```
Main.java
  1 import java.util.Scanner;
  2 abstract class shape
          int a,b;
          abstract public void printArea();
     class rectangle extends shape
  8 - {
          rectangle(int x,int y)
  10 -
              a=x;
 11
  12
              b=y;
  13
          public void printArea()
  14
  15
              System.out.println("Area of rectangle is:"+(a*b));
  17
     class triangle extends shape
  20 - {
  21
          triangle(int x,int y)
  22
  23
              a=x;
  24
              b=y;
  25
          public void printArea()
              System.out.println("The area of triangle is:"+((a*b)/2));
  28
  29
  30
     class circle extends shape
  32 - {
          circle(int y)
              a=0;
```

```
Main.java
 35
              a=0;
 36
              b=y;
 37
          public void printArea()
 39 -
              System.out.println("Area of circle is:"+((3.14)*b*b));
 40
 41
          }
 42
     class Main
 43
 44 - {
          public static void main(String[]args)
 45
 46
          {
 47
              Scanner sc=new Scanner(System.in);
 48
              int a,b,x;
 49
 50 -
              {
                  System.out.print("1.Rectangle\n2.Triangle\n3.Circle\n");
 51
                   System.out.print("Enter option :");
 52
 53
                  x=sc.nextInt();
 54
                  switch(x)
 55 -
                  {
                      case 1 : System.out.print("Enter the length of rectangle : ");
                               a=sc.nextInt();
 57
                                    m.out.print("Enter the breadth of rectangle : ");
 59
                               b=sc.nextInt();
                               rectangle r= new rectangle(a,b);
 61
                               r.printArea();
                               break;
 62
 63
                      case 2 : System.out.print("Enter the height of triangle : ");
 64
                                a=sc.nextInt();
                                  stem.out.print("Enter the base of triangle : ");
 65
                                b=sc.nextInt();
                                triangle t= new triangle(a,b);
 67
                                t.printArea();
                                break;
```

```
break;
case 3 : System.out.print("Enter the radius of circle : ");
a=sc.nextInt();
circle c= new circle(a);
c.printArea();
break;
default : break;
}

while(x>0 && x<4);
}
</pre>
```