Azure ML Tutorial

Contents

Introduction	
Create your workspace	
Create your first Machine Learning Experiment	
Importing data	7
Simple Pre-Processing	12
Actual Machine Learning	16
Results	20
Publishing your experiment	21
Creating a Windows 10 application (UWP)	
Wrap up	32

Introduction

This tutorial aims to introduce you to AzureML and show you how you can easily create your own experiment and publish it into a service. We will do this through an example. We are going to use a dataset containing vote information from US elections at 1984 and make a simple Windows 10 Application "predicting" whether you would be a democrat or a republican at that time.

This tutorial is meant for people that now about Machine Learning and would like to see how this platform works and what it has to offer but it is also meant for beginners that would like to get started. However, the purpose of the tutorial is not to teach data analysis but to provide an overview of the tools and the platform offered by Microsoft Azure.

Links:

Github: https://github.com/georschi/Azure-Machine-Learning-and-UWP-application

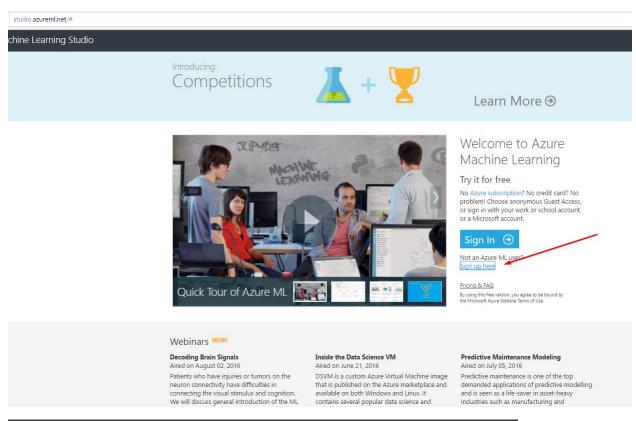
Machine Learning Experiment:

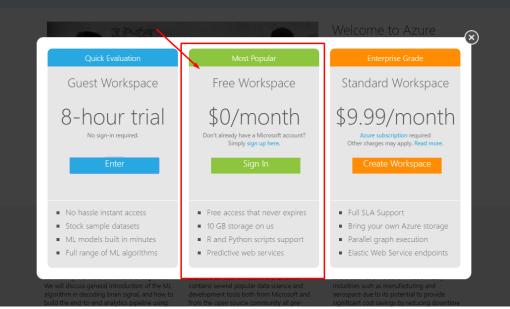
http://gallery.cortanaintelligence.com/Experiment/AzureMLTutorialExperiment-1

Create your workspace

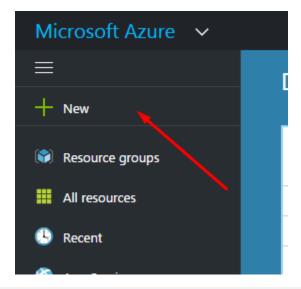
The first thing you need to do is to create an account at the Azure Machine Learning Workspace.

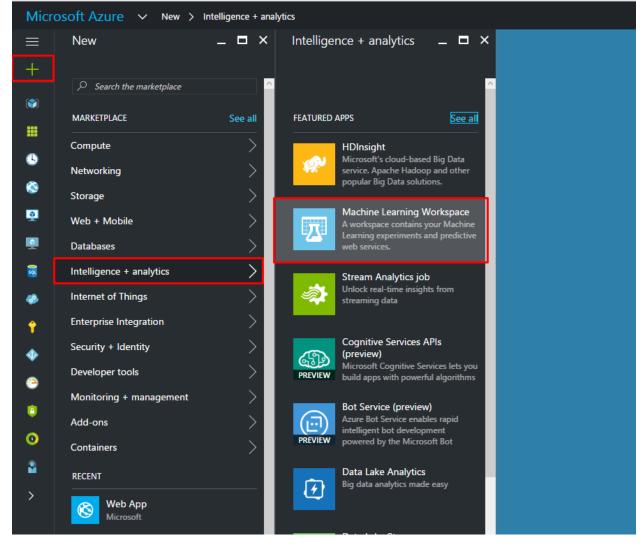
You can visit https://studio.azureml.net and sign up for free with a Microsoft Account, without a need of having an Azure Subscription.

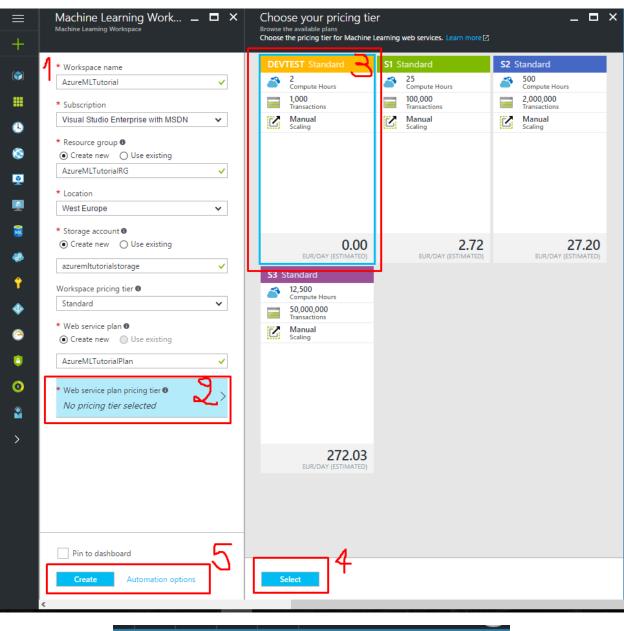


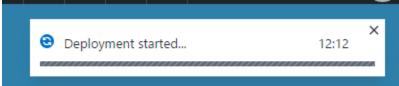


In case you do have an active Azure Subscription you can create your workspace through the portal as is shown below

