Graphs lab1 Documentation

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CHAPTER

ONE

LAB₁

1.1 Graph module

```
class Graph (vertices, edges)
     Bases: object
     add_edge(x, y, z)
           This function adds the edge from x to y to the graph
               Parameters
                    • \mathbf{x}(str) – the first vertex
                    • \mathbf{y}(str) – the second vertex
                    • z (int) – the cost
               Raises
                    • Exception – if types do not follow the specification
                    • Exception – if nodes do not exist
                    • Exception – if edge already exists
     add_vertex(x)
           This function adds the vertex x to the graph
               Parameters \mathbf{x} (str) – the vertex to be added
               Raises
                    • Exception – if x is not string
                    • Exception – if x already exists
     copy()
           This function retrieves a copy of the current graph
               Returns a Graph copy
     get\_edge\_cost(x, y)
           This function returns the cost of the edge from x to y
               Parameters
```

- $\mathbf{x}(str)$ the first vertex
- $\mathbf{y}(str)$ the second vertex

Returns the cost of the edge from x to y

Raises Exception – if there is no edge from x to y

get_in_degree(x)

This function returns the in degree of a vertex

Parameters \mathbf{x} (str) – the vertex

Returns the in degree of the vertex x

Raises Exception – if x doesn't exist

get_out_degree (x)

This function returns the out degree of a vertex

Parameters \mathbf{x} (str) – the vertex

Returns the out degree of the vertex x

Raises Exception – if x doesn't exist

$is_edge(x, y)$

This function returns True if the edge x->y exists, false otherwise

Parameters

- \mathbf{x} (str) the first vertex
- $\mathbf{y}(str)$ the second vertex

Returns True if an edge exists, false otherwise

Raises Exception – if x or y are not vertices

$modify_edge_cost(x, y, z)$

This function modifies the cost of the edge from x to y

Parameters

- \mathbf{x} (str) the first vertex
- $\mathbf{y}(str)$ the second vertex
- **z** (*int*) the new cost

Raises Exception – if there is no edge from x to y

parse_inbound_edges(x)

This function returns an iterable of deepcopied vertices

Parameters \mathbf{x} – the vertex for which to retrieve the iterator

Returns iterator to a deepcopied list of inbound vertices

Raises Exception – if the vertex doesn't exist

parse_outbound_edges (x)

This function returns an iterable of deepcopied vertices

Parameters \mathbf{x} – the vertex for which to retrieve the iterator

Returns iterator to a deepcopied list of outbound vertices

Raises Exception – if the vertex doesn't exist

parse_vertices()

This function returns an iterable containing nodes

The nodes are deepcopied, in order to avoid being modified from the outside :return: iterator through a list of deepcopied nodes

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$remove_edge(x, y)$

This function removes the edge from x to y from the graph

Parameters

- \mathbf{x} (str) the first vertex
- **y** (str) the second vertex

Raises Exception – if edge already exists

$remove_vertex(x)$

This function removes the vertex x from the graph

Parameters \mathbf{x} (str) – the vertex to be removed

Raises Exception – if x doesn't exist

$Graph.random_graph(n, m)$

This function creates a random graph with specified number of vertices and edges

Parameters

- **n** (*int*) the number of vertices
- m (int) the number of edges

Returns a graph with specified parameters

Raises Exception – if invalid parameters

Graph.read_graph (filename)

This function reads a graph from a file. It supports 2 formats .txt and .modified.txt

In case of .txt, the file is supposed to look like this:

On the first line, the number n of vertices and the number m of edges; On each of the following m lines, three numbers, x, y and c, describing an edge: the origin, the target and the cost of that edge.

In case of .modified.txt, the file is supposed to look like this:

On the first line, the number n of vertices and the number m of edges On the second line, a list of the n vertices separated by space On each of the following m lines, three numbers, x, y and c, describing an edge: the origin, the target and the cost of that edge.

Parameters filename (str) – the file from which to read(name, relative path or absolute path)

Returns Graph

Raises Exception – in case of invalid format

Graph.write_graph (filename, graph)

This function writes a graph from a file. It supports 1 format .modified.txt

On the first line, the number n of vertices and the number m of edges On the second line, a list of the n vertices separated by space On each of the following m lines, three numbers, x, y and c, describing an edge: the origin, the target and the cost of that edge.

Parameters

- **filename** (*str*) the filename to which to read(name, relative path or absolute path), MUST end in .modified.txt
- graph (Graph) the graph to be written

Raises Exception - if invalid data

1.2 GraphTests module

```
class GraphTests.GraphTests (methodName='runTest')
    Bases: unittest.case.TestCase
    setUp()
        Hook method for setting up the test fixture before exercising it.
    test_add_edge()
    test_add_vertex()
    test_constructor()
    test_copy()
    test_eq()
    test_get_edge_cost()
    test_get_in_degree()
    test_get_out_degree()
    test_is_edge()
    test_modify_edge_cost()
    test_parse_inbound_edges()
    test_parse_outbound_edges()
    test_parse_vertices()
    test_random_graph()
    test_read_graph()
    test_remove_edge()
    test_remove_vertex()
    test_write_graph()
```

1.3 UI module

```
UI.display_edges (edges)
This function displays a given list of edges

Parameters edges (list) - list of edges represented as tuples

Returns None

UI.display_vertices (vertices)
This function displays the given vertices

Parameters vertices (list) - the vertices

Returns None
```

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UI.main()

The main of the program

Returns None

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CHAPTER

TWO

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