Exercise: Basic Syntax, Conditional Statements and Loops

Problems for exercises and homework for the "Programming Fundamentals" course @ SoftUni.

You can check your solutions in Judge.

1. Ages

Write a program that determines whether based on the given age a person is: baby, child, teenager, adult, elder. The bounders are:

- 0-2 baby;
- 3-13 child;
- 14-19 teenager;
- 20-65 adult;
- >=66 elder;
- All the values are inclusive.

Examples

Input	Output
20	adult
1	baby
100	elder

2. Division

You will be given an integer and you have to print on the console whether that number is divisible by the following numbers: 2, 3, 6, 7, 10. You should always take the bigger division. If the number is divisible by both 2 and 3 it is also divisible by 6 and you should print only the division by 6. If a number is divisible by 2 it is sometimes also divisible by 10 and you should print the division by 10. If the number is not divisible by any of the given numbers print "Not divisible". Otherwise print "The number is divisible by {number}".

Examples

Input	Output			
30	The number is divisible by 10			
15	The number is divisible by 3			
12	The number is divisible by 6			
1643	Not divisible			











3. Vacation

You are given a group of people, type of the group, on which day of the week they are going to stay. Based on that information calculate how much they have to pay and print that price on the console. Use the table below. In each cell is the price for a single person. The output should look like that: "Total price: {price}". The price should be formatted to the second decimal point.

	Friday	Saturday	Sunday
Students	8.45	9.80	10.46
Business	10.90	15.60	16
Regular	15	20	22.50

There are also discounts based on some conditions:

- Students if the group is bigger than or equal to 30 people you should reduce the total price by 15%
- Business if the group is bigger than or equal to 100 people 10 of them can stay for free.
- Regular if the group is bigger than or equal 10 and less than or equal to 20 reduce the total price by 5%

You should reduce the prices in that EXACT order

Examples

Input	Output			
30 Students Sunday	Total price: 266.73			
40 Regular Saturday	Total price: 800.00			
50 Business Friday	Total price: 545.00			

4. Print and Sum

Write a program to display numbers from given start to given end and their sum. All the numbers will be integers. On the first line you will receive the start number, on the second the end number.

Examples

Input	Output
5	5 6 7 8 9 10
10	Sum: 45
0	0 1 2 26
26	Sum: 351
50	50 51 52 53 54 55 56 57 58 59 60
60	Sum: 605













5. Login

You will be given a string representing a username. The password will be that username reversed. Until you receive the correct password print on the console "Incorrect password. Try again.". When you receive the correct password print "User {username} logged in." However on the fourth try if the password is still not correct print "User {username} blocked!" and end the program.

Examples

Input	Output
Acer login go let me in recA	Incorrect password. Try again. Incorrect password. Try again. Incorrect password. Try again. User Acer logged in.
momo omom	User momo logged in.
sunny rainy cloudy sunny not sunny	Incorrect password. Try again. Incorrect password. Try again. Incorrect password. Try again. User sunny blocked!

6. Strong Number

Write a program to check if a given number is a strong number or not. A number is strong if the sum of the Factorial of each digit is equal to the number. For example 145 is a strong number, because 1! + 4! + 5! = 145. Print "yes" if the number is strong and "no" if the number is not strong.

Examples

Input	Output
2	yes
3451	no
40585	yes

7. Vending Machine

You task is to calculate the total price of a purchase from a vending machine. Until you receive "Start" you will be given different coins that are being inserted in the machine. You have to sum them in order to have the total money inserted. There is a problem though. Your vending machine only works with 0.1, 0.2, 0.5, 1, and 2 coins. If someone tries to insert some other coins you have to display "Cannot accept {money}", where the value is formated to the second digit after the decimal point and not add it to the total money. On the next few lines until you receive "End" you will be given products to purchase. Your machine has however only "Nuts", "Water", "Crisps", "Soda", "Coke". The prices are: 2.0, 0.7, 1.5, 0.8, 1.0 respectively. If the person tries to purchase a not existing product print "Invalid product". Be careful that the person may try to purchase a product for which he doesn't have money. In that case print "Sorry, not enough money". If the person purchases a product successfully print "Purchased {product name}".











After the "End" command print the money that are left formatted to the second decimal point in the format "Change: {money left}".

