

GERARD BOSCH

Software Engineer
Freelancer/Contractor



» Enthusiast about Functional Programming, software engineering/craftsmanship, clean code, architectural/design patterns and programming languages theory.

» Good at identifying inefficiencies, finding solutions and improving processes. I enjoy collaborating with diverse teams to solve challenging problems.

SUMMARY

[📖👁️ Please, read through my best practices and skills | 📄 Can also read the extended CV version]

With a keen interest in Scala and other modern functional languages, my background is mostly about designing/implementing backend systems and APIs. Skilled in analyzing requirements and translating them into code. Focused on code readability, expressiveness, precision, conciseness, and correctness. Committed to continuous improvement & continuous refactor and code reuse as a mantra. Accidental-complexity fighter. Curious by nature, proactive and self-taught. I enjoy contributing to developer experience and building products. Like learning 😊, love crafting ❤️.

»»» EXPERIENCE

Software Engineer - Messaging | Kotlin, Spring, Kafka

Leboncoin (Adevinta), 2025–now

» Support the migration and handover of Adevinta’s central messaging (chat) backend platform to Leboncoin, ensuring smooth transition to full ownership and autonomy. The system supports 20M+ monthly active users, tens of millions of conversations per month, and millions of daily messages through an Event-Driven Architecture (Kafka, Kafka Streams).

» Develop new features and modernize the codebase and microservices architecture to meet evolving business and system requirements, improving scalability, reliability, and maintainability.

» Operate, troubleshoot, and optimize the system to ensure high availability, performance, and resilience in a large-scale distributed environment.

» Bridge original and new teams, driving knowledge transfer, collaboration, and alignment for successful migration.

Stack: Kotlin, Spring Boot, Kafka, Kafka Streams, Kubernetes, ScyllaDB, Postgres, Clickhouse, AWS,...

Backend Software Engineer | Quarkus, Reactive

Tymit, 2024–2025

🎯 Authored an RFC with actionable proposals to align the current architecture with Clean Architecture™ & SOLID principles, with a special focus on the Interface Segregation (ISP) and Single Responsibility Principle (SRP), plus other enhancements.

» Engaged with the integrations team to support the migration of hundreds of thousands of customers into our system, while also developing new public-facing APIs to enable a new business model requiring first-party and third-party B2B backend integrations.

» Improved testing reliability by introducing Property-Based Testing and showcasing its principles to the backend team, ensuring more robust testing including edge-cases, generating thousands of test values.

» Spearheaded API contract segregation into dedicated modules, enabling the publication of versioned API artifacts for seamless and efficient cross-service integration using Gradle, contributing to DX.

» Promoted coding best practices and actively contributed to code reviews and BE discussions.

Stack: Quarkus, Microservices, Reactive Programming, AWS (ECS, DynamoDB, SQS, SNS, RDS), Liquibase,...

Software Engineer | C++, MQL

Self employed, 2022–2023

🎯 Established my own company to provide software engineering services as a contractor.

» Algorithmic trading, research, design & implementation of a risk management system for loss control, as well as key metrics collection/reporting using DDD & Hexagonal arch.

» High-level design of a multi-level affiliation system with referral fee distribution.

» Took a break to learn about finances, markets, investments and expand Fintech expertise.

Software Engineer | Spring Boot, Kotlin

N26 Bank, 2021–2022

🎯 Collaborated to streamlining the processing of banking fees with the goal of having a more centralized and clear domain boundaries for charging fees.

» Joined the Memberships team, which was in charge of designing and operating a new fee platform intended to be the new-standardized way of charging company-wide banking fees.

» This involved creating a dedicated microservice, repurposing and refactoring of existent ones (by DDD/CleanArch), along with APIs, as well as DB migrations.

» Being a bank, testing and security were some of the most important and cared matters (pyramid testing, contract testing, regression, TDD,...).

Stack: Kotlin, Spring Boot, Microservices, EDA, Kafka, REST, Postgres, Datadog, ELK, AWS,...

Senior Software Engineer | Spring Boot, Java

GFT IT Consulting, 2016–2021

🎯 Successfully delivered a large and complex regulatory banking project to provide external, permission-based access to banking APIs, ensuring on-time completion. Then, was called to contribute to building a new bank architecture for high-concurrency from the acquired know-how.

