

# **Organizational Diversity Effect on Dynamic Business Environment: A Simulation Approach**

**Geonsik Yu, Yerim Chung and Sunju Park.**

# Table of Contents

---

- 1. Concept: Organizational Diversity**
- 2. Research Question**
- 3. Method: Simulation**
- 4. Results Analysis**

# 1. Organizational Diversity

---

## Definition) Organizational Diversity:

“The distribution of personal attributes among *interdependent* members of a work unit.”

In Organizational Behavior:

“Source of Creativity & Innovation”

In Social Network Theory

“Information Diffusion  
or Network Learning”

*In Business Practice*

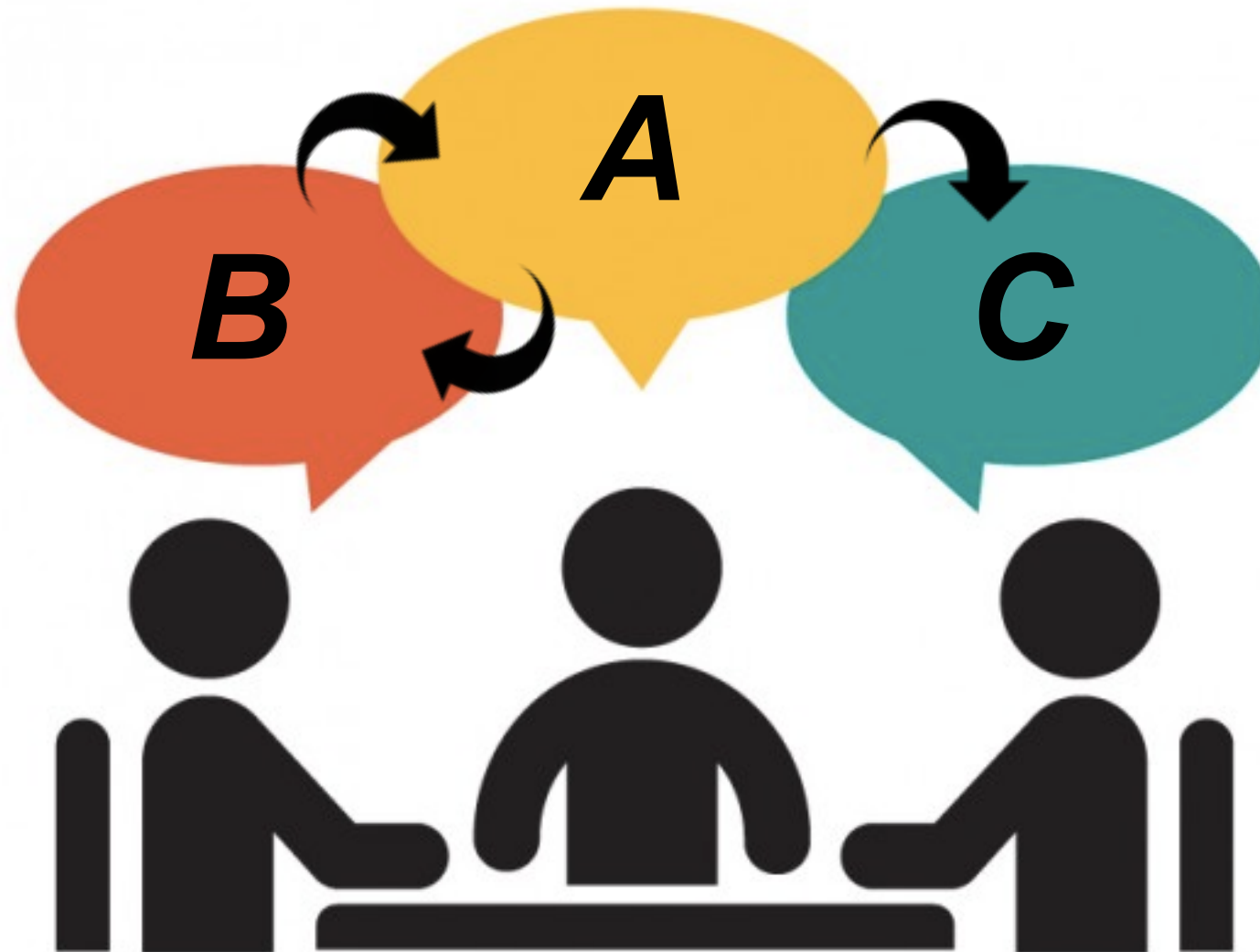
***“Not always successful”***

# 1. Organizational Diversity

---

In Organizational Behavior:

“Source of Creativity & Innovation”



# 1. Organizational Diversity

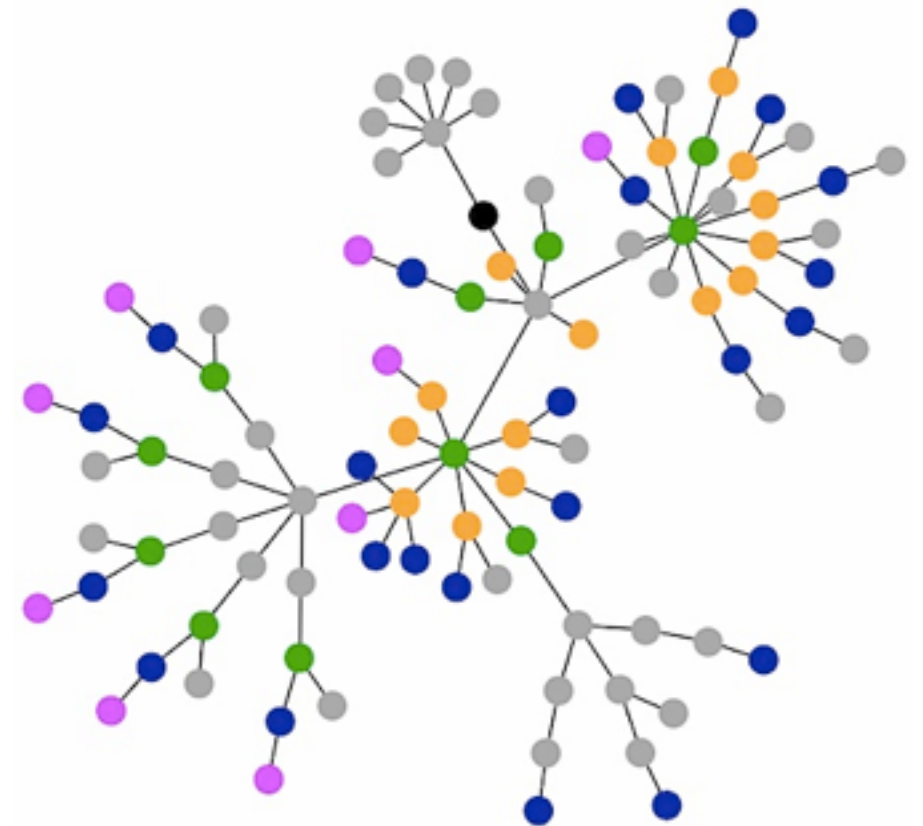
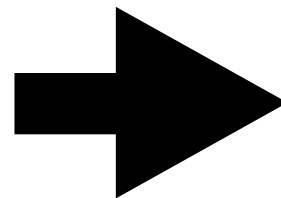
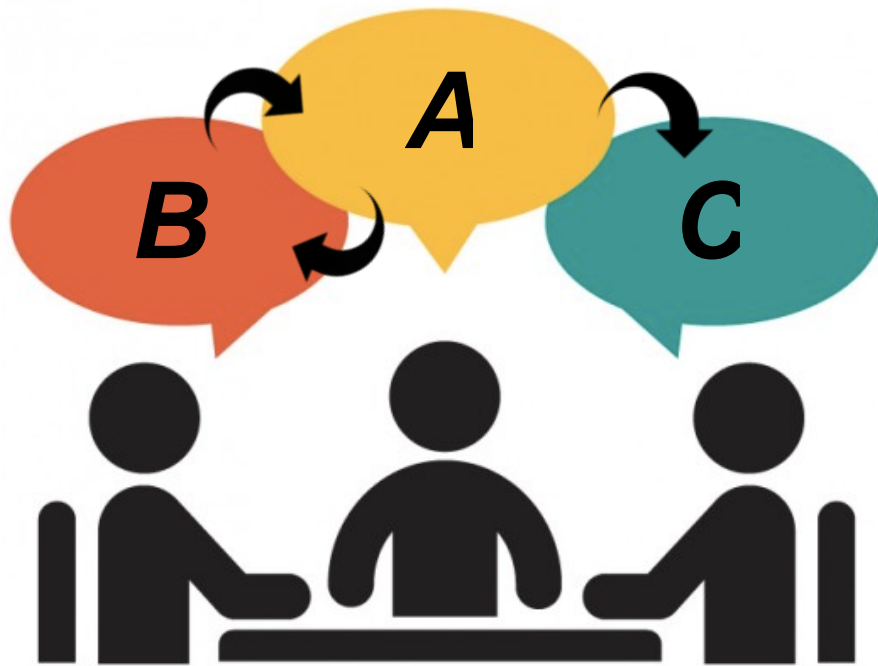
---

In Organizational Behavior:

“Source of Creativity & Innovation”

In Social Network Theory

“Information Diffusion  
or Network Learning”



# 1. Organizational Diversity

---

In Organizational Behavior:

“Source of Creativity & Innovation”

In Social Network Theory

“Information Diffusion  
or Network Learning”

*In Business Practice*

***“Not always successful”***

## 2. Research Questions

---

- ✓ Under what conditions, do efforts to build a diverse R&D team pay off?  
**: Market Environment**
- ✓ What is the relationship between market variability and diversity effect?

## 2. Research Questions

---

### **Importance**

Suggest theoretical basis, for the decision to take the diversification strategy or not.

### **Originality**

Try to explain the mechanism of the diversity effect including market variability using simulations.