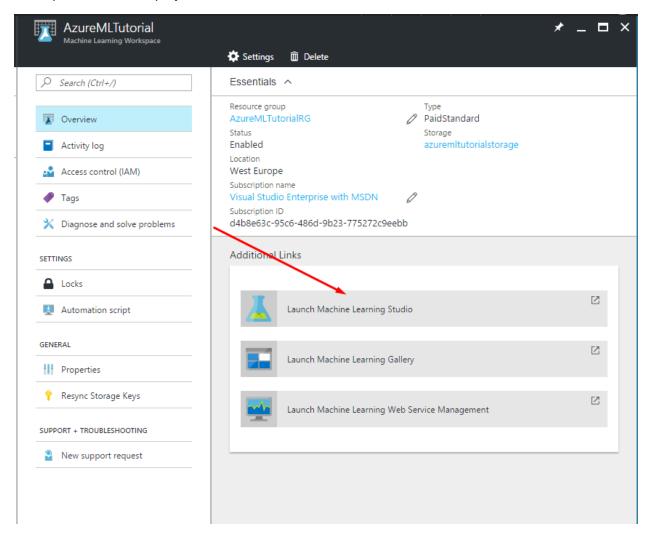




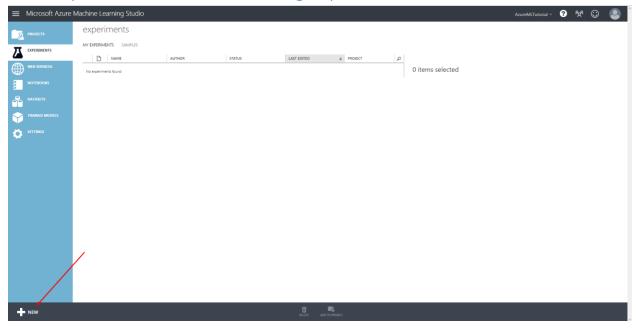


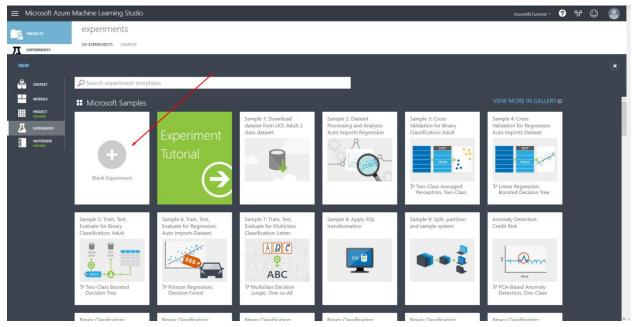


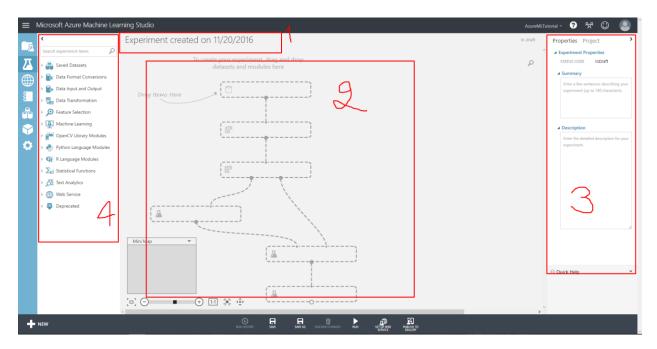
After a few second the deployment will have successfully finished and you can now head to you ML Workspace to start our project.



Create your first Machine Learning Experiment



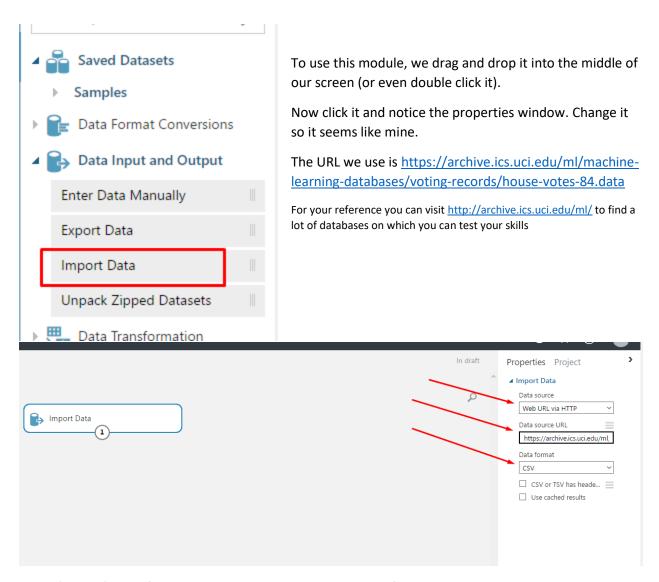




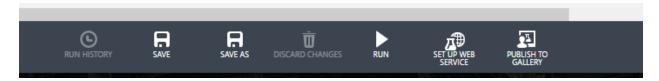
As soon as you create your new blank experiment you will come across a screen like the one above. At the top (1) you can see the name of your experiment. By clicking it we will change it into AzureMLTutorialExperiment. At the middle (2) you may see our canvas. The place where all your creations will come into life. At the far right (3) is the properties windows. From there we will be changing some settings to the modules we will include. Finally, at the left (4) there is list of all the things (datasets, models, tools etc.) that we can include in our experiments.