» Banc Sabadell: **Middleware Architecture** (2020–2021) – Redefine from scratch a whole new framework and development environment based on MsA, Spring Boot, API-First, Event Driven, DDD, Hexagonal, and using OKR project framework – **Role:** Software Engineer.

» Banc Sabadell: **PSD2 & APIfication** (2018–2020) – Design & implement the APIs and requirements for the European **PSD2 regulation**; pioneering the API exposition for the Bank. Define and implement architectural components for the MsA. Mentoring and onboarding new members. Got established as the technical lead for the dev team – **Role:** Tech Lead.

» Bankinter: **Microservice Architecture** (2017) – Development of an architecture based on MsA and Spring, providing the pre-configured components: from security, tracing, audit, error handling to cryptography; enabling developers to easily get started.

Software Engineer | Mobile development

ICG Software, 2015–2016

» Developed a new Android-native warehouse management app, featuring barcode scanning, offline operation, an object database with Realm, and integration with the in-house developed ERP.

» Successfully migrated a whole app for a franchise clothing store to native Windows Phone. Our client needed that we develop our Android app for Windows Phone, to deploy it globally on all their stores.

Researcher/developer | Python

AI Research Institute IIIA-CSIC, 2012–2013

NEWMATICA: Intelligent and Energy Efficient Advanced System for Vacuum Waste Collection.

» Investigated Machine Learning algorithms based on Approximate Dynamic Programming (RL).

» Co-developed a waste collecting simulator to optimize operational plans, run simulations, collect data and process results.

Presentations

2020 Functional Programming super-short intro

2018 A technical introduction to Blockchain technology

»»» EDUCATION (to see more, view the cv version)

M.Sc. Open Source Software Eng.

University of Lleida (ES) / VIA UC (DK), 2011

» Master Thesis: Setting up and deployment of Sauron system for DNS system management at University of Lleida. Mobility internship program at VIA UC, Denmark.

CONTACT

🌐 US/EU Worldwide remote

✉ gerard.bosch@gmail.com

🌐 linkedin.com/in/gerard-bosch

🐙 github.com/gerardbosch

💻 gerardbosch.xyz

PROGRAMMING LANG

Scala 3 ⭐⭐⭐⭐☆

Kotlin ⭐⭐⭐⭐☆

Java 23 ⭐⭐⭐⭐⭐

Haskell ⭐⭐⭐☆☆

Bash ⭐⭐⭐⭐☆

Python ⭐⭐⭐☆☆

Perl ⭐☆☆☆☆

TECHNOLOGIES

🔧 Spring Boot 🔧 Vavr 🔑 oAuth/JWT

☁ Cloud-Native / AWS 🚢 Docker / Podman

☰ Kafka, Kafka Streams

🗄 SQL 🗄 JOOQ 🏠 API First & OpenAPI

🔗 OpenShift ☁ Cloudflare

📦 Devcontainers 📦 Testcontainers

🔧 Maven/Gradle/sbt 🎯 JGitVer

TOOLS

🔧 IntelliJ / VSCode / vim :)

🔄 GitHub Actions 🔄 GitLab CI 🧑 Jenkins

🔗 Git ➤ ZSH 💬 Codestream

🔗 CI/CD 🔗 Linux 📦 Nix

METHODOLOGIES

• Agile, OKR, SCRUM, Kanban

• TDD, Property-Based Testing, Mutation Testing

• Domain Driven Design, Hexagonal, Clean Architecture

• API-First, OpenAPI, API Management, API Governance

• Microservices, Event-Driven Architecture

• SOLID, Design Patterns, Refactoring, eXtreme Programming

IN GRAPHICS...



The diagram shows a central orange circle labeled "Interest Areas". It is surrounded by several overlapping circles representing different domains: "Functional Programming" (top right), "API security" (right), "Architectural patterns" (bottom right), "API design & Tooling" (bottom), "Design patterns" (bottom left), "Reactive Programming" (left), "Distributed Systems" (top left), "DevOps" (top), "DLTs/Blockchain, Web3" (top), "Artificial Intelligence" (right), "Big/Fast Data & Streaming, Event-Driven" (bottom right), "ZIO, Kyo, Ox" (bottom right), "Effect systems" (bottom), "Unison" (bottom left), "Durable Computing" (left), and "WebAssembly (Wasm)" (top left).