The file q4.txt defines kets, operators, and a measurement function for simulating a four bit quantum computer. See eigenmath.org/q.c for the program that generates q4.txt.

Kets are unit vectors in  $\mathbb{C}^{16}$ . The dimension is 16 because a four bit quantum computer has  $2^4 = 16$  eigenstates. The following basis kets are defined in q4.txt.

Operators are  $16 \times 16$  matrices that rotate ket vectors. The following operators and the measurement function  $M(\psi)$  are defined in q4.txt.

 $H_n$  Hadamard operator on bit n.

I Identity matrix.

 $M(\psi)$  Measurement function (not an operator).

 $P_{mn}(\phi)$  Controlled phase shift, m is the control bit, n is the target bit,  $\phi$  is the phase.

Q Quantum Fourier transform.

R Inverse quantum Fourier transform.

 $S_{mn}$  Swap bits m and n.

 $X_n$  Pauli X (NOT) operator on bit n.

 $X_{mn}$  Controlled X (CNOT) operator, m is the control bit, n is the target bit.

 $Y_n$  Pauli Y operator on bit n.

 $Z_n$  Pauli Z operator on bit n.

Measurement function  $M(\psi)$  shows, for all  $k = 0 \dots 15$ , the probability  $P_k$  of observing eigenstate k given that the quantum computer is in state  $\psi$ .

$$\psi = \sum_{k=0}^{15} c_k |k\rangle, \quad |\psi|^2 = 1, \quad P_k = c_k c_k^*$$

Quantum algorithms are expressed as sequences of operators applied to the initial state  $|0\rangle$ . The operator sequence should be read backwards, from right to left, although the direction makes no difference mathematically.

## Deutsch-Jozsa algorithm

Let  $f(q_0, q_1, q_2)$  be an operator (16 × 16 matrix) that operates on  $q_3$  in a manner consistent with a constant or balanced oracle. Then the Deutsch-Jozsa algorithm for identifying f is

$$\psi = H_2 H_1 H_0 f(q_0, q_1, q_2) H_3 X_3 H_2 H_1 H_0 |0\rangle$$

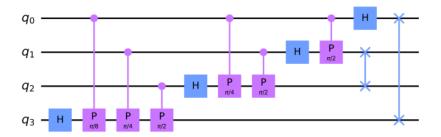
## Bernstein-Vazirani algorithm

Let  $f(q_0, q_1, q_2)$  be an operator (16 × 16 matrix) that operates on  $q_3$ . Then the Bernstein-Vazirani algorithm for identifying f is

$$\psi = H_2 H_1 H_0 f(q_0, q_1, q_2) Z_3 H_3 H_2 H_1 H_0 |0\rangle$$

## Quantum Fourier transform

The following circuit diagram<sup>1</sup> shows how to implement the QFT.



This is how the QFT operator Q is defined in q4.txt.

```
Q = dot(
S03,
S12,
H0,
P01(pi/2),
H1,
P12(pi/2),
P02(pi/4),
H2,
P23(pi/2),
P13(pi/4),
P03(pi/8),
H3)
```

The inverse QFT operator R is defined similarly except the operators appear in reverse order and the phase shifts are negated.

 $<sup>^1 \</sup>verb|qiskit.org/textbook/ch-algorithms/quantum-fourier-transform.html|$