

0.00.0

Tuck Jump

0 - 0 o

Increase execution by 0.4 for tucked skills

0.00.0

0.60.6

Back Somersault Pike

4 - 0 <

0.60.6

0.60.6

Barani Pike

4 - 1 o

0.60.6

0.00.0

Pike Jump

0 - 0 <

Increase execution by 0.4 for piked skills

0.00.0

0.60.6

Back Somersault Straight

4 - 0 /

Increases time of flight by 0.5

0.60.6

0.60.6

Barani Straight

4 - 1 /

Increases time of flight by 0.5

0.60.6

0.50.5

Back Somersault Tuck

4 - 0 o

0.50.5

0.60.6

Barani Tuck

4 - 1 o

0.60.6

0.70.7

Full Back

4 - 2 /

Increases execution by 0.4 for every skill with a full or half twist

0.70.7

0.8

Rudi

0.8

4 - 3 /

Increases execution by 0.5 for every skill with a 1.5 or double twist

0.8

0.8

1.1

Half Out Tuck

1.1

8 - 0 o

Increases execution by 0.5 for every double ending with a half twist

1.1

1.1

1.0

Double Back Straight

1.0

8 - 00 /

Increases execution by 1.0

1.0

1.0

0.9

Double Full Straight

0.9

4 - 4 /

Increases execution by 1.0 for every double skill ending with a 1.5 or double twist

0.9

0.9

1.3

Double Back Pike

1.3

8 - 00 <

1.3

1.3

1.0

Double Back Pike

1.0

8 - 00 /

1.0

1.0

1.1

Double Back Tuck

1.1

8 - 00 o

1.1

1.1

1.3

Half Out Pike

1.3

8 - 01 <

1.3

1.3

1.3

Back In Full Tuck

1.3

8 - 02 o

1.3

1.3

1.3

Rudi Out Tuck

1.3

8 - 03 o

1.3

1.3

1.5

Full Full Tuck

1.5

Required for Miller Tuck

8 - 22 o

1.5

1.5

1.9

Miller Tuck

1.9

Requires Full Full Tuck

8 - 24 o

1.9

1.9

1.3

Full In Half Out Tuck

1.3

Required for Full In Rudy Out Tuck

8 - 21 o

1.3

1.3

1.6

Full In Rudi Out Tuck

1.6

Requires Full In Half Out Tuck

8 - 23 o

1.6

1.6

1.7

Triff Tuck

1.7

12 - 01 o

1.7

1.7

1.8

Triple Back Tuck

1.8

12 - 00 o

1.8

1.8

0.4

Tuck shape

0.4

Increases execution by 0.4

0.4

0.4

0.4

Pike shape

0.4

Increases execution by 0.4

0.4

0.4