```
TREE-INSERT(T,z)
y = NIL
x = T.root
while x \neq NIL
    v = x
    if z. key < x. key
         x = x.left
    else x = x.right
z.p = y
if v == NIL
    T.root = 7
                      # tree T was empty
elseif z. key < v. key
    v.left = z
else y.right = z
```