CSE/AMS 547 Discrete Mathematics

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Academic Honesty Review

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Problem 1.10

Given:

 Q_n - the minimum number of moves needed to transfer a tower of n disks from A to B if all moves must be clockwise

 R_n - the minimum number of moves needed to transfer a tower of n disks from B back to A if all moves must be clockwise

The only moves allowed are $A \to B$, $B \to C$, and $C \to A$, where C is the temporary tower.

To Prove:

$$Q_n = \left\{ \begin{array}{c} 0, & \text{if } n = 0 \\ 2R_{n-1} + 1, & \text{if } n > 0 \end{array} \right\}$$

$$R_n = \left\{ \begin{array}{c} 0, & \text{if } n = 0 \\ Q_n + Q_{n-1} + 1, & \text{if } n > 0 \end{array} \right\}$$

Solution:

- 1. $Q_0 = 0$: This follows from the fact that if there are no disks, there won't be any moves required.
- 2. Similarly, $R_0 = 0$
- **3.** $Q_1 = 1$: The number of moves required to transfer 1 disk from A to B (Since we can move the disks directly)
- **4.** $R_1 = 1 + 1$: Moving the disk from B to A is done $B \to C \to A$
- **5.** Transferring n disks from A to B: If the rules are the same as that of the Tower of Hanoi problem, we can proceed as follows:
- 5.1 We first transfer the first n-1 disks to a temporary tower, say 'C'. We know that $A \to C$ is not allowed directly, and neither is $B \to A$. So, transferring disks from $A \to C$

is similar to transferring disks from $B \to A$. From the given information, this is done in \mathbf{R}_{n-1} moves.

- 5.2 We then transfer the n^{th} disk from tower A to tower B in 1 move. We have seen earlier in step 1 that $Q_1 = 1$.
- 5.3 We then transfer the initial n-1 disks from C to B. As shown in step 5.1, it is not a direct move and similar in nature to the move $B \to A$. As before, this takes another \mathbf{R}_{n-1} moves.
- 5.4 If we add the moves from the previous 3 steps, we get a total of $\mathbf{R_{n-1}} + \mathbf{1} + \mathbf{R_{n-1}} = \mathbf{2R_{n-1}} + \mathbf{1} = \mathbf{Q_n}$ steps. This is the required result.
- 6. Transferring n disks from B to A: We proceed as follows
- 6.1 similar to the previous approach, we now transfer n-1 disks from $B \to C$ in X steps.
- 6.2 Now, we cannot directly transfer the n^{th} disk from $B \to A$. We must move it to C first, but that can only be done when C is empty, since the n^{th} disk is the largest. So, we move the n-1 disks from $C \to A$ in Y steps. Since we are transferring n-1 disks from B to A, we can use the given information to see that the minimum steps required is \mathbf{R}_{n-1} .
- 6.3 We then transfer the n^{th} disk from B to C in 1 move.
- 6.4 We then transfer the n-1 disks from A to B in $\mathbf{Q_{n-1}}$ moves.
- 6.5 We then transfer the n^{th} disk from C to A in 1 move.
- 6.6 Now we transfer the remaining n-1 disks from B to A in $\mathbf{R_{n-1}}$ moves.
- 6.7 We add the above moves to get a total of $\mathbf{R_{n-1}}+\mathbf{1}+\mathbf{Q_{n-1}}+\mathbf{1}+\mathbf{R_{n-1}}=\mathbf{2R_{n-1}}+\mathbf{1}+\mathbf{1}+\mathbf{Q_{n-1}}=\mathbf{R_n}$.
- 6.8 If we substitute the result $2\mathbf{R_{n-1}} + 1 = \mathbf{Q_n}$ from step 5.4 in the previous step, we get: $\mathbf{R_n} = \mathbf{Q_n} + \mathbf{Q_{n-1}} + 1$. This is the required result.

