

# Little Book of Semaphores, Chapter 2

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# Semaphores

- An integer variable, initialized to any value.
- Only **increment** and **decrement** available.
- When a thread decrements, if the result is negative the thread blocks.
- When a thread increments, if there are threads waiting, one gets unblocked.
- Increment and decrement are atomic.

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- Increment and decrement are atomic.
- No getter. Why?

# Notation for Semaphors

Decrement	Increment
P	V
Wait	Signal
Wait	Post
Acquire	Release
Get	Release

## Semaphore notation in cleaned up Python and Racket

```
fred = Semaphore(1)
fred.signal()
fred.wait()
```

```
(define fred (make-semaphore 1))
(semaphore-post fred)
(semaphore-wait fred)
```

## Remarks

- There is no way to know before decrementing if a thread will block.
- After a thread increments a semaphore with waiting threads, there will be at least two active threads. There is no way to know which one will continue immediately.
- When you signal a semaphore, there is no way to know if threads are waiting.

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- Solutions using semaphores are often clean and organized.
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- Semaphores impose constraints that help programmers avoid errors.
- Solutions using semaphores are often clean and organized.
- Semaphores can be implemented easily in hardware, so solutions are portable.
- However, they can get complex quickly.