

```

==> include.h <==
struct row_entry {
    struct row_entry* first_child;
    struct row_entry* next_sibling;
    char* name;
};
==> lang.y <==
%token<row> NOT
%token<row> PLUS
%token<row> MINUS
%token<row> MULT
%token<row> DIV
%token<row> MOD
%token<row> EQUAL
%token<row> NOT_EQUAL
%token<row> LT
%token<row> LE
%token<row> GT
%token<row> GE
%token<row> ASSIGNMENT
%token<row> AND
%token<row> OR
%token<row> L_BRACKET
%token<row> R_BRACKET
%token<row> L_SQUARE_BRACKET
%token<row> R_SQUARE_BRACKET
%token<row> L_PARENTHESIS
%token<row> R_PARENTHESIS
%token<row> SEMICOLON
%token<row> COMMA
%token<row> APOSTROPHE
%token<row> COLON
%token<row> PERIOD
%token<row> LET
%token<row> IF
%token<row> ELSE
%token<row> WHILE
%token<row> PRINT
%token<row> READ_I32
%token<row> READ_U32
%token<row> READ_STR
%token<row> READ_BOOL
%token<row> READ_F32
%token<row> I32
%token<row> U32
%token<row> STR

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%token<row> BOOL
%token<row> F32
%token<row> ARRAY
%token<row> TRUE
%token<row> FALSE
%token<row> IDENTIFIER
%token<row> CONSTANT

%{
    #include "include.h"
    #include <stdio.h>
    #include <stdlib.h>
    #include <string.h>

    static struct row_entry* cons(const char* name, struct row_entry* first_child) {
        struct row_entry* answer = malloc(sizeof(struct row_entry));
        answer->name = strdup(name);
        answer->first_child = first_child;
        answer->next_sibling = NULL;
        return answer;
    }

    static void display(struct row_entry* node, int count_tabs) {
        if(node == NULL) return;
        for(int i = 0; i < count_tabs; i++) {
            printf("\t");
        }
        printf("%s\n", node->name);
        display(node->first_child, count_tabs + 1);
        display(node->next_sibling, count_tabs);
    }

    static void free_row_entry(struct row_entry* node) {
        if(node == NULL) return;
        free_row_entry(node->first_child);
        free_row_entry(node->next_sibling);
        free(node->name);
        free(node);
    }

    extern int yylex();
    extern int yylex_destroy();
%}

%union {
    struct row_entry* row;
}