Problem 1.14

Solution:

- 1. Without any planes there is only 1 part, which is the initial piece itself. So, $P_0 = 1$
- 2. A single plane will always divide a 3D region into two parts. So, $P_1 = 2$.
- **3.** Let us assume that the piece of cheese is a cube and add another plane to divide it. We can either add the new plane parallel to the existing plane, or add it in such a way that the two plane intersect. A parallel plane would create an extra region resulting in a total of 3 parts. But in the other case, when they intersect, a total of 4 parts is created.

This is the maximum number of parts that can be created by 2 planes, so, $P_2 = 4$. Thus, the maximum output value is obtained when the new plane intersects each of the existing planes.

- 4. In order to visualize the addition and intersection of more planes, we can, for now, look at a face of the cube. This is in a shape of a square. And say, if we only added planes that are perpendicular to that face, we would see an intersection of lines on a 2d plane. In essence, this problem boils down to a line intersection problem with the added component of the new number of areas created by the introduction of a new plane. For example, in case of two planes, when the two planes intersect, we can take a look at a single plane from a 2d point of view to see one line (which is the 2nd plane) intersecting the plane into two.
- **5.** We know that the number of regions created by lines intersecting each other is given by $L_n = S_n + 1$, where $S_n = n(n+1)/2$.
- **6.** Thus, a new plane intersecting the old planes will create $P_n = P_{n-1} + L_{n-1}$ new regions.
- 7. Now to calculate P_5 ,

$$7.1 - P_1 = 2, P_2 = 4$$

$$7.2 - P_3 = P_2 + L_2 = 4 + 4 = 8$$

$$7.3 - P_4 = P_3 + L_3 = 8 + 7 = 15$$

7.4 -
$$P_5 = P_4 + L_4 = 15 + 11 = 26$$
, which is the required answer

Problem 1.16

Given:

$$q(1) = \alpha$$

$$g(2n+j) = 3g(n) + \gamma n + \beta_j$$
, for $j = 0, 1$ and $n \ge 1$

Solution:

General form of the equation $g(n) = \alpha A(n) + \beta_0 B(n) + \beta_1 C(n) + \gamma D(n) +$

1. Say,
$$q(n) = 1$$

1.1
$$q(1) = 1 = \alpha$$

1.2
$$g(2) = g(2 * 1 + 0) = 3 + \gamma + \beta_0 = 1$$
. So, $\gamma + \beta_0 = -2$

1.3
$$q(3) = q(2 * 1 + 1) = 3 + \gamma + \beta_1 = 1$$
. So, $\gamma + \beta_1 = -2$

1.4
$$g(4) = g(2 * 2 + 0) = 3 + 2\gamma + \beta_0 = 1$$
. So, $2\gamma + \beta_0 = -2$

1.5 Solving the 4 equations, we get the values of $\alpha = 1$, $\gamma = 0$, $\beta_0 = -2$, and $\beta_1 = -2$

1.6 We get the equation of the form : A(n) - 2B(n) - 2C(n) = 1

2. Say,
$$g(n) = n$$

$$2.1 \ g(1) = 1 = \alpha$$

$$2.2 \ g(2) = g(2 * 1 + 0) = 3 + \gamma + \beta_0 = 2.$$
 So, $\gamma + \beta_0 = -1$

2.3
$$g(3) = g(2 * 1 + 1) = 3 + \gamma + \beta_1 = 3$$
. So, $\gamma + \beta_1 = 0$

2.4
$$g(4) = g(2 * 2 + 0) = 6 + 2\gamma + \beta_0 = 4$$
. So, $2\gamma + \beta_0 = -2$

- 2.5 Solving the 4 equations, we get the values of $\alpha = 1$, $\gamma = -1$, $\beta_0 = 0$, and $\beta_1 = 1$
- 2.6 We get the equation of the form : A(n) + C(n) D(n) = n

3. Say,
$$q(n) = n^2$$

$$3.1 g(1) = 1 = \alpha$$

3.2
$$g(2) = g(2 * 1 + 0) = 3 + \gamma + \beta_0 = 4$$
. So, $\gamma + \beta_0 = 1$

$$3.3 \ g(3) = g(2 * 1 + 1) = 3 + \gamma + \beta_1 = 9$$
. So, $\gamma + \beta_1 = 6$

3.4
$$g(4) = g(2 * 2 + 0) = 12 + 2\gamma + \beta_0 = 16$$
. So, $2\gamma + \beta_0 = 4$

- 3.5 Solving the 4 equations, we get the values of $\alpha = 1$, $\gamma = 3$, $\beta_0 = -2$, and $\beta_1 = 3$
- 3.6 We get the equation of the form : $A(n) 2B(n) + 3C(n) + 3D(n) = n^2$

....Unable to proceed further....