Importing data

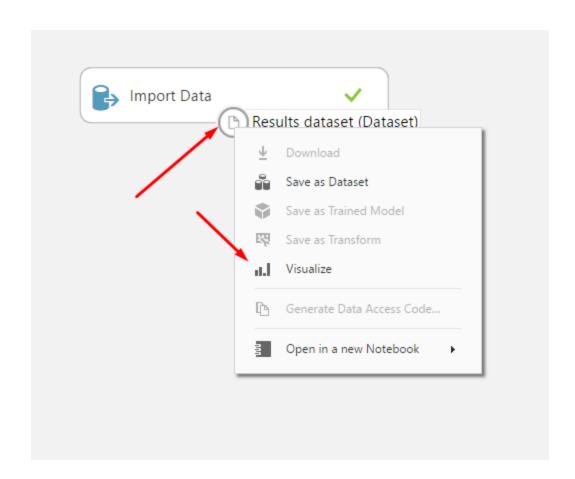
A great benefit of AzureML is the ease at which we can bring data into our experiment. You can either have your own datasets saved online or import them from anywhere in the internet (you can connect it to your SQL database if you would like to). We will import our data from a webpage.



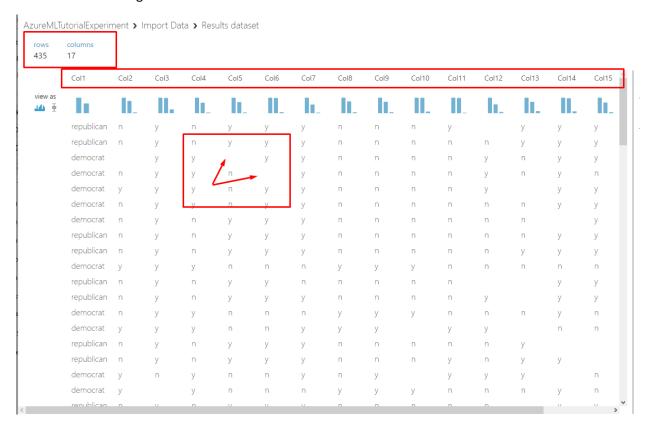
Now it's time for our first RUN! Notice the bar at the bottom of your screen and press RUN.



After a while the experiment will have run and now by clicking this little circle you can visualize the results

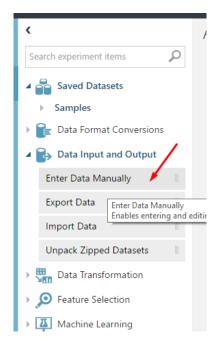


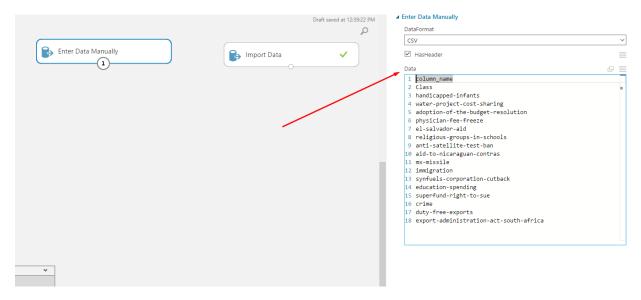
There are a few things to notice here.



You can see that we have not names for our columns and there are some missing values. We will deal with this right now.

Let's enter manually the names of our columns.



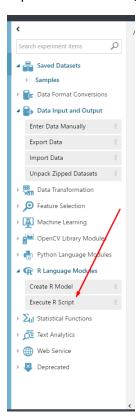


In there, we paste the names of the columns that we want to add.

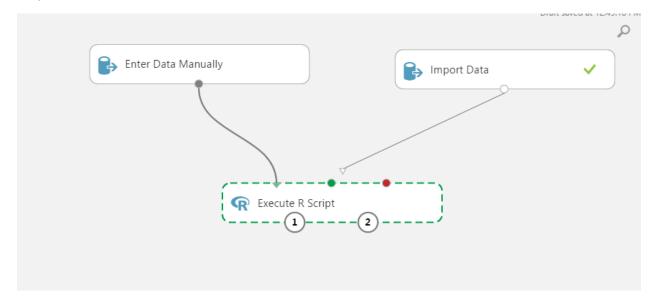
column_name Class handicapped-infants water-project-cost-sharing adoption-of-the-budget-resolution physician-fee-freeze el-salvador-aid religious-groups-in-schools anti-satellite-test-ban aid-to-nicaraguan-contras mx-missile immigration synfuels-corporation-cutback education-spending superfund-right-to-sue crime duty-free-exports export-administration-act-south-africa

Simple Pre-Processing

For now I have something special for you. You can execute your own R and Python scripts in your experiment! To do so, we import the module as shown in the picture



Drag and connect the modules as shown in the picture. This way you determine what the input to your script will be.



On the properties window you can write your own code.

Properties Project

■ Execute R Script

```
R Script

1 # Map 1-based optional input ports to variables
2 dataset1 <- maml.mapInputPort(1) # class: data.frame
3 dataset2 <- maml.mapInputPort(2) # class: data.frame
4
5 colnames(dataset2) <- c(dataset1['column_name'])$column_name
6 dataset2 = na.omit(dataset2)
7
8 # Select data.frame to be sent to the output Dataset port
9 maml.mapOutputPort("dataset2");

Random Seed
```

The variables dataset1 and dataset2 contain the datasets we gave as input.

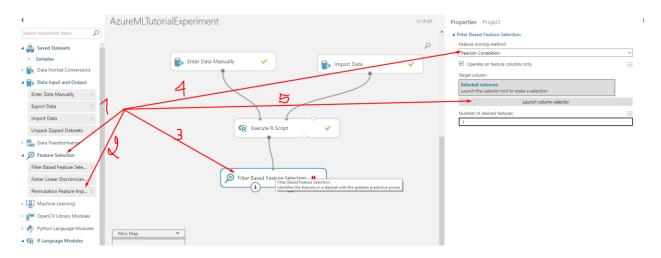
The lines 5&6 change the name of the columns and then we delete all those lines that contain a missing character. NOTE that you could do something else with the missing values, but it's not the purpose of this tutorial to deal with these issues.

