

Notes on Quicksort

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Quicksort

- $\Theta(n^2)$ worst case.
- $\Theta(n \lg n)$ expected running time.
- Constants are small.
- Sorts in place.

Quicksort: three step process

- To sort $A[p..r]$:
 - **Divide:** Partition $A[p..r]$ into two (possibly empty) subarrays $A[p..q-1]$ and $A[q+1..r]$, such that each element in the first subarray is $\leq A[q]$ and $A[q] \leq$ each element in the second subarray.
 - **Conquer:** Sort the two subarrays by recursive calls.
 - **Combine:** Nothing needs to be done.

QUICKSORT(A, p, r)

```
1  if  $p < r$ 
2       $q = \text{PARTITION}(A, p, r)$ 
3      QUICKSORT( $A, p, q - 1$ )
4      QUICKSORT( $A, q + 1, r$ )
```

Initial call is QUICKSORT($A, 1, n$)

Compare Quicksort and Mergesort

QUICKSORT(A, p, r)

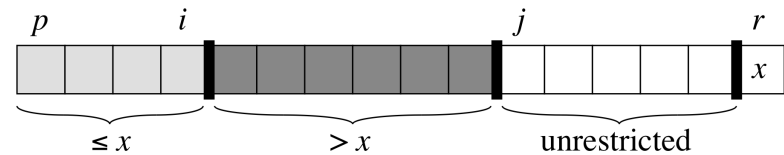
```
1  if  $p < r$ 
2       $q = \text{PARTITION}(A, p, r)$ 
3      QUICKSORT( $A, p, q - 1$ )
4      QUICKSORT( $A, q + 1, r$ )
```

MERGESORT(A, p, r)

```
1  if  $p < r$ 
2       $q = \lfloor (p + r) / 2 \rfloor$ 
3      MERGESORT( $A, p, q$ )
4      MERGESORT( $A, q + 1, r$ )
5      MERGE( $A, p, q, r$ )
```

PARTITION(A, p, r)

```
1   $x = A[r]$ 
2   $i = p - 1$ 
3  for  $j = p$  to  $r - 1$ 
4      if  $A[j] \leq x$ 
5           $i = i + 1$ 
6          exchange  $A[i]$  with  $A[j]$ 
7  exchange  $A[i + 1]$  with  $A[r]$ 
8  return  $i + 1$ 
```



- Always selects $A[r]$ as the **pivot**
- Loop invariant:
 1. All entries in $A[p..i]$ are \leq pivot
 2. All entries in $A[i + 1..j - 1]$ are $>$ pivot
 3. $A[r] =$ pivot

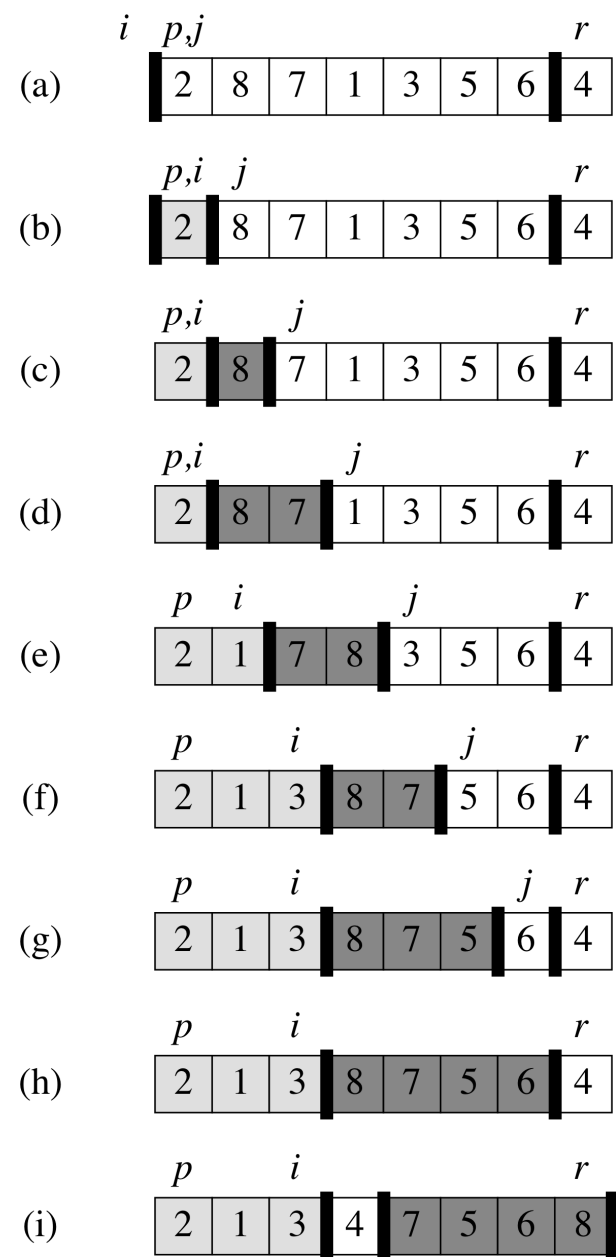
PARTITION(A, p, r)

