# OpenLayers

MaptimeSTL

#### What Is OpenLayers?

A way to put maps into web pages and applications

Use Tiles or Vector layers from various sources

## What is OpenLayers continued

2 clause BSD Licensed

### Where to find OpenLayers

https://openlayers.org/

Here you will find

**Tutorials** 

**Documentation** 

**Examples** 

**API Docs** 

Code - also on Github

**Quick Start** 

#### **Getting Started**

#### Requirements

```
Text Editor - Atom, Sublime
```

Node installed - Download for your OS

Mac OSX - Better success using brew

Linux - Check directions need to install nodejs not node

#### Further Use

Extendable by third party <u>libraries</u>

### Practice and more Knowledge

Workshops - <a href="https://openlayers.org/workshop/en/index.html">https://openlayers.org/workshop/en/index.html</a>

Books - <a href="https://leanpub.com/thebookofopenlayers3">https://leanpub.com/thebookofopenlayers3</a>