$\S 1$ Lextern CWEB output 1

1. The details will be filled in due course. The interface of this module is included first. It is also used by the main programs.

2. Ritchie writes in "The Development of the C Language", see c_development.html: "... but the most important was the introduction of the preprocessor ... The preprocessor performs macro substitution, using conventions distinct from the rest of the language. ..."

Here's what Wittgenstein says in the **TLP**, see tlp.pdf: "6.24 The method by which mathematics arrives at its equations is the method of substitution. For equations express the substitutability of two expressions, and we proceed from a number of equations to new equations, replacing expressions by others in accordance with the equations."

Stallman defines header file in "The C Preprocessor", see cpp.pdf: A header file is a file containing C declarations and macro definitions (see Chapter 3 [Macros], page 13) to be shared between several source files. You request the use of a header file in your program by including it, with the C preprocessing directive #include.

3. Include the *printf* declaration.

```
#include <stdio.h>
```

4. Declaration of the global variables or function simply declares that the variable or function exists, but the memory is not allocated for them.

```
argc: copy of ac parameter to main.
argv: copy of av parameter to main
extern int argc;
extern char **argv;
```

5. Coming to the definition of the global variables, when we define a variable or function, in addition to everything that a declaration does, it also allocates memory for that variable or function.

```
int argc;
char **argv;
```

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6. Index.

 $\begin{array}{cccc} ac: & 4. \\ argc: & \underline{4}, & \underline{5}. \\ argv: & \underline{4}, & \underline{5}. \\ av: & 4. \\ main: & 4. \end{array}$

LEXTERN

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