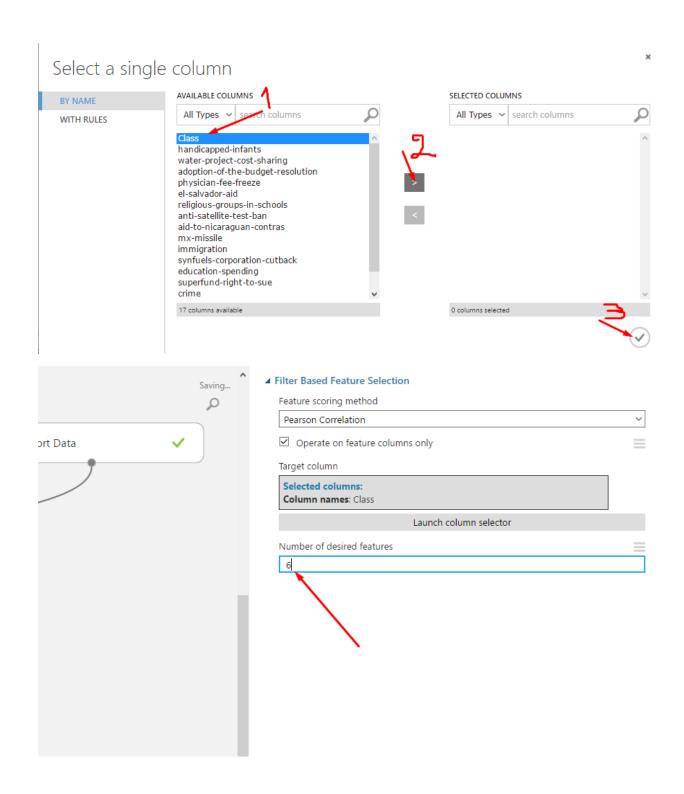
```
colnames(dataset2) <- c(dataset1['column_name'])$column_name;
dataset2 = na.omit(dataset2)
```

By running again the experiment and visualizing the result you can see that our dataset is now ready for machine learning.



Now, let's use another useful tool, the Filter Based Feature Selection to reduce the features that will train our ML model. To do so, follow the simple steps:

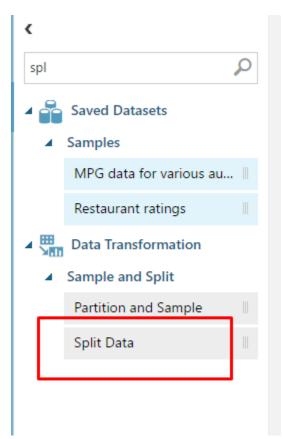


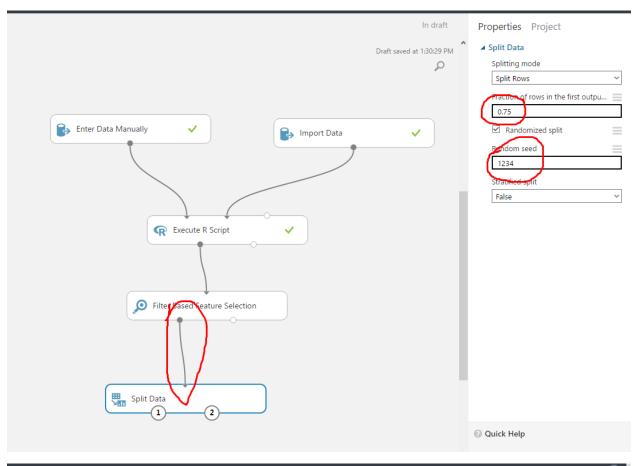


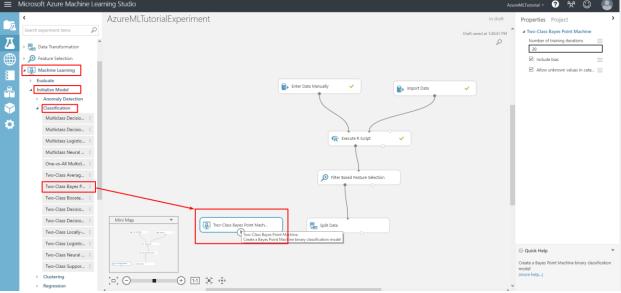
Actual Machine Learning

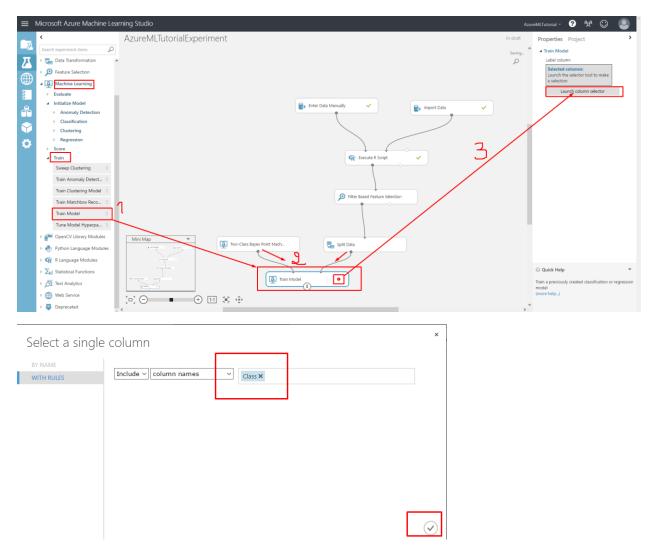
It's time for real ML now. We need to split our data into training and test sets, train our model and compare it with our test set.

Let's do it!