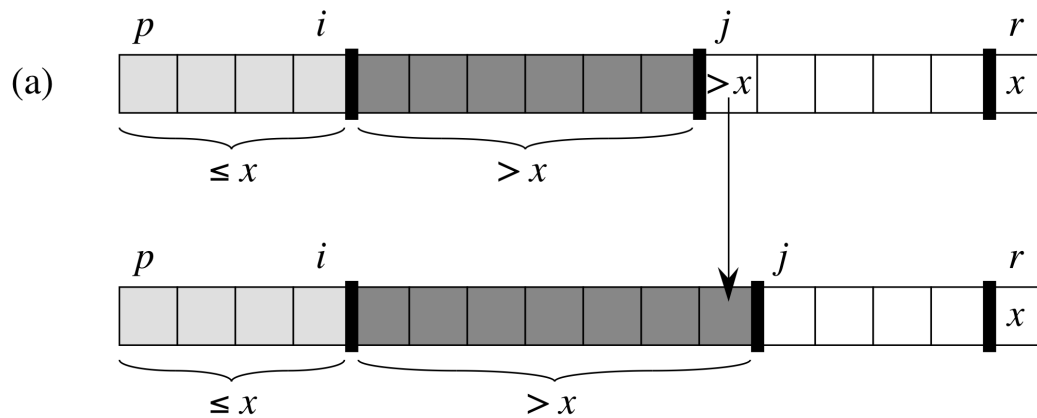
```

1   $x = A[r]$ 
2   $i = p - 1$ 
3  for  $j = p$  to  $r - 1$ 
4      if  $A[j] \leq x$ 
5           $i = i + 1$ 
6          exchange  $A[i]$  with  $A[j]$ 
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8  return  $i + 1$ 

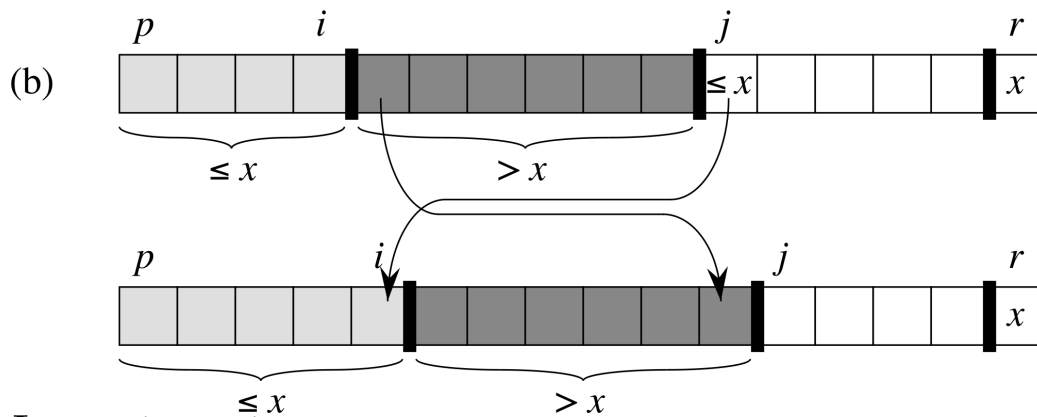
```

