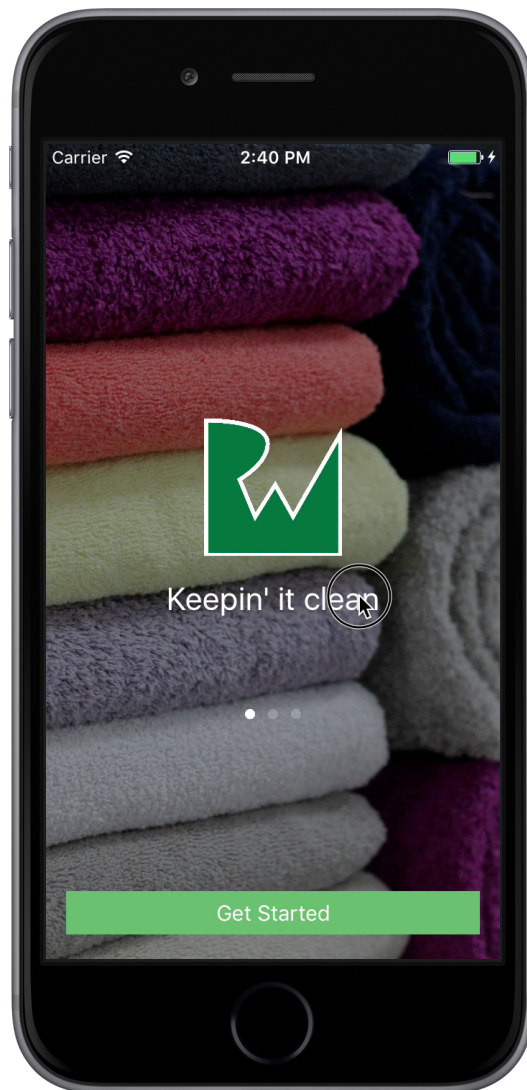


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**iOS DESIGN  
PATTERNS**  
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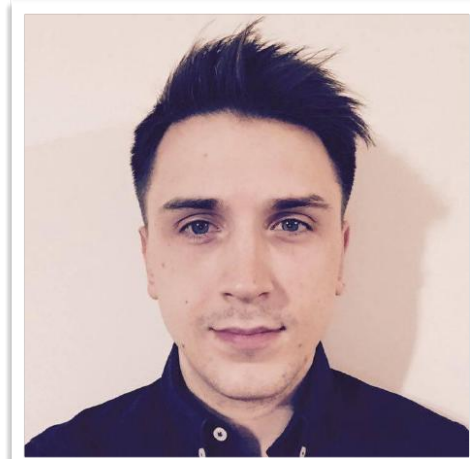


# PART 1: INTRODUCTION



# EDITING TEAM

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**Michal Ciurus**  
**@MichaelCiurus**  
Tech Editor



# WHAT ARE DESIGN PATTERNS?

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- ▶ Reusable solutions to common development problems
- ▶ Formalized best practices
- ▶ You're already using them in iOS!



# WHY SHOULD YOU LEARN THEM?

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- ▶ Don't reinvent the wheel
- ▶ Use common vocabulary
- ▶ Write maintainable and testable code



# WHAT YOU'LL LEARN

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- ▶ Traditional design patterns
- ▶ Modern iOS variants
- ▶ Design principles
- ▶ **Solutions to Real App Problems!**



# COURSE OUTLINE

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- ▶ Structuring for Design Patterns
- ▶ MVC-N
- ▶ MVVM
- ▶ Multicast Closure Delegate
- ▶ Auto Re-Login Auth Client
- ▶ Memento
- ▶ Composition over Inheritance
- ▶ Visitor

