

George M. Miller

Mobile# 1-917-855-2009

Education

Greenwich High School, Greenwich, CT

Attended from August 2009 to June 2013

Incoming Senior at New York University, NYC (current GPA: 3.6)

Attended from August 2013 to now – ZBT Execute Position: Risk Manager (Spring 2015 to Fall 2015)

Products

<http://george.millercodes.com/>

I built and currently maintain this website. (Built May 2015)

<https://github.com/george-miller>

- Personal Projects I have worked on recently – source code for my websites
- Code for some projects I had to write for classes at NYU
- Python games made with Pygame (a python framework) that were used as a round robin exercise to get me used to coding with my brothers as part of our company Millercodes (see below)

<http://gmmotto.ddns.net/george>

- A site to show off my more complex website building skills with complete database integration
- Hosted from my home with an old computer I made into a server
- Django (a python web framework) and Node.js (a JS web framework) to manage databases and requests

Previous Employment

Project Manager at the start-up: Hostel.ly (March – August 2015)

- Managed off-shore development team (varying number of developers, max: 8 developers)
- Served as sole project manager overseeing all of the development
- Oversaw product launch and first sales
- Implemented analytics and tracking into our application
- Git gatekeeper – introduced new git workflow using feature branches (I have the document I sent out)
- Managed off-shore network administrator, dealing with server side and database issues
- Agile Development Process, specifically Scrum
- Created property management software for hostel managers (a web application)

Founding Vice President of Millercodes LLC

I founded a company with my brothers to develop mobile games (4 members total) (Founded: January 2015)

Skills

Experience with Scrum

Agile Software Development Process used for organization and management of application development

Languages (in order of preference)

Python (with Django, Pygame), Java, C, Javascript (with Node, jQuery), HTML, CSS, PHP

Systems

Windows, Mac, Linux – I use all three on a daily basis

Engines/Programs

Unix style command line, Unity Game Engine, Photoshop, InDesign, Illustrator, git and svn

Other Employment

Lifeguard at various Pools

This was my main job throughout high school summers

Construction (Contractors Assistant)

Manual Labor (painting, Sheetrocking, framing, cleaning demolition) as a summer job

Tutoring

I tutored many peers (including ZBT brothers) throughout high school and college in math and computer science