$O(n)$





• Case a: $A[j] > x$



• Case b: $A[j] \leq x$

Loop invariant:

1. All entries in $A[p..i]$ are \leq pivot
2. All entries in $A[i+1..j-1]$ are $>$ pivot
3. $A[r] =$ pivot

Can Mergesort be done in place?

| | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| 1 | 3 | 5 | 7 | 9 | 0 | 2 | 4 | 6 | 8 |
|---|---|---|---|---|---|---|---|---|---|

Running time of quicksort

- Depends on partitioning of subarrays.
- If subarrays are balanced: fast as mergesort.
- If subarrays are unbalanced: slow as insertion sort.

Worst case for quicksort

- Arrays completely unbalanced.
- 0 elements in one and $n - 1$ in the other
- Recurrence:

$$\begin{aligned}T(n) &= T(n - 1) + T(0) + \Theta(n) \\&= T(n - 1) + \Theta(n) \\&= \Theta(n^2)\end{aligned}$$

- Same as insertion sort.
- Worst case for quicksort is the array is already sorted.
- This is the best case for insertion sort, which is $O(n)$.

Best case for quicksort

- Each subarray has $\leq n/2$ elements.
- Recurrence:

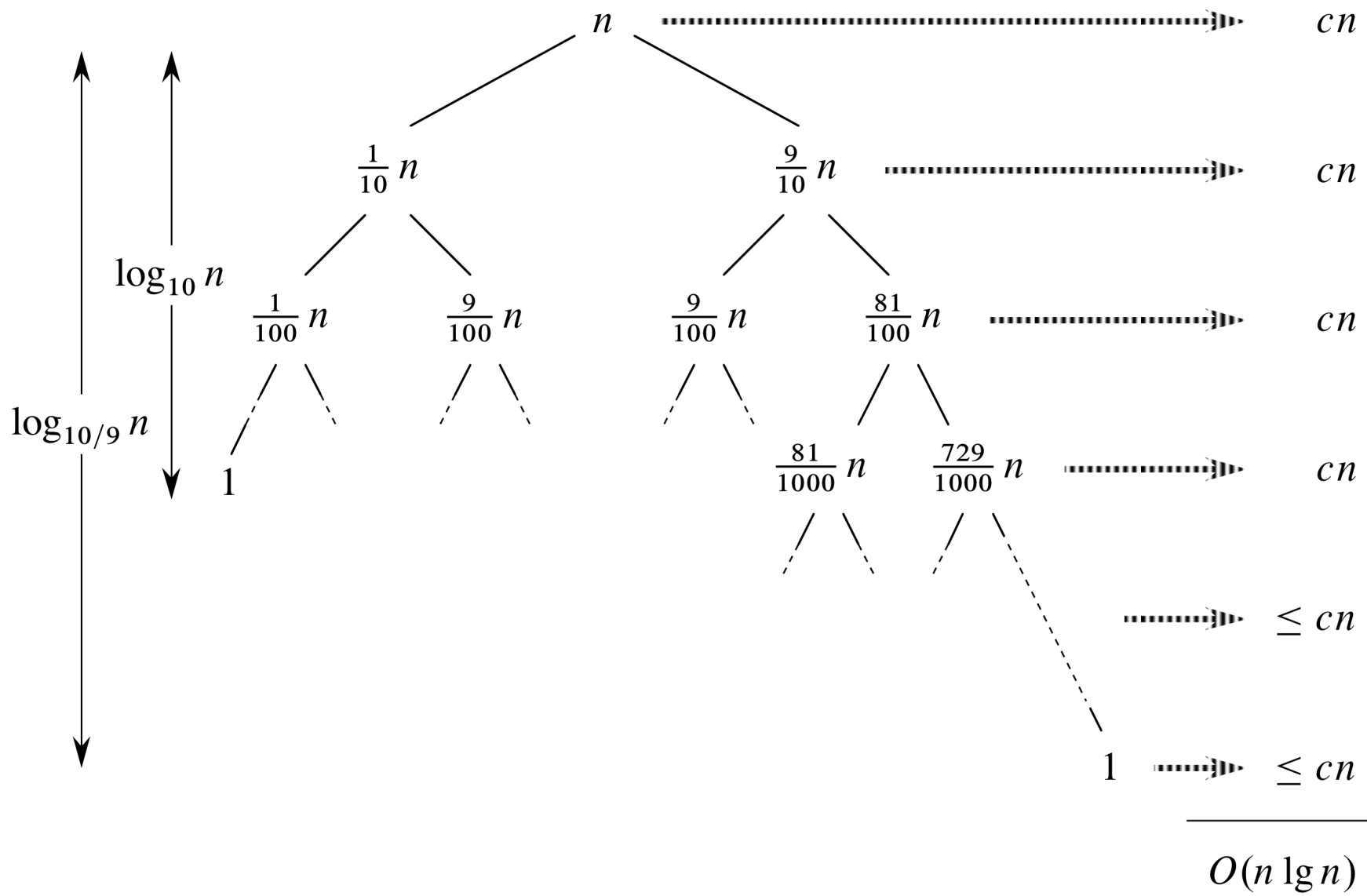
$$\begin{aligned}T(n) &= 2T(n/2) + \Theta(n) \\ &= \Theta(n \lg n)\end{aligned}$$

