# Feedback – 16.12.2021

## They really liked:

* Candy (You can use it as a current to buy hints)
* Shady guy
* Small quests
* Maybe you can gain candy by doing small quests
* The nav bar, maybe be able to hide/unhide it?

## They wanted:

* Harder questions
* A schoolyard
* More rooms
* Be able to customize the game (by questions that are asked about their favourite colour/subject/idol)
* Be able to prank the teacher as a quest, and get caught by the principle
* Be able to search in cabinets to find candy
* Different kinds of candy
* More questions per screen/room
* Time limit with the boss questions if we do multiple
* Shady guy to give candy when pranks are fulfilled / to trick you & steal candy
* Bully to follow you and tries to steal candy
* A shop to buy things, cafeteria
* Skins

## They didn’t like:

* Going to the teachers, they all went to the computer right away
* Maybe an automatic explanation? Or a child / animal?

## Names they thought of:

* School quiz
* School quest
* School mania
* School media
* Angry computers