Examples

Input	Output
1 0.5 0.6 Start Coke Soda Crisps End	Cannot accept 0.60 Purchased Coke Purchased Soda Sorry, not enough money Change: 0.70
1 Start Nuts Coke End	Sorry, not enough money Purchased Coke Change: 0.00

8. Triangle of Numbers

Write a program, which receives a number $-\mathbf{n}$, and prints a triangle from $\mathbf{1}$ to \mathbf{n} as in the examples.

Constraints

n will be in the interval [1...20].

Examples

Input	Output
3	1 2 2 3 3 3

Input	Output
5	1 2 2
	3 3 3 4 4 4 4
	5 5 5 5 5

Input	Output					
6	1					
	2	2				
	3	3	3			
	4	4	4	4		
	5	5	5	5	5	
	6	6	6	6	6	6

9. *Padawan Equipment

Yoda is starting his newly created Jedi academy. So, he asked master George Lucas to **buy** the **needed equipment**. The number of items depends on how many students will sign up. The equipment for the Padawan contains lightsabers, belts and robes.

You will be given the amount of money George Lucas has, the number of students and the prices of each item. You have to help George Lucas calculate if the money he has is enough to buy all of the equipment, or how much more money he needs.

Because the lightsabres sometimes brake, George Lucas should buy 10% more, rounded up to the next integer. Also, every sixth belt is free.

Input / Constraints

The input data should be read from the console. It will consist of exactly 5 lines:











- The amount of money George Lucas has floating-point number in range [0.00...1,000.00]
- The count of students integer in range [0...100]
- The price of lightsabers for a single sabre floating-point number in range [0.00...100.00]
- The price of robes for a single robe floating-point number in range [0.00...100.00]
- The price of belts for a single belt floating-point number in range [0.00...100.00]

The input data will always be valid. There is no need to check it explicitly.

Output

The output should be printed on the console.

- If the calculated price of the equipment is less or equal to the money George Lucas has:
- "The money is enough it would cost {the cost of the equipment}lv."
- If the calculated price of the equipment is more than the money George Lucas has:
- "George Lucas will need {neededMoney}lv more."
- All prices must be rounded to two digits after the decimal point.

Examples

Input	Output	Comments
100 2 1.0 2.0 3.0	The money is enough - it would cost 13.00lv.	Needed equipment for 2 padawans: sabresPrice*(studentsCount + 10%) + robesPrice * (studentsCount) + beltsPrice*(studentsCount-freeBelts) 1*(3) + 2*(2) + 3*(2) = 13.00 13.00 <= 100 - the money will be enough.
Input	Output	Comments
100 42 12.0 4.0 3.0	George Lucas will need 737.00lv more.	Needed equipment for 42 padawans: 12*47 + 4*42 + 3*35 = 837.00 837 > 100 – need 737.00 lv. more.

*Rage Expenses **10.**

As a MOBA challenger player, Peter has the bad habit to trash his PC when he loses a game and rage quits. His gaming setup consists of headset, mouse, keyboard and display. You will receive Peter's lost games count.

Every second lost game, Peter trashes his headset.

Every third lost game, Peter trashes his mouse.

When Peter trashes both his mouse and headset in the same lost game, he also trashes his keyboard.

Every second time, when he trashes his keyboard, he also trashes his **display**.

You will receive the price of each item in his gaming setup. Calculate his rage expenses for renewing his gaming equipment.

Input / Constraints

- On the first input line lost games count integer in the range [0, 1000].
- On the second line headset price floating point number in range [0, 1000].
- On the third line mouse price floating point number in range [0, 1000].















- On the fourth line **keyboard price** floating point number in range **[0, 1000]**.
- On the fifth line **display price** floating point number in range [0, 1000].

Output

- As output you must print Peter's total expenses: "Rage expenses: {expenses} lv."
- Allowed working time / memory: 100ms / 16MB.

Examples

Input	Output	Comment
7	Rage expenses: 16.00 lv.	Trashed headset -> 3 times
2		Trashed house -> 2 times
3		Trashed keyboard -> 1 time Total: 6 + 6 + 4 = 16.00 lv;
4		·
5		
23	Rage expenses: 608.00 lv.	
12.50	Rage expenses. ooo.oo iv.	
21.50		
40		
200		













