

# Git - Remote Repository

Kurt Schmidt

Dept. of Computer Science, Drexel University

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(Much thanks to Mike Conway)

# Intro

# Remote Repository

Git - Remote Repository

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Intro

Define a Remote Repository

Transport Protocols

Transport Protocols – cont.

Pushing to Remote

Pulling

Cloning an Existing Remote Repository

Pushing Changes

- A repository in a different directory, or even on a distant machine
- Allows us to:
  - Play around a bit more safely
  - Keep directories on different computers synchronised
  - Collaborate; to have several people working on the same project (in a different set of notes)
- You might have only read access to remote (so, can only pull changes)
- You might have read and write (especially if it's yours), so, you can also push your changes back up

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# Define a Remote Repository

# Bare Repository

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- A bare repository is just a repository
  - Has no working directory
  - Contains no content files
- E.g., it might be the "Momma" repository from which everybody works
- Remember, Git is distributed. Might be many remotes floating around. It's up to the users to define workflow. Git can help

# Creating Bare Repository

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Pushing Changes

- Let's start in our lab-git directory from previously
- Commit all changes
- Create the directory:

```
$ mkdir -p ~/Git/practise-bare
```

- Initialise the directory:

```
$ pushd ~/Git/practise-bare  
$ git init --bare  
$ popd # return to your working git directory
```

# Add Remote Repository

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- Add the new, bare repository as an upstream remote to our working lab directory
- From our working repository, git-lab:

```
$ git remote add origin ~/Git/practise-bare
```

- origin is just a name you choose to refer to the distant repository
- Not so accurate in this case
- Maybe practise would be better:

```
$ git remote add practise ~/Git/practise-bare
```

# Viewing Branches and Remotes

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```
$ git branch --list
```

```
* master
```

```
$ git remote -v
```

```
practise /home/usr/Git/tutorial-bare/ (fetch)
```

```
practise /home/usr/Git/tutorial-bare/ (push)
```



# Transport Protocols

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Pushing Changes

- Local – file on local machine

```
$ git clone /home/kschmidt/public_html/CS265/Labs/Git/Sample
```

Or

```
$ git clone file:///~kschmidt/public_html/CS265/Labs/Git/Sample
```

- SSH

```
$ git clone ssh://abc123@tux.cs.drexel.edu/~kschmidt/Git/Sample
```

Or, scp-like syntax:

```
$ git clone abc123@tux.cs.drexel.edu:~kschmidt/Git/Sample
```

# Transport Protocols

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Pushing Changes

- Git
  - Seperate listener (port 9418)
  - No authentication
  - Repository needs git-daemon-export-ok file
- HTTP[S]<sup>1</sup>
  - Needs a post-update hook

```
$ git clone https://www.cs.drexel.edu/~kschmidt/Git/Sample
```

---

<sup>1</sup>I've not gotten this working on tux, yet

# Pushing to Remote

# Pushing a Branch to a Remote Repository

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Pushing Changes

- Make sure your **local repository is committed**
- Push your changes to the remote:

```
$ git push practise master
```

- **practise** is the local nickname of the **remote repository to push to**
- **master** is the local branch to be pushed
  - **(master is the only branch you have right now)**

# Default Remote<sup>2</sup>

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Pushing Changes

- The `-u` will have **git remember the parameters, so you needn't type them in each time**
- We need to set a global default value in git first:

```
$ git config --global push.default simple
```

```
$ git push -u practise master
```

---

<sup>2</sup>I've not found this useful, yet

# Local Changes, Update Remote

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Pushing Changes

- Commit when you get to a good spot (think you should)
- When you're ready to make your changes available to others, push your changes up

```
$ echo "Some chocolate to fix a bug" >> hello
$ git add hello
$ git commit -m "Fixed that missing chocolate bug in hello"
```

```
[master c421cc9] Fixed that missing chocolate bug in hello
1 file changed, 1 insertion(+)
```

```
$ git push practise master
```

```
Counting objects: 5, done.
Delta compression using up to 8 threads.
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 287 bytes | 0 bytes/s, done.
Total 3 (delta 0), reused 0 (delta 0)
To /home/user/Git/tutorial-bare/
4c0270d..c421cc9 master -> master
```

# Pulling Changes From Remote

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Pushing Changes

Before **pushing changes to remote:**

- If others maybe changed the remote, pull down recent changes

```
$ git pull [git URL]
```

- (You can specify the remote repository, if not set)
- Resolve any conflicts
- If needed, commit changes (from resolution)
- Now push your changes up

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# Cloning an Existing Remote Repository



# Working Off a Remote Repository

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Pushing Changes

- You can clone a repository
  - On the same machine, as a place to work
  - Onto a different machine, to work, or to synchronise directories
  - You can make a bare clone (create a clone that is a bare repository)
- You create a new branch (in a different directory)  
`git clone options repoUrl [directory]`
- Continuing with the preceding example:

```
$ git clone ~/Git/practise-bare Here
Cloning into 'Here'...
done.
```

# Changes to a Cloned Repo

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Pushing Changes

- You can make changes in Here directory, as usual
- Commit them
- Before pushing changes up to parent repo, do a pull operation, in case others have pushed changes up since your last pull
- Resolve any merge conflicts
- Now, push the changes back up
  - Note, the cloned repository is listed as a remote
  - By default, origin

# Cloned Repo – Example

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Pushing Changes

```
$ git clone ~/Git/practise-bare Here
$ cd Here
$ # make some changes
$ git add -u
$ git pull
Already up-to-date.
$ git commit -m"Fixed the curtains"
...
$ git push
...
$ git status
On branch master
Your branch is ahead of 'origin/master' by 1 commit.
    (use "git push" to publish your local commits)

nothing to commit, working directory clean
$ git push
...
    0d13e1f..06ee293 master -> master
```

# Pushing Changes – Conflicts

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Pushing Changes

- Before pushing changes up, check for changes in the remote repository:

```
$ git pull
...
From /home/kschmidt/git/Play
06ee293..767aa18 master -> origin/master
Auto-merging c
...
Auto-merging a
CONFLICT (content): Merge conflict in a
Automatic merge failed; fix conflicts and then commit the result.
```

- If the deltas can be merged automatically, good
- If not, then **manually fix the conflicts**
  - git shows you the conflicts
  - HEAD is the local file

# Fixing Conflicts

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Pushing Changes

## Listing 1: file1

Initial Content

Edit, made locally, earlier

```
<<<<<<< HEAD
```

Another local edit

```
=====
```

An edit pushed to origin, since last pull

```
>>>>>>> 767aa187c15f5aa06910809565e5f3c54a0b4dd8
```

Make your changes:

## Listing 2: file1, fixed

Initial Content

Edit, made locally, earlier

An edit pushed to origin, since last pull

Another local edit

# Fixing Conflicts – cont.

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Pushing Changes

## Now commit again, and push changes up

```
$ git add -u
$ git commit -m"Merged with origin"
[master 6ef80e8] Merged with origin
$ git push
Counting objects: 18, done.
Delta compression using up to 8 threads.
Compressing objects: 100% (10/10), done.
Writing objects: 100% (10/10), 827 bytes | 0 bytes/s, done.
Total 10 (delta 6), reused 0 (delta 0)
To /home/you/Git/practise-bare
 767aa18..6ef80e8 master -> master
```