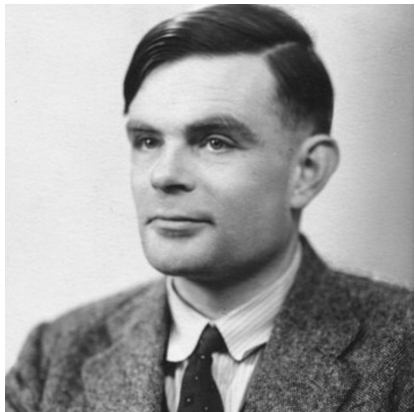


# Introduction to Theory of Computation

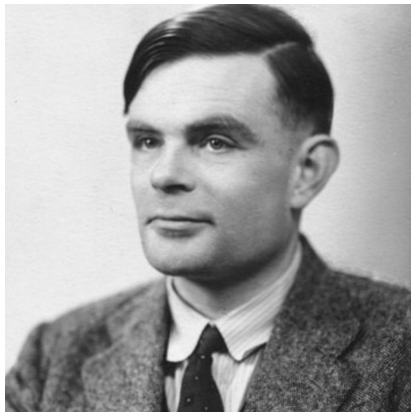
Chapters 4 and 5, Turing Machines and Decidability

November 28, 2018

# Alan Turing

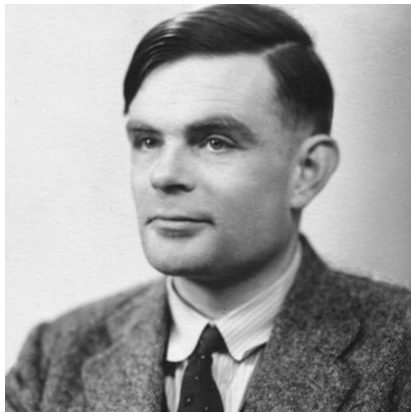


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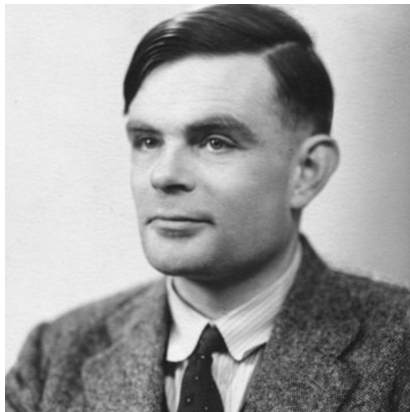
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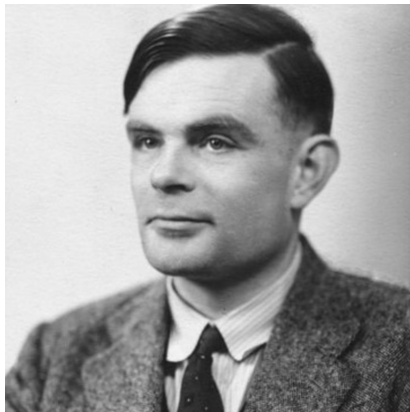
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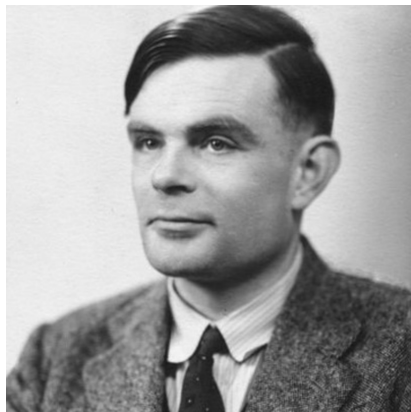
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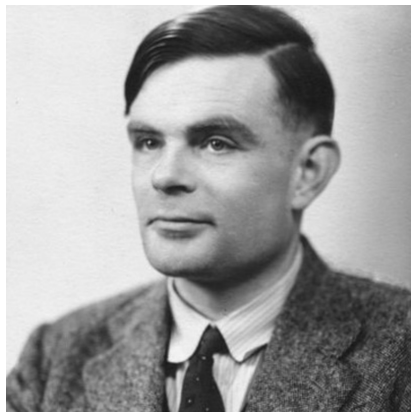
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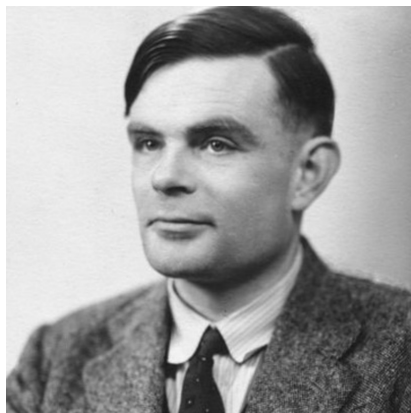
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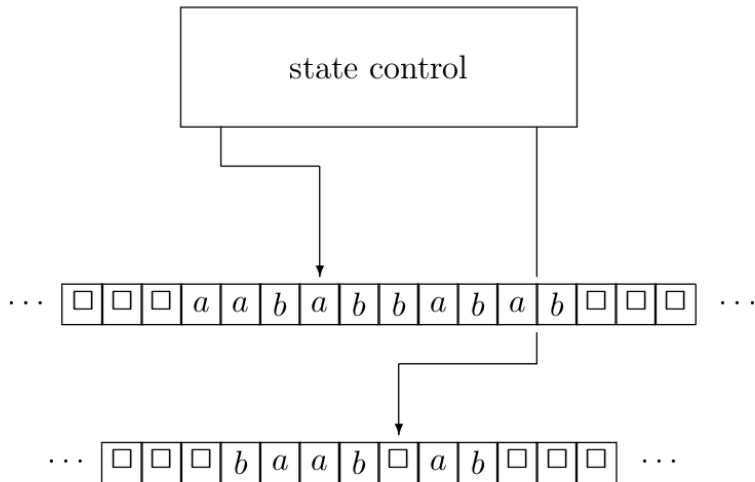
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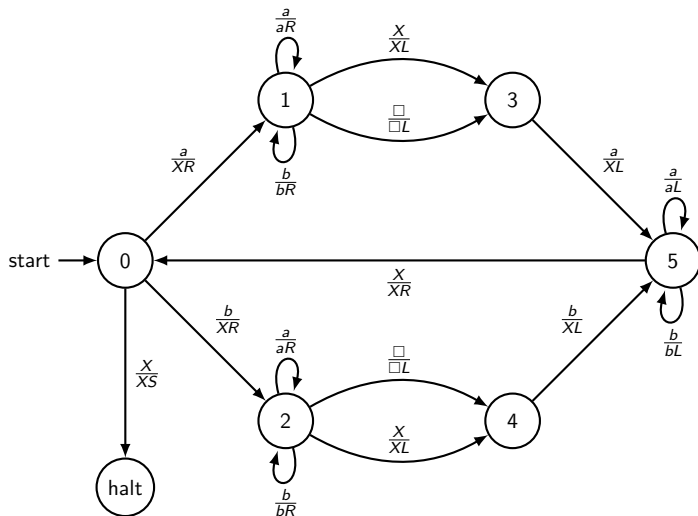
# Turing Machine