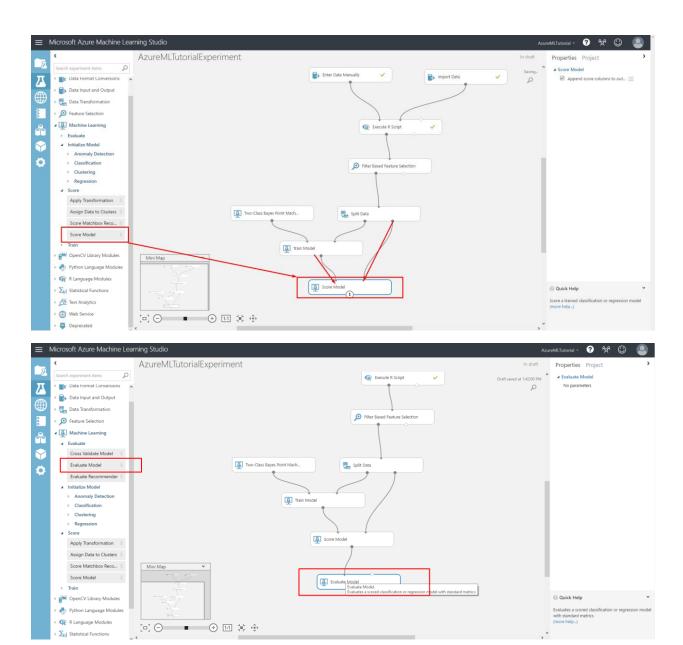






We need to select a column to tell the model what feature is it trying to predict.

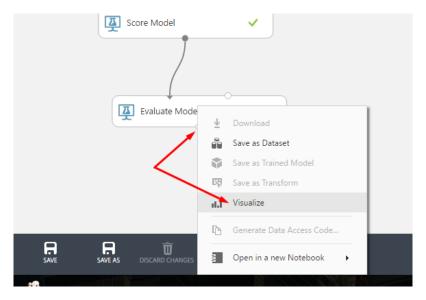
Up to this point we have trained our model. But we need to see how good it is. So we have 2 more modules to add.



Let's now run our experiment!

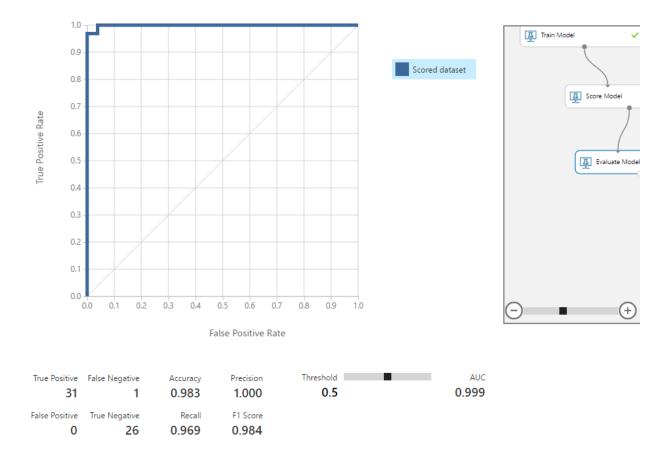
Results

The experiment should have run in about one minute. Let's see the results.



AzureMLTutorialExperiment > Evaluate Model > Evaluation results

ROC PRECISION/RECALL LIFT



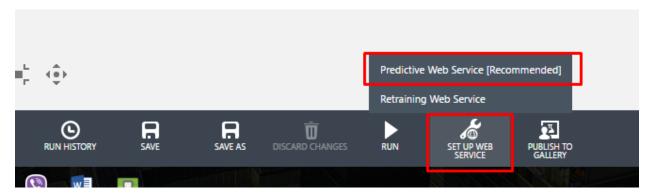
This beautifully organized page contains a lot of useful information for a data analyst. It provides the ROC curve, the confusion matrix and on top of that it provides the analyst with a threshold slider where you can change the threshold of your model and see in real time how the other metrics change!

For our example, we see some great results. One could argue that these results are not representative since we omitted all those rows with missing values that could substantially contribute to the performance of our model. This might be the case but again it is out of the scope of this tutorial.

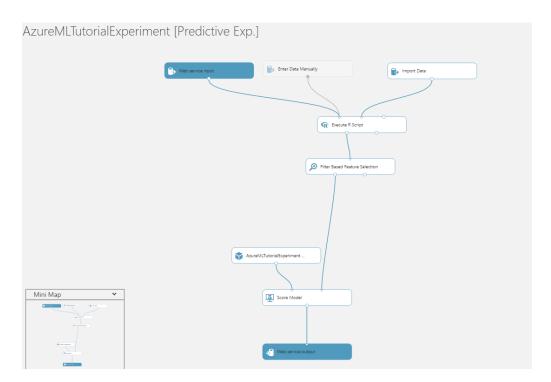
Our model has been trained and therefor now it's time to publish it and see how to integrate it within an app.

Publishing your experiment

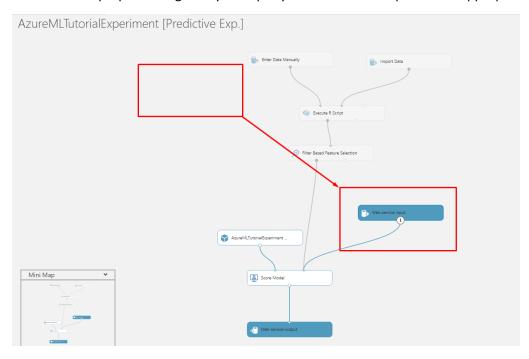
What we want to do is to setup a web service. Just hover over the SET UP WEB SERVICE and click the first option. In case you are not able to do that, you might need to re-run your experiment and then you will be good to go. We click and wait for a bit.



