

2. User Login Story

No character data can be found in the user's data:

- They will watch a promotional cutscene and be prompted to create a new character.

The user already has one or more characters:

- They will be brought to "User Login Customization Story."

Design physical attributes screen:

- Two-fifths of the screen on the left will be filled with a basic character.
- The user can rotate left and right using arrows underneath the character or keys 'Z' (left) and 'X' (right).
 - You hold both the left arrow and X or the right arrow and Z: **The character will remain mobile as the inputs cancel out.**
- There will be six different buttons for categories that the user can toggle between: Face, Hair, Eyes, Nose, Mouth, Body. Once a category button is selected, different options will be available to customize the character. The character will update as options are selected.
- Once the user presses the "save and continue" button on the top right screen, they will be brought to the character details screen. Pressing this button will save the current appearance of the character. **If the user crashes at any time during the process, they will be brought to the last save point.**

Character Details screen:

- The user shall input the name of their character which must not exceed 20 characters.
 - The name exceeds 20 characters. Only the first 20 will be stored.
- The user can input a birthday for the character. If the user does not change the date, it will default to 1/ 1.
- The user can select a voice type and personality.
- If the user presses the "back" button on the top left screen, they will be brought back to design physical attributes screen.
- Once the user presses the "begin" button on the top right of the screen, they will be brought into the User Login Customization Story. **If the user crashes at any time during the process, they will be brought back to the character details screen and all their data will be saved.**