Bank Management

- id: int
- investableAmount: float
- + BankManagement(int id,float value)
- + getId(): int
- + setId(int id): void
- + getInvestableAmount(): float
- + setInvestableAmount(float investableAmount): void

Bank Management DAO

- entityManager: EntityManager
- + findBankManagment(): BankManagment
- + persist(BankManagment bankManagment): void + delete(BankManagment bankManagment): void