GERARD BOSCH | Software Engineer — Freelancer/Contractor

CONTACT

- 🌐 US/EU Worldwide remote
- ✉ gerard.bosch@gmail.com
- in linkedin.com/in/gerard-bosch
- github.com/gerardbosch
- 💻 gerardbosch.xyz

❱ Enthusiast about Functional Programming, software engineering/craftsmanship, clean code, architectural/design patterns and programming languages theory.

❱ Good at identifying inefficiencies, finding solutions and improving processes. I enjoy collaborating with diverse teams to solve challenging problems.

Fork me on GitHub

❱❱❱ SUMMARY

[📗👀 *Please, read through my best practices and skills* | 📄 *Can also read the extended CV version*]

With a keen interest in Scala and other modern functional languages, my background is mostly about designing/implementing backend systems and APIs. Skilled in analyzing requirements and translating them into code. Focused on code readability, expressiveness, precision, conciseness, and correctness. Committed to continuous improvement & continuous refactor and code reuse as a mantra. Accidental-complexity fighter. Curious by nature, proactive and self-taught. I enjoy contributing to developer experience and building products. Like learning 😃, love crafting ❤.

PROGRAMMING LANG

- Scala 3 ★★★☆☆
- Kotlin ★★★★☆
- Java 23 ★★★★★
- Haskell ★★☆☆☆
- Bash ★★★★☆
- Python ★★★☆☆
- Perl ★☆☆☆☆

TECHNOLOGIES

- </> Spring Boot
- </> Vavr
- 🔑 oAuth/JWT
- ☁ Cloud-Native / AWS
- 🐳 Docker / Podman
- 🗄 SQL
- 📚 JOOQ
- 🔧 API First & OpenAPI
- 🐙 OpenShift
- ☁ Cloudflare
- 📦 Devcontainers
- 📦 Testcontainers
- 🔨 Maven/Gradle/sbt
- ⊗ JGitVer

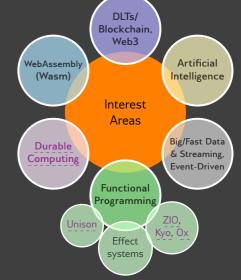## TOOLS

- </> IntelliJ / VSCode / vim :)
- 🐙 GitHub Actions
- 🦊 GitLab CI
- 🤵 Jenkins
- ⑂ Git
- >_ ZSH
- 💬 Codestream
- 🔧 CI/CD
- 🐧 Linux
- ❄ Nix

METHODOLOGIES

- Agile, OKR, SCRUM, Kanban
- TDD, Property-Based Testing, Mutation Testing
- Domain Driven Design, Hexagonal, Clean Architecture
- API-First, OpenAPI, API Management, API Governance
- Microservices, Event-Driven Architecture
- SOLID, Design Patterns, Refactoring, eXtreme Programming

❱❱❱ EXPERIENCE

Backend Software Engineer | Quarkus, Reactive — Tymit, 2024–2025

◎ *Authored an RFC with actionable proposals to align the current architecture with Clean Architecture™ & SOLID principles, with a special focus on the Interface Segregation (ISP) and Single Responsibility Principle (SRP), plus other enhancements.*

❱ Engaged with the integrations team to support the migration of hundreds of thousands of customers into our system, while also developing new public-facing APIs to enable a new business model requiring first-party and third-party B2B backend integrations.

❱ Improved testing reliability by introducing Property-Based Testing and showcasing its principles to the backend team, ensuring more robust testing including edge-cases, generating thousands of test values.

❱ Spearheaded API contract segregation into dedicated modules, enabling the publication of versioned API artifacts for seamless and efficient cross-service integration using Gradle, contributing to DX.

❱ Promoted coding best practices and actively contributed to code reviews and BE discussions.

