Notes on Red-black Trees

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Red-black trees

- A variation of binary search trees.
- **Balanced:** height is $O(\lg n)$, where n is number of nodes.
- ▶ Operations will take $O(\lg n)$ in worst case.

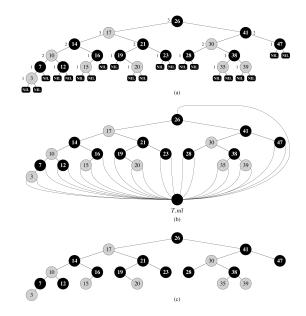
Red-black trees

- A red-black tree is a binary search tree.
- ▶ One bit per node stores an attribute *color*, red or black.
- ▶ All leaves are empty (nil) and colored black.
- ▶ We use a sentinel T. nil for all the leaves of a red-black tree T.
- ► T. nil. color is black.
- ▶ The root's parent is also *T. nil*.

Red-black tree properties

- 1. Every node is either red or black.
- 2. The root is black.
- 3. Every leaf (T. nil) is black.
- 4. If a node is red, then both its children are black Hence no two reds in a row.
- 5. For each node, all paths from the node to descendant leaves contain the same number of black nodes.

Red-black tree



Height of a red-black tree

- ► **Height of a node** is the number of edges in longest path to leaf.
- ▶ **Black-height** of a node x: bh(x) is the number of black nodes (including T.nil) on a path from x to a leaf, not counting x.
 - By property 5, black-height is well defined.
 - ▶ Changing the color of a node does not change its black-height.
 - Changing the color of a node will change the black-height of its ancestors.

Claim 1:

Any node with height h has black-height h2.

Proof

- ▶ By property 4, $\leq h/2$ nodes on the path from node to a leaf are red.
- ▶ Hence $\geq h/2$ are black.

Claim 2:

The subtree rooted at x contains $\geq 2^{bh(x)} - 1$ internal nodes.

Proof. By induction on height of x. **Basis:** Height of $x = 0 \Rightarrow x$ is a leaf and so bh(x) = 0, $2^0 - 1 = 0$. **Inductive step:**

- Let the height of x be h.
- Any child of x has height h-1 and black-height either bh(x) (if the child is red) or bh(x)-1 (if the child is black).
- ▶ By inductive hypothesis, each child has $\geq 2^{bh(x)-1} 1$ internal nodes.
- ► Thus, the subtree rooted at x contains $\geq 2 \cdot (2^{bh(x)-1}-1) + 1 = 2^{bh(x)}-1$ internal nodes.

Lemma:

A red-black tree with *n* internal nodes and height *h* has

$$h \leq 2\lg(n+1)$$

- Recall proven claims:
 - ▶ Any node with height h has black-height h ≥ h/2.
 - ► The subtree rooted at any node x contains $\geq 2^{bh(x)} 1$ internal nodes.

Proof

Let *h* and *b* be the height and black-height of the root, respectively.

By the above two claims,

$$n \ge 2^b - 1 \ge 2^{h/2} - 1$$

Adding 1 to both sides and then taking logs gives

$$\lg(n+1) \ge h/2$$

which implies that

$$h \leq 2\lg(n+1)$$



Operations on red-black trees

- ▶ MINIMUM, MAXIMUM, SUCCESSOR, PREDECESSOR and SEARCH all run in $O(h) = O(\lg n)$ time.
- ▶ INSERT, what color to make the new node?
 - ► Red?
 - Might violate property 4.
 - ► Black?
 - Might violate property 5.
- ▶ DELETE, what color was the old node?
 - Red? OK.
 - Unless successor is black?
 - ► Black?
 - ▶ Could cause two reds in a row, and violate properties 2 and 5.

Rotations

- Only pointers are changed.
- Won't upset binary-search-tree property.
- Doesn't care about red-black.