Problem 1.21

Given:

Variation of the Josephus problem with 2n people in a circle and the first n people as good guys and the rest bad.

To Show:

There is always an integer M depending on N such that if we execute the M^{th} person in the circle, the bad guys are the first to go.

Solution:

- 1. We can note that in order to remove the bad guys first, the m^{th} person cannot be $\leq n$, since all the good guys are $\leq n$. Thus m > n is quite obvious.
- 2. If we take an example of n = 2, which leaves us 4 people to deal with, we see that in the first round, either the 3^{rd} or 4^{th} person must be eliminated. Say, if m = 3 or m = 4, we will end up eliminating a good guy before all the bad guys are removed. But still, even if m > n, it must still remove all bad guys before a good guy. If x rounds are made,

m must still point to a member of the 2^{nd} half of people.

- **3.** One way the above should hold true is when m is a multiple of one of [n+1, n+2....2n]. But this is not true always, as can be seen when n=2 and m=6. Person 2 gets eliminated before 4.
- **4.** A stronger rule would be to have m be a multiple of all of [n+1, n+2....2n]. This would always work because during every round, the last guy (who is bad) will be removed until there are no more bad guys left (which should be after n rounds). After every round, when one guy gets removed, the m^{th} guy would still be the last guy since m is also a multiple of 2n-1.
- **5.** Thus, m = LCM(n+1, n+2, ..., 2n), would be a value that results in the elimination of all the bad guys first.

Problem 2.14

Solution:

- 1. In order to separate the given form $\sum_{k=1}^{n} k2^k$, we must find out a representation of k.
- **2.** k can be represented as $\sum_{i=1}^{k} 1$.
- **3.** We can rewrite it as:

$$\sum_{1 \le k \le n} k 2^k = \sum_{1 \le k \le n} 2^k * \sum_{1 \le j \le k} 1$$

$$= \sum_{1 \le j \le k \le n} 2^k$$

$$= \sum_{1 \le j \le n} \sum_{j \le k \le n} 2^k$$
(1)

4. The double sum is now solved first over k, ie., $j \le k \le n$. We also split the total sum over [1...n] as the sum of the first j values and the next n-j values. The value being the result of a geometric progression, we can make use of the knowledge that $\sum_{j=1}^{n} 2^j = \frac{2^{n+1}-2}{2-1}$

$$\sum_{j \le k \le n} 2^k = \sum_{1 \le k \le n} 2^k - \sum_{1 \le k < j} 2^k$$

$$= 2^{n+1} - 2 - (2^j - 2)$$

$$= 2^{n+1} - 2^j$$
(2)

5. We now sum this result over j to get the final result:

$$\sum_{1 \le j \le n} 2^{n+1} - 2^j = n2^{n+1} - (2^{n+1} - 2)$$

$$= n2^{n+1} - 2^{n+1} + 2$$
(3)

Problem 2.21

Solution: - We will use the perturbation method as required.

1.
$$S_n = \sum_{k=0}^n (-1)^{n-k}$$

- 1.1 It follows that $S_{n+1} = \sum_{k=0}^{n+1} (-1)^{n+1-k}$, when we replace n with n+1.
- 1.2 Evaluation of S_{n+1} by splitting it for the first term :

$$\sum_{k=0}^{n+1} (-1)^{n+1-k} = (-1)^{n+1-0} + \sum_{1 \le k \le n+1} (-1)^{n+1-k}$$

$$= (-1)^{n+1} + \sum_{1 \le k+1 \le n+1} (-1)^{n+1-(k+1)}$$

$$= (-1)^{n+1} + \sum_{0 \le k \le n} (-1)^{n-k}$$

$$= (-1)^{n+1} + S_n$$
(4)