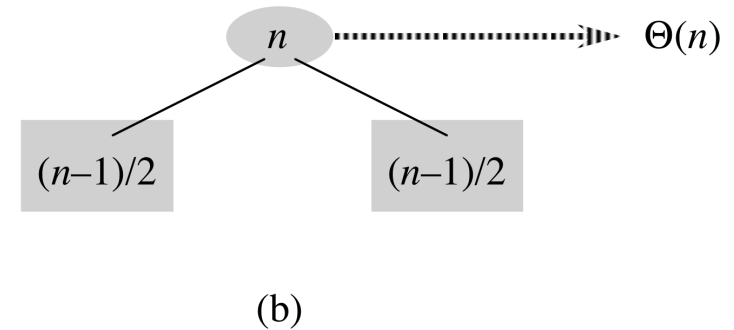
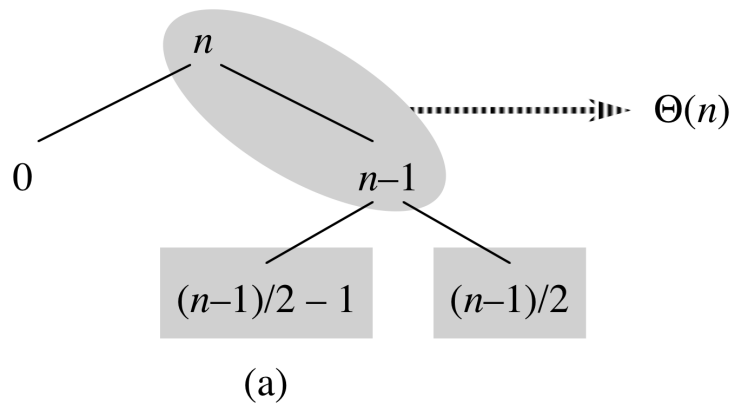
- Same as mergesort.

Average running time for quicksort

- Assume PARTITION always makes a 9-to-1 split.
- Recurrence:

$$\begin{aligned}T(n) &\leq T(9n/10) + T(n/10) + \Theta(n) \\ &= O(n \lg n)\end{aligned}$$





- If levels alternate between good and bad splits, still $O(n \lg n)$
- If we randomize choice of pivot, what is the probability that all of the choices will be worst case?
- If we randomize choice of pivot, what is the probability that more than half of the choices will be worst case?

Randomized quicksort

- Instead of randomizing the entire array, which adds a large constant factor, just randomize the choice of pivot.

