

Subgraph Isomorphism in GPU

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Outline

- 1 Motivation
- 2 Problem Statement
- 3 Parallel Implementation
- 4 Experimental results
- 5 Dynamic Queries

Applications

- Social Network
 - Bio-Informatics
 - Chemical Compound matching
 - Pattern Recognition
-
- Subgraph Isomorphism Query is one of the most important graph queries.

Problem Statement

Input

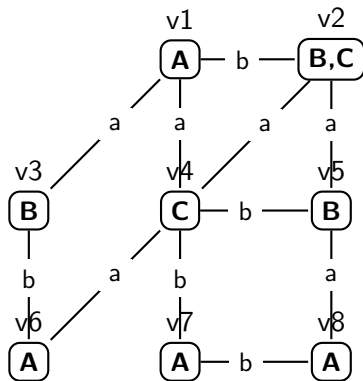
A data Graph D , and Query Graph Q . The graphs D and Q are undirected with nodes and edges having label.

Graphs given as adjacency list.

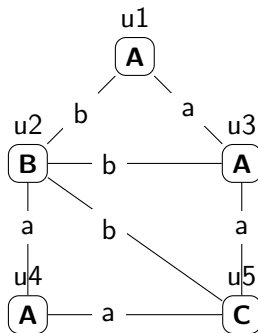
Output

Give all the matching mapping of each node in Q to node in D

Example



Data Graph



Query Graph

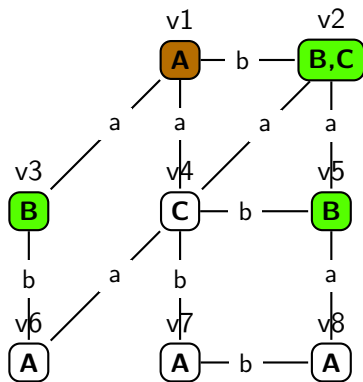
Algorithm 1 SubGraph Isomorphism

Input: Query Graph (Q) and Data Graph(D)

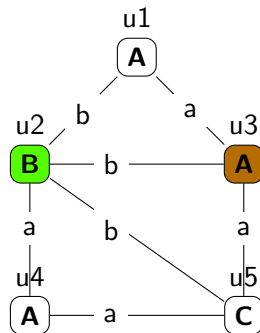
- ① Find Candidates(CS) for each vertex in Q
- ② Procedure SubgraphMatching
 - ① if all vertices processed output the map
 - ② $u = \text{NextVertex}(Q)$
 - ③ $C_r = \text{RefinedSet}(CS, Q, D, v)$
 - ④ for each v in C_r
 - ① if $\text{IsJoinable}(Q, D, M, v)$
 - ② $\text{UpdateState}(M, v)$
 - ③ Call SubgraphMatching
 - ④ $\text{RestoreState}(M, v)$

Output: Mappings M

Candidate Vertex Set



Data Graph



Query Graph

- Based on Node Value
- Based on Degree

Sugbraph Matching

NextVertex

- Order of processing query nodes
- Taking u_2 first gives a more refined search than taking any other node.

RefinedSet

- Remove already mapped nodes
- Once u_3 is mapped v_1 can be removed from CVS of u_1 .

