

Objective

The objective of this workshop is to write a multi-threaded client/server fortune cookie.

Setup

- a. Create a branch from day 4 workshop (fortune cookie)

Workshop

Refactor workshop 4 to use thread. Each client connection should be handled by a thread.

Write a class called `CookieClientHandler` that implements the `Runnable` interface. All interactions with a client should be perform in this class.

Submission

When you have completed your program, merge the feature branch to the master. Commit and push the master branch to the remote repository.