

# George Quentin - Asteroid Attack Read Me

## *INM375 Game Development Process*

### Assets

The game contains the following assets.

#### Images

[Asteroid Attack](#) background image

[Space](#) background image

[Space starfield](#) skyboxes from custom map makers

#### Models

[Cute Male3](#) (Sam) from Unity Asset store

[Asteroid rock](#) from cgtrader

[Asteroid rock](#) from cgtrader

[Asteroid rock](#) from free3d

[Asteroid rock](#) from free3d

[Gold bullion](#) from free3d

[Candy bar](#) from free3d

[Golden cup](#) from free3d

[Crystal](#) from cgtrader

#### Font

[Howlin mad](#) from dafont

#### Audio

[BoxCat Games - eCommerce](#) from free music archive

#### Play Instructions

When you open the project, you start the game from the splash screen.

#### Controls

Move forward:	<i>W / Up Arrow</i>
Move backwards:	<i>S / Down Arrow</i>
Turn left:	<i>A / Left Arrow</i>
Turn Right:	<i>D / Right Arrow</i>
Jump:	<i>Space</i>
Camera orbit:	<i>Mouse</i>