### **Validity**

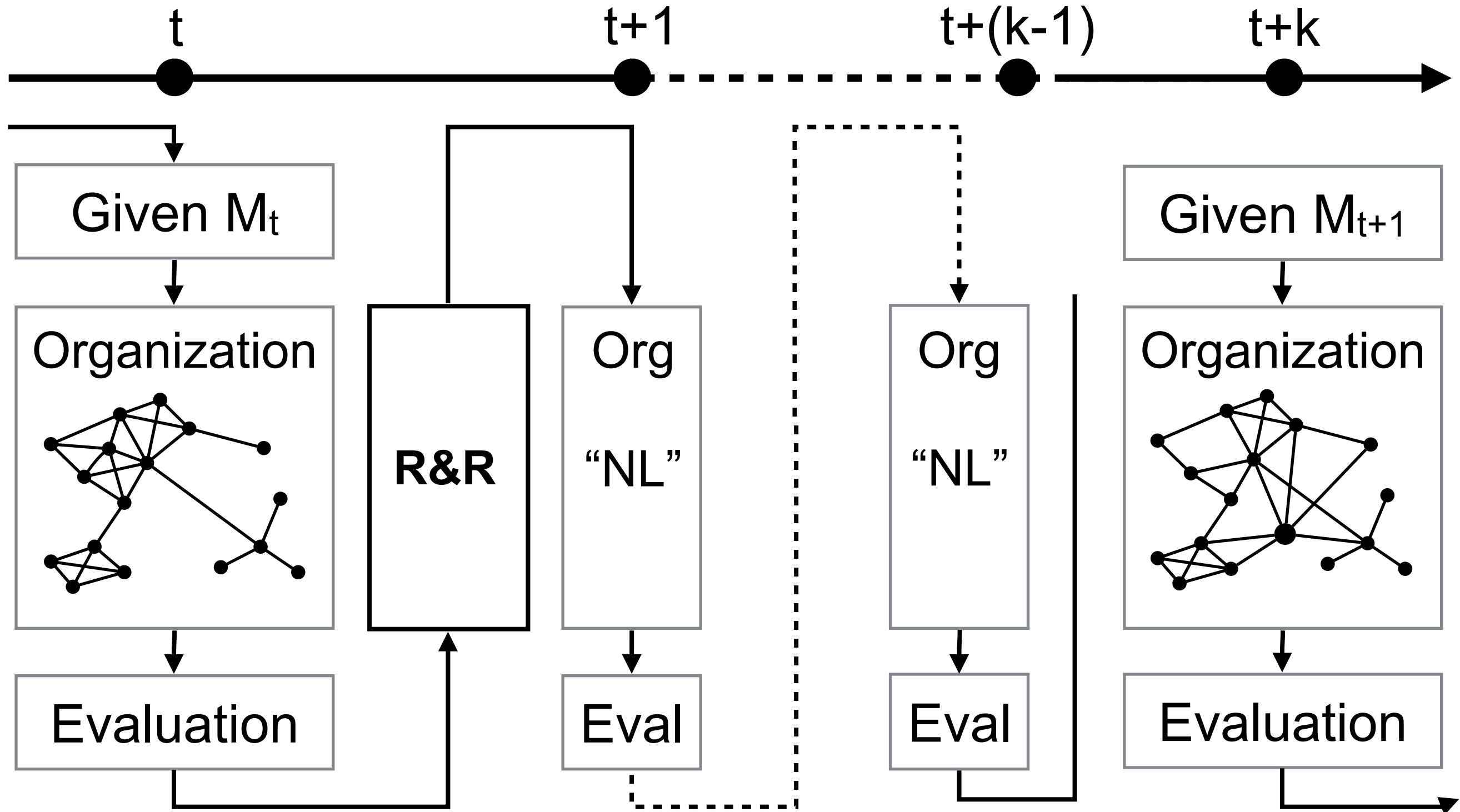
Conduct experiments with simulation process under many different parameter settings.



### 3. Simulation: Overview



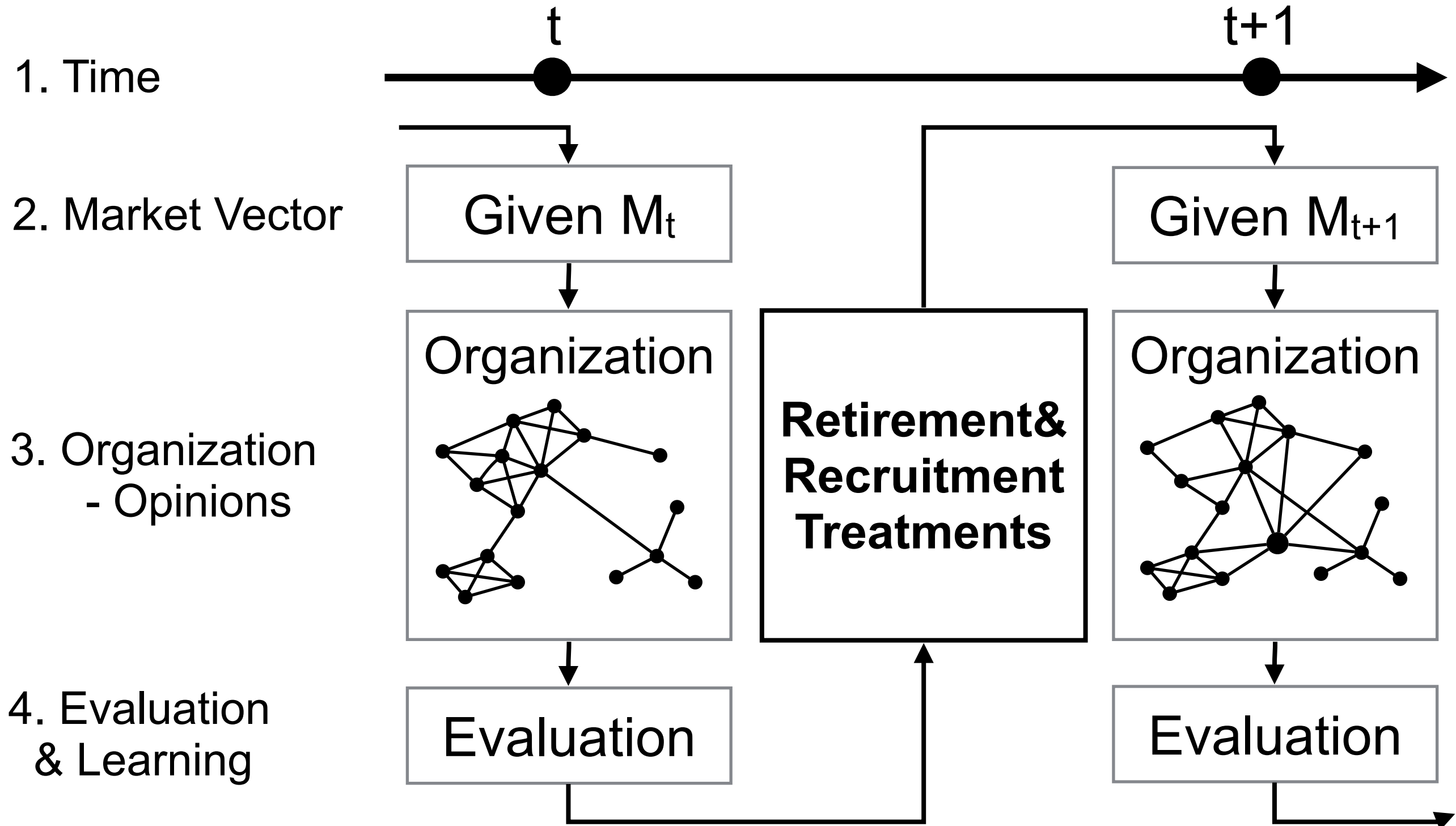
**market variability - diversity effect**



### 3. Simulation: Overview



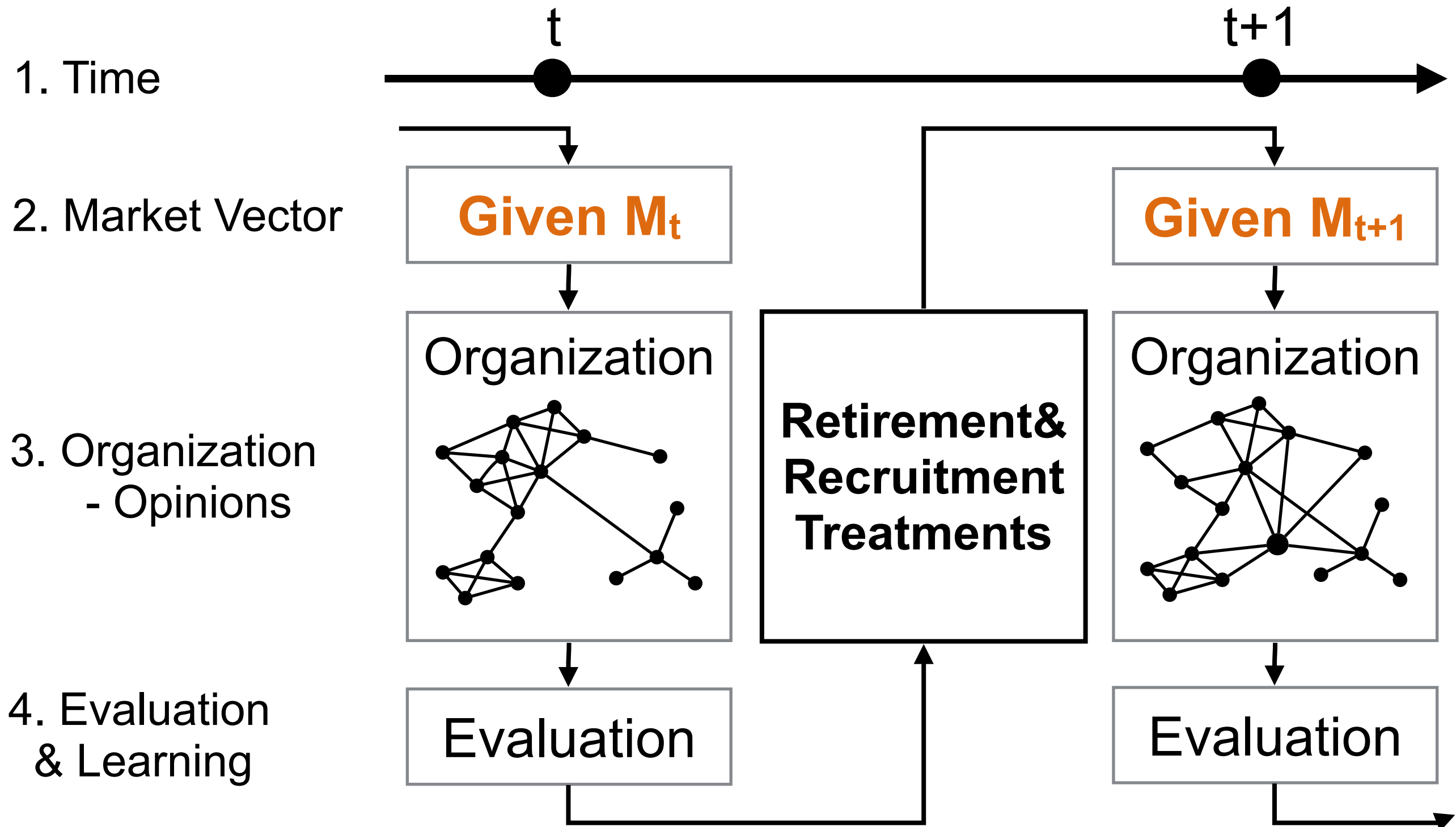
**market variability - diversity effect**



