## **TailwindCSS**

An API for your design system.

#### **CSS Frameworks**

#### What are they supposed to do?

- Make it easier to work against a design system
- Be extendable for more bespoke UI components

#### **CSS Framworks**

#### What are they not supposed to do?

- Make it hard to change the default styling
- Couple unwanted behaviour with style
- Be boring

#### Problems to solve

- Abstract/normalize browsers
- Provide a layout system with responsiveness
- Provide consistent spacing, colours, etc
- The ability to make changes with confidence

## Types of CSS systems

- CSS Frameworks (Bootstrap, Bulma, Foundation)
- CSS-in-JS (Emotion, styled-components, Glamour)
- Web Components
- BEM / CSS Modules
- Utility-first CSS (Atomic, **TailwindCSS**)

## **Boostrap CSS**

One of the originals.

Bootstrap is a CSS framework designed and developed by Twitter.

Giving designers a (960) grid and loads more...

## **Bulma** example

Semantic class names.

#### Do we need frameworks?

We now have browser support for a lot of built-in functionality and CSS preprocessors.

## Normalize(.css)

Make browsers consistent - Normalizing has a standard polyfill today.

It's called normalize.css normalize logo

comparison of form submit buttons across browsers

## **CSS Preprocessors**

Making it easier to write CSS.

- Sass Syntactically Awesome Style Sheets
- Less LEaner Style Sheets
- (CSS-in-JS) More on this later

Consistent spacing, font sizes, colours. Object oriented styles.

## **CSS Preprocessors**

Making it easier messier to write CSS.

```
/* style.scss */
@import './colors'; /* Modularity through imports */
$primary: #123123; /* Variables for consistency */
a {
  color: $primary;
  &:hover { /* Nesting rules */
    color: darken($primary, 20%); /* Functions */
```

#### Grids and modern CSS

Provide a layout system

In 2021 all modern browsers support Grid Layout. As well as media query breakpoints for mobile, etc.



#### **CSS Variables**

Pretty much only IE 11 doesn't support it X

```
:root { /* Just the global selector */
    --primary: #123123;
}
a {
    color: var(--primary, blue);
}
```

#### **Cascading Style Sheets**

Making changes with confidence CSS (Cascading) Sucks.

Isolating components from each other to minimize madness. Ways to address this:

- Block Element Modifier (B.E.M.)
- CSS Modules

#### **BEM flat class names**

```
.button {
       border-radius: 3px;
       padding: 7px 12px;
       border: 1px solid #D5D5D5;
.button--state-success {
       color: #FFF;
       border-color: #4A993E;
.button--state-danger {
       color: #900;
```

#### CSS Modules, like BEM but automatic.

Generates unique class names automagically

```
a {
  color: blue;
  text-decoration: underline;
}
```

```
import classes from './style.css'
const Link = (props) => <a className={classes.a} {...props} />
```

```
Yeilds: <a class="a-5b2d5ecc" />
```

### Problems / solutions

- Abstract/normalize browsers: normalize.css
- Provide a layout system with responsiveness: Grid Layout / @media()
- Provide consistent spacing, colours, etc: Preprocessor or CSS variables
- The ability to make changes with confidence: BEM / CSS Modules

## So utility-first CSS?

It's kinda silly.
One class for each rule.

```
.inline {
  display: inline-block;
}
```

```
<div class="inline">
   Hello
</div>
```

## **Utility-first CSS**

```
.grid {
  display: grid;
}
.grid-cols-3 {
  grid-template-columns: repeat(3, minmax(0, 1fr));
}
```

```
<div class="grid grid-cols-3">
    <div> 1 </div>
    <div> 2 </div>
    <div> 3 </div>
</div>
```

## **Utility-first CSS - Challenges**

Did you see grid-cols-3?

Since these are class names there is no way of providing arguments.

We have to cover all our bases...

```
.grid-cols-3 { grid-template-columns: repeat(3, minmax(0, 1fr)); }
.grid-cols-4 { grid-template-columns: repeat(4, minmax(0, 1fr)); }
.grid-cols-5 { grid-template-columns: repeat(5, minmax(0, 1fr)); }
/* ... /*
```

That's a lot of class names.

#### **Enter TailwindCSS**

TailwindCSS generates classes based on a config file.

This gives you two things:

- 1. You're able to extend TailwindCSS
- 2. You have a central place where you define your "sub-atoms"

#### What does TailwindCSS look like?

OMG it's aweful! Make it stop

## How do I compose this?

If you want to re-use styles, don't make a new CSS classes! Use your frontend framework instead.

## Does this solve anything?

#### **Problems / solutions**

- Abstract/normalize browsers: normalize.css (Same)
- Provide a layout system with responsiveness: Yup, using CSS standards.
- Provide consistent spacing, colours, etc: tailwind.config.js
- The ability to make changes with confidence: There is no cascading!

# Why is this better than <insert>?

Because you don't need to write CSS

Oh, and because it's all about small composeable units.

## Why do I like it?

- It scales well.
- You can safely change components. No more inhertience.
- You have a (small) central file for your sub-atoms.
- You stay in one file (your markup).
- Less magic.
- It's fun!

#### **Bundle size**

The default style sheet is fat (2.7mb!)

https://unpkg.com/tailwindcss@^2/dist/tailwind.min.css

But we can purge them, reducing production css bundles to around **16kb** or so!

It scans your code for classes you use and deletes all others.

#### Demo

- Installing TailwindCSS
- Using it for basic styles
- Adding a colour
- SVGs and icons
- One-off css
- Third party libraries and @apply

#### Links

https://github.com/ponelat/tailwindcss-example

TailwindUl.com

TailwindCSS.com

Tailwind Play