

## Handout 3: Stochastic gradient descent

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**Aim.** To introduce the stochastic gradient descent (motivation, description, practical tricks, analysis in the convex scenario, and implementation).

### Reading list & references:

- Shalev-Shwartz, S., & Ben-David, S. (2014). Understanding machine learning: From theory to algorithms. Cambridge university press.
- Bottou, L. (2012). Stochastic gradient descent tricks. In Neural networks: Tricks of the trade (pp. 421-436). Springer, Berlin, Heidelberg.

This is under development, it is subject to minor changes according to the Lecture, and it will be finalized around 1 day after the Lecture. It is given as guide before the lecture.

### 1. MOTIVATIONS FOR STOCHASTIC GRADIENT DESCENT

**Problem 1.** Consider a learning problem  $(\mathcal{H}, \mathcal{Z}, \ell)$ . Learning may involve the computation of the minimizer  $w^* \in \mathcal{H}$ , where  $\mathcal{H}$  is a class of hypotheses, of the risk function (RF)  $R(w) = \mathbb{E}_{z \sim g}(\ell(w, z))$  given an unknown data generating model  $g(\cdot)$  and using a known tractable loss  $\ell(\cdot, \cdot)$ ; that is

$$(1.1) \quad w^* = \arg \min_{w \in \mathcal{H}} (R_g(w)) = \arg \min_{w \in \mathcal{H}} (\mathbb{E}_{z \sim g}(\ell(w, z)))$$

*Remark 2.* Gradient descent (GD) cannot be directly utilized to address Problem 1 (i.e., minimize the Risk function) because  $g$  is unknown, and because (1.1) involves an integral which may be computationally intractable. Instead it aims to minimize the ERF  $\hat{R}(w) = \frac{1}{n} \sum_{i=1}^n \ell(w, z_i)$  which ideally is used as a proxy when data size  $n$  is big (big-data).

*Remark 3.* The implementation of GD may be computationally impractical even in problems where we need to minimize an ERF  $\hat{R}_n(w)$  if we have big data ( $n \approx \text{big}$ ). This is because GD requires the recursive computation of the exact gradient  $\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla \ell(w, z_i)$  using all the data  $\{z_i\}$  at each iteration. That may be too slow.

*Remark 4.* Stochastic gradient descent (SGD) aims at solving (1.1), and overcoming the issues in Remarks 2 & 3 by using an unbiased estimator of the actual gradient (or some sub-gradient) based on a sample properly drawn from  $g$ .

### 2. STOCHASTIC GRADIENT DESCENT

#### 2.1. Description.

*Notation 5.* For the sake of notation simplicity and generalization, we present Stochastic Gradient Descent (SGD) in the following minimization problem

$$(2.1) \quad w^* = \arg \min_{w \in \mathcal{H}} (f(w))$$

where here  $f : \mathbb{R}^d \rightarrow \mathbb{R}$ , and  $w \in \mathcal{H} \subseteq \mathbb{R}^d$ ;  $f(\cdot)$  is the unknown function to be minimized, e.g.,  $f(\cdot)$  can be the risk function  $R_g(w) = \mathbb{E}_{z \sim g}(\ell(w, z))$ .

**Algorithm 6.** *Stochastic Gradient Descent (SGD) with learning rate  $\eta_t > 0$  for the solution of the minimization problem (2.1)*

For  $t = 1, 2, 3, \dots$  iterate:

(1) compute

$$(2.2) \quad w^{(t+1)} = w^{(t)} - \eta_t v_t,$$

where  $v_t$  is a random vector such that  $E(v_t | w^{(t)}) \in \partial f(w^{(t)})$

(2) terminate if a termination criterion is satisfied, e.g.

If  $t \geq T$  then STOP

*Remark 7.* If  $f$  is differentiable at  $w^{(t)}$ , it is  $\partial f(w^{(t)}) = \{\nabla f(w^{(t)})\}$ . Hence  $v_t$  is such as  $E(v_t | w^{(t)}) = \nabla f(w^{(t)})$  in Algorithm 6 step 1.

*Note 8.* Assume  $f$  is differentiable (for simplicity). To compare SGD with GD, we can re-write (2.2) in the SGD Algorithm 6 as

$$(2.3) \quad w^{(t+1)} = w^{(t)} - \eta_t [\nabla f(w^{(t)}) + \xi_t],$$

where

$$\xi_t := v_t - \nabla f(w^{(t)})$$

represents the (observed) noise introduced in (2.2) by using a random realization of the exact gradient.

*Remark 9.* Given  $T$  SGD algorithm iterations, the output of SGD can be (but not a exclusively)

(1) the average (after discarding the first few iterations of  $w^{(t)}$  for stability reasons)

$$(2.4) \quad w_{\text{SGD}}^{(T)} = \frac{1}{T} \sum_{t=1}^T w^{(t)}$$

(2) or the best value discovered

$$w_{\text{SGD}}^{(T)} = \arg \min_{w_t} (f(w^{(t)}))$$

(3) or the last value discovered

$$w_{\text{SGD}}^{(T)} = w^{(T)}$$

*Note 10.* SGD output converges to a local minimum,  $w_{\text{SGD}}^{(T)} \rightarrow w_*$  (in some sense), under different sets of regularity conditions. Section ?? has a brief analysis. To achieve this, Conditions 11 on the learning rate are inevitable and should be satisfied.

**Condition 11.** Regarding the learning rate (or gain)  $\{\eta_t\}$  should satisfy conditions

- (1)  $\eta_t \geq 0$ ,
- (2)  $\sum_{t=1}^{\infty} \eta_t = \infty$
- (3)  $\sum_{t=1}^{\infty} \eta_t^2 < \infty$

*Remark 12.* The popular learning rates  $\{\eta_t\}$  in Remark 9 in Handout 2 satisfy Condition 11 and hence can be used in SGD too.

*Remark 13.* Intuition on Condition 11. Assume that  $v_t$  is bounded. Condition 11((3)) aims at reducing the effect of the stochasticity in  $v_t$  (introduced noise  $\xi_t$ ) because it implies  $\eta_t \searrow 0$  as  $t \rightarrow \infty$  and hence allows the chain to converge as

$$w^{(t+1)} - w^{(t)} = -\eta_t v_t \rightarrow 0.$$

Condition 11(2) prevents  $\eta_t$  from reducing too fast and allows the generated chain  $\{w^{(t)}\}$  to be able to converge. E.g., after  $t$  iterations

$$\begin{aligned} \|w^{(t)} - w^*\| &= \|w^{(t)} \pm w^{(0)} - w^*\| \geq \|w^{(0)} - w^*\| - \|w^{(t)} - w^{(0)}\| \\ &\geq \|w^{(0)} - w^*\| - \sum_{t=0}^{\infty} \|w^{(t+1)} - w^{(t)}\| = \|w^{(0)} - w^*\| - \sum_{t=0}^{T-1} \|\eta_t v_t\| \end{aligned}$$

However if it was  $\sum_{t=1}^{\infty} \eta_t < \infty$  it would be  $\sum_{t=0}^{\infty} \|\eta_t v_t\| < \infty$  and hence  $w^{(t)}$  will never converge to  $w^*$  if the seed  $w^{(0)}$  is far enough from  $w^*$ .