**Bibliografie**

/ALIF2016/- Aliferi Chryssa, Android Programming Cookbook: Kick-start your Android Projects, Editura Java Code Geeks, 2016

/ANGH2016/- Angheluță Alin Valentin, România, Editura Mica Valahie,2016

/FELK2010/- Felker Donn, Android Application Development for Dummies, Editura Wiley Publishing, Inc., 2010

/GER2014/- Gerber Adam & Craig Clifton, Learn Android Studio: Build Android Apps Quickly and Effectively, Editura Apress, 2014

/GHE2019/- Gheorghe Georgeta, 12 Reasons why you should visit Romania, <https://theculturetrip.com/europe/romania/articles/12-reasons-why-you-should-visit-romania/> (consultat la data 20.05.2020), 2019

/GRIF2015/- Griffiths Dawn & Griffiths David, Head First Android Development: A brain-friendly Guide, Editura O’REILLY, 2015

/JACO2011/- Jacobson Daniel, Brail Greg & Woods Dan, APIs: A Strategy Guide, Editura O’REILLY, 2011

/MAIE2012/- Meier Reto, Professional Android 4 Application Development, Editura John Wiley&Sons, 2012

/RAW2019/- Ashish Rawat, Using Room Database, <https://medium.com/mindorks/using-room-database-android-jetpack-675a89a0e942> (consultat la data 05.06.2020)

/SCHI2014/- Schildt Herbert, Java The Complete Reference Ninth Edition, Editura McGraw-Hill Education-Europe, 2014

/SHOU2016/- Shoutem, Travel Apps: The Revolution in Traveling, <https://medium.com/shoutem/travel-apps-the-revolution-in-traveling-cde012e79dd4> (consultat la data 20.05.2020), 2016

/TANA2011/- Tanasă Ștefan, Andrei Ștefan, Olaru Cristian, Java de la 0 la expert, Editura Polirom, 2011