PROBLEM SET 3

16822 GEOMETRY-BASED METHODS IN VISION (FALL 2023)

https://piazza.com/cmu/fall2023/16822

OUT: Oct. 10, 2023 DUE: Oct. 24, 2023 11:59 PM Instructor: Shubham Tulsiani TAs: Ben Eisner, Nupur Kumari

START HERE: Instructions

• Collaboration policy: All are encouraged to work together BUT you must do your own work (code and write up). If you work with someone, please include their name in your write up and cite any code that has been discussed. If we find highly identical write-ups or code without proper accreditation of collaborators, we will take action according to university policies, i.e. you will likely fail the course. See the Academic Integrity Section detailed in the initial lecture for more information.

• Submitting your work:

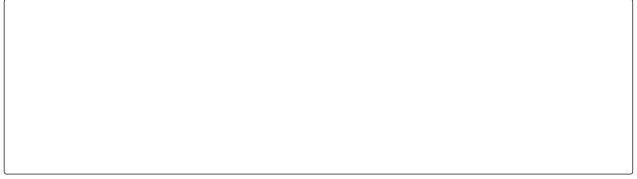
- We will be using Gradescope (https://gradescope.com/) to submit the Problem Sets. Please use the provided template. Submissions can be written in LaTeX, or submitted as a scanned PDF. Regrade requests can be made, however this gives the TA the opportunity to regrade your entire paper, meaning if additional mistakes are found then points will be deducted. Each derivation/proof should be completed on a separate page. For short answer questions you should include your work in your solution.
- For questions where you must fill in a blank, please make sure your final answer is fully included in the given space. You may cross out answers or parts of answers, but the final answer must still be within the given space. We accept either LaTex pdfs or scanned documents as long as the location of each question is annotated properly.
- Materials: The data that you will need in order to complete this assignment is posted along with the writeup and template on Piazza.

1 Two-view Geometry [11 pts]

- 1. **[2 pts]** Given $\mathbf{F} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 3 & 1 \\ 4 & 6 & \mathbf{x} \end{bmatrix}$:
 - (a) Find \mathbf{x} if \mathbf{F} is a valid fundamental matrix.



(b) Compute epipoles e and e' for the computed value of \mathbf{x} .



2. [2 pts] Given SVD decomposition of an essential matrix $\mathbf{E} = \mathbf{U}\mathbf{D}\mathbf{V}^T$, what is the relative translation \mathbf{t} between the two cameras (expressed in terms of elements of \mathbf{U} and \mathbf{V})?

3. **[3 pts]** Given two affine cameras $\mathbf{P} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$ and $\mathbf{P}' = \begin{bmatrix} p_{11} & p_{12} & p_{13} & p_{14} \\ p_{21} & p_{22} & p_{23} & p_{24} \\ 0 & 0 & 0 & 1 \end{bmatrix}$, show that any two distinct epipolar lines in the second image are parallel.

- 4. **[4 pts]** Are these statements true or false?
 - (a) Given a camera with zero-skew undergoing a translation-only motion, the epipolar lines are parallel if and only if the translation component along the view direction is 0.

 - (b) $\mathbf{F} = \mathbf{E}$ if and only if $\mathbf{K} = \mathbf{K}' = \mathbf{I}$.

 - (c) Assuming \mathbf{x}_1 , \mathbf{x}_2 , \mathbf{e} are distinct, \mathbf{x}_1 , \mathbf{x}_2 and \mathbf{e} are collinear if and only if $\mathbf{F}\mathbf{x}_1 = \mathbf{F}\mathbf{x}_2$.

 - (d) If the vanishing line of a plane contains the epipole, then the plane is parallel to the baseline.

