### PROBLEM SET 1

16822 GEOMETRY-BASED METHODS IN VISION (FALL 2024)

https://piazza.com/cmu/fall2024/16822b

OUT: Sep. 10, 2024 DUE: Sep. 17, 2024 11:59 PM Instructor: Shubham Tulsiani TAs: Easton Potokar, Jianjin Xu

#### **START HERE: Instructions**

• Collaboration policy: All are encouraged to work together BUT you must do your own work (code and write up). If you work with someone, please include their name in your write up and cite any code that has been discussed. If we find highly identical write-ups or code without proper accreditation of collaborators, we will take action according to university policies, i.e. you will likely fail the course. See the Academic Integrity Section detailed in the initial lecture for more information.

#### • Submitting your work:

- We will be using Gradescope (https://gradescope.com/) to submit the Problem Sets. Please use the provided template. Submissions can be written in LaTeX. Regrade requests can be made, however this gives the TA the opportunity to regrade your entire paper, meaning if additional mistakes are found then points will be deducted. Each derivation/proof should be completed on a separate page. For short answer questions you should include your work in your solution.
- Materials: The data that you will need in order to complete this assignment is posted along with the writeup and template on Piazza.

For multiple choice or select all that apply questions, replace \choice with \CorrectChoice to obtain a shaded box/circle, and don't change anything else.

For questions where you must fill in a blank, please make sure your final answer is fully included in the given space. You may cross out answers or parts of answers, but the final answer must still be within the given space. We accept either LaTex pdfs or scanned documents as long as the location of each question is annotated properly.

## 1 2D Projective Geometry [36 pts]

- 1. (a) **[4 pts]** Calculate the line passing through 2 given points: (1)  $\mathbf{p}_1 = [3, 4, 1]^T$ ,  $\mathbf{p}_2 = [4, 3, 0]^T$ , (2)  $\mathbf{p}_1 = [3, 4, 2022]^T$ ,  $\mathbf{p}_2 = [3, 4, -1967]^T$ .
  - (b) **[4 pts]** Calculate the intersection point between 2 given lines: (1)  $\mathbf{l}_1 = [3, 4, 1]^T, \mathbf{l}_2 = [0, 0, 1]^T$ , (2)  $\mathbf{l}_1 = [3, 4, 1]^T, \mathbf{l}_2 = [3, 4, 2]^T$ .

- 3. **[8 pts]** Given a transformation  $\mathbf{H} = \begin{bmatrix} 3 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ,
  - (a) transform a point  $\mathbf{p} = [3, 4, 1]^T$ ,
  - (b) transform a line  $\mathbf{l} = [-4, 3, 0]$
  - (c) transform a conic  $\mathbf{C} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$
  - (d) does this transformation leaves the circular points at infinity unchanged? Explain the reason without calculation.

- 4. [8 pts] Are these 2D projective transformations?
  - (a) Reflection along a line,
  - (b) Doubling spherical coordinates:  $(r,\theta) \to (2r,2\theta)$ ,
  - (c) A picture hanging on a wall and its image taken by a camera,
  - (d) Transformation between these 2 world maps.





5.	[6 pts] Are these statements true or false?							
	(a) Given a line $\mathbf{l}$ , if both $\mathbf{H}_A$ and $\mathbf{H}_B$ map $\mathbf{l}$ to $[0,0,1]^T$ , then $\mathbf{H}_A\mathbf{H}_B^{-1}$ is an affine transformation.							
	(b) Instead of annotating orthogonal lines, if we annotate multiple pairs of lines that form 45 degree angles in the metric space, we can still calculate $\mathbf{C}_{\infty}^{\star}$ .							
	(c) If we are allowed to annotate pairs of parallel and orthogonal lines, we need at least 5 pairs of them to calculate $\mathbf{C}_{\infty}^{\star}$ .							

# 2 3D Projective Geometry [24 pts]

coordinates while		on the line. Note the coordinates.	

<ul> <li>(a) Suppose u<sub>1</sub>, u<sub>2</sub>, u<sub>3</sub> represent 3 points in the 3D space. What is the plane passing through these 3 points?</li> <li>(b) Suppose u<sub>1</sub>, u<sub>2</sub>, u<sub>3</sub>, u<sub>4</sub> represent 4 points in the 3D space. Let l<sub>1</sub> be the line passing through u<sub>1</sub>, u<sub>2</sub>, and l<sub>2</sub> be the line passing through u<sub>3</sub>, u<sub>4</sub>. Do l<sub>1</sub> and l<sub>2</sub> intersect or not? (Only consider real-number points.)</li> </ul>						

b) Calculate t	the 3D transforms	ation ${f H}$ that ren	resents the reflec	ction along a plane	$\mathbf{e}\pi=[\mathbf{n}^T,0]^T$ , whe
$\mathbf{a} = [a, b, c]^T$	is a unit vector.			on mong a plane	[ <del></del> , o <sub>]</sub> , whe

Attendance Question: Among Lectures 5-7, how many did you attend in person?
Collaboration Questions Please answer the following:
1. Did you receive any help whatsoever from anyone in solving this assignment?
○ Yes
○ No
• If you answered 'Yes', give full details:
• (e.g. "Jane Doe explained to me what is asked in Question 3.4")
2. Did you give any help whatsoever to anyone in solving this assignment?
○ Yes
○ No
• If you answered 'Yes', give full details:
• (e.g. "I pointed Joe Smith to section 2.3 since he didn't know how to proceed with Question 2.3 sinc
3. Did you find or come across code that implements any part of this assignment?
Yes
○ No
• If you answered 'Yes', give full details: <u>No</u>

• (book & page, URL & location within the page, etc.).

Problem Set 1: Projective Geometry and Homography	16822