IsJoinable

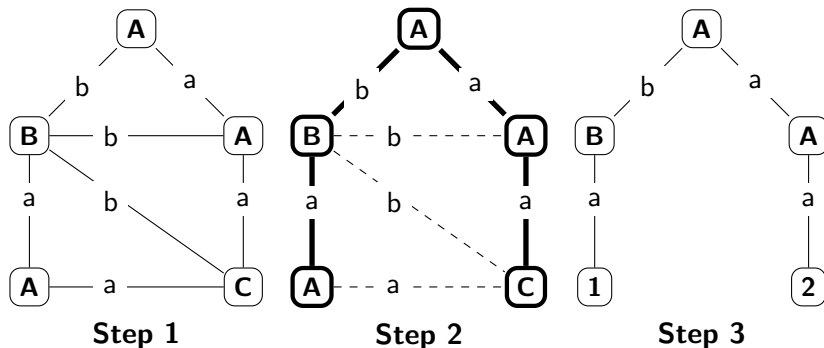
- Check existence of edges

UpdateState and Restore State

- Push and restore current mapped vertex

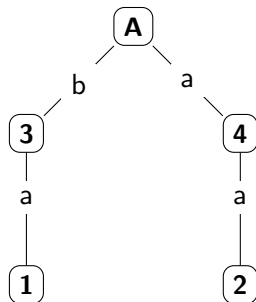
Turbolso

Neighbourhood Equivalence Class

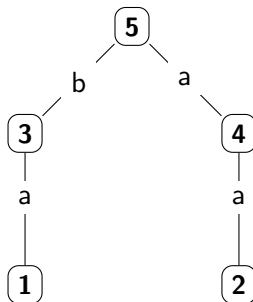


Turbolso

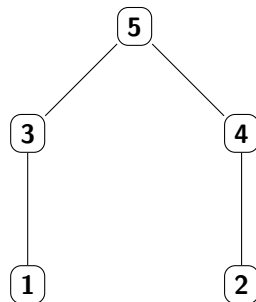
Neighbourhood Equivalence Class



Step 4



Step 5



Step 6

Turbolso

Neighbourhood Equivalence Class

NEC 1

A

NEC 2

C

NEC 3

B

a

1

NEC 4

A

a

2

NEC 5

A

b

3

a

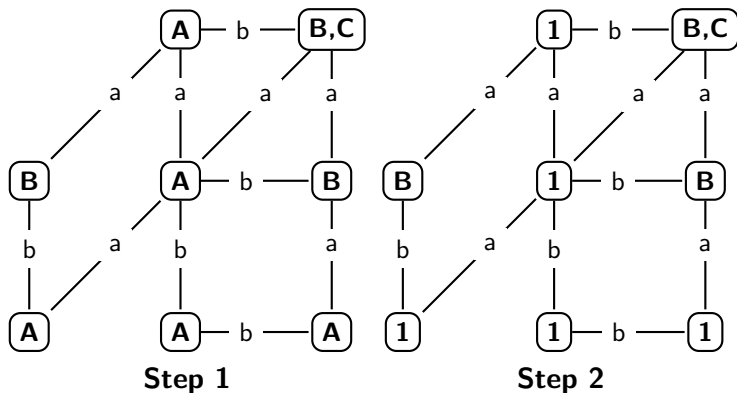
4

Classes

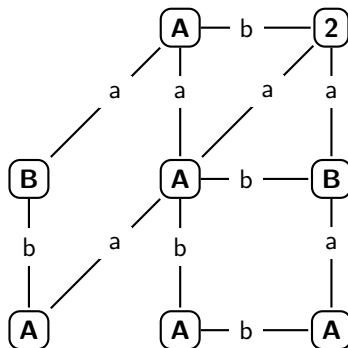
Parallel NEC

- Identify neighbourhood
 - ① (Parallel) If all neighbours have numbered
 - ② Find the hash of neighbourhood
- Use thrust-Scan to assign unique numbers
- Find unique number for the neighbourhood
 - ① (Parallel) find the hash of neighbourhood
 - ② Assign the unique number at the hash location

