

Week 2 Programming Assignment: Moving Intervals

Due on 2020-02-20, 23:59 IST

- Select your language (C/C++/Java/Pvthon3)
- · Paste your code into the submission window.
- There are some public test cases and some (hidden) private test cases.
- "Compile and run" will evaluate your submission against the public test cases.
- "Submit" will evaluate your submission against the hidden private test cases. There are 10 private testcases in all, each with equal weightage. You will get feedback about which private test cases pass or fail, though you cannot see the actual test cases.
- Ignore warnings about "Presentation errors".

Moving Intervals

Zonal Computing Olympiad 2018

There are C cakes in a row, numbered from 1 to C. There are N children, each of whom have selected a consecutive set of cakes to eat. That is, Child i has decided to eat all the cakes from S_i to E_i, end points inclusive. If there is a cake which appears in some two childrens' set, then they will fight because both of them want to eat that cake, and you don't want that to happen.

You will be given an integer K which will be either 0 or 1. If K is 0, then you should find out if some two children will fight. Print "Good" if no one fights, and "Bad" if someone fights.

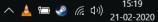
If K is 1, then you can persuade at most one child to change his decision to some other set of cakes. But the number of cakes that he eats must be the same. That is, if Child i had initially decided that he wants to eat the cakes from S_i to E_i, then you could persuade the child to instead eat the cakes from X to Y instead, for any valid X and Y (ie. $1 \le X \le Y \le C$), provided that the number of cakes is the same (ie. E_i - S_i + 1 = Y - X + 1). If after persuading at most 1 Child to change his decision, no fights happen, then print "Good". But if no matter what you do, someone will fight, then print "Bad".

Solution hint

Sort the intervals and check for overlaps.

Input format

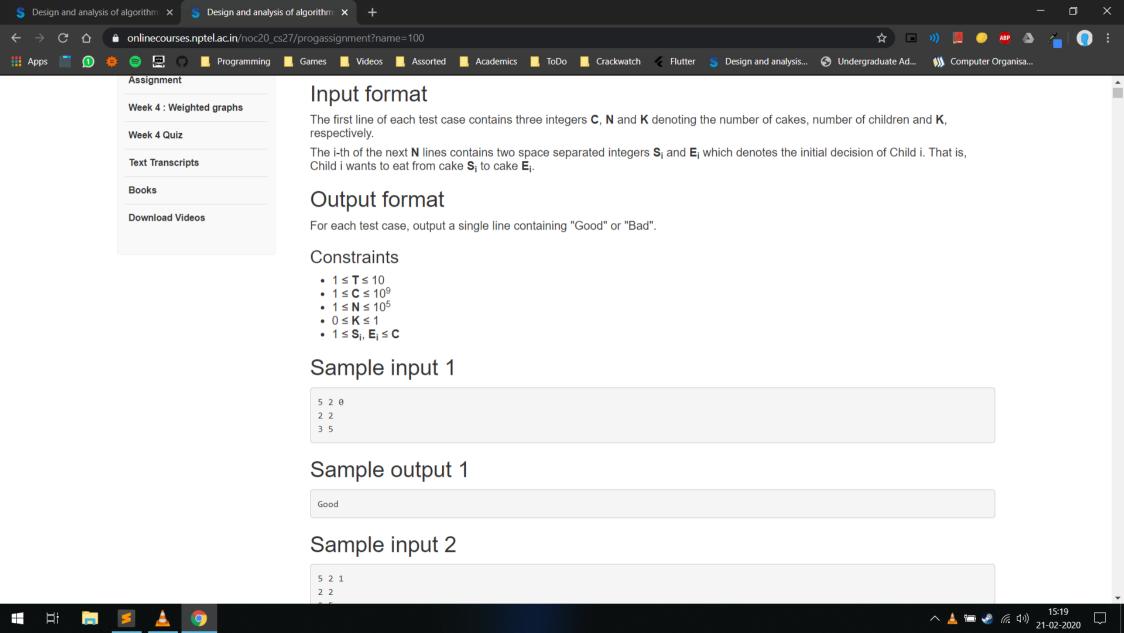
The first line of each test case contains three integers C, N and K denoting the number of cakes, number of children and K,



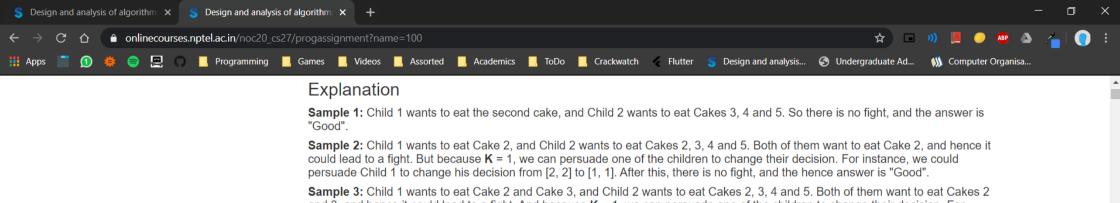












Sample 3: Child 1 wants to eat Cake 2 and Cake 3, and Child 2 wants to eat Cakes 2, 3, 4 and 5. Both of them want to eat Cakes 2 and 3, and hence it could lead to a fight. And because **K** = 1, we can persuade one of the children to change their decision. For instance, we could persuade Child 1 to change his decision from [2, 3] to [1, 2]. But even after this, both of them want to eat Cake 2. You can verify that no matter how we persuade at most 1 child, they will end up fighting. Hence the answer is "Bad".

