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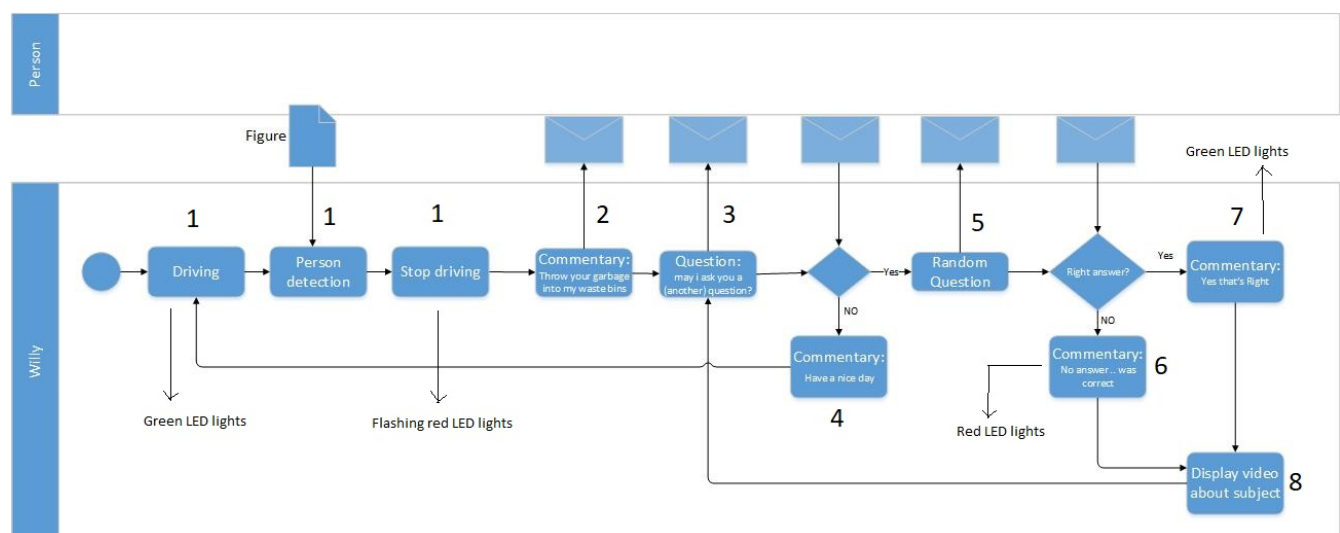
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Archive

- (2016/2) Initial design
- (2017/1) Base & Functionalities
- (2017/2) Research

1. Interaction

1.1. Flow Chart



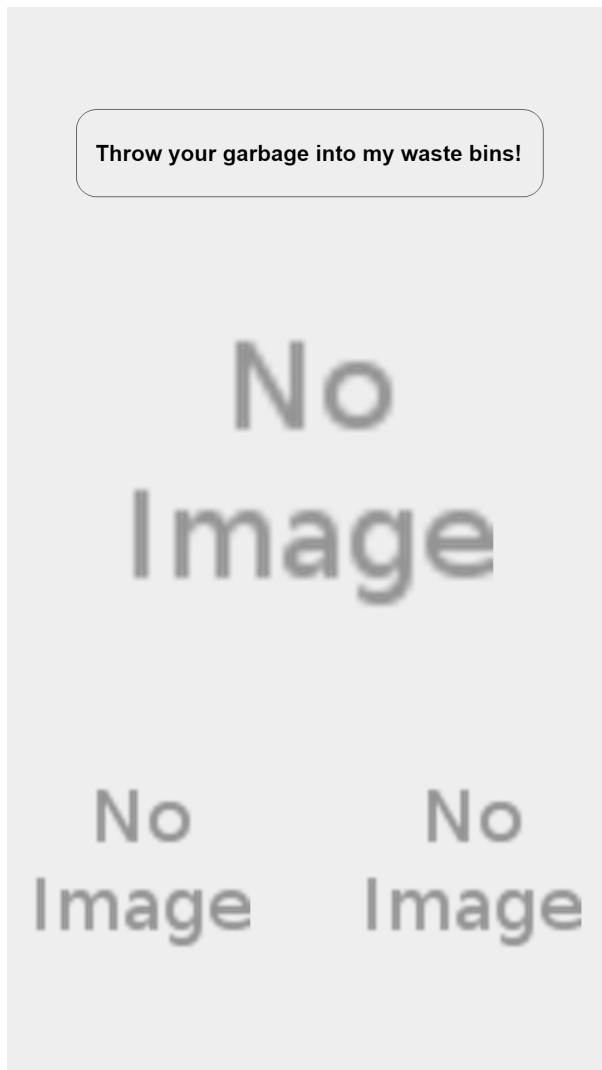
1.2. Screen Designs

1.2.1. English

1. This is the screen shown when Willy is driving around, and there is not yet a person to interact with.



2. This screen is shown when a person is starting to interact with Willy. At the bottom there are two arrows pointing to the garbage bins.