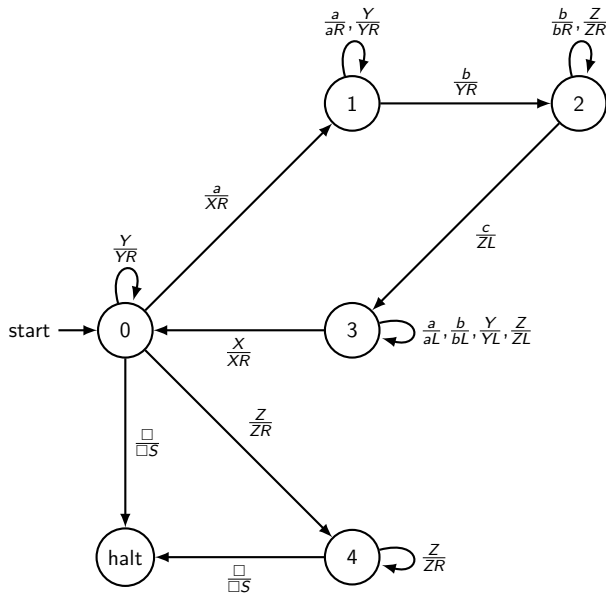
# Tape Drives



# Even Palindromes



$a^n b^n c^n$



# Equivalent models:

1. One-tape Turing machines.
2.  $k$ -tape Turing machines.
3. Non-deterministic Turing machines.
4. Java programs.
5. Scheme programs.
6. C++ programs.
7. ...

# A Universal Turing Machine

- ▶ Any Turing machine  $T$  can be described by a string,  $\langle T \rangle$ .
- ▶ Another Turing machine  $U$  can simulate the operation of  $T$  on input string  $w$ , when given input  $\langle T \rangle$  and  $w$ .
- ▶ A Turing machine, such as  $U$ , that can simulate any other Turing machine is called a **Universal Turing Machine**.



