Matrix elements for position X and momentum P are the following transition amplitudes.

$$X_{kj} = \int_{-\infty}^{\infty} \psi_k x \, \psi_j \, dx$$
$$P_{kj} = \int_{-\infty}^{\infty} \psi_k \left( -i\hbar \frac{d}{dx} \right) \psi_j \, dx$$

For  $4 \times 4$  matrices we have

$$X = \left(\frac{\hbar}{2m\omega}\right)^{1/2} \begin{pmatrix} 0 & 1 & 0 & 0\\ 1 & 0 & \sqrt{2} & 0\\ 0 & \sqrt{2} & 0 & \sqrt{3}\\ 0 & 0 & \sqrt{3} & 0 \end{pmatrix}$$

$$P = i \left(\frac{\hbar m\omega}{2}\right)^{1/2} \begin{pmatrix} 0 & -1 & 0 & 0\\ 1 & 0 & -\sqrt{2} & 0\\ 0 & \sqrt{2} & 0 & -\sqrt{3}\\ 0 & 0 & \sqrt{3} & 0 \end{pmatrix}$$

$$H = \frac{P^2}{2m} + \frac{1}{2}m\omega^2 X^2 = \begin{pmatrix} \frac{1}{2}\hbar\omega & 0 & 0 & 0\\ 0 & \frac{3}{2}\hbar\omega & 0 & 0\\ 0 & 0 & \frac{5}{2}\hbar\omega & 0\\ 0 & 0 & 0 & \frac{7}{2}\hbar\omega \end{pmatrix}$$

 $H_{33}$  cannot be computed using  $4 \times 4$  matrices. The value  $\frac{7}{2}\hbar\omega$  is the corrected eigenvalue.

Consider the following eigenfunction.

$$\Psi = \sum_{k=0}^{3} c_k \psi_k$$

Let us compute the expected value of x for a system in state  $\Psi$ .

$$\langle x \rangle = \int_{-\infty}^{\infty} \Psi^* x \Psi \, dx$$

Expand the integrand.

$$\langle x \rangle = \int_{-\infty}^{\infty} \left( \sum_{k=0}^{3} c_{k}^{*} \psi_{k}^{*} \right) x \left( \sum_{j=0}^{3} c_{j} \psi_{j} \right)$$

$$= \sum_{k=0}^{3} \sum_{j=0}^{3} c_{k}^{*} c_{j} \int_{-\infty}^{\infty} \psi_{k}^{*} x \psi_{j} dx$$

$$= \sum_{k=0}^{3} \sum_{j=0}^{3} c_{k}^{*} c_{j} X_{kj}$$
(1)

Noting that  $X_{kj} = 0$  for  $|k - j| \neq 1$  we have

$$\langle x \rangle = \sum_{k=0}^{2} \left( c_k^* c_{k+1} X_{k,k+1} + c_{k+1}^* c_k X_{k+1,k} \right)$$

Noting that  $X_{k,k+1} = X_{k+1,k}$  we have

$$\langle x \rangle = \sum_{k=0}^{2} \left( c_k^* c_{k+1} + c_{k+1}^* c_k \right) X_{k,k+1}$$
  
=  $\left( c_0^* c_1 + c_1^* c_0 \right) X_{01} + \left( c_1^* c_2 + c_2^* c_1 \right) X_{12} + \left( c_2^* c_3 + c_3^* c_2 \right) X_{23}$ 

From equation (1) above, the expected value of x can also be computed this way.

$$\langle x \rangle = \begin{pmatrix} c_0^* & c_1^* & c_2^* & c_3^* \end{pmatrix} X \begin{pmatrix} c_0 \\ c_1 \\ c_2 \\ c_3 \end{pmatrix}$$