### 3. Simulation: Overview

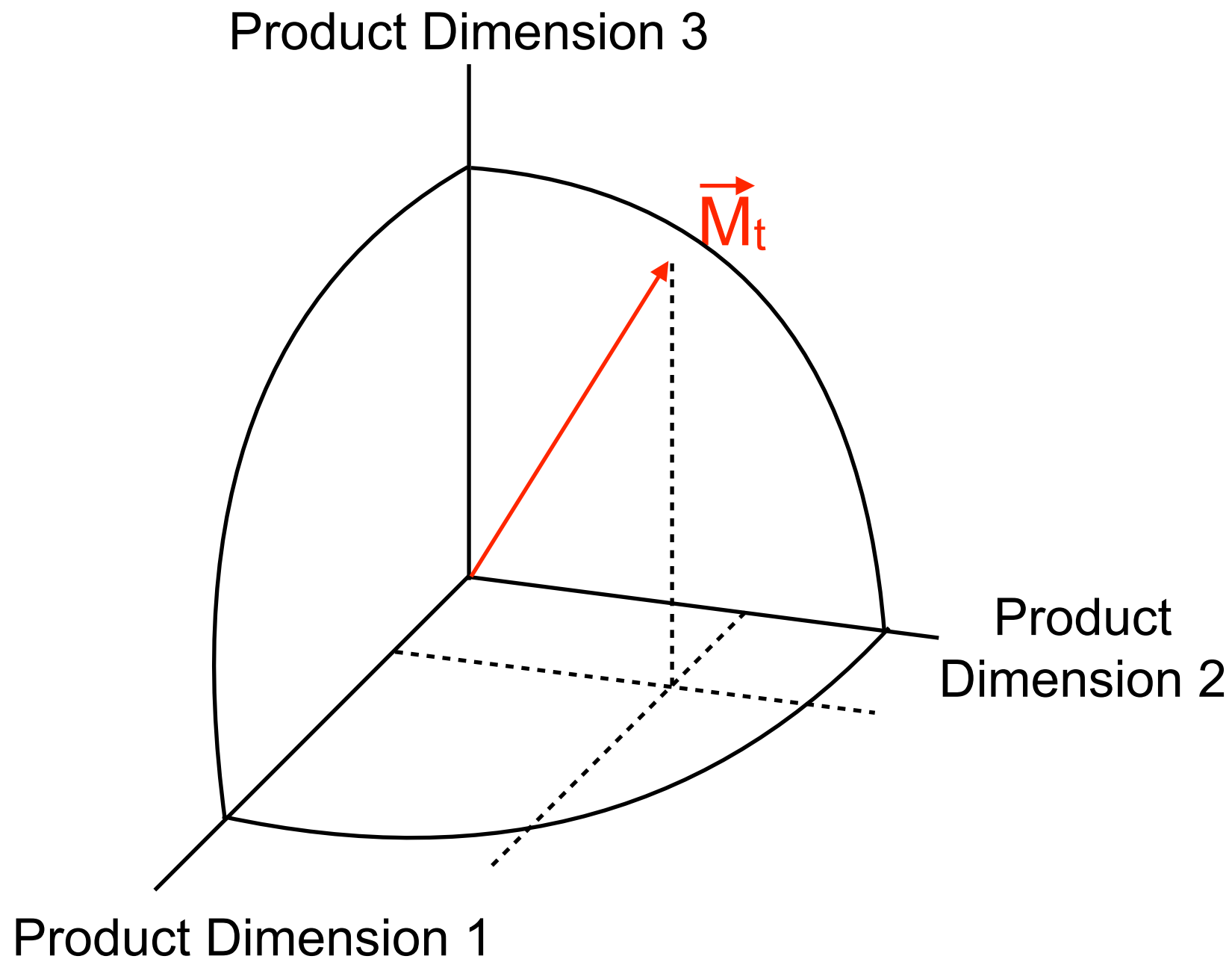


**market variability** - diversity effect

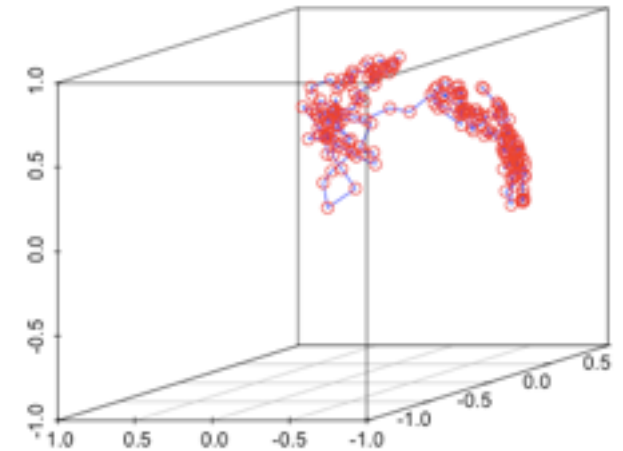


### 3. Simulation: Market Trend

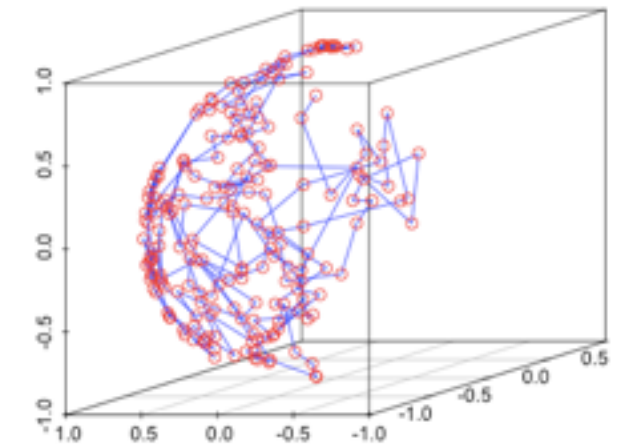
<  $d$ -Dimensional Perceptual Map( $d=3$ ) >



