

Think Python 2e, Chapter 10 Notes

Lists

October 4, 2022

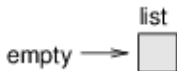
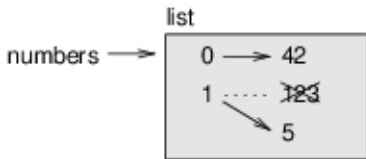
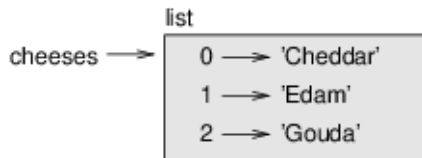
Lists

```
1 >>> cheeses = ['Cheddar', 'Edam', 'Gouda']
2 >>> numbers = [42, 123]
3 >>> empty = []
4 >>> print(cheeses, numbers, empty)
5 ['Cheddar', 'Edam', 'Gouda'] [42, 123] []
6 >>> mixed_list = ['spam', 2.0, 5, [10, 20]]
```

- A sequence of values, called **elements** or **items**
- Values of elements in a list can be anything.
- A list in a list is called **nested**
- The empty list is just []

Lists are mutable

```
1 >>> cheeses = ['Cheddar', 'Edam', 'Gouda']
2 >>> numbers = [42, 123]
3 >>> empty = []
4 >>> numbers[1] = 5
```



Indexing the same in lists and strings

- Any integer expression can be used as an index.
- If you try to read or write an element that does not exist, you get an `IndexError`.
- If an index has a negative value, it counts backward from the end of the list.
- Slicing works the same.

```
1 >>> foo = ['hello', 'there', 'how', 'are', 'you?']  
2 >>> foo[2:4]  
3 ['how', 'are']
```

The in operator also works on lists.

```
1 >>> cheeses = ['Cheddar', 'Edam', 'Gouda']
2 >>> 'Edam' in cheeses
3 True
4 >>> 'Brie' in cheeses
5 False
```

The math operators also work on lists.

```
1 >>> [1,2] + [3,4]
2 [1, 2, 3, 4]
3 >>> [1, 2, 3] * 3
4 [1, 2, 3, 1, 2, 3, 1, 2, 3]
```

List traversal

```
1 for cheese in cheeses:  
2     print(cheese)
```

```
1 for i in range(len(numbers)):  
2     numbers[i] = numbers[i] * 2
```

Traversal only happens at top level

```
1 >>> x = [1,2,3]
2 >>> y = ['hello','bye']
3 >>> a = [99, x, y, 100]
4 >>> a
5 [99, [1, 2, 3], ['hello', 'bye'], 100]
6 >>> for item in a:
7         print(item)
8 99
9 [1, 2, 3]
10 ['hello', 'bye']
11 100
```


List methods

```
1 >>> t = ['a', 'b', 'c']
2 >>> t.append('d')
3 >>> t
4 ['a', 'b', 'c', 'd']
```

```
1 >>> t1 = ['a', 'b', 'c']
2 >>> t2 = ['d', 'e']
3 >>> t1.extend(t2)
4 >>> t1
5 ['a', 'b', 'c', 'd', 'e']
```

t2 is unmodified

List methods

```
1 >>> t.sort()  
2 >>> t  
3 ['a', 'b', 'c', 'd', 'e']
```

List methods

```
4 >>> t.sort()
5 >>> t
6 ['a', 'b', 'c', 'd', 'e']
```

NO! \Rightarrow `t = t.sort()` \Leftarrow BAD!

Reduce

Converting a list of numbers to a single number.

```
1 def add_all(t):  
2     total = 0  
3     for x in t:  
4         total += x  
5     return total
```

The augmented assignment statement:

```
1 total += x
```

equivalent to

```
1 total = total + x
```

Reduce

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1 def add_all(t):  
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```

The augmented assignment statement:

```
1 total += x
```

equivalent to

```
1 total = total + x
```

This is so common python provides a builtin function:

```
1 >>> t = [1, 2, 3]  
2 >>> sum(t)  
3 6
```

