B657 COMPUTER VISION – Final Project

CSCI B657 – Computer Vision Final Project Report

Classification of images into specific scene categories

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Introduction

Object recognition has been a broad area of research in computer vision. Scene classification is a problem under the domain of object recognition. Scene classification is a very interesting problem of automatically labeling an image among a set of semantic categories.

Scene classification has varied range of applications for example; it can be used to see if the pictures uploaded in Yelp/Foursquare/TripAdvisor sites were uploaded in the correct category. The image can be classified if it is a Scenic Lookout site/Hotel/Restaurant/Sports Facility. This classification can be used to automatically update the features of those places instead of manual update by the users.

Background and Related Work

We had referred a paper titled "Scene classification using a multi-resolution bag-of features model"[1] which discusses the procedure we decided to implement. The paper discusses in detail the steps to do multi resolution bag of features model. To implement k-means clustering, we referred another paper titled "An efficient kmeans clustering algorithm: analysis and implementation" [2]. We got our dataset from the resources mentioned in the paper "Scene classification using a multiresolution bag-of-features model".

Our scene classifier works using modified bag-of-words model that utilizes the spatial correlation among small sub-samples of the images. We use multiresolution images for generating a codebook which would be used to generate features required for SVM to classify the images. A part of this work has been implemented in A3 in course work.

Methods

Our approach has 5 steps for building the Scene classification using a multi-resolution bag of features model.

Step1: Creating Multiresolution images

Original images are converted to grayscale and subsampled with scales differing by a factor of 2. We obtained 3 images in this process, original image, subsampled images scaled down by a factor of 2 and 4.

Step2: Spatial binning of multiresolution images

The original image is resized to 256*256 and small horizontal and vertical sections of size 1*4 and 4*1 are taken. For each of these bins, we compute denseSift of each of these sections instead of normal Sift. Similarly for image of size one-half (128*128) we compute denseSift for sections of size 1*2 and 2*1 and for image of size one-fourth (64*64) we compute denseSift for sections of size 1*1. We ensure we obtain 32 bins for each resolution image.

Step3: Codebook generation

We use K-means clustering algorithm of OpenCV ^[3] to generate the visual codebook for each resolution image. We concatenate features generated from each resolution image to generate 1 visual codebook.

Step 4: Training SVM

With the obtained features, we train the SVM to learn the features and build a model for the train images.

Step 5: Visual code book generation for test images

We repeat the same binning and visual code book generation for each test image to be classified.

Step 6: Run SVM to classify the test images

We use the model built from train images and the features generated from test images and classify the image. This step is repeated for all the test images.

Results and implementation details

Implementation specific details

- We implemented the scene classification using the regular BOW model. We have used some of the code from A3 of the assignment.
- To implement BOW with spatial information, we used certain inbuilt functions of OpenCV like kmeans, vconvat, etc.
- All the functions that we were trying to use were not available in the opency
 installation that was there in burrow. So instead we set up OpenCV locally on
 our machine with contrib module.
- To classify the images, we have used SVMlight provided by Cornell.
- We experimented with various non-linear kernels like RBF and Polynomial kernels, but we found that the linear kernel worked better for us.
- Linear SVM takes hardly 1 min to train on a feature set for 150*15 images and it takes less time to classify a set of 50*15 images.
- Since Burrow doesn't have the installation of opency that we were looking for, it was not able to run our program. So instead, we have uploaded pre trained datasets.
- To test the code for the respective implementation(Spatial and without Spatial), move into the particular folder and type in:
 - o python3 score.py cpredicitons_file> <model_file>
 - o python3 score.py bow_predictions bow_test_features.svm

k = 50

bow_train_features_50.svm bow_test_features_50.svm bow_predictions_50 bow_mo del_50

k=100

bow_train_features_100.svm bow_test_features_100.svm bow_predictions_100 bow _model_100

k=200

bow_train_features_200.svm bow_test_features_200.svm bow_predictions_200 bow_mo del_200

RESULTS

The **main goal** of this project was to improve the accuracy obtained from plain Sift and bag-of-words model using spatial correlation.

We have obtained vast improvement in our results when spatial correlation was used. We got **46%** accuracy with error rate set to 1% as against random guess of 6%.

We analyzed the results that we got, and we found that **outdoor scenes** gave us very promising results.

Results without spatial correlation

For k = 200

	suburb	coast	forest	highway	insidec	mountai	opencou	street	tallbui	office	bedroom	industr	kitchen	livingr	store
burb	101			13											
ast		15		14			16								
rest			[10]												
ighway				34			10								
nsidec				13	7										
ountai				12		[5]	14								
pencou				27			15								
treet								[28]							
allbui				10					171						
ffice										[2]					
droom											4			13	
ndustr				12								171			
itchen													[5]		
ivingr														10	
tore		1	1	2	3	3	6	5	6	1	1	1	0	8	12

Results with spatial correlation

For k = 50

[sriksr	in@silo	Spatial	Correlat	ion]\$ py	thon3 sc	ore.py bo	ow_predic	ctions_5	0 bow_te:	st_featu	res_50.st	7m			
	suburb	coast	forest	highway	insidec	mountai	opencou	street	tallbui	office	bedroom	industr	kitchen	livingr	store
suburb	[0]		12					24							
coast		191		24			13								
forest			47												
highway				49											
insidec					15			13							
mountai			21			17									
opencou			17	10			18								
street			10					[38]							
tallbui									46						
office					10				13	8				10	
bedroom									10		171				
industr			23									[2]			
kitchen									13				12		
livingr			10						10					12	
store			29												8
Accurac	y = 38.4														

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For k = 100

	suburb	coast	forest	highway	insidec	mountai	opencou	street	tallbui	office	bedroom	industr	kitchen	livingr	store
uburb	[0]		13					23							
oast		18		18			11								
orest			48												
ighway				49											
nsidec					17			13							
ountai			19			17									
pencou			13				[24]								
treet								45							
allbui									47						
ffice									10	14					
edroom											191				
ndustr			23									[3]			
itchen									15				13		
ivingr														18	
tore			32												7

For k = 200

	suburb	coast	forest	highway	insidec	mountai	opencou	street	tallbui	office	bedroom	industr	kitchen	livingr	store
suburb	101		12					24							
coast		[23]		15			10								
orest			49												
nighway				49											
nsidec					19			17							
nountai			20			17									
pencou			14				24								
treet								45							
allbui									47						
ffice									11	17					
edroom									10		11				
ndustr			19									[5]			
ritchen									10				15	10	
ivingr														19	
tore			30												[9]

As seen from the above results for k=200, results obtained with spatial correlation was 46% against 28% accuracy obtained when spatial correlation was not used.

Conclusions and Future work

We wanted to investigate the comparison of scene classification accuracies obtained from with and without spatial correlation .We can conclude that the spatial correlation used scene classification provides better accuracies. As a future work, we would want to use other classifiers such deep learning. We would want to experiment with different image section sizes and compare the results.

References

1 - "Scene classification using a multi-resolution bag-of-features model" by Li Zhou,

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3 - "Beyond Bags of Features: Spatial Pyramid Matching for Recognizing Natural

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