George Treviranus

Collaborative front-end developer & digital designer

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EXPERIENCE

Product Designer May 2017 – Present
Scribd – San Francisco, CA
– Plan, ideate, design, document, and validate design solutions for multi-platform e-book reader application.
– Define and prototype UI components to fit brand and assist development impelmentation.

Front-End Developer & Designer Nov. 2014 – Apr. 2016
Codecov – Remote
– Designed UI & UX solutions for web app interfaces.
– Developed logo & branding assets, including front-end implementation of landing page.

User Experience Engineer July 2016 – Mar. 2017
Adorable IO – Madison, WI
– Consult with clients on web projects to deliver optimized solutions in agile scrum framework.
– Implement & implement web solutions using SCSS, HAML, & JavaScript.
– Prototype, test, and deploy features for major releases.
– Built modular front-end UI libraries for existing and upcoming features.
– Created and collaborated on Ruby on Rails and React projects.

UX Designer / Front-End Developer June 2014 – July 2016
Musicnotes – Madison, WI
– Designed and document unified system across suite of mobile apps on Windows, Mac, iOS, and Android.
– Design lead and front-end developer on two agile scrum teams.
– Worked closely with marketing and engineering to gather sufficient product requirements and implement designs to business requirements.

EDUCATION

Madison Area Technical College
Associate's of Applied Arts – **Graphic Design & Illustration** (2014)

LANGUAGES

HTML
CSS / SCSS + frameworks
JavaScript (ES6 + jQuery)
XAML
C#
Nodejs
React
Ruby on Rails

SKILLS & KNOW-HOW

Responsive Web Design
Object-Oriented Programming
Test-Driven Development
HTTP + Caching
UI Prototyping
User Testing
Agile Scrum
Project Management
User Experience
User Interface Design
Graphic Design

TOOLS

Atom / Visual Studio
Browser / Dev Tools
Version Control / Git
Sketch
Photoshop
Illustrator
InDesign
Microsoft Office