RANDOMIZED-PARTITION(A, p, r)

```
1   $i = \text{RANDOM}(p, r)$   
2  exchange  $A[r]$  with  $A[i]$   
3  return PARTITION( $a, p, r$ )
```

RANDOMIZED-QUICKSORT(A, p, r)

```
1  if  $p < r$   
2       $q = \text{RANDOMIZED-PARTITION}(A, p, r)$   
3      QUICKSORT( $A, p, q - 1$ )  
4      QUICKSORT( $A, q + 1, r$ )
```

- On average, the splits will be well balanced.
- $O(n \lg n)$ virtually guaranteed when n is large.
- Stops any bad input from causing worst-case behavior.

Worst-case analysis of randomized quicksort

$$T(n) = \max_{0 \leq q \leq n-1} (T(q) + T(n - q - 1)) + \Theta(n)$$

- **Guess:** $T(n) \leq cn^2$ for some c .

$$\begin{aligned} T(n) &\leq \max_{0 \leq q \leq n-1} (cq^2 + c(n - q - 1)^2) + \Theta(n) \\ &= c \cdot \max_{0 \leq q \leq n-1} (q^2 + (n - q - 1)^2) + \Theta(n) \end{aligned}$$

- This is max when $q = 0$ or $q = n - 1$ (parabolas).

$$\max_{0 \leq q \leq n-1} (q^2 + (n - q - 1)^2) \leq (n - 1)^2 = n^2 - 2n + 1$$

$$\begin{aligned} T(n) &\leq cn^2 - c(2n - 1) + \Theta(n) \\ &\leq cn^2 && \text{if } c(2n - 1) \geq \Theta(n) \\ &= O(n^2) \end{aligned}$$

- Can also show $T(n) = \Omega(n^2)$, so $T(n) = \Theta(n^2)$.

Average-case analysis of randomized quicksort

- The dominant cost of the algorithm is in the calls to **PARTITION**.
- **PARTITION** removes the pivot from future consideration.
- **PARTITION** is called at most n times.
- Each call to **PARTITION** does a constant amount of work plus a constant times the number of comparisons done in the **for** loop.
- Let X be the total number of comparisons performed in all calls to **PARTITION**.
- Total work done is $O(n + X)$.
- We seek a bound on the total number of comparisons.

Average-case analysis of randomized quicksort

- Let the elements of A be z_1, z_2, \dots, z_n with z_i being the i th smallest.
- Define $Z_{ij} = \{z_i, z_{i+1}, \dots, z_j\}$
- Each pair of elements is compared at most once.
 - Compared only to the pivot, and then the pivot is removed.
- Let $X_{ij} = \mathbf{I}\{z_i \text{ is compared to } z_j\}$
- Since each pair is compared at most once,

$$X = \sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$$

$$\begin{aligned} E[X] &= E \left[\sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij} \right] \\ &= \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \Pr \{z_i \text{ is compared to } z_j\} \end{aligned}$$

Probability z_i is compared to z_j

- Numbers in separate partitions will not be compared.
- If a pivot x is chosen such that $z_i < x < z_j$, z_i and z_j will not be compared.
- If either z_i or z_j is chosen before any other element of Z_{ij} , then it will be compared to every element of Z_{ij} , except itself.
- The probability that z_i is compared to z_j is the probability that either z_i or z_j is chosen first.
- There are $j - i + 1$ elements of Z_{ij} , and pivots are chosen randomly and independently.
- The probability that any one of them is chosen first is $1/(j - i + 1)$.

$$\begin{aligned}\Pr \{z_i \text{ is compared to } z_j\} &= \Pr \{z_i \text{ or } z_j \text{ is chosen first from } Z_{ij}\} \\ &= \Pr \{z_i \text{ is chosen first}\} + \Pr \{z_j \text{ is chosen first}\} \\ &= \frac{2}{j - i + 1}\end{aligned}$$

Expected number of comparisons

$$\begin{aligned} E[X] &= \sum_{i=1}^{n-1} \sum_{j=i+1}^n \Pr \{z_i \text{ is compared to } z_j\} \\ &= \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1} \\ &= \sum_{i=1}^{n-1} \sum_{k=1}^{n-i} \frac{2}{k+1} \\ &< \sum_{i=1}^{n-1} \sum_{k=1}^n \frac{2}{k} \\ &= \sum_{i=1}^{n-1} O(\lg n) \\ &= O(n \lg n) \end{aligned}$$