Lab 11 – Functions and Modules

Objectives:

- practice reading data from a file and writing data to the file
- practice using random library
- creating functions and saving them in modules
- calling functions and evaluation of return values

Write a program that

- asks the user to enter the amount of numbers to be written to a file
- creates a new file **test.txt** and writes to it a predetermined amount of random numbers (use the constant sequence created by using the **random.seed()** function)
- determines how many of the entered numbers are primes
- writes primes number in the file prime.txt
- displays (in the shell window)
 - o all numbers in the file
 - the list of prime numbers
 - the total quantity of prime numbers
- 1. The program should work with a text file of any length if it contains one number per line. The file should have no empty (blank) lines, including at the very end of the file.
- 2. The program should include error handling for entering numbers and working with files.

Example for testing [I used random.seed(1) for those numbers]:

How many numbers are needed to write to the file: 15

18 73 98 9 33 16 64 98 58 61 84 49 27 13 63

73 61 13

========

3 prime numbers found in this file ========

Extra Assignment 1 (10 more points)

- 1. Create a new function which calculates the sum of digits of any integer number and write this function to a separate module.
- 2. Call this function and determine which number in the file **test.txt** has a biggest sum of digits.

========

Example for testing [I used random.seed(2) for those numbers]:
How many numbers are needed to write to the file: 15
8 12 11 47 22 95 86 40 33 78 28 78 5 75 88

11 47 5
3 prime numbers found in this file

88 has a maximum sum of digits = 16