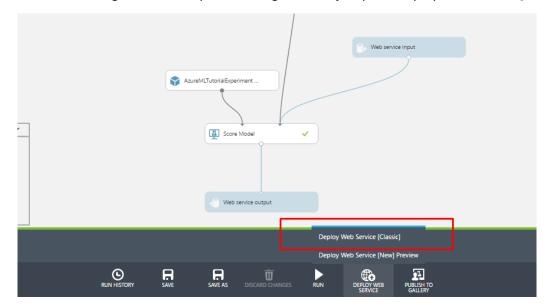
Your main screen should be something like this



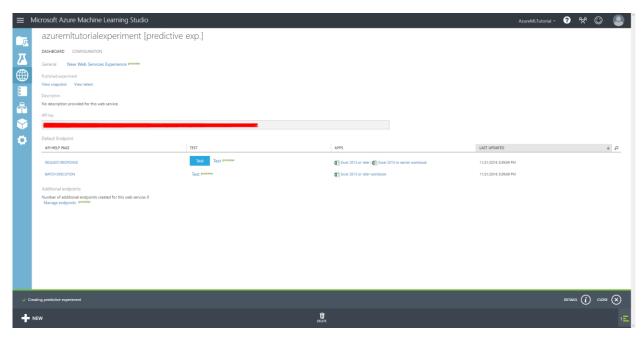
We need to change where the input of the web service is and place it above the Score Model. (in case you needed to do some preprocessing with your input you would need to place it an appropriate place)



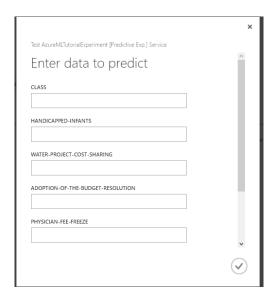
Since we made this change we need to press RUN again. Then just press Deploy Web Service [Classic]



In a moment, you will arrive in a page like the following



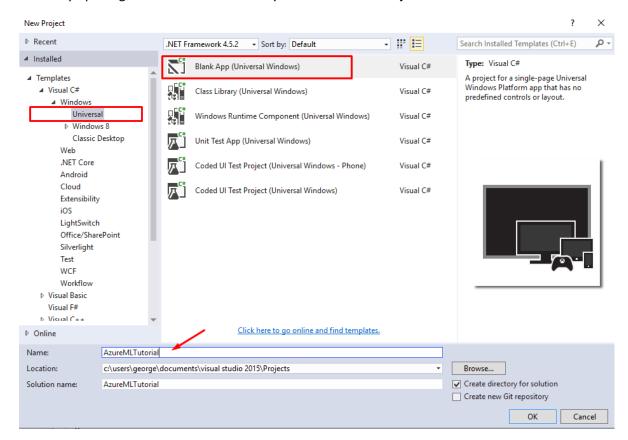
Note your API Key since we are going to need it. By pressing Test a window pops up and asks us to enter values for our input and by clicking the ok button we get a result.



At this point if you know how to make http calls from your code you are good to go. You've learnt all you need it to get started with Azure Machine Learning.

Creating a Windows 10 application (UWP)

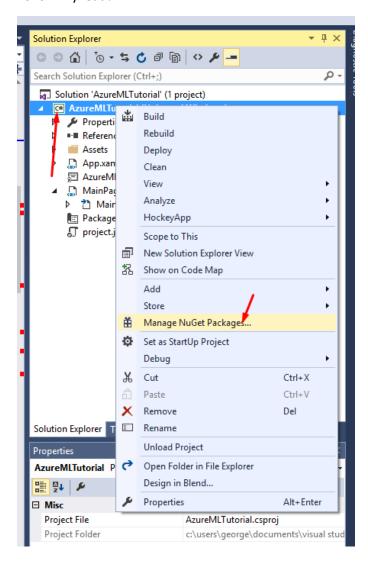
We start by opening Visual Studio Community and start a New Project.

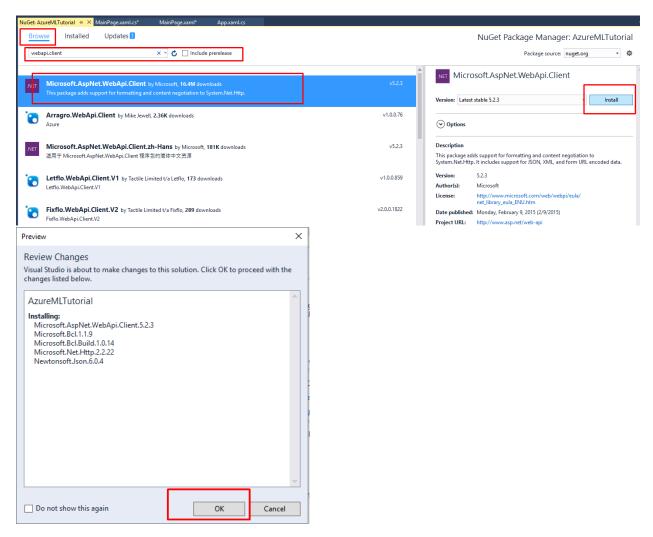


New Universal Window	s Project	×
Choose the target and	minimum platform versions that your Universal Windows application will support.	
Target Version	Windows 10 Anniversary Edition (10.0; Build 14393)	
Minimum Version	Windows 10 (10.0; Build 10586)	
Which version should	I choose? OK Cancel	

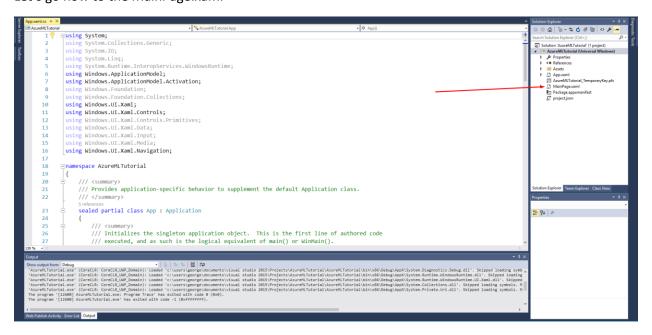
The first thing we should to is to add the nugget package that will help us with the web service calls.