3. After that Willy asks permission to ask a question to the person in front of Willy.



4. When the person says 'no', then this screen is shown, after which the robot continues driving.



5. When the person says 'yes', a random question is shown with a number of multiple choice answers.

{Random question}

No
Image

W
{answer}

X
{answer}

Y
{answer}

Z
{answer}

Say the number of the anser to me

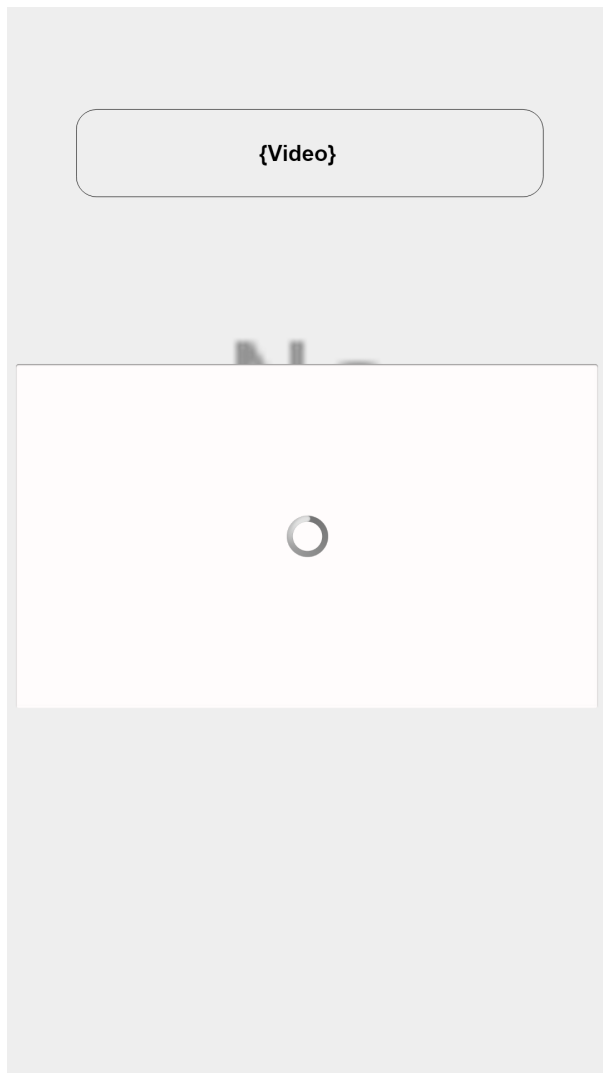
6. When the given answer is wrong, this screen is shown.



7. When the given answer is right, this screen is shown.



8. After the question, Willy starts to play an informative video about garbage.



1.2.2. Dutch

For comments at each image, see the English version above.

1.

No
Image

2.

Gooi uw afval in mijn afvalbakken!

No
Image

No
Image

No
Image

3.

Mag ik je {nog} een vraag stellen?

No
Image

Zeg ja of nee

4.

Fijne dag verder!

No
Image

5.

{Willekeurige vraag}

No
Image

W
{antwoord}

X
{antwoord}

Y
{antwoord}

Z
{antwoord}

Zeg het nummer van het goede antwoord!

6.

Nee, antwoord {...} is fout.

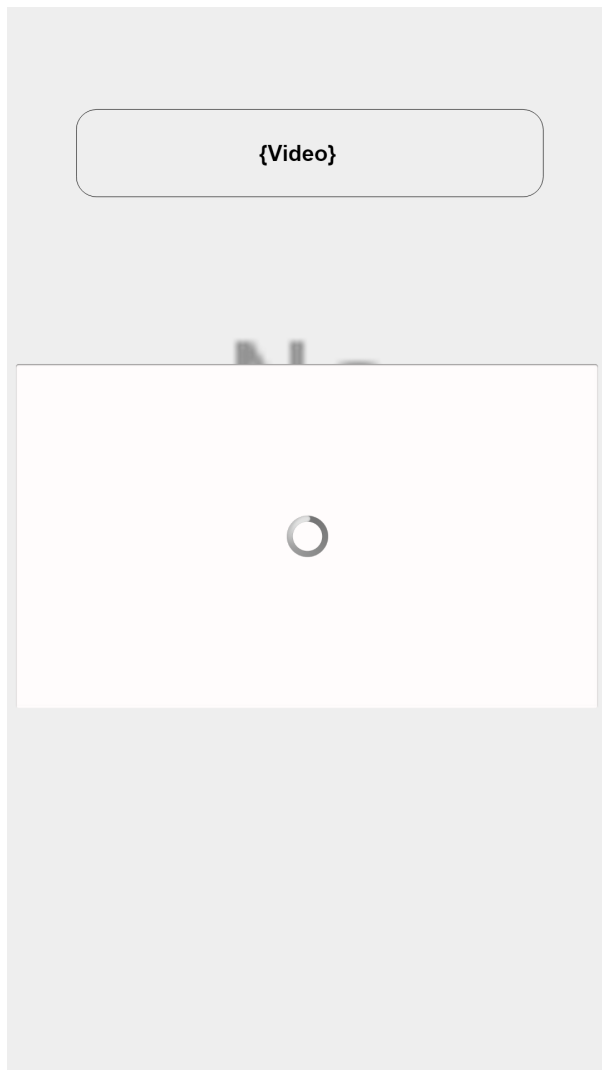
No
Image

7.

Ja, dat is goed!

No
Image

8.



1.2.3. Speech configuration

```
curl -sL https://deb.nodesource.com/setup_9.x | sudo -E bash -  
sudo apt-get install -y nodejs  
sudo apt-get install -y build-essential  
sudo apt-get install python-pyaudio python3-pyaudio sox  
pip install pyaudio  
sudo apt-get install libmagic-dev libatlas-base-dev  
git clone https://github.com/ArtOfRobotics/Speechtest.git  
cd Speechtest  
node server.js
```