# The Church-Turing Thesis

**Every computational process that is intuitively considered to be an algorithm can be converted to a Turing machine.**

# The Church-Turing Thesis

**Every computational process that is intuitively considered to be an algorithm can be converted to a Turing machine.**

- ▶ Not a theorem.
- ▶ Can't be proved because it proposed as a *definition* of **algorithm**.

# Decidability

A language  $A$  over  $\Sigma$  is *decidable* if there exists a Turing machine  $M$  such that for every string  $w \in \Sigma^*$ :

1. If  $w \in A$  then  $M$ , started on  $w$ , halts in an accept state.
2. If  $w \notin A$  then  $M$ , started on  $w$ , halts in a reject state.

► We will call a machine like this a **decider** for the language.

# Enumerability

A language  $A$  over  $\Sigma$  is *enumerable* if there exists a Turing machine  $M$  such that for every string  $w \in \Sigma^*$ :

1. If  $w \in A$  then  $M$ , started on  $w$ , halts in the accept state.
  2. If  $w \notin A$  then  $M$ , started on  $w$ , either halts in the reject state or loops forever.
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- ▶ We will call a machine like this a **recognizer** for the language.
  - ▶ A machine that produces each string in a language, one at a time, is an **enumerator** for the language.

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- ▶ We will call a machine like this a **recognizer** for the language.
  - ▶ A machine that produces each string in a language, one at a time, is an **enumerator** for the language.
  - ▶ We will prove shortly that the existence of a recognizer is equivalent to the existence of an enumerator.

# Decidable vs. enumerable

- ▶ **Decidable** is also called
  - ▶ **computable**
  - ▶ **recursive**
  
- ▶ **Enumerable** is also called
  - ▶ **semi-decidable**
  - ▶ **recognizable**
  - ▶ **recursively enumerable**

# Enumerator $\Rightarrow$ Recognizer

If we have an enumerator  $M_E$  for a language  $L$ ,  
we can construct a recognizer  $M_R$  for  $L$ .

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- ▶  $M_R$ :
  - ▶ On input  $w$ :
    - ▶ Start running  $M_E$ , producing series  $s_1, s_2, s_3, \dots$
    - ▶ If  $w = s_i$  for any  $i \in \mathbb{N}$ , halt with **accept**.



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- ▶ If  $x \in L$  then on input  $x$ ,  $M_R$  will halt with accept.
- ▶ If  $x \notin L$  then on input  $x$ ,  $M_R$  will run forever.

## Recognizer $\Rightarrow$ Enumerator

If we have a recognizer  $M_R$  for a language  $L$ ,  
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- ▶ This is tricky.
- ▶ We can build a machine to enumerate all possible strings:

$\underbrace{\epsilon}_0, \underbrace{0, 1}_1, \underbrace{00, 01, 10, 11}_2, \underbrace{000, 001, 010, 011, 100, \dots}_3, \underbrace{0000, \dots, \dots}_4, \dots$

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- ▶ We might suppose we just run  $M_R$  on each string, and output any that are accepted.
- ▶ That would be the machine,  $M_E$ , right?

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- ▶ We might suppose we just run  $M_R$  on each string, and output any that are accepted.
- ▶ That would be the machine,  $M_E$ , right?
- ▶ But we *can't* just run  $M_R$  on each of these strings!
- ▶  $M_R$  might not halt!
- ▶ What to do?

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# Recognizer $\Rightarrow$ Enumerator

If we have a recognizer  $M_R$  for a language  $L$ ,  
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- ▶  $M_E$ :
  - ▶ Generate, one at a time, all possible  $s \in \Sigma^*$ :  $s_1, s_2, s_3, \dots$
  - ▶ Keep them in a list.
  - ▶ After each string  $s_i$  is added to the list, run  $M_R$  on all strings in the list for  $i$  steps.
  - ▶ If any run of  $M_R$  accepts a string, output that string and remove it from the list.
  - ▶ If any run of  $M_R$  rejects a string, remove it from the list.

This machine will eventually run all possible strings for all possible number of steps. Hence, if  $M_R$  ever recognizes a string, this machine will output it. If a string is never recognized by  $M_R$ , it will never be output.

# Describing machines and problems as strings

- ▶ We assume any machine (DFA, PDA, TM) can be described by a string  $M$  using some alphabet.
- ▶ The input to any machine is a string  $w$  using some alphabet.
- ▶ We can thus describe both a machine  $M$  and its input  $w$ , with a pair of strings:  $(M, w)$ .
- ▶ This pair can be converted to a single string  $\langle M, w \rangle$ .
- ▶ For convenience, we assume  $\langle M, w \rangle$  is encoded in binary.
- ▶ In general,  $\langle x \rangle$  means: encode  $x$  as a binary string.
- ▶ We can now define a language  $A$  as the set of all strings  $\langle M, w \rangle$  such that  $w \in \mathcal{L}(M)$ , the language of  $M$ .