Follow my lead!





Let's go now to the MainPage.xaml



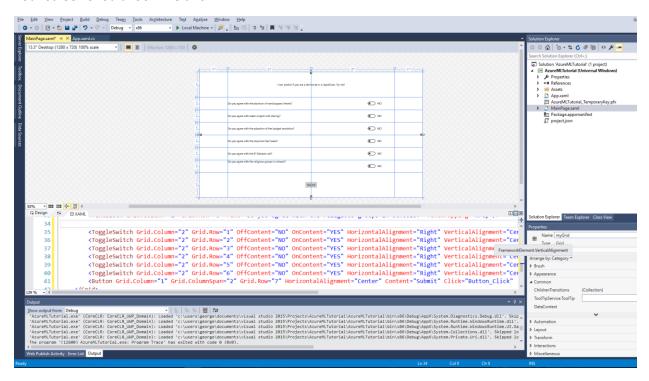
What we want to do is to create a layout as simple as possible. So we add to our Grid a few grid rows and columns, by adding the following lines of code under the Grid. For consistency with my code, give a name to the grid myGrid. Please go on ahead and copy paste the code either from below or from github.

```
<Grid.RowDefinitions>
            <RowDefinition Height="2*"/>
            <RowDefinition/>
            <RowDefinition/>
            <RowDefinition/>
            <RowDefinition/>
            <RowDefinition/>
            <RowDefinition/>
            <RowDefinition Height="2*"/>
        </Grid.RowDefinitions>
        <Grid.ColumnDefinitions>
            <ColumnDefinition Width="*"/>
            <ColumnDefinition Width="3*"/>
            <ColumnDefinition Width="3*"/>
            <ColumnDefinition Width="*"/>
        </Grid.ColumnDefinitions>
```

Below these definitions we will add the following code that in the one row puts the questions and at the other it give the user the freedom to choose between yes and no.

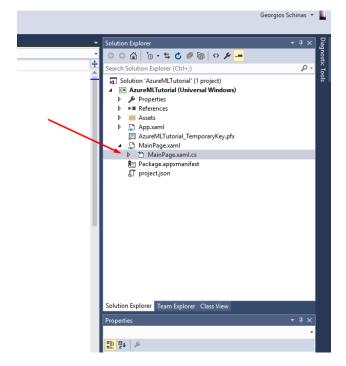
```
<TextBlock Grid.ColumnSpan="2" Grid.Column="1" Text="I can predict if you are a
democrat or a republican. Try me!" HorizontalAlignment="Center"
VerticalAlignment="Center" TextWrapping="Wrap"/>
<TextBlock Grid.Column="1" Grid.Row="1" Text="Do you agree with the abortion of
handicapped infants?" TextWrapping="Wrap" VerticalAlignment="Center"/>
<TextBlock Grid.Column="1" Grid.Row="2" Text="Do you agree with water project cost
sharing?" TextWrapping="Wrap" VerticalAlignment="Center"/>
<TextBlock Grid.Column="1" Grid.Row="3" Text="Do you agree with the adoption of the
budget resolution?" TextWrapping="Wrap" VerticalAlignment="Center"/>
<TextBlock Grid.Column="1" Grid.Row="4" Text="Do you agree with the physician fee
freeze?" TextWrapping="Wrap" VerticalAlignment="Center"/>
<TextBlock Grid.Column="1" Grid.Row="5" Text="Do you agree with the El-Salvador aid?"
TextWrapping="Wrap" VerticalAlignment="Center"/>
<TextBlock Grid.Column="1" Grid.Row="6" Text="Do you agree with the religious groups in
schools?" TextWrapping="Wrap"/>
<ToggleSwitch Grid.Column="2" Grid.Row="1" OffContent="NO" OnContent="YES"
HorizontalAlignment="Right" VerticalAlignment="Center" />
<ToggleSwitch Grid.Column="2" Grid.Row="2" OffContent="NO" OnContent="YES"
HorizontalAlignment="Right" VerticalAlignment="Center"/>
<ToggleSwitch Grid.Column="2" Grid.Row="3" OffContent="NO" OnContent="YES"
HorizontalAlignment="Right" VerticalAlignment="Center" />
<ToggleSwitch Grid.Column="2" Grid.Row="4" OffContent="NO" OnContent="YES"
HorizontalAlignment="Right" VerticalAlignment="Center"/>
<ToggleSwitch Grid.Column="2" Grid.Row="5" OffContent="NO" OnContent="YES"
HorizontalAlignment="Right" VerticalAlignment="Center"/>
<ToggleSwitch Grid.Column="2" Grid.Row="6" OffContent="NO" OnContent="YES"
HorizontalAlignment="Right" VerticalAlignment="Center"/>
<Button Grid.Column="1" Grid.ColumnSpan="2" Grid.Row="7" HorizontalAlignment="Center"</pre>
Content="Submit" Click="Button_Click" />
```

Your screen should look like this



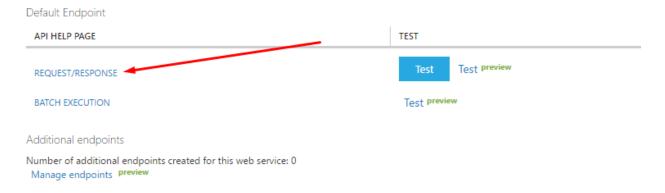
Now, open the MainPage.xaml.cs and right before the constructor of the MainPage declare a variable

private string[] answers = new string[6];



```
6 references
public sealed partial class MainPage : Page
{
    private string[] answers = new string[6];
    1reference
    public MainPage()
    {
        this.InitializeComponent();
    }
}
```

Now return to your browser and click REQUEST/RESPONSE as shown below, which will take to a very helpful page.



