Global Checklist

The University requires all undergraduate final year projects students to undertake a global review of their project. Here is an International Impact Checklist for you to complete, which can be done in consultation with the project supervisor. The deadline is 1/11/2019. Remember to tick "Send me an email receipt of my responses" at the end of MS Forms page to receive a confirmation email. Please note that you need to forward the "confirmation email" to your supervisor in order to validate this submission.

1. Student Name: George Hanks

2. P-number: P17173176

3. Programme: Computer Games Programming BSc

4. Email address: P17173176@my365.dmu.ac.uk

5. Project Title: Procedural Level Generation and VR

6. Supervisor: Khawla Alhasan

7. Please indicate which of these possible attributes is addressed by your undertaking of this project. You should select at least two items.

	Addressed by Project?
1- Ability to work collaboratively: teams from a range of backgrounds and countries	
2- Excellent communication skills with a sensitivity to speaking with and listening to non-native English speakers	x
3- An ability to embrace multiple perspectives and challenge thinking in a range of cultural context	
4- A capacity to develop new skills and behaviours according to role requirements	x
5- An ability to negotiate and influence clients across the globe from different cultures	x

	Addressed by Project?
6- An ability to form professional, global networks	
7- An openness to/respect of a range of perspectives from around the world	x
8- Multi-cultural learning agility (i.e. able to learn in any culture or environment)	x

8.Brief description of how the ticked attributes have been addressed (max. 50 words per item):

My Project Supervisor is a non-native English speaker so I will have to show sensitivity when speaking with them. I will also have to negotiate with them during meetings.

For my project I will need to learn new skills in order to complete my goals, I will need to research areas of computer science and learn advanced techniques for software.

Throughout the project I will be having meeting with my supervisor who will give me feedback on the project, I will take this feedback into consideration.

I will need to work at home and at the University, adapting to the learning environments of both.

9.Student Signature: George Hanks

10.Supervisor Signature:

11.Date: 16/11/19