2 Two-view Calibration [19 pts]

(a) [3 nts] De	sign an algorithi	n to compute	F in such ca	se			
	sign an aigorun	ii to compute	r in such ca				
(b) [1 pt] Wh	at is the minimu	m number of	such corresp	ondences nee	eded?		
	translation only		rinsics being	unchanged,	design an algo	orithm to comp	ute F
			rinsics being	unchanged,	design an algo	orithm to comp	ute F
			rinsics being	unchanged,	design an algo	orithm to comp	ute F
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	algorithm, we computed \mathbf{f} such that $\mathbf{A}\mathbf{f}=0$, $ \mathbf{f} =1$, where \mathbf{A} is a $N\times 9$ matrix. Assuming rix \mathbf{A} is computed from perfect correspondences (i.e., without any noise), what is the rank of \mathbf{A}
(a) [1 pt	t] Assuming $N>>9$, and several points are chosen in a non-degenerate way.
(b) [2 p	ts] Assuming $N >> 9$, but all points lie on a common plane in 3D space.
[1,8]. We with each of the fo	We denote the image coordinates as $\mathbf{p}=(u,v,1)$, $\mathbf{p}'=(u',v',1)$, the fundamental matrix as \mathbf{F} ch entry as \mathbf{F}_{ij} . Assuming $\mathbf{F}_{33}\neq 0$, we can set $\mathbf{F}_{33}=1$, and obtain a set of 8 linear equations orm $\mathbf{Af}=-1_8$, where 1_8 is the 8 vector of ones, $\mathbf{f}=\begin{bmatrix}\mathbf{F}_{11} & \mathbf{F}_{12} & \dots & \mathbf{F}_{32}\end{bmatrix}^{\top}$ (note that this \mathbf{f} eent from the vector used in lectures for the 8-pt algorithm – it only has 8 elements.)
(a) [1 pt	ts] Express A in terms of (u, v) (expressing one row suffices).
	ts] If A is singular, show that there exists a 3×3 matrix Q that is different from F , such that correspondence, we have $\mathbf{p}_i'^{\top}\mathbf{Q}\mathbf{p}_i = 0$.

(d) [2 pts] Show that the optical centers \mathbf{C} and \mathbf{C}' of the two cameras lie on this quadric. 3 Two-view Reconstruction [5 pts] Suppose $\mathbf{F} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$, and $\mathbf{P} = [\mathbf{I} 0]$: (a) [2 pts] Find a feasible $\mathbf{P}' = [\mathbf{M} \mathbf{m}]$.	sur	rface. (Hint, a quadric S is defined by the equation $\mathbf{X}^T \mathbf{S} \mathbf{X} = 0$, where S is a symmetric 4×4 matr	ix)
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(b) [1 pt] Find another distinct solution for \mathbf{P}' .			
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[2 pts] Giv	en two camer	as, $\mathbf{KR}[I \mathbf{C}]$ a	and $\mathbf{K}'\mathbf{R}'[I \mathbf{C}']$], which of the	ese leave F u	nchanged:	
(a) Change	$\mathbf{c}\left(\mathbf{C},\mathbf{C}^{\prime} ight)$ to ($\mathbb{C}/2, \mathbf{C}'/2).$					
	· · · · ·						
(b) Change	$e\left(f_{x},f_{y},f_{x}^{\prime},\right)$	(f_y) to $(f_x/2, f_y)$	$f_y/2, f_x'/2, f_y'/2$	2).			

Attendance Question: Among Lectures 11-14, how many did you attend in person?
Collaboration Questions Please answer the following:
1. Did you receive any help whatsoever from anyone in solving this assignment?
○ Yes
○ No
• If you answered 'Yes', give full details:
• (e.g. "Jane Doe explained to me what is asked in Question 3.4")
2. Did you give any help whatsoever to anyone in solving this assignment?
○ Yes
○ No
• If you answered 'Yes', give full details:
• (e.g. "I pointed Joe Smith to section 2.3 since he didn't know how to proceed with Question 2
3. Did you find or come across code that implements any part of this assignment?
Yes
○ No
• If you answered 'Yes', give full details (book & page, URL & location within the page, etc.).
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