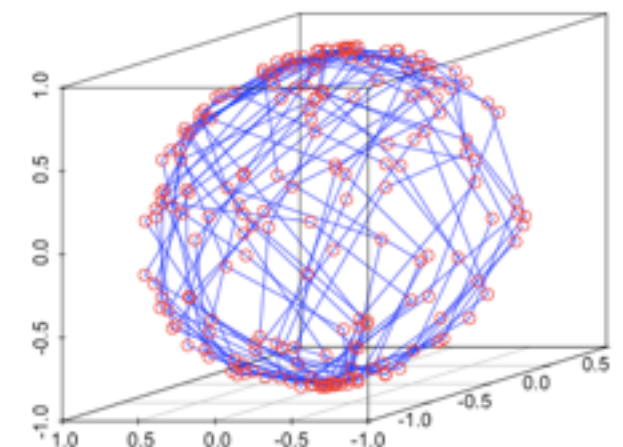
$$\mu = 0.0$$
$$\sigma = 1.0$$



$$\mu = 0.0$$
$$\sigma = 3.0$$



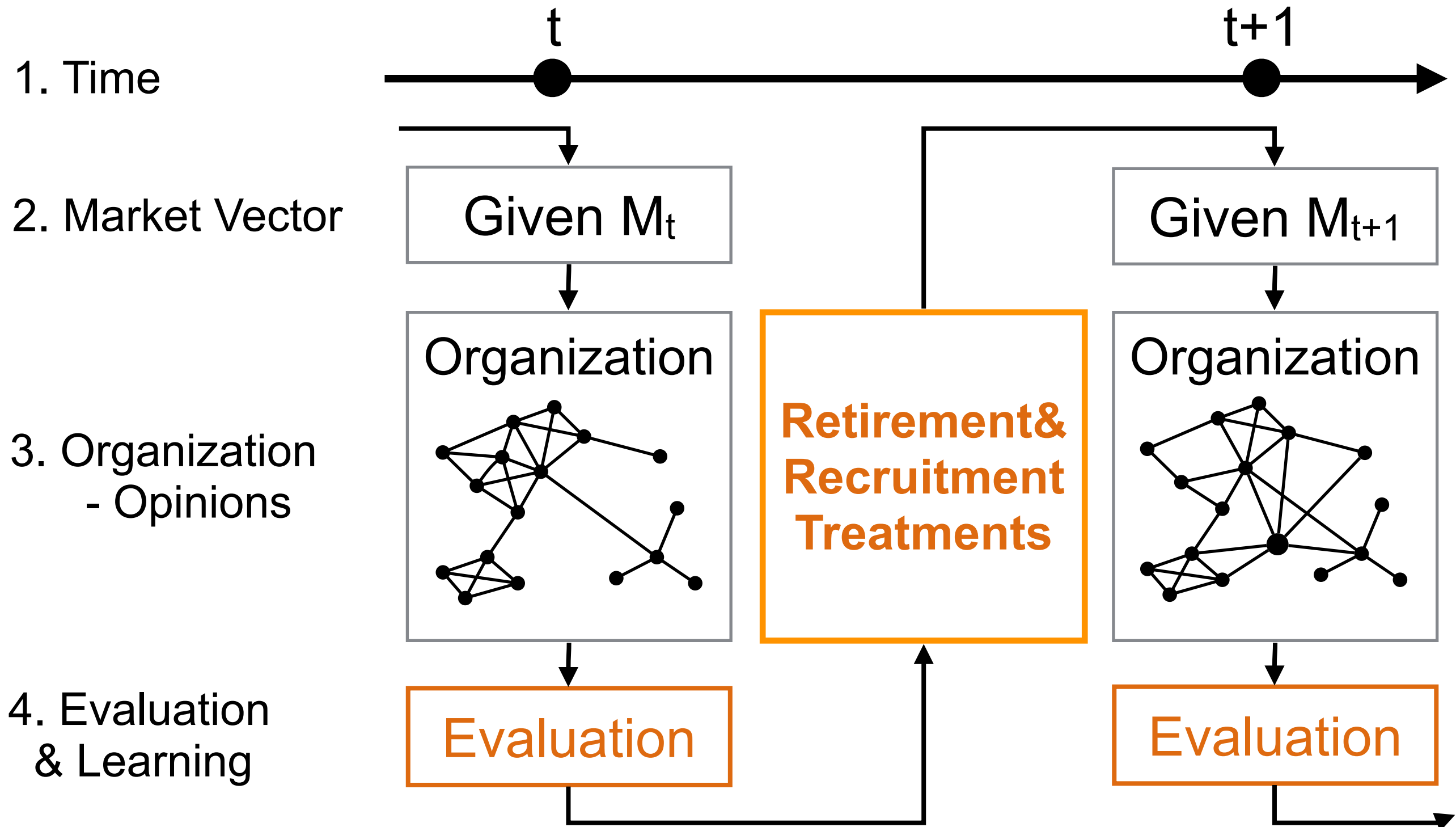
$$\mu = 9.0$$
$$\sigma = 3.0$$



### 3. Simulation: Overview



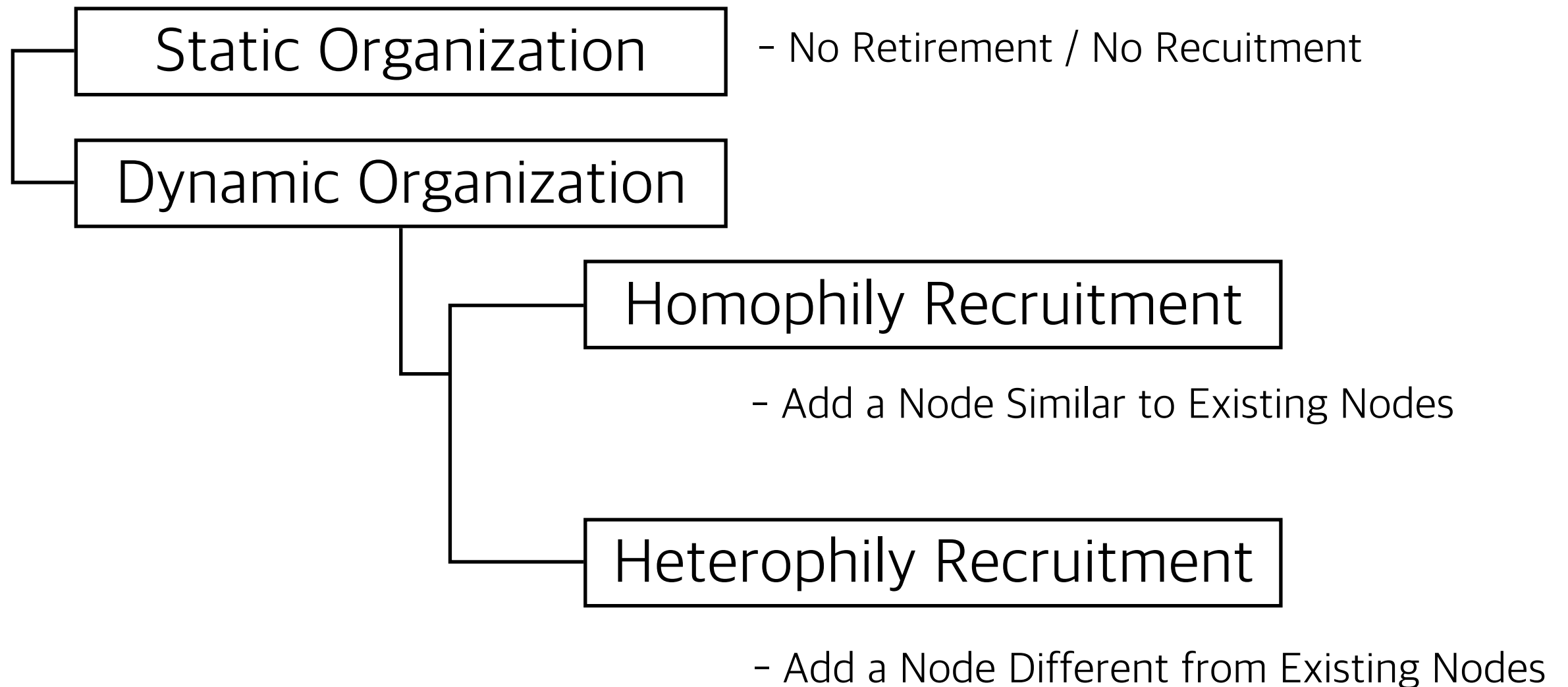
**market variability - diversity effect**



### 3. Simulation: Treatments

---

- **Identical Retirement Treatment (Random)**
- **Different Recruitment Treatment**



### 3. Simulation: Parameter Settings

---

| Parameters       | remarks                                       | values  |
|------------------|---|---|
| $n$              | Number of members in the organization         | 20, 40, 60, 80, 100   |
| $d$              | Number of dimensions                          | 3, 4, 5   |
| $r_{learning}$   | Learning rate                                 | 0.3, 0.5, 0.7, 1.0  |
| $r_{retirement}$ | Retirement rate                               | 0.05, 0.1, 0.15, 0.2  |
| $\mu$            | Market variability<br>: Brownian motion mean  | 1.0, 2.0, 3.0, 4.0, 5.0, 6.0, 7.0,<br>1.0, 3.0, 5.0, 7.0, 9.0 |
| $\sigma$         | Market variability<br>: Brownian motion sigma | 1.0, 3.0, 6.0   |
| $T$              | Time interval                                 | 200   |

# 4. Result Analysis

$$n = 40$$

$$d = 3$$

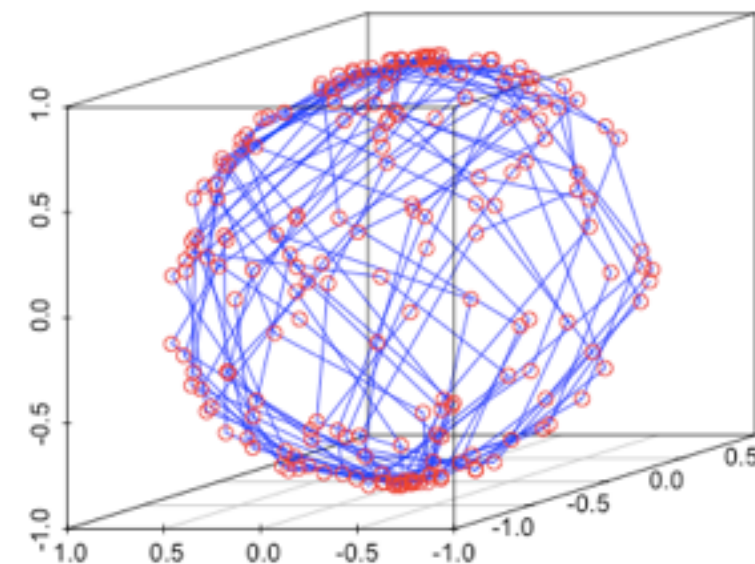
$$T = 200$$

$$r_{\text{learning}} = 0.5$$

$$r_{\text{retirement}} = 0.05$$

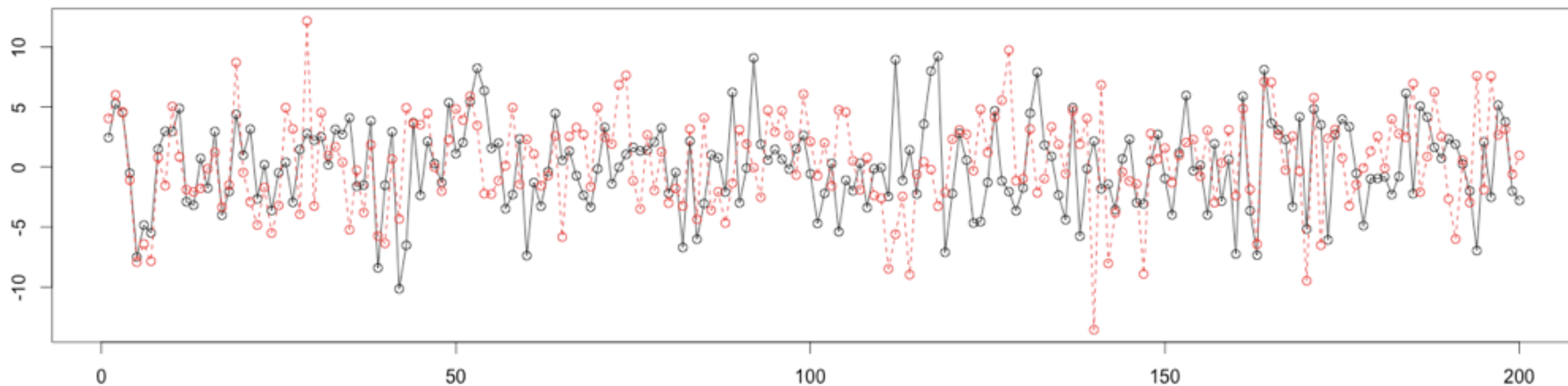
$$\mu = 3.0$$

$$\sigma = 9.0$$



Performance

Black: Homophily, Red: Heterophily



Time





**Thank You**

## **\* Related Works & Motivation**

---

- Amabile, T. (1998). **How to Kill Creativity**. Harvard Business Review.
- Davidson, M. (2011). **The end of diversity as we know it**. San Francisco: Berrett-Koehler Publishers.
- Simons, S. and Rowland, K. (2011). **Diversity and its Impact on Organizational Performance: The Influence of Diversity Constructions on Expectations and Outcomes**. *Journal of Technology Management & Innovation*, 6(3), pp. 171-183.
- Fang, C., Lee, J. and Schilling, M. (2010). **Balancing Exploration and Exploitation Through Structural Design: The Isolation of Subgroups and Organizational Learning**. *Organization Science*, 21(3), pp.625-642.