```

```

%type<row> program
%type<row> statement
%type<row> type
%type<row> decl_statement
%type<row> assignment_statement
%type<row> input
%type<row> output
%type<row> output_expression
%type<row> loop
%type<row> conditional
%type<row> expression
%type<row> term
%type<row> operator

%%

accept: program { display($1, 0); free_row_entry($1); }
program: { $$ = cons("program", NULL); }
        | program statement { $$ = cons("program", $1); $1->next_sibling = statement; }
        ;

statement: SEMICOLON { $$ = cons("statement", $1); }
          | decl_statement SEMICOLON { $$ = cons("statement", $1); $1->next_sibling = decl_statement; }
          | assignment_statement SEMICOLON { $$ = cons("statement", $1); $1->next_sibling = assignment_statement; }
          | input SEMICOLON { $$ = cons("statement", $1); $1->next_sibling = input; }
          | output SEMICOLON { $$ = cons("statement", $1); $1->next_sibling = output; }
          | conditional { $$ = cons("statement", $1); }
          | loop { $$ = cons("statement", $1); }
          ;

type: I32 { $$ = cons("type", $1); }
     | U32 { $$ = cons("type", $1); }
     | STR { $$ = cons("type", $1); }
     | BOOL { $$ = cons("type", $1); }
     | F32 { $$ = cons("type", $1); }
     | ARRAY L_SQUARE_BRACKET type SEMICOLON expression R_SQUARE_BRACKET { $$ = cons("type", $1); }
     ;

decl_statement: LET IDENTIFIER COLON type { $$ = cons("decl_statement", $1); }
               ;

assignment_statement: IDENTIFIER ASSIGNMENT expression { $$ = cons("assignment_statement", $1); }
                    ;

input: IDENTIFIER ASSIGNMENT READ_I32 L_PARENTHESIS R_PARENTHESIS { $$ = cons("input", $1); }
      | IDENTIFIER ASSIGNMENT READ_U32 L_PARENTHESIS R_PARENTHESIS { $$ = cons("input", $1); }
      | IDENTIFIER ASSIGNMENT READ_STR L_PARENTHESIS R_PARENTHESIS { $$ = cons("input", $1); }

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| IDENTIFIER ASSIGNMENT READ_BOOL L_PARENTHESIS R_PARENTHESIS      { $$ = cons("assignment", $1); }
| IDENTIFIER ASSIGNMENT READ_F32 L_PARENTHESIS R_PARENTHESIS      { $$ = cons("assignment", $1); }
;

output: PRINT L_PARENTHESIS output_expression R_PARENTHESIS      { $$ = cons("output", $1); $1->next_sibling = nil; }
;

output_expression: expression                                     { $$ = cons("output_expression", $1); }
| output_expression COMMA expression                             { $$ = cons("output_expression", $1); }
;

conditional: IF expression L_BRACKET program R_BRACKET           { $$ = cons("conditional", $1); }
| IF expression L_BRACKET program R_BRACKET ELSE L_BRACKET program R_BRACKET { $$ = cons("conditional", $1); }
;

loop: WHILE expression L_BRACKET program R_BRACKET { $$ = cons("loop", $1); $1->next_sibling = nil; }
;

operator: NOT { $$ = cons("operator", $1); }
| PLUS { $$ = cons("operator", $1); }
| MINUS { $$ = cons("operator", $1); }
| MULT { $$ = cons("operator", $1); }
| DIV { $$ = cons("operator", $1); }
| MOD { $$ = cons("operator", $1); }
| EQUAL { $$ = cons("operator", $1); }
| NOT_EQUAL { $$ = cons("operator", $1); }
| LT { $$ = cons("operator", $1); }
| LE { $$ = cons("operator", $1); }
| GT { $$ = cons("operator", $1); }
| GE { $$ = cons("operator", $1); }
| AND { $$ = cons("operator", $1); }
| OR { $$ = cons("operator", $1); }
;

expression: NOT expression { $$ = cons("expression", $1); $1->next_sibling = nil; }
| term operator expression { $$ = cons("expression", $1); $1->next_sibling = nil; }
| term { $$ = cons("expression", $1); }
| MINUS expression { $$ = cons("expression", $1); $1->next_sibling = nil; }
;

term: IDENTIFIER { $$ = cons("term", $1); }
| CONSTANT { $$ = cons("term", $1); }
| TRUE { $$ = cons("term", $1); }
| FALSE { $$ = cons("term", $1); }
| L_PARENTHESIS expression R_PARENTHESIS { $$ = cons("term", $1); $1->next_sibling = nil; }
;

```

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%%

int yyerror(char *s) {
    fprintf(stderr, "Error: %s\n", s);
    return 0;
}

int main() {
    yyparse();
    yylex_destroy();
    return 0;
}

==> lang.lxi <==
%{
#include "lang.tab.h"
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include "include.h"

static struct row_entry* cons(const char* c) {
    struct row_entry* answer = malloc(sizeof(struct row_entry));
    answer->first_child = NULL;
    answer->next_sibling = NULL;
    answer->name = strdup(c);
    return answer;
}