The language  $A_{DFA}$  is decidable

$$A_{DFA} = \{\langle M, w \rangle : M \text{ is a DFA that accepts } w\}$$

Proof?

# The language $A_{DFA}$ is decidable

$$A_{DFA} = \{\langle M, w \rangle : M \text{ is a DFA that accepts } w\}$$

Proof?

- ▶ Given input  $\langle M, w \rangle$ :
  - ▶ Run  $M$  on  $w$ .
  - ▶ It must terminate.
  - ▶ If it accepts, accept, else reject.

The language  $A_{NFA}$  is decidable

$$A_{NFA} = \{\langle M, w \rangle : M \text{ is a NFA that accepts } w\}$$

Proof?

# The language $A_{NFA}$ is decidable

$$A_{NFA} = \{\langle M, w \rangle : M \text{ is a NFA that accepts } w\}$$

Proof?

- ▶ Given input  $\langle M, w \rangle$ :
  - ▶ Convert NFA  $M$  to DFA  $N$ .
  - ▶ This algorithm terminates.
  - ▶ Run  $N$  on  $w$ .
  - ▶ It must terminate.
  - ▶ If it accepts, accept, else reject.

The language  $A_{CFG}$  is decidable

$$A_{CFG} = \{\langle M, w \rangle : M \text{ is a CFG that accepts } w\}$$

Proof?

# The language $A_{CFG}$ is decidable

$$A_{CFG} = \{\langle M, w \rangle : M \text{ is a CFG that accepts } w\}$$

Proof?

- ▶ Given input  $\langle M, w \rangle$ :
  - ▶ Convert CFG  $M$  to Chomsky normal form CFG  $N$ .
  - ▶ This algorithm terminates.
  - ▶ Generate all derivations of length  $2|w| - 1$  from  $N$ .
  - ▶ There are a finite number of these, so it must terminate.
  - ▶ If any derivation yields  $w$ , accept, else reject.

The language  $A_{TM}$  is not decidable.

$$A_{TM} = \{\langle M, w \rangle : M \text{ is a TM that accepts } w\}$$

Proof?

The language  $A_{TM}$  is not decidable.

$$A_{TM} = \{\langle M, w \rangle : M \text{ is a TM that accepts } w\}$$

Proof? By contradiction.

- ▶ Assume there is a TM  $H$  that decides this language.



# The language $A_{TM}$ is not decidable.

$$A_{TM} = \{\langle M, w \rangle : M \text{ is a TM that accepts } w\}$$

Proof? By contradiction.

- ▶ Assume there is a TM  $H$  that decides this language.
- ▶ Construct the following TM,  $D$ :

$D$ : On input  $\langle M \rangle$ :

- ▶ Run  $H$  on  $\langle M, \langle M \rangle \rangle$ .
- ▶ If  $H$  accepts, reject, else accept.

- ▶ If  $H$  accepts  $\langle D, \langle D \rangle \rangle$ , then  $D$  rejects  $\langle D \rangle$ .
  - ▶ Therefore, by definition  $\langle D, \langle D \rangle \rangle \notin A_{TM}$ .
- ▶ If  $H$  rejects  $\langle D, \langle D \rangle \rangle$ , then  $D$  accepts  $\langle D \rangle$ .
  - ▶ Therefore, by definition  $\langle D, \langle D \rangle \rangle \in A_{TM}$ .
- ▶ In either case,  $H$  does not decide  $A_{TM}$ .

# Diagonal argument

- ▶ Machine  $H$  that decides  $A_{TM}$  can fill in this table:

	$\langle M_0 \rangle$	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\langle M_4 \rangle$	$\langle M_5 \rangle$	...
$M_0$	<b>accept</b>	accept	accept	reject	accept	reject	...
$M_1$	accept	<b>reject</b>	accept	accept	accept	reject	...
$M_2$	accept	reject	<b>accept</b>	accept	accept	reject	...
$M_3$	accept	accept	reject	<b>reject</b>	accept	accept	...
$M_4$	reject	accept	accept	reject	<b>accept</b>	accept	...
$M_5$	reject	reject	accept	accept	accept	<b>reject</b>	...
...	...	...	...	...	...	...	...

- ▶  $D$  uses  $H$  to give the opposite answer on the diagonal.
- ▶  $H$  must give the wrong answer somewhere on machine  $D$ .

The language  $A_{TM}$  is enumerable but not decidable.

$$A_{TM} = \{\langle M, w \rangle : M \text{ is a TM that accepts } w\}$$

Proof?