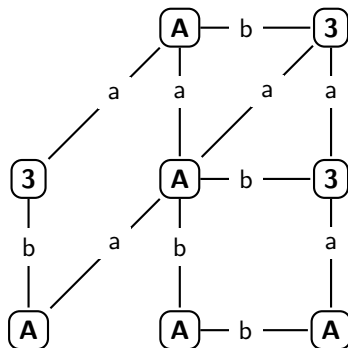
CVS Generation



CVS Generation

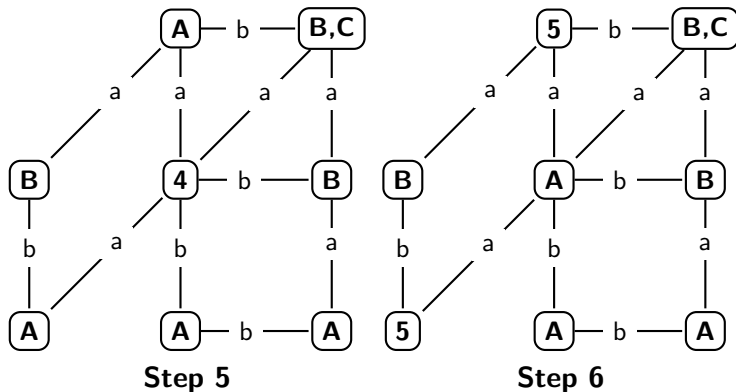


Step 3

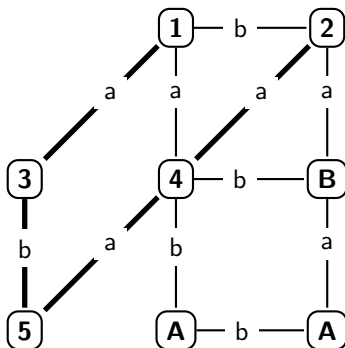


Step 4

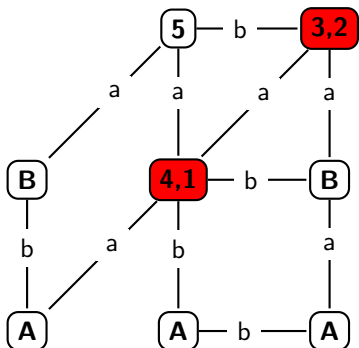
CVS Generation



CVS Generation

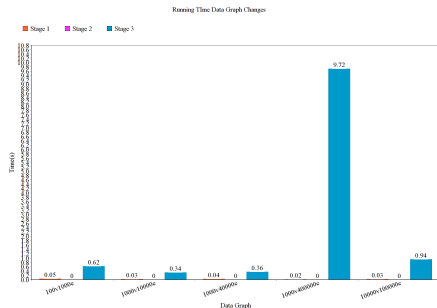


Step 7



Step 8

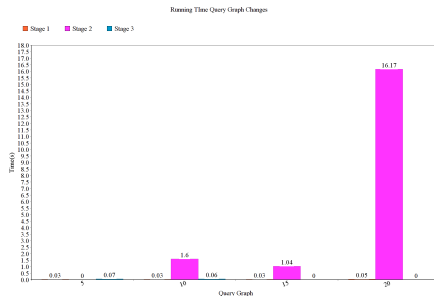
Experiments - Data Graph Size varies



Inferences

- Density of data graph is crucial

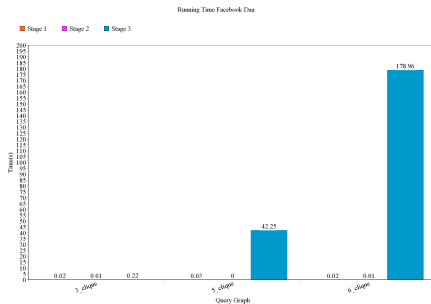
Experiments - Query Graph Size varies



Inferences

- Query graph size affects stage 2

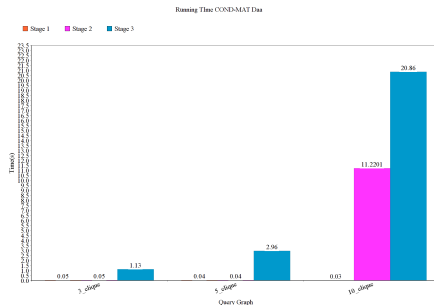
Experiments - Facebook Data



Inferences

- 4039 nodes and 88234 edges. Highly Dense.