Reduce

Converting a list of strings to a single string.

```
1 def cat_all(t):  
2     total = ''  
3     for x in t:  
4         total += x  
5     return total
```

```
1 >>> cat_all(['hello', 'there', 'how', 'are', 'you'])  
2 'hellotherehowareyou'
```

Reduce

Converting a list of strings to a single string.

```
1 def cat_all(t):  
2     total = ''  
3     for x in t:  
4         total += x  
5     return total
```

```
1 >>> cat_all(['hello', 'there', 'how', 'are', 'you'])  
2 'hellotherehowareyou'
```

This is so common python provides a builtin:

```
1 >>> x = ['hello', 'there', 'how', 'are', 'you']  
2 >>> ''.join(x\  
3 'hello/there/how/are/you'  
4 >>> ' '.join(x)  
5 'hello     there     how     are     you'\  

```

Map

Traverse one list while building another.

```
1 def capitalize_all(t):  
2     res = []  
3     for s in t:  
4         res.append(s.capitalize())  
5     return res
```

```
1 >>> capitalize_all(['hello', 'there'])  
2 ['Hello', 'There']
```


Filter

Select only some elements of a list.

```
1 def only_upper(t):  
2     res = []  
3     for s in t:  
4         if s.isupper():  
5             res.append(s)  
6     return res
```

```
1 >>> only_upper(['hello', 'BOB', 'hello', 'HELLO'])  
2 ['BOB', 'HELLO']
```

Map, Filter, Reduce

- Paradigms of functional programming
- Structure complex programs
- Used in large-scale parallel programming

Deleting elements: pop

Deletes and returns one element.

```
1 >>> t = ['a', 'b', 'c']
2 >>> x = t.pop(1)
3 >>> t
4 ['a', 'c']
5 >>> x
6 'b'
```

Without optional parameter, deletes the last one

```
1 >>> t = [1,2,3]
2 >>> t.pop()
3 3
4 >>> t
5 [1, 2]
```

Deleting elements: del

If you don't need the removed value, use `del`

```
1 >>> t = ['a', 'b', 'c']
2 >>> del t[1]
3 >>> t
4 ['a', 'c']
```

Can delete slices

```
1 >>> t = ['a', 'b', 'c', 'd', 'e', 'f']
2 >>> del t[1:5]
3 >>> t
4 ['a', 'f']
```

Deleting elements: remove

If you know the element but not the index, use `remove`

```
1 >>> t = ['a', 'b', 'c']  
2 >>> t.remove('b')  
3 >>> t  
4 ['a', 'c']
```

The return value is `None`

Lists and Strings

```
1 >>> s = 'spam'
2 >>> t = list(s)
3 >>> t
4 ['s', 'p', 'a', 'm']
```

```
1 >>> s = 'pining for the fjords'
2 >>> t = s.split()
3 >>> t
4 ['pining', 'for', 'the', 'fjords']
```

```
1 >>> s = 'spam-spam-spam'
2 >>> delimiter = '-'
3 >>> t = s.split(delimiter)
4 >>> t
5 ['spam', 'spam', 'spam']
```

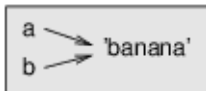
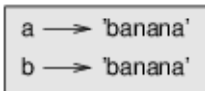
Lists and Strings

```
1 >>> t = ['pining', 'for', 'the', 'fjords']  
2 >>> delimiter = ' '  
3 >>> s = delimiter.join(t)  
4 >>> s  
5 'pining for the fjords'
```

Objects and values

```
1 >>> a = 'banana'
2 >>> b = 'banana'
3 >>> a == b
4 True
```

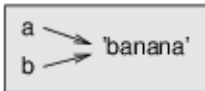
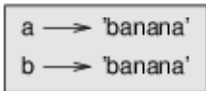
Which is the case?



Objects and values

```
1 >>> a = 'banana'
2 >>> b = 'banana'
3 >>> a == b
4 True
```

Which is the case?



Check with is operator:

```
1 >>> a is b
2 True
```

Python only creates one string.