That page explains exactly what happens with the http calls and gives you hints and help to implement them in any platform, so if interested, give it some time. For our project we will take advantage of some C# code that has been regenerated for us. Simply scroll down a bit and you'll find it.

```
Sample Code
 C# Python
                                                                                                                                          Select sample code
  // This code requires the Nuget package Microsoft.AspNet.WebApi.Client to be installed.
  // Instructions for doing this in Visual Studio:
  // Tools -> Nuget Package Manager -> Package Manager Console
  // Install-Package Microsoft.AspNet.WebApi.Client
  using System;
  using System.Collections.Generic;
  using System.IO;
  using System.Net.Http;
  using System.Net.Http.Formatting;
  using System.Net.Http.Headers;
  using System.Text;
  using System.Threading.Tasks;
  namespace CallRequestResponseService
       public class StringTable
          public string[] ColumnNames { get; set; }
          public string[,] Values { get; set; }
```

From that code, copy the function static async Task InvokeRequestResponseService() which contains the basic structure to call the service. After you copy-paste it there will be a few error indications but don't worry! That's only because this C# code was generated for a console application and not a UWP. Make a few changes to your code so that it looks like the one below (or you directly that instead)

```
"input1",
                            new StringTable()
                            {
                                ColumnNames = new string[] {"Class", "handicapped-
infants", "water-project-cost-sharing", "adoption-of-the-budget-resolution",
"physician-fee-freeze", "el-salvador-aid", "religious-groups-in-schools"},
                                Values = new string[,] { "null", answers[0],
answers[1], answers[2], answers[3], answers[4], answers[5] }, }
                        },
                    },
                    GlobalParameters = new Dictionary<string, string>()
                    }
                };
                const string apiKey = ""; // Replace this with your API key
                client.DefaultRequestHeaders.Authorization = new
AuthenticationHeaderValue("Bearer", apiKey);
                client.BaseAddress = new Uri("enter your own uri here as in the sample
code");
                HttpResponseMessage response = await client.PostAsJsonAsync("",
scoreRequest);
                if (response.IsSuccessStatusCode)
                    string json = await response.Content.ReadAsStringAsync();
                    dynamic result = JsonConvert.DeserializeObject<dynamic>(json);
                    var whatAreYou = result.Results.output1.value.Values[0][7];
                    var thatMuch = result.Results.output1.value.Values[0][8];
                    float percent = (float)thatMuch;
                    percent = (percent < 0.5) ? (1 - percent) * 100 : percent * 100;</pre>
                    percent = (int)percent;
                    var dialog = new MessageDialog(String.Format("You are a {0} and I'm
{1}% sure about it!", whatAreYou, percent));
                    await dialog.ShowAsync();
                }
                else
                {
                    // custom code to deal with a problem at the call
            }
```

In that code what you need to notice to put your own API Key and Uri. The errors that remain will go away once you add this class in your code

```
public class StringTable
{
    public string[] ColumnNames { get; set; }
    public string[,] Values { get; set; }
}
```

```
}
90
91
            2 references
            public class StringTable
92
93
                 1 reference
94
                 public string[] ColumnNames { get; set; }
                 public string[,] Values { get; set; }
95
96
            }
97
98
```

and after you add these lines at the top of the page

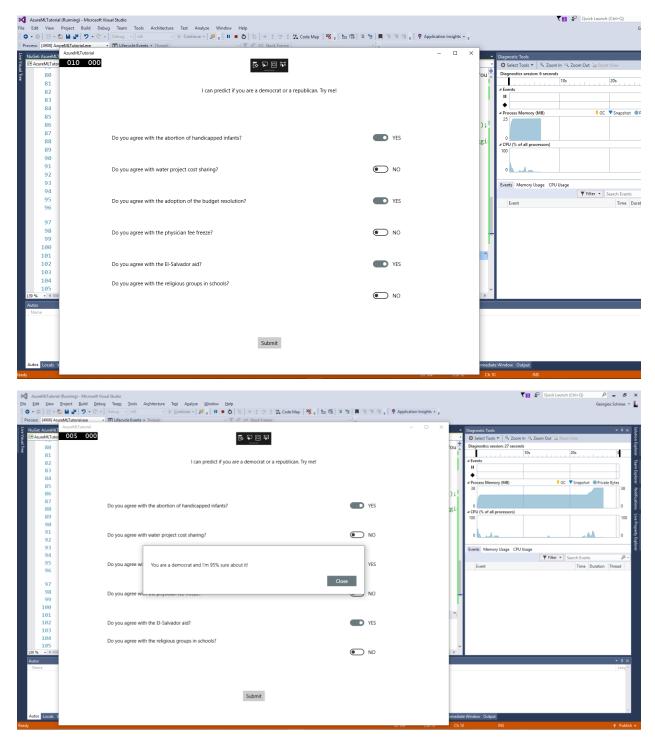
```
using System.Threading.Tasks;
using System.Net.Http;
using System.Net.Http.Headers;
using Newtonsoft.Json;
using Windows.UI.Popups;
```

There is one final thing to add here and we are done! This is nothing other than calling that function and filling up the variable *answers[]* with the appropriate content, when the button submit is clicked.

To do so, add the following code and you're good to go (when writing the xaml part you may have noticed that at the button we already added the click event Click="Button Click").

What this function does is to search all the ToggleSwitch items we have and put their respective value in the variable *answers[]* at the correct position. You may need to take some time to agree with that line of code, don't worry!

Run the application and have fun, it should look like this:



Note: my answers here where chosen at random, nothing personal :P

Wrap up

If you've reached this point you have successfully finished this tutorial. Congratulations!

Thanks for staying with me throughout my first tutorial. Please feel free to leave any comments or questions, See you soon!