- Organization at T
  - Opinions at T
  - Trend Given at T
  - Evaluations at T - Record It
- 
- Retirement / Recruitment
  - Peer Learning( HOW : No Evaluation Result with new one )
  - Peer Learning with Neighbor Average Point
- 
- Organization at (T + 1)
  - Opinions at (T + 1)
  - Trend Given at (T + 1)
  - Evaluations at (T + 1) - Record It

## **\* Related Works & Motivation**

---

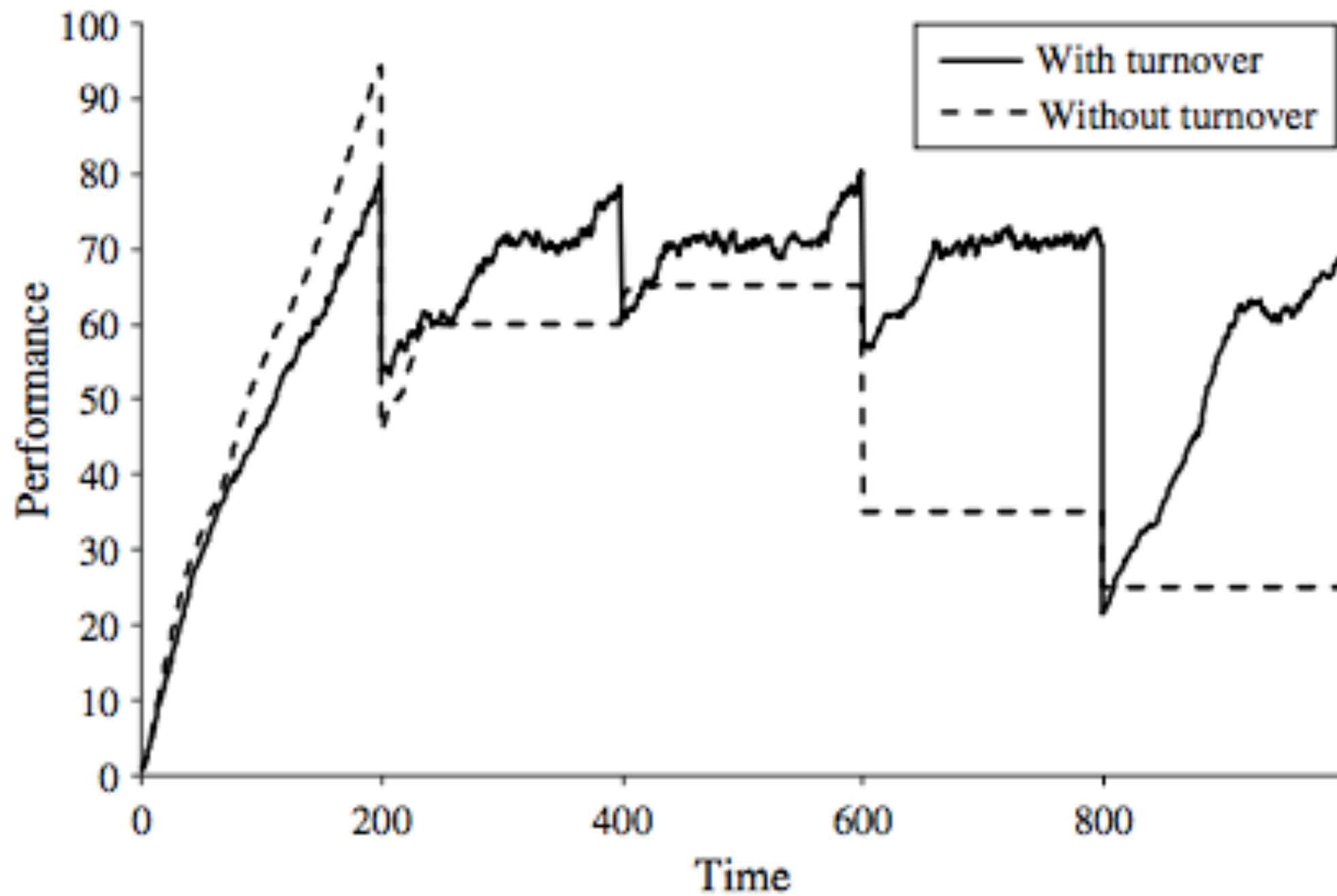
- Amabile, T. (1998). **How to Kill Creativity**. Harvard Business Review.
- Davidson, M. (2011). **The end of diversity as we know it**. San Francisco: Berrett-Koehler Publishers.
- Simons, S. and Rowland, K. (2011). **Diversity and its Impact on Organizational Performance: The Influence of Diversity Constructions on Expectations and Outcomes**. *Journal of Technology Management & Innovation*, 6(3), pp. 171-183.
- Fang, C., Lee, J. and Schilling, M. (2010). **Balancing Exploration and Exploitation Through Structural Design: The Isolation of Subgroups and Organizational Learning**. *Organization Science*, 21(3), pp.625-642.



# **Bibliography.**

- Fang, C., Lee, J. and Schilling, M. (2010). **Balancing Exploration and Exploitation Through Structural Design: The Isolation of Subgroups and Organizational Learning.** Organization Science, 21(3), pp.625-642.

**Figure 5 Effect of Turnover in Changing Environment**



**Table 1 Mean Performance of Organizations Under Different Rates of Turnover and Environmental Change**

|                 | Rates of turnover                   |   |   | Rates of environmental change       |  |                                      |
|-----------------|-------------------------------------|---|---|-------------------------------------|--|--------------------------------------|
|                 | No<br>( $p_{\text{turnover}} = 0$ ) | Low<br>( $p_{\text{turnover}} = 0.01$ ) | High<br>( $p_{\text{turnover}} = 0.1$ ) | Low<br>( $p_{\text{envir}} = 0.1$ ) | Medium<br>( $p_{\text{envir}} = 0.4$ ) | High<br>( $p_{\text{envir}} = 0.7$ ) |
| Nearly isolated | 31.17                               | 44.45                                   | 23.32                                   | 44.45                               | 26.05                                  | 23.41                                |
| Semi-isolated   | 36.42                               | 61.49                                   | 41.71                                   | 61.49                               | 38.13                                  | 34.22                                |
| Random          | 32.39                               | 54.47                                   | 38.63                                   | 54.47                               | 32.11                                  | 28.64                                |
| F-value         | 21.18                               | 1,127.23                                | 4,187.54                                | 1,129.23                            | 361.31                                 | 257.55                               |
| P-value         | 0.001                               | 0.001                                   | 0.001                                   | 0.001                               | 0.001                                  | 0.001                                |

*Notes.* This table reports the levels of organizational performance across three levels of turnover and three different levels of environmental change. For the results where turnover is varied, the value for  $p_{\text{envir}}$  is fixed at 0.1. For the results where environmental change is varied,  $p_{\text{turnover}}$  is fixed at 0.01. The results show that the semi-isolated subgroup structure is always the highest performer across different turnover and environmental change conditions, and the performance differences among different structures are statistically significant at  $p < 0.01$ .

Market 변동성 고정

Retirement / Recruitment(%)

고정( 임의 채용 )

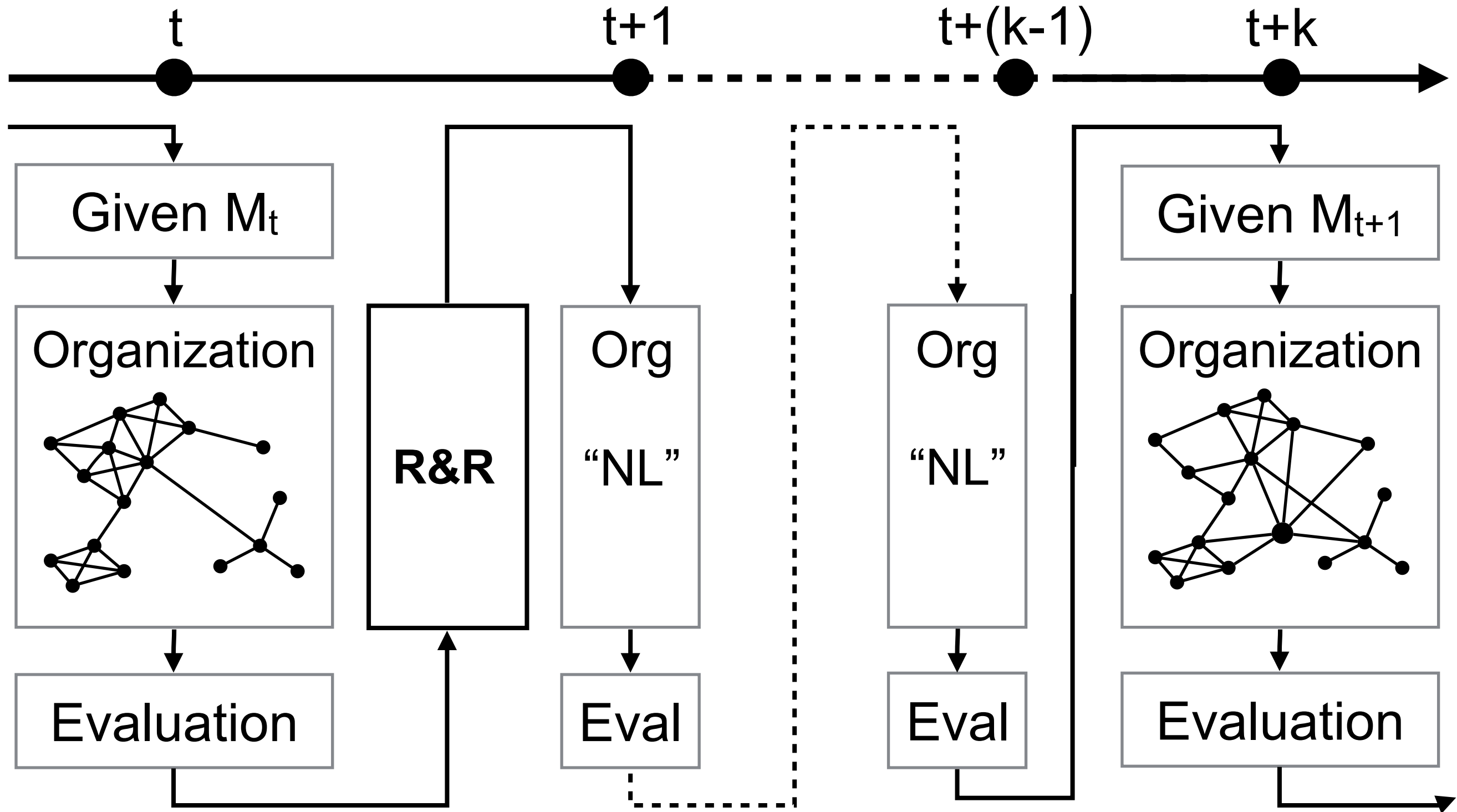
# **Appendix. Simulations**



# Simulation Process: Parameter Settings

| Parameters       | remarks                                     | values                  |
|------------------|---|-------------------------|
| $n$              | Number of members in the organization       | 20, 40, 60, 80, 100     |
| $d$              | Number of dimensions (Product Complexity ?) | 3, 4, 5                 |
| $r_{learning}$   | Learning rate                               | 0.1, 0.3, 0.5, 0.7, 1.0 |
| $r_{retirement}$ | Retirement rate                             | 0.05, 0.1, 0.15, 0.2    |
| $\mu$            | Market variability : Brownian motion mean   | 0.0                     |
| $\sigma$         | Market variability : Brownian motion sigma  | 1.0, 3.0, 5.0, 7.0, 9.0 |
| $T$              | Time interval                               | 1000                    |
| $period$         | Trend change interval                       | 20                      |