Lists are different

```
1 >>> a = [1, 2, 3]
2 >>> b = [1, 2, 3]
3 >>> a == b
4 True
5 >>> a is b
6 False
```

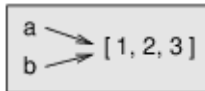
$a \longrightarrow [1, 2, 3]$

$b \longrightarrow [1, 2, 3]$

- They are **equivalent** but not **identical**.
- We say that an **object** has a **value**.

Aliasing

```
1 >>> a = [1, 2, 3]
2 >>> b = a
3 >>> b is a
4 True
```



- Association of a variable with an object is called a **reference**
- If there is more than one reference, an object is **aliased**.
- Changes to one change all aliases:

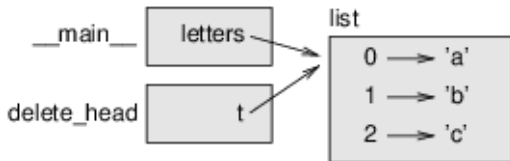
```
1 >>> b[0] = 42
2 >>> a
3 [42, 2, 3]
```

- Aliasing is dangerous

List arguments are aliased

```
1 def delete_head(t):  
2     del t[0]
```

```
1 >>> letters = ['a', 'b', 'c']  
2 >>> delete_head(letters)  
3 >>> letters  
4 ['b', 'c']
```



Destructive operations

```
1 >>> t1 = [1, 2]
2 >>> t2 = t1.append(3)
3 >>> t1
4 [1, 2, 3]
5 >>> t2
6 None
7 >>> t3 = t1 + [4]
8 >>> t1
9 [1, 2, 3]
10 >>> t3
11 [1, 2, 3, 4]
```

- The `append` operation destroys the original list `t1`
- The `+` operation does not

Functions that (don't) modify lists

```
1 def bad_delete_head(t):  
2     t = t[1:]                # WRONG!
```

```
1 >>> t4 = [1, 2, 3]  
2 >>> bad_delete_head(t4)  
3 >>> t4  
4 [1, 2, 3]
```

Usually better to create new lists

```
1 def tail(t):  
2     return t[1:]
```

```
1 >>> letters = ['a', 'b', 'c']  
2 >>> rest = tail(letters)  
3 >>> rest  
4 ['b', 'c']
```

Most list methods return None

```
1 word = word.strip()           # RIGHT!  
2 t = t.sort()                  # WRONG!
```


Most list methods return None

```
1 word = word.strip()           # RIGHT!  
2 t = t.sort()                  # WRONG!
```

Sometimes desctructive and nondestrucitve versions exist

```
1 >>> t = [3,5,2,1,4]  
2 >>> s = sorted(t)  
3 >>> t  
4 [3,5,2,1,4]  
5 >>> s  
6 [1,2,3,4,5]
```

Pick an idiom and stick with it

- There are too many confusing ways to do things sometimes.
- Removing elements from lists:
 - `pop`
 - `remove`
 - `del`
 - slice assignment

Pick an idiom and stick with it

- There are too many confusing ways to do things sometimes.
- Removing elements from lists:
 - `pop`
 - `remove`
 - `del`
 - slice assignment
- **Pick one!**

Make copies to avoid aliasing

```
1 >>> t = [3, 1, 2]
2 >>> t2 = t[:]
3 >>> t2.sort()
4 >>> t
5 [3, 1, 2]
6 >>> t2
7 [1, 2, 3]
```

Vocabulary

list: A sequence of values.

element: One of the values in a list (or other sequence), also called items.

nested list: A list that is an element of another list.

accumulator: A variable used in a loop to add up or accumulate a result.

augmented assignment: A statement that updates the value of a variable using an operator like $+=$.

Vocabulary

- reduce:** A processing pattern that traverses a sequence and accumulates the elements into a single result.
- map:** A processing pattern that traverses a sequence and performs an operation on each element.
- filter:** A processing pattern that traverses a list and selects the elements that satisfy some criterion.

Vocabulary

object: Something a variable can refer to. An object has a type and a value.

equivalent: Having the same value.

identical: Being the same object (which implies equivalence).

reference: The association between a variable and its value.

aliasing: A circumstance where two or more variables refer to the same object.

delimiter: A character or string used to indicate where a string should be split.