1.3 Evaluation of S_{n+1} by splitting it for the last term :

$$\sum_{k=0}^{n+1} (-1)^{n+1-k} = \sum_{0 \le k \le n} (-1)^{n+1-k} + (-1)^{(n+1)-(n+1)}$$

$$= \sum_{0 \le k \le n} (-1)^{n+1-k} + (-1)^{0}$$

$$= (-1) * \sum_{0 \le k \le n} (-1)^{n-k} + 1$$

$$= 1 - S_n$$
(5)

1.4 Solving the two equations, we get $2S_n = 1 - (-1)^{n+1}$

1.5 Thus,
$$S_n = \frac{1 - (-1)^{n+1}}{2}$$

2.
$$T_n = \sum_{k=0}^n (-1)^{n-k} k$$

2.1 It follows that $T_{n+1} = \sum_{k=0}^{n+1} (-1)^{n+1-k}k$, when we replace n with n+1.

2.2 Evaluation of T_{n+1} by splitting it for the first term :

$$\sum_{k=0}^{n+1} (-1)^{n+1-k} k = (-1)^{n+1-0} * 0 + \sum_{1 \le k \le n+1} (-1)^{n+1-k} k$$

$$= 0 + \sum_{1 \le k+1 \le n+1} (-1)^{n+1-(k+1)} (k+1)$$

$$= \sum_{0 \le k \le n} (-1)^{n-k} k + \sum_{0 \le k \le n} (-1)^{n-k}$$

$$= T_n + S_n$$
(6)

2.3 Evaluation of T_{n+1} by splitting it for the last term :

$$\sum_{k=0}^{n+1} (-1)^{n+1-k} = \sum_{k=0}^{n+1} (-1)^{n+1-k} k + (-1)^{n+1-(n+1)} (n+1)$$

$$= (-1) \sum_{k=0}^{n} (-1)^{n-k} k + n + 1$$

$$= n + 1 - T_n$$
(7)

- 2.4 Solving the two equations, we get $2T_n = n + 1 S_n$
- 2.5 Thus, $T_n = \frac{n+1-S_n}{2}$

3.
$$U_n = \sum_{k=0}^{n} (-1)^{n-k} k^2$$

- 3.1 It follows that $U_{n+1} = \sum_{k=0}^{n+1} (-1)^{n+1-k} k^2$, when we replace n with n+1.
- 3.2 Evaluation of U_{n+1} by splitting it for the first term :

$$\sum_{k=0}^{n+1} (-1)^{n+1-k} k^2 = (-1)^{n+1-0} * 0 + \sum_{1 \le k \le n+1} (-1)^{n+1-k} k^2$$

$$= 0 + \sum_{1 \le k+1 \le n+1} (-1)^{n+1-(k+1)} (k+1)^2$$

$$= 0 + \sum_{1 \le k+1 \le n+1} (-1)^{n-k} (k^2 + 2k + 1)$$

$$= \sum_{0 \le k \le n} (-1)^{n-k} k^2 + 2 \sum_{0 \le k \le n} (-1)^{n-k} k + \sum_{0 \le k \le n} (-1)^{n-k}$$

$$= U_n + 2T_n + S_n$$
(8)

3.3 Evaluation of U_{n+1} on by splitting it for the last term :

$$\sum_{k=0}^{n+1} (-1)^{n+1-k} k^2 = \sum_{k=0}^{n+1} (-1)^{n+1-k} k^2 + (-1)^{n+1-(n+1)} (n+1)^2$$

$$= (-1) \sum_{k=0}^{n} (-1)^{n-k} k^2 + (n+1)^2$$

$$= -U_n + (n+1)^2$$
(9)

3.4 Solving the two equations, we get $2U_n=(n+1)^2-S_n-2T_n=(n+1)^2-(n+1-S_n)-S_n$ 3.5 Thus, $U_n=\frac{n^2+n}{2}$

Problem 2.28

Solution:

We can see that in the third step, due to the interchanging of j and k in the sum limits, the term of the sum actually approaches ∞ , in the event that k > j. The series is no longer convergent due to this step.