_mouseout\$
  - \$id, \$group, \$lat, \$lng
- input\$leaflet\_marker\_click\$
  - \$id, \$group, \$lat, \$lng
- input\$leaflet\_groups (list of active group names)



### DEMO

http://shiny.rstudio.com/gallery/superzip-example.html

### USING PROXY

- Unlike ggplot2 compute time for a leaflet map is time consuming.
- The leafletProxy function and observers allow us to only change the parts of the map that are necessary
  - This saves computing power and speeds up rendering
  - It also keeps the user from having to deal with a resetting map



### EXERCISE

- Open apps/green\_inf\_proxy\_02.R
  - Let's create a UI element that shows the user the number of projects they are viewing.
    - Hint: Check the code from <u>superzip</u> and see how they used the bounds input
    - Note: I added some lines to this app that creates the coordinates as variables in the @data frame.

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### SOLUTION

apps/green\_inf\_proxy\_03.R

### REACTIVE VALUES REVIEW

- Like an R environment object (or what other languages call a hash table or dictionary), but reactive
- Like the input object, but not read-only

```
rv <- reactiveValues(x = 10)
rv$x <- 20
rv$y <- mtcars</pre>
```

### REACTIVE VALUES REVIEW CONT.

- Reading a value from a reactiveValues object is a reactive operation.
  - The act of reading it means the current reactive conductor or endpoint will be notified the next time the value changes.
- Maybe surprisingly, setting/updating a value on a reactiveValues object is not in itself a reactive operation, meaning no relationship is established between the current reactive conductor or endpoint (if any!) and the reactiveValues object.



### EXERCISE

- Open /apps/green\_inf\_proxy\_03.R
  - Add a reactive list to store removed projects
  - Edit the reactive expression to remove projects that have been removed by the user
    - Hint: append stored values in a reactive list
- Stretch Goal: add a function that restores the

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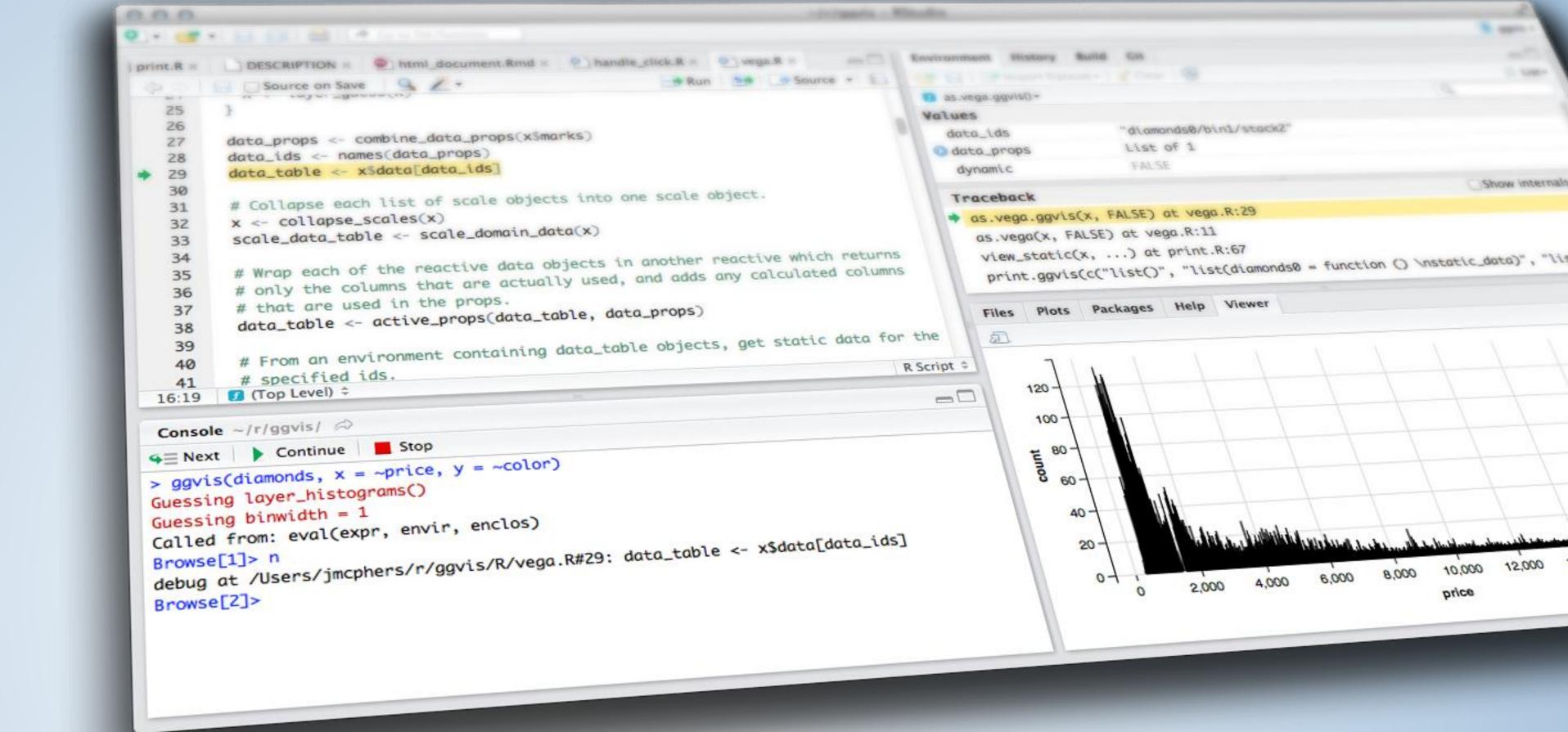


### SOLUTION

apps/green\_inf\_proxy\_04.R

### OTHER CONCEPTS TO RECALL

- Refresh limits on LeafletProxy maps are a very good idea
- Keep in mind that add ons like layer controls mean you don't have to build tons of functionality into your app
- You can target individual shapes if you give them an id, just like row number in DT package



### LEAFLETPROXY