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$$A_{TM} = \{\langle M, w \rangle : M \text{ is a TM that accepts } w\}$$

Proof?

- ▶ Given input  $\langle M, w \rangle$  :
  - ▶ Simulate the operation of  $M$  on  $w$ .
  - ▶ If this terminates with accept, accept.

The language *Halt* is not decidable.

$$\textit{Halt} = \{ \langle M, w \rangle : M \text{ is a TM that terminates on } w \}$$

Proof?

# The language *Halt* is not decidable.

$$\text{Halt} = \{\langle M, w \rangle : M \text{ is a TM that terminates on } w\}$$

Proof?

By contradiction. Assume there is a TM  $H$  that decides this language. Construct the following TM,  $Q$ :

$Q$ : On input  $\langle M \rangle$ :

▶ while  $H(\langle M, \langle M \rangle \rangle)$  do end;

- ▶ What happens if we run  $Q$  on itself?
- ▶ If  $H$  says  $Q(\langle Q \rangle)$  terminates,  $Q(\langle Q \rangle)$  does not terminate.
- ▶ If  $H$  says  $Q(\langle Q \rangle)$  does not terminate,  $Q(\langle Q \rangle)$  terminates.
- ▶  $Q(\langle Q \rangle)$  terminates iff  $Q(\langle Q \rangle)$  does not terminate.

# The language *Halt* is not decidable.

$$\text{Halt} = \{ \langle M, w \rangle : M \text{ is a TM that terminates on } w \}$$

Proof?

By contradiction. Assume there is a TM  $H$  that decides this language. Construct the following TM,  $Q$ :

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- ▶ If  $H$  says  $Q(\langle Q \rangle)$  does not terminate,  $Q(\langle Q \rangle)$  terminates.
- ▶  $Q(\langle Q \rangle)$  terminates iff  $Q(\langle Q \rangle)$  does not terminate.
- ▶ Can also use a diagonal argument.

The language  $M_a$  is not decidable.

$$M_a = \{\langle M \rangle \mid \mathcal{L}(M) = \{a\}\}$$

Proof?



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Proof?

By contradiction.

- ▶ Suppose TM  $A$  decides  $M_a$ .
- ▶ Construct the following TM,  $H$ :

$H$ : On input  $\langle M, w \rangle$ :

- ▶ Construct TM  $D$ :

$D$ : On input  $\langle s \rangle$ :

- ▶ Run  $M$  on  $w$ .
- ▶ If  $s = a$  accept, else reject.

- ▶ Run  $A$  on  $D$ . If it accepts, accept, else reject.

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- ▶ Run  $M$  on  $w$ .
- ▶ If  $s = a$  accept, else reject.

- ▶ Run  $A$  on  $D$ . If it accepts, accept, else reject.

- ▶  $\mathcal{L}(D) = \{a\}$  iff  $M$  halts on  $w$ .

# The language $M_a$ is not decidable.

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Proof?

By contradiction.

- ▶ Suppose TM  $A$  decides  $M_a$ .
- ▶ Construct the following TM,  $H$ :

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$D$ : On input  $\langle s \rangle$ :

- ▶ Run  $M$  on  $w$ .
- ▶ If  $s = a$  accept, else reject.

- ▶ Run  $A$  on  $D$ . If it accepts, accept, else reject.

- ▶  $\mathcal{L}(D) = \{a\}$  iff  $M$  halts on  $w$ .
- ▶  $H$  decides the language  $Halt$ . But that's impossible!

The language  $M_\emptyset$  is not decidable.

$$M_\emptyset = \{\langle M \rangle \mid \mathcal{L}(M) = \emptyset\}$$

Proof?

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Proof?

By contradiction.

- ▶ Suppose TM  $A$  decides  $M_\emptyset$ .
- ▶ Construct the following TM,  $H$ :

$H$ : On input  $\langle M, w \rangle$ :

- ▶ Construct TM  $D$ :

$D$ : On input  $\langle s \rangle$ :

- ▶ Run  $M$  on  $w$ .
- ▶ Accept.

- ▶ Run  $A$  on  $D$ . If it accepts, reject, else accept.

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Proof?

By contradiction.

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- ▶ Run  $M$  on  $w$ .
- ▶ Accept.

- ▶ Run  $A$  on  $D$ . If it accepts, reject, else accept.

- ▶  $\mathcal{L}(D) = \emptyset$  iff  $M$  does not halt on  $w$ .

# The language $M_\emptyset$ is not decidable.

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Proof?

By contradiction.