# Simulation Process: Overview

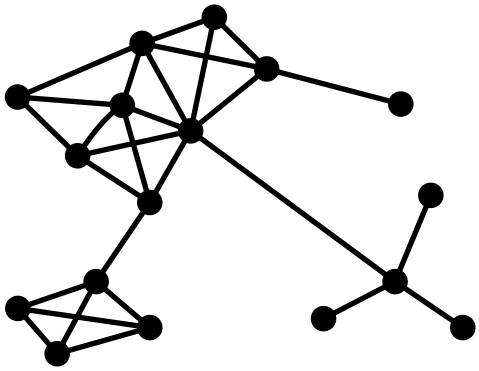


# Simulation Process: Overview

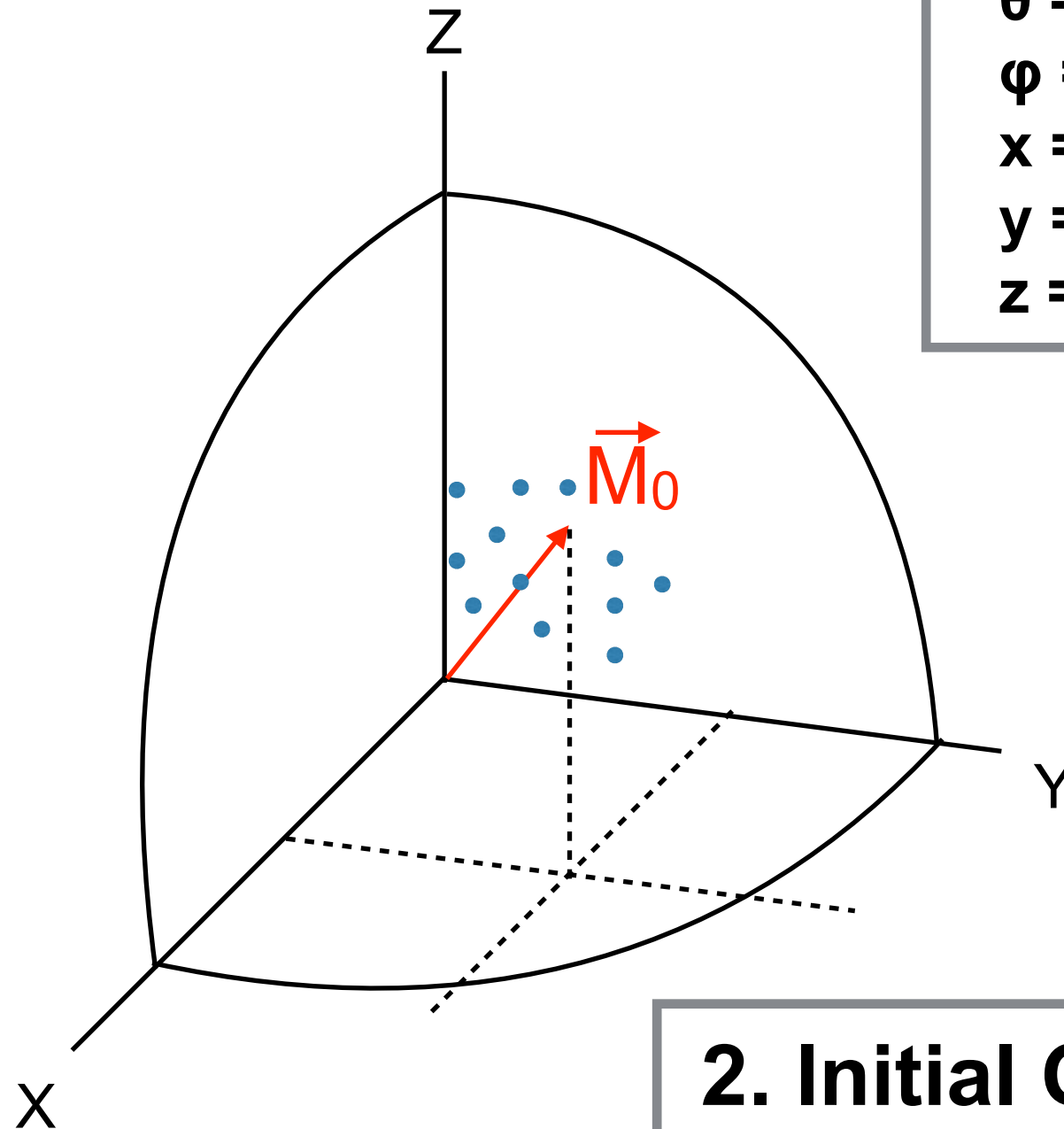
Initial:  $t = 0$

Given  $M_t$

Organization



Evaluation



**1. Initial Trend:**

$$\theta = 0.785398163397$$

$$\varphi = 0.955316618125$$

$$x = 0.57735026918$$

$$y = 0.57735026918$$

$$z = 0.57735026918$$

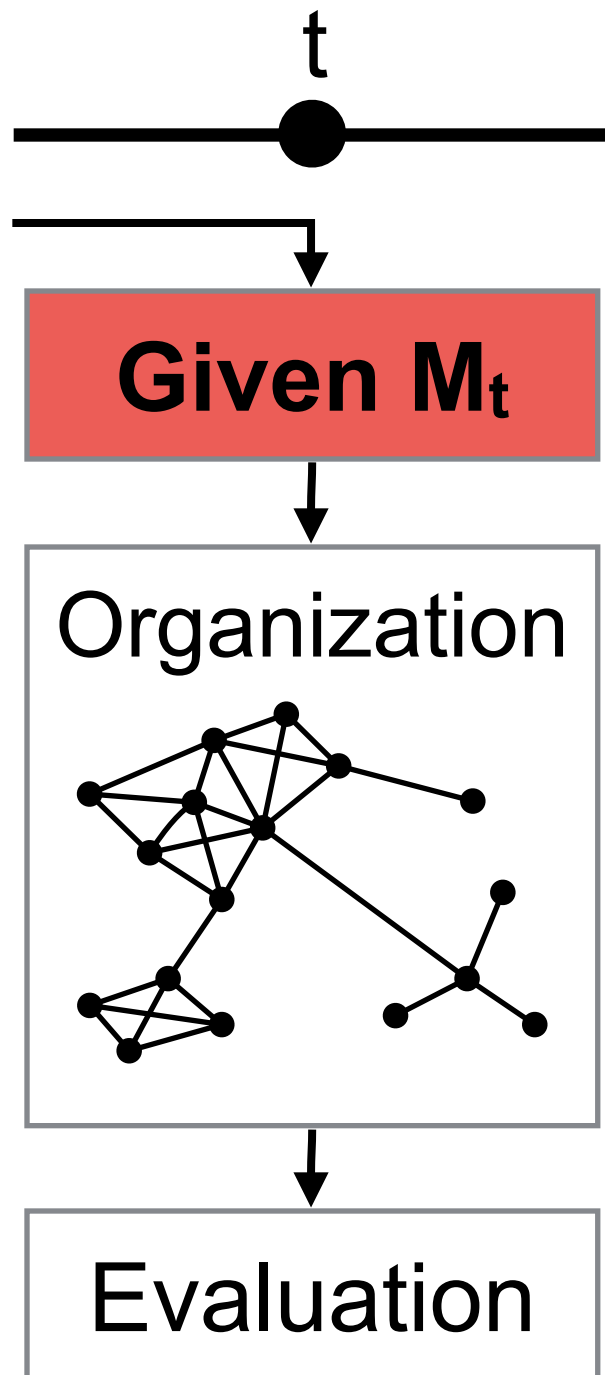
**2. Initial Organization:**

$$\theta = 0.785398163397 + \text{Random}$$

$$\varphi = 0.955316618125 + \text{Random}$$

*“Adapted to  $M_0$ ”*

# Simulation Process: Overview



## 3. Trend Change

- Wiener Process:

$$W_n(t) = \frac{1}{\sqrt{n}} \sum_{1 \leq k \leq \lfloor nt \rfloor} \xi_k$$

- Wiener Process Applied:

