SAT: Software Quality and Code Style

Improve the code quality of the following programs:

1.

```
class Laboratory {
2
       Microscope microscope;
3
4
       Result analyze(Sample sample) {
5
           if (microscope.isInorganic(sample) == true) {
6
               return Result.INORGANIC;
           } else {
               return analyzeOrganic(sample);
9
           }
       }
12
       private Result analyzeOrganic(Sample sample) {
13
           if (microscope.isHumanoid(sample) == false) {
14
               return Result.ALIEN;
15
           } else {
16
               return Result.HUMANOID;
17
           }
18
       }
19
   }
20
```

```
class Astronaut {
2
       String name;
3
       int missions;
4
5
       boolean isValid() {
6
           if (missions < 0 || name == null || name.trim().isEmpty()) {</pre>
               return false;
8
           } else {
9
               return true;
           }
11
       }
12
13 }
```

3.

```
class SpaceShip {
2
       Crew crew;
3
       FuelTank fuelTank;
       Hull hull;
5
       Navigator navigator;
6
       OxygenTank oxygenTank;
       boolean willCrewSurvive() {
9
           return hull.holes == 0 &&
                   fuelTank.fuel >= navigator.requiredFuelToEarth() &&
11
                   oxygenTank.lastsFor(crew.size) > navigator.timeToEarth();
12
       }
13
   }
14
```

```
class Logbook {
2
       void writeMessage(String message, Path location) throws IOException {
3
           if (Files.isDirectory(location)) {
4
               throw new IllegalArgumentException("The path is invalid!");
5
           }
6
           if (message.trim().equals("") || message == null) {
               throw new IllegalArgumentException("The message is invalid!");
8
           }
9
           String entry = LocalDate.now() + ": " + message;
           Files.write(location, Collections.singletonList(entry),
11
                   StandardCharsets.UTF_8, StandardOpenOption.CREATE,
12
                   StandardOpenOption.APPEND);
13
       }
14
15
   }
```