- ▶ Suppose TM  $A$  decides  $M_\emptyset$ .
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- ▶ Construct TM  $D$ :

$D$ : On input  $\langle s \rangle$ :

- ▶ Run  $M$  on  $w$ .
- ▶ Accept.

- ▶ Run  $A$  on  $D$ . If it accepts, reject, else accept.

- ▶  $\mathcal{L}(D) = \emptyset$  iff  $M$  does not halt on  $w$ .
- ▶  $H$  decides the language  $Hal_t$ . But that's impossible!

# Rice's Theorem

Let  $\mathcal{T}$  be the set of all binary encoded TMs.

Let  $\mathcal{P}$  be a subset of  $\mathcal{T}$  such that

1.  $\mathcal{P} \neq \emptyset$
2.  $\mathcal{P} \neq \mathcal{T}$
3. If  $L(M_1) = L(M_2)$ , then either both or neither is in  $\mathcal{P}$ .

Then  $\mathcal{P}$  is undecidable.



# Rice's Theorem Examples

1.  $\{\langle M \rangle \mid M \text{ accepts only inputs in the language } a^*b^*\}$
2.  $\{\langle M \rangle \mid M \text{ accepts only input of length } n^2\}$
3.  $\{\langle M \rangle \mid M \text{ accepts only input of length } 10\}$
4.  $\{\langle M \rangle \mid M \text{ accepts all inputs}\}$
5.  $\{\langle M \rangle \mid M \text{ rejects all inputs}\}$

None of these is decidable.

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4.  $\{\langle M \rangle \mid M \text{ accepts all inputs}\}$
5.  $\{\langle M \rangle \mid M \text{ rejects all inputs}\}$

None of these is decidable.

- ▶ Note that it is easy to find a machine in each of these sets.
- ▶ It is also easy to find a machine not in each of these sets.
- ▶ What *cannot* be done is find a machine that will decide if *another* machine is in one of these sets.

# Hilbert's 10th problem is enumerable but not decidable

$Hilbert = \{ \langle p \rangle : p \text{ is a polynomial with integer coefficients} \\ \text{that has an integral root} \}$

$$15x^3y^2 + 12xy^2 - 17x^9y^2 + 2x - 5y + 3 = 0$$



# Post Correspondence Problem is enumerable but not decidable

- ▶ Given a finite set of dominoes with strings on the top and the bottom, and an unlimited supply of each domino, does there exist a sequence of these dominoes such that the string at the top matches the string at the bottom?
- ▶ For example, given the set of three dominos:

a	ab	bba
baa	aa	bb

- ▶ We can find a sequence:

bba	ab	bba	a
bb	aa	bb	baa

- ▶ Where the top and bottom rows are both: bbaabbbbaa

# Uncomputable real number

- ▶ A *computable real number* is one for which there is a Turing machine which, given  $n$  on its initial tape, terminates with the  $n$ th digit of the decimal expansion of that number encoded on its tape.
  - ▶  $\pi$  and  $\sqrt{2}$  are computable, even though their decimal expansions never end.

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The  $i$ th digit of  $x$  is 1 if  $\mathcal{L}(T_i) = \emptyset$ , otherwise 0.
- ▶  $x$  cannot be computable, because its solution would solve the halting problem (see above).



A language such that both  $A$  and  $\overline{A}$  are not enumerable.

$$EQ_{TM} = \{\langle M_1, M_2 \rangle : \mathcal{L}(M_1) = \mathcal{L}(M_2)\}$$

# $EQ_{TM}$ is not enumerable

$$EQ_{TM} = \{\langle M_1, M_2 \rangle : \mathcal{L}(M_1) = \mathcal{L}(M_2)\}$$

- ▶ Suppose  $EQ_{TM}$  is recognizable by TM  $M_{=}$ .
- ▶ Recall that  $\overline{Halt}$  is not recognizable.
- ▶ For any  $M$  and  $w$ , define the following TM:

$M_{Mw}$ : on input  $s$ :

- ▶ Run  $M$  on  $w$ .
- ▶ Accept

- ▶ Also define:

$M_{\emptyset}$ : on input  $s$ , reject.

$M_{\Sigma^*}$ : on input  $s$ , accept.

- ▶ Run  $M_{=}$  on  $\langle M_{\emptyset}, M_{Mw} \rangle$ .
  - ▶ This accepts iff  $\langle M, w \rangle \in \overline{Halt}$ .
  - ▶ Therefore it is a recognizer for  $\overline{Halt}$ .