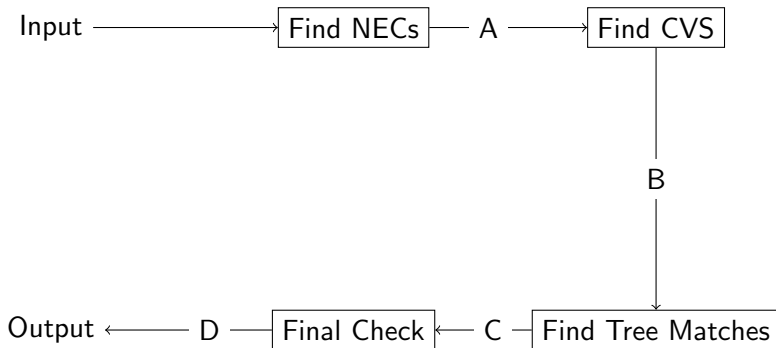
Experiments - Condense Matter collaboration network Dataset



Inferences

- 23133 nodes and 93497 edges.

Intermediate Results



| | Query Add Edge | Query edge Remove | Query changed |
|------------------|----------------|-------------------|---------------|
| Data Add Edge | Difficult | Difficult | Easy |
| Data Remove Edge | Easy | Difficult | Easy |
| Data Unchanged | Easy | Difficult | Static |

Trivial Cases

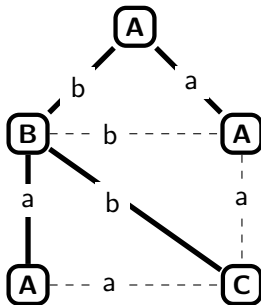
Adding Edge to Query Graph

- 1 need to check only the previous answers

Deleting Edge from Data Graph

- 1 need to check only the previous answers

Delete Edge in Query Graph



Tree in Query Grpah

- 1 Delete tree edge
- 2 Delete non-tree edge

Deleting Edge from Query Graph

Deleting a non-tree edge

- 1 need to go through all the tree matching(C)

Deleting a tree edge

- 1 All the nodes in the path from u to root(parent,grand-parent,.. of u) should recalculate the CVS

Algorithm-Deleting a tree edge

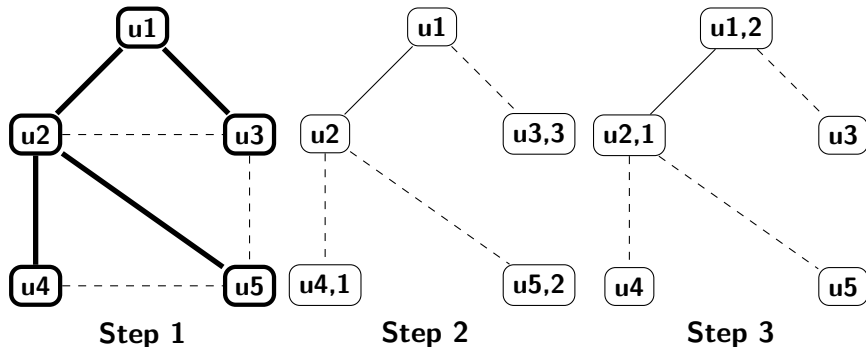
Algorithm 2 Dynamic tree edge deletion of thread t

Input: Data Graph D , Query Graph Q , Delete $u-v$ (u is parent of v).

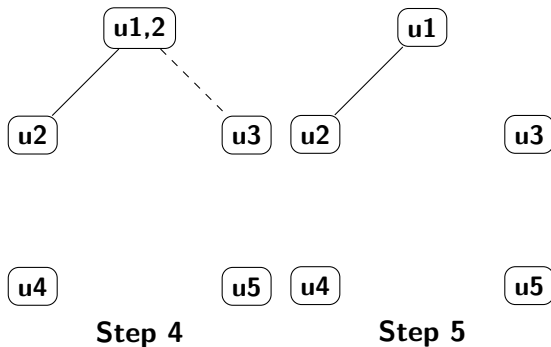
Output: CVS updates.

