



UNIVERSITÀ
DEGLI STUDI
DI MILANO

PONG
Playlab fOr innovation in Games

LEVEL DESIGN DOCUMENT

STRANGER THINGS Secrets of the Upside Down



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Purpose

This document presents the guidelines for data management that must followed by all members of the project. These guidelines are shared by all members, without exceptions, in order to keep data in order and avoid problems arising from the use of different software or software versions.

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[illegible]

Summary

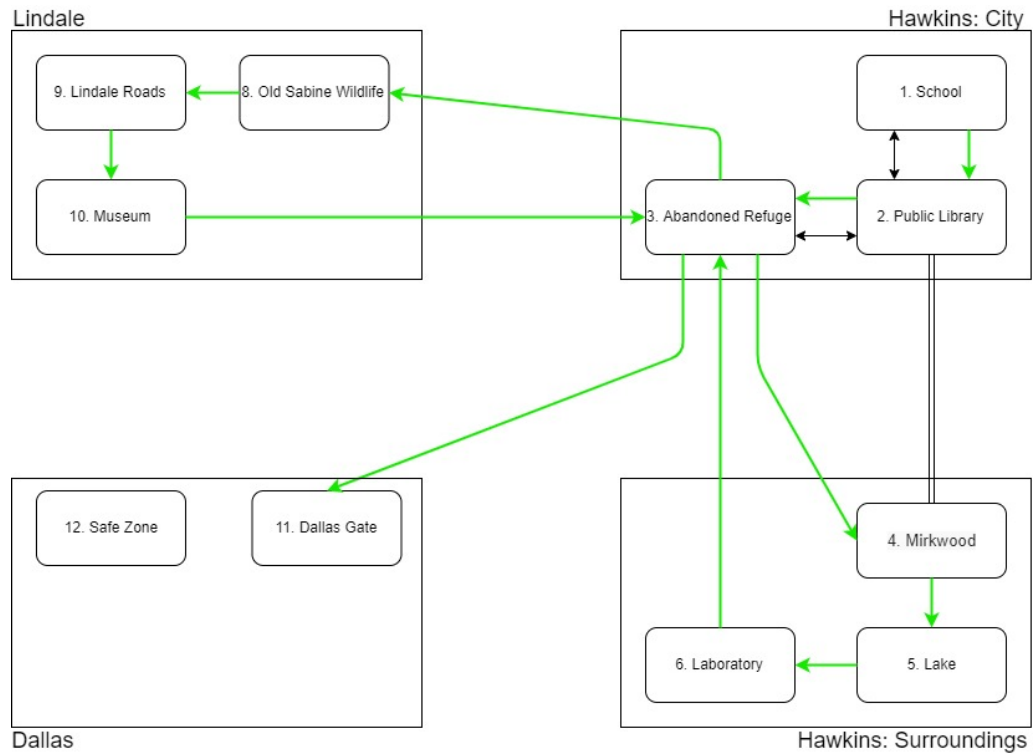
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1 High Concept

1.1 Game

1.2 Story

2 World Diagram



3 Goals Outline