# $\overline{EQ_{TM}}$ is not enumerable

$$\overline{EQ_{TM}} = \{\langle M_1, M_2 \rangle : \mathcal{L}(M_1) \neq \mathcal{L}(M_2)\}$$

- ▶ Suppose  $\overline{EQ_{TM}}$  is recognizable by TM  $M_{\neq}$ .
- ▶ Recall that  $\overline{Halt}$  is not recognizable.
- ▶ For any  $M$  and  $w$ , define the following TM:

$M_{Mw}$ : on input  $s$ :

- ▶ Run  $M$  on  $w$ .
- ▶ Accept

- ▶ Also define:

$M_{\emptyset}$ : on input  $s$ , reject.

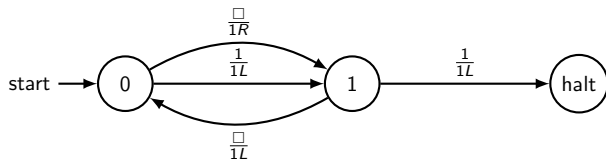
$M_{\Sigma^*}$ : on input  $s$ , accept.

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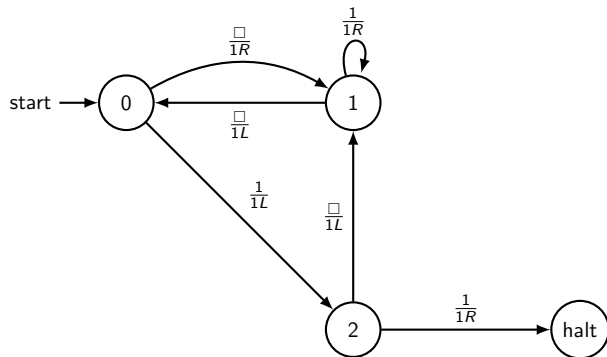
# Busy beavers are not enumerable

The  $n$ th busy beaver number is the largest (finite) number of 1s that can be output by a Turing machine with  $n$  states when started on a blank tape.

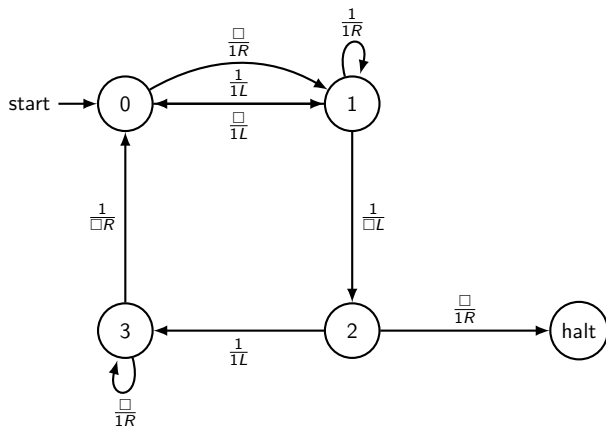
## 2 State Busy Beaver: four 1s



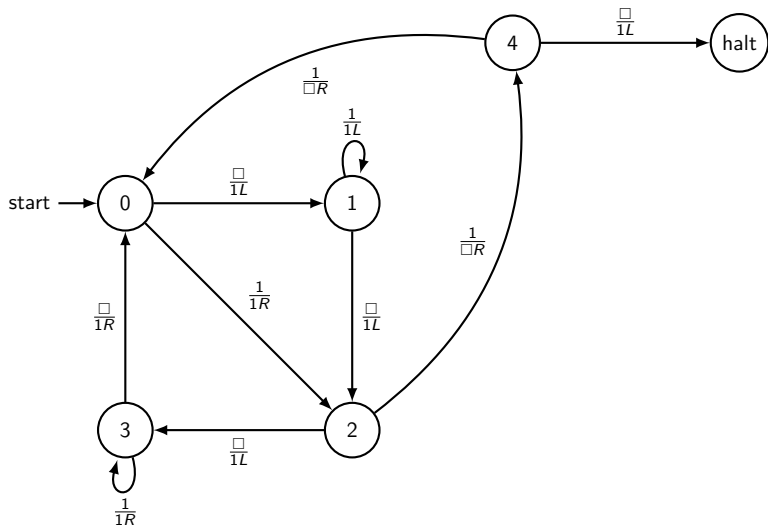
### 3 State Busy Beaver: six 1s



## 4 State Busy Beaver: thirteen 1s



## 5 State Busy Beaver (?): 4098 1s





# Current Busy Beaver Records

$$bb(2) = 4$$

$$bb(3) = 6$$

$$bb(4) = 13$$

$$bb(5) \geq 4098$$

discovered in 1989

$$bb(6) \geq 3.515 \times 10^{18267}$$

discovered in 2010

$$bb(7) \geq 10^{10^{10^{18705353}}}$$

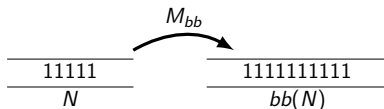
actually, much bigger

Note: there are about  $10^{80}$  atoms in the universe!