- ① $w=v$
- ② for each parent of w (till root)
 - ① mark w for t
- ③ for each parent of w (till root)
 - ① if mark at w is t , acquire lock for w
- ④ for each parent of w (till root)
 - ① if mark at w is t and able to acquire locks for all child of w
 - ② Recompute NEC of w
 - ③ if not a previously computed NEC then
 - ④ $C(w)=FindCandidates(w,D)$ update
 - ⑤ Release all locks

Deleting Edge in Query Graph



Deleting Edge in Query Graph



Adding Edge in Data Graph

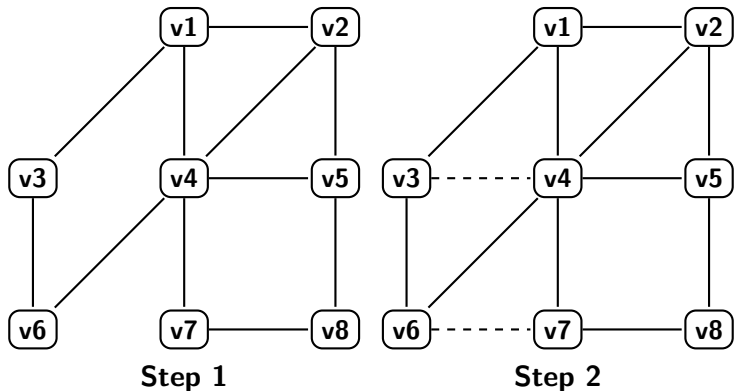
Algorithm 3 Dynamic data edge addition of thread t

Input: Data Graph D , Query Graph Q , Delete $u-v$ (u is parent of v).

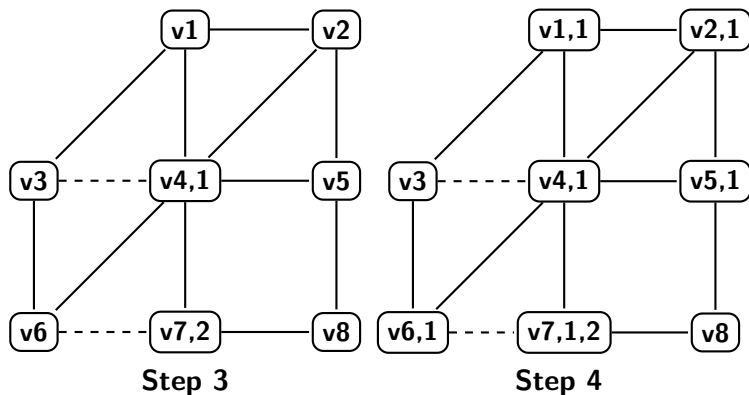
Output: CVS updates.

- ① $w=v$ (for u also)
 - ② for each child of w (till $|Q|$ length)
 - ① if acquire locks for all child of w
 - ② for each NEC's x
 - ③ $C(x) = \text{FindCandidates}(x, D)$ update
 - ④ Release all locks
-

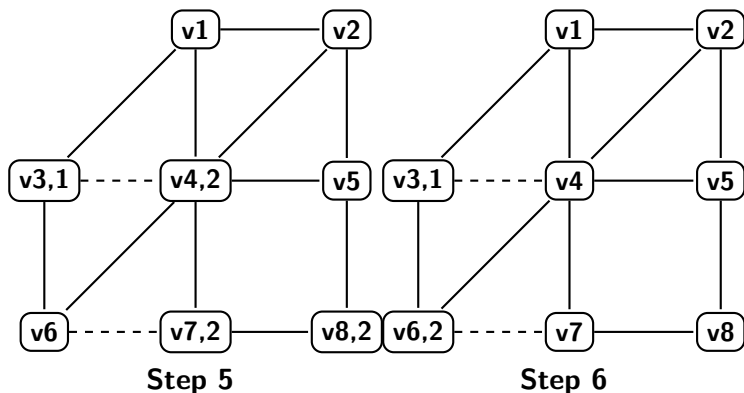
Adding Edge in Data Graph



Adding Edge in Data Graph



Adding Edge in Data Graph



How??

- 1 Trivial cases are working on D
- 2 Other cases are working on A and B

Conclusion

- ① We studied the Sub-graph Isomorphism problem and the state-of-art algorithms. We came to know they are using different pruning techniques to avoid the false candidates as early as possible.
- ② FindTreeMatch should be run at each output stage which is the costlier of all stages. Running a subgraph isomorphism solution after applying all edge updates becomes equally fast as the dynamic version

Thank You