Stack: *Quarkus, Microservices, Reactive Programming, AWS (ECS, DynamoDB, SQS, SNS, RDS), Liquibase,…*

Software Engineer | C++, MQL — Self employed, 2022–2023

◎ *Established my own company to provide software engineering services as a contractor.*

❱ Algorithmic trading, research, design & implementation of a risk management system for loss control, as well as key metrics collection/reporting using DDD & Hexagonal arch.

❱ High-level design of a multi-level affiliation system with referral fee distribution.

❱ Took a break to learn about finances, markets, investments and expand Fintech expertise.

Software Engineer | Spring Boot, Kotlin — N26 Bank, 2021–2022

◎ *Collaborated to streamlining the processing of banking fees with the goal of having a more centralized and clear domain boundaries for charging fees.*

❱ Joined the Memberships team, which was in charge of designing and operating a new fee platform intended to be the new-standardized way of charging company-wide banking fees.

❱ This involved creating a dedicated microservice, repurposing and refactoring of existent ones (by DDD/CleanArch), along with APIs, as well as DB migrations.

❱ Being a bank, testing and security were some of the most important and cared matters (pyramid testing, contract testing, regression, TDD,…).

Stack: *Kotlin, Spring Boot, Microservices, EDA, Kafka, REST, Postgres, Datadog, ELK, AWS,…*

Senior Software Engineer | Spring Boot, Java — GFT IT Consulting, 2016–2021

◎ *Successfully delivered a large and complex regulatory banking project to provide external, permission-based access to banking APIs, ensuring on-time completion. Then, was called to contribute to building a new bank architecture for high-concurrency from the acquired know-how.*

❱ *Banc Sabadell*: **Middleware Architecture** (2020–2021) – Redefine from scratch a whole new framework and development environment based on MsA, Spring Boot, API-First, Event Driven, DDD, Hexagonal, and using OKR project framework – **Role**: Software Engineer.

❱ *Banc Sabadell*: **PSD2 & APIfication** (2018–2020) – Design & implement the APIs and requirements for the European PSD2 regulation; pioneering the API exposition for the Bank. Define and implement architectural components for the MsA. Mentoring and onboarding new members. Got established as the technical lead for the dev team – **Role**: Tech Lead.

❱ *Bankinter*: **Microservice Architecture** (2017) – Development of an architecture based on MsA and Spring, providing the pre-configured components: from security, tracing, audit, error handling to cryptography; enabling developers to easily get started.

Software Engineer | Mobile development — ICG Software, 2015–2016

❱ Developed a new Android-native warehouse management app, featuring barcode scanning, offline operation, an object database with Realm, and integration with the in-house developed ERP.

❱ Successfully migrated a whole app for a franchise clothing store to native Windows Phone. Our client needed that we develop our Android app for Windows Phone, to deploy it globally on all their stores.

Researcher/developer | Python — AI Research Institute IIIA-CSIC, 2012–2013

NEWMATICA: Intelligent and Energy Efficient Advanced System for Vacuum Waste Collection.

❱ Investigated Machine Learning algorithms based on *Approximate Dynamic Programming* (RL).

❱ Co-developed a waste collecting simulator to optimize operational plans, run simulations, collect data and process results.

Presentations

- 2020 — Functional Programming super-short intro
- 2018 — A technical introduction to Blockchain technology

❱❱❱ EDUCATION *(to see more, view the cv version)*

M.Sc. Open Source Software Eng. — University of Lleida (ES) / VIA UC (DK), 2011

❱ Master Thesis: *Setting up and deployment of Sauron system for DNS system management at University of Lleida.* Mobility internship program at *VIA UC*, Denmark.

IN GRAPHICS...

Knowledge Areas: DevOps, Distributed Systems, Functional Programming, Reactive Programming, API security, Design patterns, Architectural patterns, API design & Tooling

Interest Areas: DLTs/Blockchain, Web3, WebAssembly (Wasm), Artificial Intelligence, Durable Computing, Big/Fast Data & Streaming, Event-Driven, Functional Programming (Unison, Effect systems, ZIO, Kyo, Ox)