# Proof Busy Beaver function is not computable

Proof by contradiction.

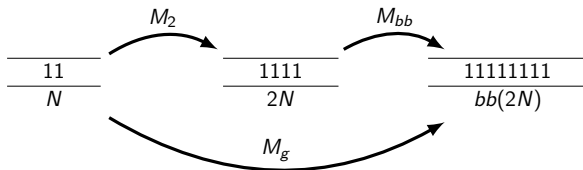
- ▶ Let  $bb(n)$  be the largest (finite) number of 1's output by a Turing Machine with  $n$  states.
- ▶ Suppose there is a Turing Machine  $M_{bb}$  that computes  $bb(n)$ , that is, starting with  $n$  on the tape, the machine halts with  $bb(n)$  on the tape.



- ▶ Note: this is a new use of TMs, computing a function from input to output, not recognizing a language.

# Busy Beaver proof

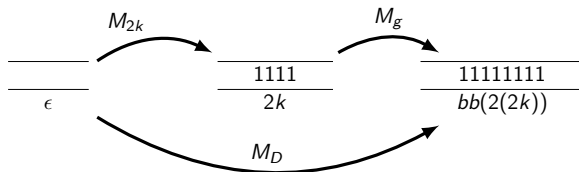
- ▶ Let  $g(n) = bb(2n)$ . We can build a TM for  $g$  by starting with a machine that doubles the input, and then runs the machine  $M_{bb}$ .



- ▶ Suppose the machine for  $g$ ,  $M_g$  has  $k$  states.

# Busy Beaver proof

- ▶ Build a machine  $M_{2k}$  with  $2k$  states that does nothing but put  $2k$  1s on a blank tape.
- ▶ Now build a machine  $M_D$  that starts by putting  $2k$  1's on the tape, and then runs the  $M_g$  machine.



- ▶  $M_D$  can be built with  $3k$  states.
- ▶ The output of  $M_D$  is  $g(2k) = bb(2(2k)) = bb(4k)$  1s.
- ▶ Do you see the problem?

# An Old Philosophical Problem

This sentence is false.

# Quine's Paradox

"Yields falsehood when preceded by its quotation"  
yields falsehood when preceded by its quotation.

# Self Reproducing Sentences

Print two copies of the following, the second one in quotes:  
"Print two copies of the following, the second one in quotes:"

## Self Reproducing Programs: “Quines”

```
(define data "Put the program below here,  
so long as it doesn't have any strings in it.")  
(define (display-as-data data)  
  (display (integer->char 40))  
  (display 'define)  
  (display (integer->char 32))  
  (display 'data)  
  (display (integer->char 32))  
  (display (integer->char 34))  
  (display data)  
  (display (integer->char 34))  
  (display (integer->char 41))  
  (newline))  
(display-as-data data)  
(display data)
```



# The Recursion Theorem

Let  $T$  be a Turing machine that computes a function

$$t : \Sigma^* \times \Sigma^* \rightarrow \Sigma^*$$

There is a Turing machine  $R$  that computes a function

$$r : \Sigma^* \rightarrow \Sigma^*$$

where, for every  $w \in \Sigma^*$ ,

$$r(w) = t(w, \langle R \rangle)$$

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where, for every  $w \in \Sigma^*$ ,

$$r(w) = t(w, \langle R \rangle)$$

- In other words, given any computation with two inputs, we can assume that it is given only one input and obtains a description of itself for the second input.

# The language $A_{TM}$ is not decidable: EASY PROOF!

$$A_{TM} = \{ \langle M, w \rangle : M \text{ is a TM that accepts } w \}$$

Proof?

# The language $A_{TM}$ is not decidable: EASY PROOF!

$$A_{TM} = \{\langle M, w \rangle : M \text{ is a TM that accepts } w\}$$

Proof? By contradiction.

- ▶ Assume there is a TM  $H$  that decides this language.
- ▶ Construct the following TM,  $B$ :

$B$ : On input  $\langle w \rangle$ :

- ▶ Obtain own description,  $\langle B \rangle$ .
- ▶ Run  $H$  on  $\langle B, w \rangle$ .
- ▶ If  $H$  accepts, reject, else accept.

- ▶ Running  $B$  on input  $w$  does the opposite of what  $H$  says.
- ▶ Therefore,  $H$  is wrong about  $B$ .
- ▶  $H$  does not decide  $A_{TM}$ .