

XIENG TRINH QUANG HUY

REACTJS FRESHER

CONTACT

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- Ngu Hanh Son Danang
- geogre-miller portfolio

EDUCATION

2021 - 2024

PEARSON BTEC Diploma

BTEC FPT College

ACTIVITY

Excellent Student Certificate

In English subject Summer Semester 2022 (BTEC FPT)

SKILLS

- Front-End: HTML/CSS/JavaScript
- Back-End: Node.js
- Framework: ReactJS
- Customer Service
- Word, PowerPoint, Excels

LANGUAGE

English - Fluent

ABOUT ME

I am a motivated and adaptable professional with strong teamwork and independent work skills. Excellent communication fosters seamless collaboration while thriving in individual tasks. Hardworking with a diligent and precise approach to assignments. Eager learner with an inquisitive nature ensures fast and accurate task completion.

PROJECTS

○ IT Jobs Platform - TechHire No.

Nov 2021 - Jan 2022

A web platform connecting IT professionals with job opportunities, featuring dynamic job listings and management.

- Technology Used: ReactJS, Tailwindcss, JSON Server
- Implemented dynamic routing for job detail pages and job creation forms using React Router.
- Used JSON Server as a mock backend for handling job listings and user submissions.
- Role: Full-stack Developer
- Git: https://github.com/geogre-miller/IT-s-Jobs

Restaurant Landing Page Feb 2023 - Apr 2023

A sleek, interactive website for a restaurant with smooth animations and engaging UI/UX design.

- Technology Used: ReactJS, Tailwindcss, Framer Motion
- Built an interactive UI with Framer Motion animations to enhance user engagement.
- Designed mobile-first layouts, ensuring cross-browser compatibility and responsiveness.
- Role: Frontend Developer
- Git: https://github.com/geogre-miller/Restaura

♦ Virtual Build Tools Landing Page Nov 2023 - Apr 2024

A visually appealing landing page for a virtual event, emphasizing animation-driven user interaction.

- Technologies Used: ReactJS, Tailwindcss, Framer Motion
- Integrated animations for page transitions and CTA buttons to boost user interactivity.
- Role: Frontend Developer
- Git: https://github.com/geogre-miller/Virtual