$$\theta_{t+1} = \theta_t + (1/\text{sqrt}(n)) * X_1$$

$$\varphi_{t+1} = \varphi_t + (1/\text{sqrt}(n)) * X_2$$

$$X_1 \sim \text{Normal}(0, \text{Sigma})$$

$$X_2 \sim \text{Normal}(0, \text{Sigma})$$

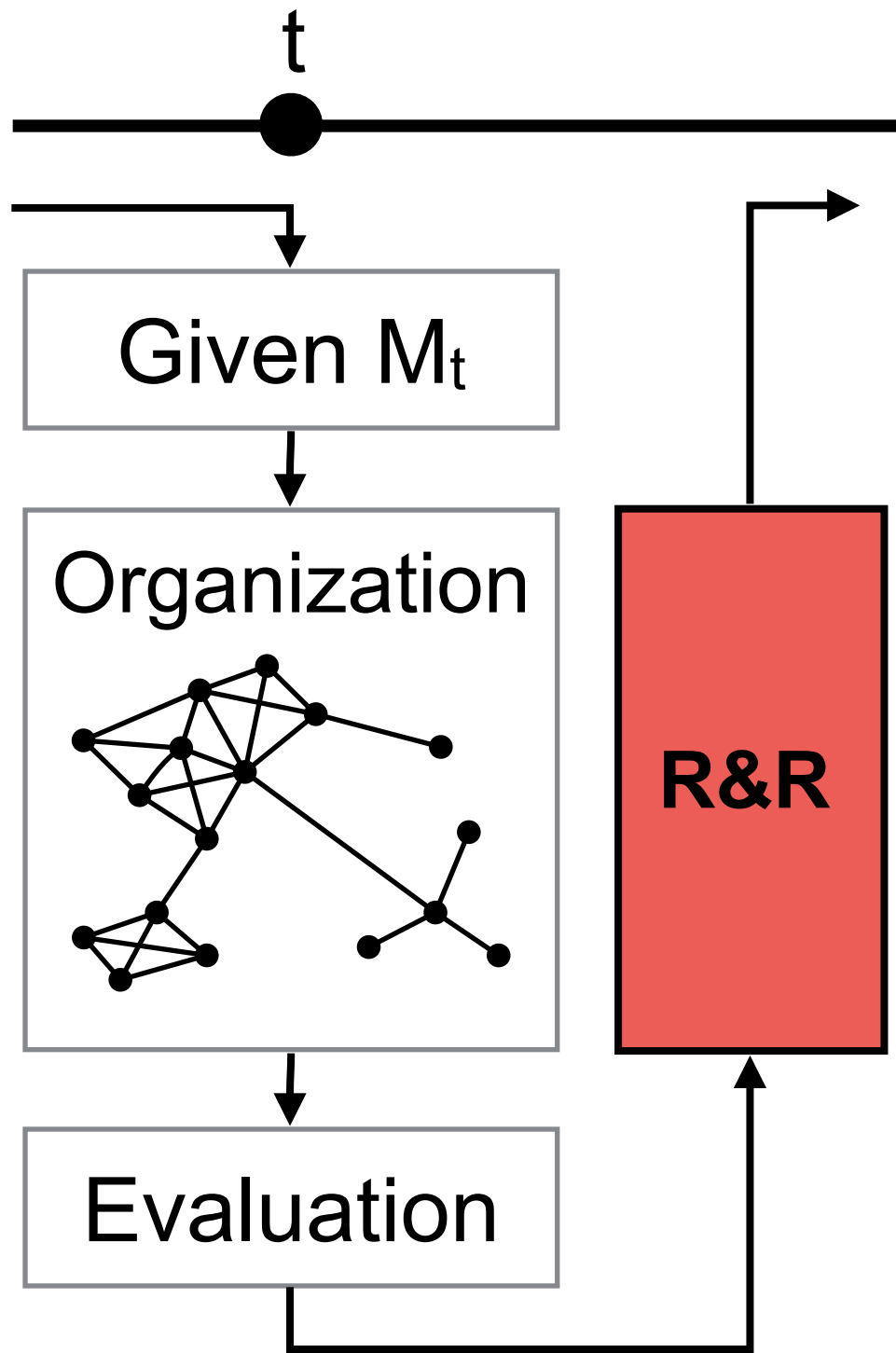
# Simulation Process: Overview

---

mean = 0, dimension = 3

| Sigma | Mean(Angle in Radian) | Mean(Angle in Degree) |
|-------|-----------------------|-----------------------|
| 1.0   | 0.077                 | 4.4                   |
| 2.0   | 0.15                  | 8.6                   |
| 3.0   | 0.22                  | 12.6                  |
| 4.0   | 0.30                  | 17.2                  |
| 5.0   | 0.37                  | 21.2                  |
| 6.0   | 0.44                  | 25.2                  |
| 7.0   | 0.51                  | 29.2                  |
| 8.0   | 0.58                  | 33.2                  |
| 9.0   | 0.65                  | 37.2                  |
| 10.0  | 0.72                  | 41.3                  |

# Simulation Process: Overview



## 4. Treatment

### Oracle Recruitment

$$\theta_{\text{new}} = \text{mean}(\theta_{\text{new\_trend}})$$

$$\varphi_{\text{new}} = \text{mean}(\varphi_{\text{new\_trend}})$$

### Homophily Recruitment

$$\theta_{\text{new}} = \text{mean}(\theta_i)$$

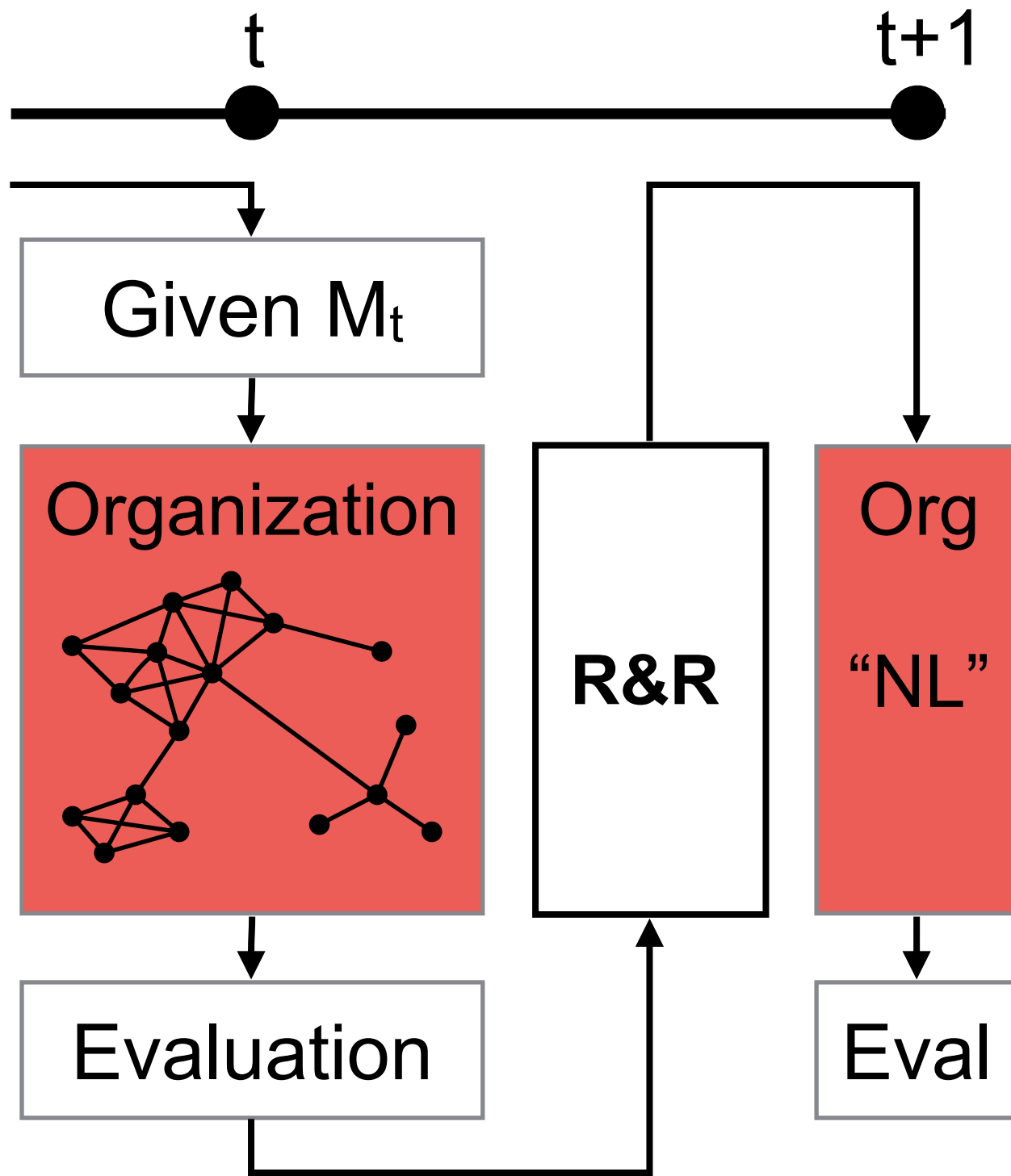
$$\varphi_{\text{new}} = \text{mean}(\varphi_i)$$

### Heterophily Recruitment

$$\theta_{\text{new}} = \text{mean}(\theta_i) + \pi$$

$$\varphi_{\text{new}} = \text{mean}(\varphi_i) + \pi$$

# Simulation Process: Overview



## 5. Network Learning

$$\theta_{i, t+1} = (1-\ell) * \theta_{i, t} + \ell * \theta_{\text{best\_neighbor}}$$
$$\varphi_{i, t+1} = (1-\ell) * \varphi_{i, t} + \ell * \varphi_{\text{best\_neighbor}}$$