%}

LETTER          [A-Za-z]
DIGIT            [0-9]
NONZERODIGIT    [1-9]
INTCONSTANT     [+]?({NONZERODIGIT}{DIGIT})*|0)
STRINGCONSTANT  \"([^\"]|\\\"\\\")*\"
BOOLCONSTANT    true|false
FLOATCONSTANT   {INTCONSTANT}(\.{DIGIT}+)?
WHITESPACE      [\n\t\r ]
COMMENT         \/\/.*$
CONSTANT        {INTCONSTANT}|{FLOATCONSTANT}|{BOOLCONSTANT}|{STRINGCONSTANT}
IDENTIFIER      (_|{LETTER})({LETTER}|{DIGIT}|_)*
%%
{WHITESPACE} {}
{COMMENT} {}
"!" { yylval.row = cons(yytext); return NOT; }
"+" { yylval.row = cons(yytext); return PLUS; }

```

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"-" { yylval.row = cons(yytext); return MINUS; }
"*" { yylval.row = cons(yytext); return MULT; }
"/" { yylval.row = cons(yytext); return DIV; }
%" { yylval.row = cons(yytext); return MOD; }
"==" { yylval.row = cons(yytext); return EQUAL; }
"!=" { yylval.row = cons(yytext); return NOT_EQUAL; }
"<" { yylval.row = cons(yytext); return LT; }
"<=" { yylval.row = cons(yytext); return LE; }
">" { yylval.row = cons(yytext); return GT; }
">=" { yylval.row = cons(yytext); return GE; }
"=" { yylval.row = cons(yytext); return ASSIGNMENT; }
"&&" { yylval.row = cons(yytext); return AND; }
"||" { yylval.row = cons(yytext); return OR; }
"{" { yylval.row = cons(yytext); return L_BRACKET; }
"}" { yylval.row = cons(yytext); return R_BRACKET; }
"(" { yylval.row = cons(yytext); return L_PARENTHESIS; }
")" { yylval.row = cons(yytext); return R_PARENTHESIS; }
";" { yylval.row = cons(yytext); return SEMICOLON; }
"," { yylval.row = cons(yytext); return COMMA; }
"'" { yylval.row = cons(yytext); return APOSTROPHE; }
":" { yylval.row = cons(yytext); return COLON; }
"." { yylval.row = cons(yytext); return PERIOD; }
"let" { yylval.row = cons(yytext); return LET; }
"if" { yylval.row = cons(yytext); return IF; }
"else" { yylval.row = cons(yytext); return ELSE; }
"while" { yylval.row = cons(yytext); return WHILE; }
"print" { yylval.row = cons(yytext); return PRINT; }
"readI32" { yylval.row = cons(yytext); return READ_I32; }
"readU32" { yylval.row = cons(yytext); return READ_U32; }
"readStr" { yylval.row = cons(yytext); return READ_STR; }
"readBool" { yylval.row = cons(yytext); return READ_BOOL; }
"readF32" { yylval.row = cons(yytext); return READ_F32; }
"i32" { yylval.row = cons(yytext); return I32; }
"u32" { yylval.row = cons(yytext); return U32; }
"str" { yylval.row = cons(yytext); return STR; }
"bool" { yylval.row = cons(yytext); return BOOL; }
"f32" { yylval.row = cons(yytext); return F32; }
"array" { yylval.row = cons(yytext); return ARRAY; }
"true" { yylval.row = cons(yytext); return TRUE; }
>false" { yylval.row = cons(yytext); return FALSE; }
"[" { yylval.row = cons(yytext); return L_SQUARE_BRACKET; }
"]" { yylval.row = cons(yytext); return R_SQUARE_BRACKET; }
{IDENTIFIER} { yylval.row = cons(yytext); return IDENTIFIER; }
{CONSTANT} { yylval.row = cons(yytext); return CONSTANT; }
. { printf("UNKNOWN "); ECHO; printf("\n");exit(1); }
%%

```

```
==> ../lab1a/p1.crs <==
```

```
let x: i32;
```

```
let y: i32;
```

```
x = readI32();
```

```
y = readI32();
```

```
while y != 0 {
```

```
  let z: i32;
```

```
  z = x % y;
```

```
  x = y;
```

```
  y = z;
```

```
}
```

```
// This is a comment
```

```
print("Gcd is ", x);
```

```
==> output <==
```

```
program
```

```
  program
```

```
    program
```

```
      program
```

```
        program
```

```
          program
```

```
            program
```

```
              statement
```

```
                decl_statement
```

```
                  let
```

```
                    x
```

```
                    :
```

```
                    type
```

```
                      i32
```

```
                  ;
```

```
              statement
```

```
                decl_statement
```

```
                  let
```

```
                    y
```

```
                    :
```

```
                    type
```

```
                      i32
```

```
                ;
```

```
          statement
```

```
            input
```

```
              x
```

```
              =
```

```

                                readI32
                                (
                                )
                                ;
statement
input
    y
    =
    readI32
    (
    )
    ;
statement
loop
while
expression
term
    y
operator
    !=
expression
term
    0
{
program
    program
        program
            program
                program
                    statement
                        decl_statement
                            let
                                z
                                :
                                type
                                    i32
                                ;
statement
assignment_statement
    z
    =
expression
term
    x
operator
    %

```



```

                                expression
                                term
                                y
                                ;
statement
    assignment_statement
        x
        =
        expression
        term
        y
        ;
statement
    assignment_statement
        y
        =
        expression
        term
        z
        ;
}
statement
    output
    print
    (
        output_expression
        output_expression
        expression
        term
        "Gcd is "
        ,
        expression
        term
        x
    )
;

```