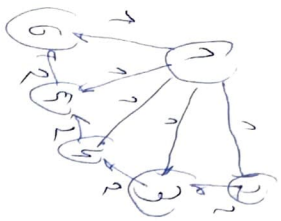


node	cost	path	neighbors	neighbors-cost	
1	0	[1]	2	1	2 $\notin$ path
2	1	[1, 2]	3	2	3 $\notin$ path
3	3	[1, 2, 3]	4	3	4 $\notin$ path
4	6	[1, 2, 3, 4]	5	4	5 $\notin$ path
5	10	[1, 2, 3, 4, 5]	2	5	2 $\in$ path
5	10	[1, 2, 3, 4, 5]	1	6	pathCost = 1, cost(5, 1) = 6

Path of cost 16 was found:  $1 \xrightarrow{1} 2 \xrightarrow{2} 3 \xrightarrow{3} 4 \xrightarrow{4} 5 \xrightarrow{1} 1$ . The path was found by backtracking the lowest cost adjacent edges to the current node. On this graph, it is also the lowest-cost Hamiltonian cycle.



There is no Hamiltonian path, as the backtracking will find none.

node	cost	path	neighbors	neighbors cost	
1	0	[1]	2	1	2 € path
2	1	[1, 2]	3	2	3 € path
3	3	[1, 2, 3]	4	2	4 € path
4	5	[1, 2, 3, 4]	5	2	5 € path
5	4	[1, 2, 3, 4, 5]	6	2	6 € path
6	0	[1, 2, 3, 4, 5, 6]	3	1	very close doesn't exist
3	1	[1, 3]	4	2	backtracking goes back to (1, 0); 3 € path
4	3	[1, 3, 4]	5	2	4 € path
5	5	[1, 3, 4, 5]	6	2	5 € path
6	4	[1, 3, 4, 5, 6]	1	1	edge 6-1 doesn't exist
1	0	[1]	4	1	backtracking back to (1, 0); 4 € path
4	1	[1, 4]	5	2	5 € path
5	3	[1, 4, 5]	6	2	6 € path
6	5	[1, 4, 5, 6]	1	1	edge 6-1 doesn't exist
1	0	[1]	5	1	backtracking back to (1, 0); 5 € path
5	1	[1, 5]	6	2	6 € path
6	3	[1, 5, 6]	1	1	edge 6-1 doesn't exist
1	0	[1]	6	1	backtracking back to (1, 0); 6 € path
6	1	[1, 6]	1	1	edge 6-1 doesn't exist