\*Unexpected Effect

# Simulation Process: Example

## Parameter Setting

$$n = 60$$

$$d = 3$$

$$r_{\text{learning}} = 0.1$$

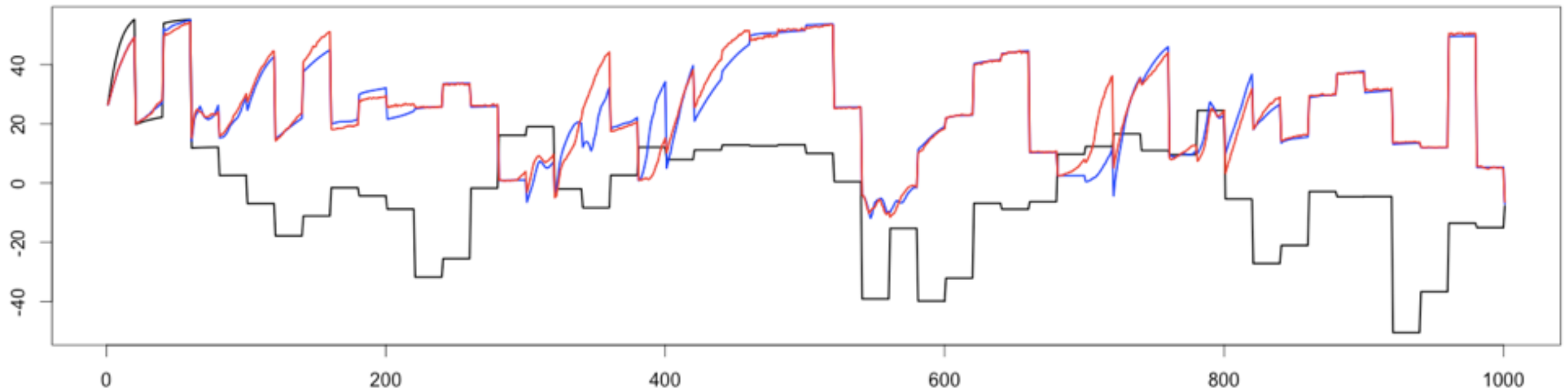
$$r_{\text{retirement}} = 2/60$$

$$\mu = 0$$

$$\sigma = 10.0$$

$$T = 1000$$

$$\text{period} = 20$$





# Simulation Process: Example

$$n = 60$$

$$d = 3$$

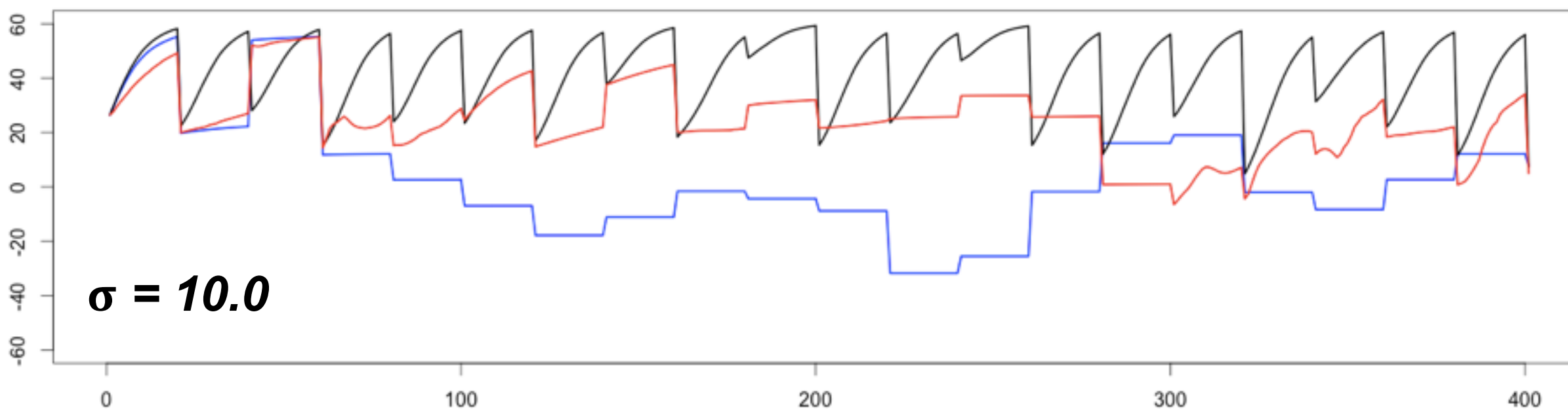
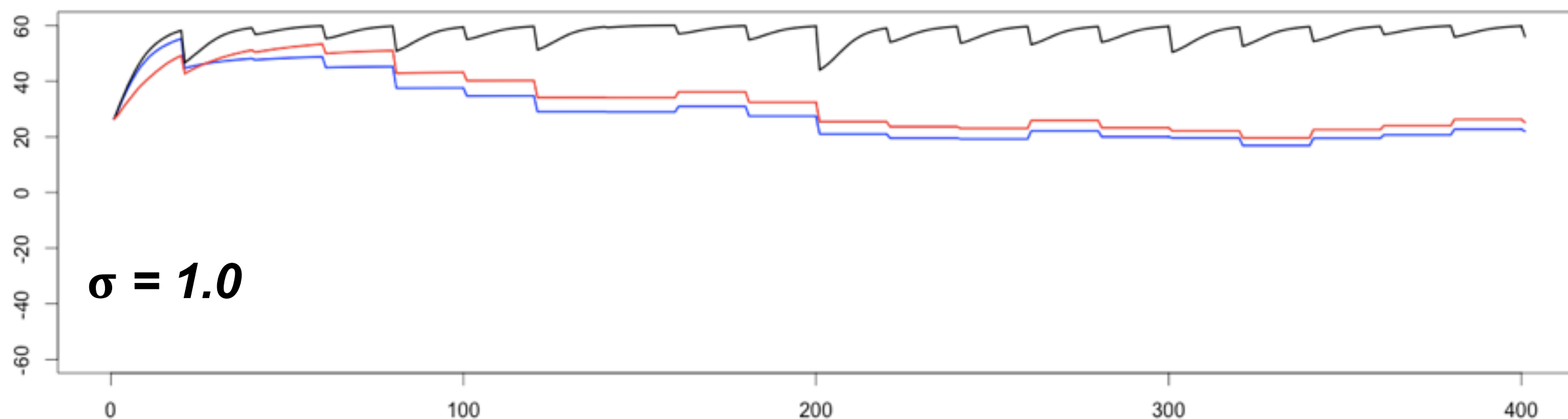
$$r_{\text{learning}} = 0.1$$

$$r_{\text{retirement}} = 2/60$$

$$\mu = 0$$

$$T = 400$$

$$\text{period} = 20$$



# Simulation Process: Example

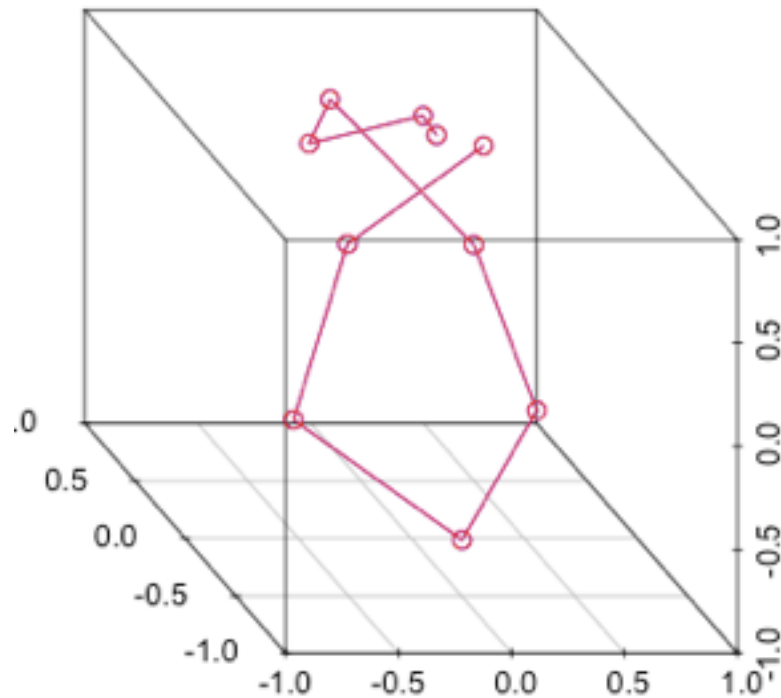
Trend #1, Network #1~100

|             | Sima = 0.1   | Sigma = 10.0 |
|-------------|--------------|--------------|
| Oracle      | 28.2315      | 22.2885      |
| Homophily   | 18.8098(66%) | 4.7032(21%)  |
| Heterophily | 20.2629(71%) | 15.3298(68%) |



# **Appendix. Trend Tendency**

# Trend Direction Tendency



$$\theta_{t+1} = \theta_t + (1/\sqrt{n}) * X_1$$

$$\varphi_{t+1} = \varphi_t + (1/\sqrt{n}) * X_2$$

$$X_1 \sim \text{Normal}(8, \text{Sigma})$$

$$X_2 \sim \text{Normal}(8, \text{Sigma})$$

0.9553, 0.7853

1.6928, 1.4148

2.4332, 1.9734

3.3514, 2.8737

4.0854, 3.6153

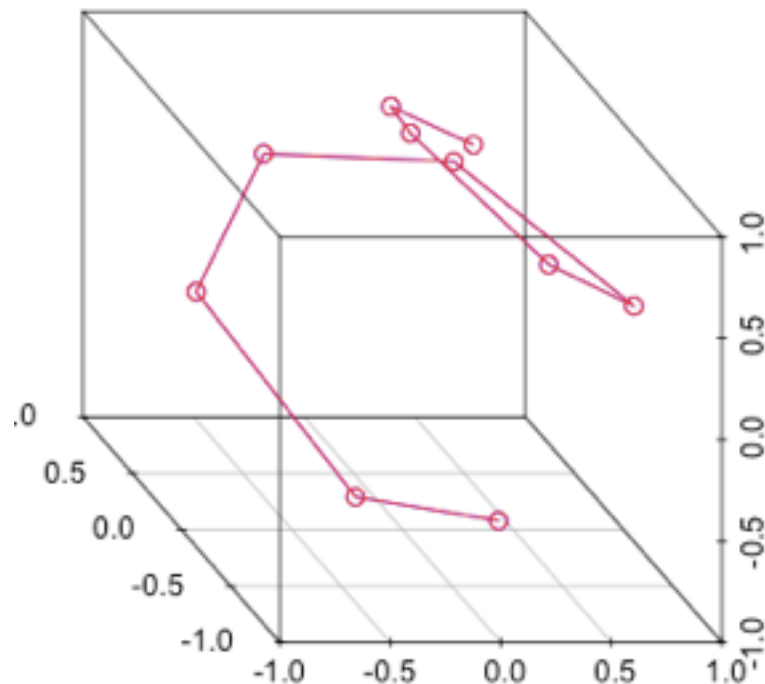
4.6977, 4.0377

5.8189, 5.1154

5.8257, 6.2331

6.4184, 7.0647

7.2677, 7.3118



$$\theta_{t+1} = \theta_t + (1/\sqrt{n}) * X_1$$

$$\varphi_{t+1} = \varphi_t + (1/\sqrt{n}) * X_2$$

$$X_1 \sim \text{Normal}(8, \text{Sigma})$$

$$X_2 \sim \text{Normal}(-8, \text{Sigma})$$

0.9553, 0.7853

0.7533, 1.223

-0.0758, 1.600

-0.8422, 2.0968

-1.2829, 2.7962

-1.1444, 4.0588

-1.2148, 4.9531

-1.8252, 5.3716

-2.882, 5.1557

-3.5617, 6.0948