Left-Rotate(T, x)

1
$$y = x.right$$

2
$$x.right = y.left$$

3 **if**
$$y.left \neq T.nil$$

4
$$y.left.p = x$$

5
$$y.p = x.p$$

6 **if**
$$x.p == T.nil$$

$$T.root = y$$

B elseif
$$x == x. p. left$$

9
$$x.p.left = y$$

10 **else**
$$x$$
. p . $right = y$

11
$$y.left = x$$

12
$$x.p = y$$



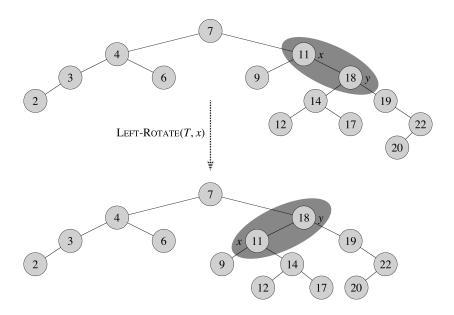
Left-Rotate
$$(T,x)$$
 \blacksquare
Right-Rotate (T,y)



Assumes

- \triangleright x.right \neq T.nil
- ▶ root's parent is T. nil

Rotations



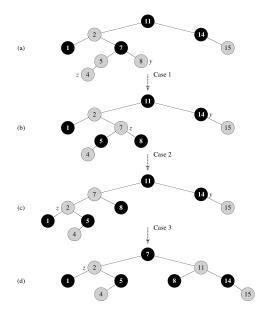
Insertions

- Start by doing regular binary-tree insertion.
- Color new node red.
- May violate red-black tree properties:
- Every node is either red or black. OK.
- 2. The root is black.

 New node might be root.
- Every leaf (T. nil) is black. OK.
- If a node is red, then both its children are black.
 New node's parent might be red.
- For each node, all paths from the node to descendant leaves contain the same number of black nodes. OK

```
RB-Insert-Fixup(T, z)
     while z. p. color == RED
          if z.p == z.p.p. left
              y = z. p. p. right
 4
              if y. color == RED
 5
                   z. p. color = BLACK
 6
                   v.color = BLACK
                   z. p. p. color = RED
 8
                   z = z.p.p
              else if z == z. p. right
10
                        z = z.p
                        Left-Rotate(T, z)
11
12
                   z. p. color = BLACK
13
                   z. p. p. color = RED
14
                   RIGHT-ROTATE(T, z. p. p)
15
          else
16
               ("right" \rightleftharpoons "left")
     T.root.color = BLACK
```

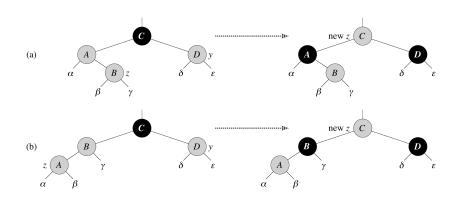
RB-Insert-Fixup



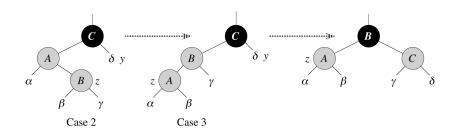
Insert fixup loop invariant.

- z is red
- ▶ There is at most one red-black violation:
 - z is a red root.
 - ▶ z and z.p are both red.

Parent is red and uncle is red:



Parent is red and uncle is black:



Analysis

- ▶ $O(\lg n)$ time to insert into binary tree.
- ► Fixup also $O(\lg n)$:
 - **Each** pass through the loop takes O(1) time.
 - ▶ Each iteration moves *z* up two levels.
 - $ightharpoonup O(\lg n)$ levels.
 - Also note that there are at most 2 rotations overall.
- ▶ Insertion into red-black tree is $O(\lg n)$.

Deletion

- Not covered here.
- ▶ But also $O(\lg n)$.

```
RB-Delete(T, z)
```

- 1 y = z
- 2 y-original-color = y.color
- 3 **if** z.left == T.nil
- 4 x = z.right
- 5 RB-Transplant(T, z, z. right