Zhenghao Gong

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EDUCATION

University of California, San Diego

San Diego, CA

Bachelor of Sciences in Data Science

Sep. 2022 - June 2026

GPA: 3.88/4.0

Coursework: Data Structure, Prob & Stat, Linear Algebra, Calculus, Machine Learning, DataBase, DS principle, Data Visualization, Representation Learning, Probability Theory, Statistics, Deep Learning

EXPERIENCE

LLM System Develop Interns

June 2024 – Sep. 2024

 $Kami\ Vision$

San Jose, CA

- Developed large-scale model applications for deep learning video understanding and Retrieval-Augmented Generation (RAG) systems.
- Led the design and construction of a pipeline for the RAG system, optimizing response speed and inference performance using techniques like hybrid retrieval.
- Built a backend server and designed efficient parallel APIs to enhance system scalability and performance.
- Integrated a voice Q&A feature powered by local deep learning models, expanding the application's functionality.

PROJECTS

LLM-based Full-Stack Email Assistant | Python (Flask, langehain), HTML/CSS, JavaScript

- Developed an AI-driven email assistant capable of retrieving relevant email threads and generating intelligent, context-aware responses.
- Leveraged Retrieval-Augmented Generation (RAG) to enhance factual accuracy and ensure outputs are grounded in retrieved email content.
- Built and deployed the service using Flask, using Ajax and Server-Sent Events (SSE) to enable streaming response rendering on the chat frontend

Local LLM Web Agent System with Visual Perception | Python (Selenium, Opencv, Ollama)

- Skilled in using Selenium to implement browser proxy automation tasks, including dynamic page interaction and data extraction
- Proficient in using OpenCV for background subtraction and boundary detection, enabling efficient target detection and feature extraction.
- Integrated large language models (LLMs) into the proxy system to automate complex tasks and optimize inference speed and accuracy

MARL Framework Development for RL | Python (Pytorch, Gym, Pygame)

- Developed a modular MARL framework supporting adversarial training between agents in both competitive and cooperative settings.
- Implemented advanced RL algorithms including Proximal Policy Optimization (PPO) and Soft Actor-Critic (SAC) for stable and sample-efficient policy learning.
- Designed custom Gym environments to simulate multi-agent interactions with reward shaping, shared state space, and strategic opposition dynamics.

Kaggle: Predict Energy Behavior of Prosumers | Python (polars, lightgbm)

- Conducted comprehensive data cleaning and Exploratory Data Analysis (EDA) utilizing polars.
- Executed feature engineering on Time-Series Data including STL decomposition
- Utilized LightGBM, XGBoost, and model stacking algorithms to forecast electricity consumption and production.

Technical Skills

Languages: Python, SQL (Postgres), JavaScript, HTML/CSS, C/C++, Rust

Frameworks: Node.js, D3.js, Flask, Sanic

Developer Tools: Git, Docker, VS Code, Visual Studio, PyCharm, IntelliJ, Eclipse

Libraries: Pytorch, Transformers, Tensorflow, Langchain, Pandas, NumPy, Matplotlib, Plotly, Scipy